

Kaltura Management Console (KMC)

User Manual

Version: Jupiter



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Preface

This preface contains the following topics:

[About this Manual](#)

[Audience](#)

[Document Conventions](#)

[Related Documentation](#)

About this Manual

This document provides an in-depth description of the KMC basic concepts and usage.



NOTE: Please refer to the official and latest product release notes for last-minute updates
Technical support may be obtained directly from: [Kaltura Customer Care](#).

Contact Us:

Please send your documentation-related comments and feedback or report mistakes to knowledge@kaltura.com.

We are committed to improving our documentation and your feedback is important to us.

Audience

This manual is primarily intended for content managers and Kaltura Management Console users and also contains useful information for developers, integrators, and operations and site administrators using the Kaltura platform.

Document Conventions

Kaltura uses the following admonitions:

- Note
- Workflow



NOTE:



Workflow: Provides workflow information

Related Documentation

In addition to this guide, product documentation is available on the [Kaltura Knowledge Center](#).

CHAPTER 1

KMC Overview

The Kaltura Management Console (KMC) is a media asset management front-end application to the Kaltura Platform. The KMC provides publishers all the tools necessary to manage and publish their media assets, in one intuitive interface.

What Can I Do with the KMC?

You can:

- Upload content and perform bulk ingestion
- Transcode and manipulate media assets
- Manage metadata profiles and high-precision temporal-metadata
- Design and customize branded media players
- Control and manage end-user entitlements to content in applications such as Kaltura MediaSpace
- Create static and dynamic rule-based playlists
- View analytics and gain insights about how well your content is performing
- Configure live streaming web broadcasts
- Syndicate and distribute content across the web
- Configure ads and leverage ad networks
- Manage access control profiles and limit access to published media
- Manage your Kaltura account settings
- Create Kaltura users, roles and assign permissions

and more...

Media Management and Workflow

The KMC provides full media management so that you can organize and track your online video system, functions and rich-media content. The following presents a simple workflow to manage content.

- [Uploading and Ingestion](#) - upload and ingest video, audio, images and docs, bulk or individual file uploads, via browser, desktop applications, email or mobile.
- [Transcoding and Processing](#) – convert videos into multiple flavors (optimized output files) and create transcoding profiles to ensure optimal viewing experience on all devices.
- [Creating and Customizing Players](#) - control player size, color, fonts and branding. Add or remove buttons, enable subtitles, sharing, and more.
- [Creating and Customizing Playlists](#) - Create manually or dynamically generated playlists.
- [Managing Metadata and Categories](#) - leverage metadata fields to tag, manage, search and expose content. Populate out-of-the-box fields, or create your own custom metadata schema.

KMC Overview

Create content packages, including a set of video transcodes, multiple thumbnails in different sizes, metadata, subtitles, scheduling data, and more.

- [Locating Content in the KMC](#) - use categories, tags, and any of your custom metadata fields to locate any file, or search caption files for phrases [within the video](#).
- [Managing Access Control Profiles](#) - control exactly when and where your content is published; decide who can do what within the KMC.
- [Configuring KMC Users and Roles](#) - use out-of-the-box roles and permissions or create your own custom roles with granular permissions.
- [Managing Content Entitlement](#) - control and manage end-user entitlements to content in applications such as Kaltura MediaSpace.
- [Managing Categories](#) - provide a logical structure for your site and assist with content management.
- [Moderation and Editorial Workflows](#) - [review content](#) to eliminate spam and abusive content in UGC portals. Implement complex editorial workflows for your various team roles.
- [Using Subtitles and Captions](#) - upload multiple caption files (SRT, XML) and transcripts (TXT), or reference an external link. Viewers can toggle between different language captions.
- [Live Streaming](#) - schedule and [broadcast live events](#). Includes all the features of on-demand video.
- [Content Authoring Tools](#) - trim videos, string videos or clips together, add subtitles and cue points.
- [Publishing to your Site](#) - manage content, create playlists, preview and [embed to your sites](#). Provide the optimal viewing experience across all devices with seamless mobile and tablet support.
- [Distribution and Syndication](#) - distribute content to your channels on partner sites such as YouTube, Hulu, and DailyMotion, or create video feeds for third-party platforms such as Google, Yahoo! and iTunes.
- [Advertising and Ad Networks](#) - advertise, integrate with ad networks, and enable payment models.
- [Creating and Tracking Analytics](#) - get the insight you need on viewer behavior with built-in reports.
- [Account Information](#)- modify user information, integration settings and registration information

Studio Player Design and Configuration

The Universal Studio enables users to directly customize Kaltura player toolkit players, also known as v2 players. The Kaltura Player Toolkit uses a unified HTML, CSS and JavaScript runtime to drive all players. This is a big improvement over the Flash studio which only reflected the Flash UI and configuration. For a more complete list of advantages of the Kaltura Player Toolkit over previous versions see the [Kaltura Player Toolkit page](#). The Universal studio itself reflects these advantages and enables a much more robust configurability. The new studio provides many more powerful tools for player customization leveraging the player toolkits clean separation of JSON configuration, JavaScript components and CSS based themes. Finally, the Universal Studio is now directly connected to the feature set defined on [player.kaltura.com](#) avoiding any disconnect between HTML and Flash defined plugins. The Flash Studio is still available in this release.

Getting Started

-  [To login to the KMC](#)

KMC Overview

1. Go to the Kaltura Management Console (KMC) at: <http://www.kaltura.com/index.php/kmc>.
2. Log-in with the credentials you received in the “Kaltura Registration Confirmation” email.

The KMC Dashboard is displayed.

The screenshot shows the KMC Dashboard with several sections:

- Upload Content:** Includes options for bulk upload, desktop upload, and CSV/XML samples.
- Embed Content on Your Site:** Includes options for embedding a player or a playlist.
- Customize Features and Design:** Includes an icon of a pencil and paper, and a "Customize Players" button.
- Top Content Last 30 Days:** A line chart showing plays over time.
- Account and Billing:** Displays storage usage (0.00 GB), bandwidth consumption (8.61 GB), and a "Contact Us" button.

Localization

KMC has been localized for the following languages.

Language	KMC Support
German	Yes
French	Yes
Spanish	Yes
Japanese	Yes

To change the KMC language display

- Select the language of your choice from the drop down menu.



CHAPTER 2

Uploading and Ingestion

This section describes the options for uploading content to Kaltura.

What is a Kaltura Entry?

A Kaltura entry is a logical reference to your media asset. An entry encapsulates all physical media files generated during ingestion (source, “flavors” and thumbnails), standard and custom metadata, captions, scheduling settings, advertising cue points, specific access control settings and all other components relating to the content. An entry is generated immediately, and your source media file starts uploading and transcoding begins. For more information, see the [Entries Table](#).

Browser-based Ingestion

You can upload files from your computer, record a video with your webcam, or import from a selection of online repositories, or submit a bulk upload request via Kaltura formatted CSV/XML all from within the Kaltura Management Console. See [The Upload Tab](#).

The Kaltura Uploader

You can use the Kaltura Uploader, also known as the Kaltura Contributor Wizard (KCW) to upload any type of rich-media file, from any location (computer, websites, record from webcam).

You can upload content through the:

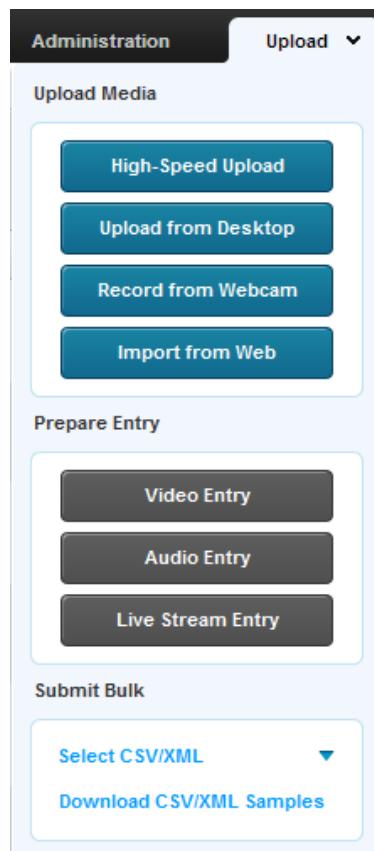
- [Upload Tab](#)
- [Dashboard](#)
- [Content Tab](#)

The Upload Tab

The Upload tab presents a list of ingestion options and capabilities to choose from and is used to upload content to Kaltura. The Upload tab is accessible from any page in the KMC.

You can upload content using the following options:

- [Upload Media](#)
- [Prepare Entry](#)
- [Submit Bulk](#)



Upload Media

- [High-Speed Upload](#): Uses Kaltura's High-Speed Upload option powered by Aspera™.
- [Upload from Desktop](#): Opens a file browser and allows you to select multiple files.
- [Record from a Webcam](#): Allows you to capture video content from a webcam connected to your computer.
- [Import from Web](#): Allows you to search for videos to ingest from video repositories such as Metacafe and others, depending on the feature set enabled in your account.

High-Speed Upload

Kaltura's High-Speed Upload option powered by Aspera™ is targeted at content administrators (KMC users) that upload media to their KMC account. The High-Speed Upload option is particularly useful for content administrators uploading large source files or time sensitive content on a regular basis.

Aspera's patented FASP™ Transport Technology is a proven standard for the high-speed movement of large files over IP Networks. It achieves speeds that are significantly faster than FTP and HTTP. Please refer to [Aspera's FASP Benchmark](#) information to learn more.

The High-Speed Upload option is activated by Kaltura when the High-Speed Upload option is included or added to your service agreement. For more information, see the [Kaltura High-Speed Upload User Guide](#).

Upload from Desktop

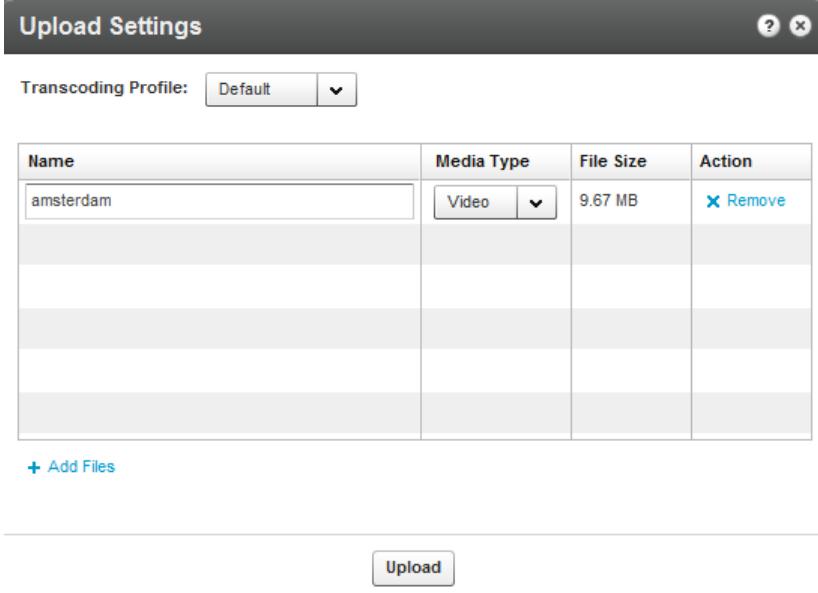
Uploading and Ingestion

Use this option to quickly upload files. You can continue working on other tasks while files are uploading, and resume the file upload in case of connection failure.

To upload media files from your desktop

1. Select the Upload tab.
2. Click Upload from Desktop (or click Upload from Desktop in the Dashboard.)
3. Select one or more media files. Use the Ctrl key to select multiple files. The default detection of the entry type (video/audio/image) is kept as is.

The Upload Settings window is displayed.



The screenshot shows the 'Upload Settings' window with the following interface elements:

- Transcoding Profile:** A dropdown menu set to "Default".
- Table:** A grid for managing uploaded files. It has columns for Name, Media Type, File Size, and Action.

Name	Media Type	File Size	Action
amsterdam	Video	9.67 MB	 Remove
- Add Files:** A blue "+ Add Files" button.
- Upload:** A large grey "Upload" button at the bottom.

4. Select the Transcoding Profile. See [Transcoding and Processing](#).
5. Modify the Media Type if needed. The media type is automatically detected from file name extension. The media types allowed are: video, audio or image.
6. Click Add Files. (Optional).
7. Click Upload.

Record from a Webcam

You can upload media that you record from your webcam via the easy-to-use Kaltura Uploader.

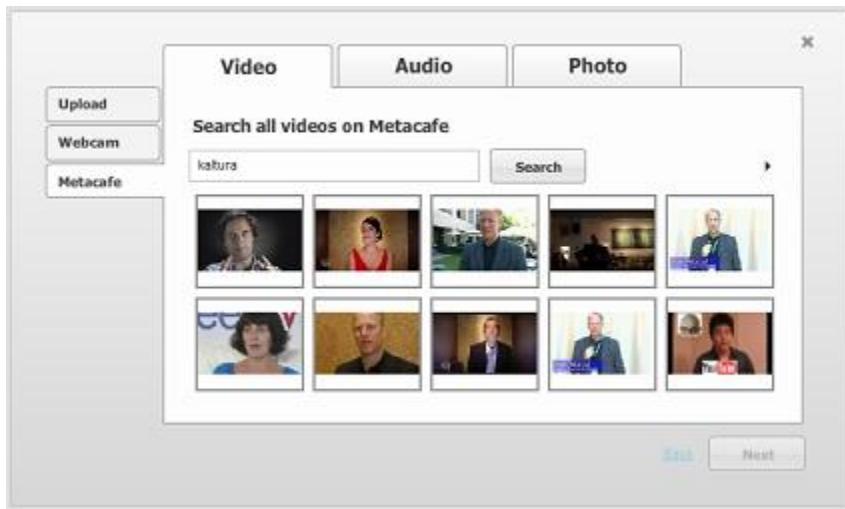
To upload media files recorded from a webcam

1. Select the Upload tab.
2. Click Record from Webcam.
3. Select the Transcoding Profile and click Next. See [Transcoding and Processing](#).
4. Select a webcam from the dropdown list and click Allow.
5. Press Record to record your media file.
6. When done, click Next.
7. Enter a Name and all other relevant information for the webcam recording and click Next.

The recording is processed and added to the Entries table.

Import from Web

You can import video, audio and photos from common online media websites and applications. The Metacafe option for importing videos, may address your needs if you are searching for specific content quickly and easily assuming you want to import videos that are hosted in Metacafe. The video's properties (description, running time, brief summary, etc.) can be revealed by hovering over the thumbnail.



The audio options are Jamendo and CCMixer; the photo options are Flickr and NYPL.

To import content from the web

1. Select the Upload tab.
2. Click Import from Web in the Upload tab.
3. Select the Transcoding Profile and click Next. See [Transcoding and Processing](#).
4. Click Search to search through videos on Metacafe, or select the Audio or Photo tab and search through your data.
5. Select the content to upload and click Next.
6. Enter or modify the descriptive information and click Next.

Ingestion for Webex Recording Files

The KMC allows for ingestion of Webex's proprietary ARF files, and converts them to a customer's flavor set with the ability for multi-platform playback.

The workflow supports:

- Import directly from Webex server
- Upload from desktop
- Bulk upload (CSV, XML)

Prepare Entry

You can prepare a video entry without including the media content in advance. Creating a No Media

Uploading and Ingestion

entry may be useful when metadata settings and media ingestions are managed separately and possibly by different operational teams. This scenario is used for media that may be included at a later stage, for example, in a drop folder. See [Using a Drop Folder](#).

The following options are available:

- [Prepare Video Entry](#)
- [Prepare Audio Entry](#)
- [Prepare Live Stream Entry](#)

Prepare Video/Audio Entry

Use this option to prepare metadata and publishing settings for a video/audio entry before its related files are ready for upload. This option enables a flexible entry preparation workflow and is especially useful when video files are:

- Transcoded by a local transcoder
- Processed while content editorial work is being done in the KMC
- Processed after content editorial work is completed in the KMC



Preparing a Draft Entry Workflow:

Prepare a draft entry in the KMC and fill in its metadata and publishing settings. See [Prepare a Metadata-only "Draft" Entry for Future Ingestion of Media Files](#).

Add the media source file or the locally generated Transcoding Flavors to the entry. Use the entry's Flavors tab to add files or flavors. See [The Flavors Tab](#).

The ingestion status of an entry that you create with the **Prepare Video/Audio Entry** option automatically is set to No Media. The status remains **No Media** until one or more media files are added to the entry.

An entry that you create with the Prepare Video/Audio Entry option is saved as a Draft entry in the Kaltura system until you add content.

A Draft entry remains available in the **Content** tab Entries table for further editing.

Prepare Live Stream Entry

Use the Live Stream Entry option to provision a live stream on the CDN. The live stream should be configured with your encoder IP address.

After the live stream is provisioned, you can set the entry metadata and specific broadcasting settings in the KMC's Content tab Entries tab.

See [Workflow for Setting up Live Streaming](#). For additional information see [Kaltura Live Streaming \(HDS / HLS / DASH\)](#). You do not need to list your IP when setting up a Kaltura live stream.

Creating Draft Entries

Draft entries are entries created without actual content, and are used as a container for adding content.



Note: You can add or attach content at a later time, by using the `BaseEntry->addContent` action and use one of the `KalturaResource` resources. See [Kaltura API documentation](#).

To create a Draft Entry

Uploading and Ingestion

1. Select the Upload tab.
2. Select **Video Entry or Audio Entry**.
3. Select the Transcoding Profile.
4. In the New Entry Window, provide:
 - Name (required).
 - Description
 - Tags
 - Categories – use the pencil icon to select a category from the existing category list.

The screenshot shows the 'Edit Entry - Draft Entry' window. On the left, there's a sidebar with various categories: Thumbnails, Access Control, Scheduling, Flavors, Captions, Advertisements, Related Files, and Users. The main area has input fields for Name (Draft Entry), Description (draft entry for testing), Tags (boys twins girls infants kc), Categories (video), and Reference ID. To the right, it displays the Entry ID (0_gckl4bpj) and a preview area that says 'No Media' with a 'prohibited' symbol. Below the preview, it says 'Media not available.' Further down, it shows Creator (Debbie.Zioni@kaltura.com) and Created on (02/17/2014). At the bottom, it shows Type (Video) and Moderation (Auto approved). At the very bottom are Save and Save & Close buttons, along with navigation links for Previous Entry and Next Entry.

5. If you have Custom Data for entries, you can edit the Custom Data fields for the entry. For multiple schemas, use the drop down Jump To menu to select the schema for the entry. See [Managing Schemas](#) for more information.
6. Click Save and Close.

The ingestion status for a Draft entry is No Media. The following is an example of a Draft entry in the KMC.

The screenshot shows the KMC Entries list. The table has columns: Thumbnail, ID, Name, Type, Plays, Created On, Duration, Status, and Actions. There are two entries listed: one with ID 0_gckl4bpj and Name '0_gckl4bpj' (Thumbnail shows 'No Media'), and another with ID 0_e82m7zh9 and Name 'kc_search_and_test'. The 'Status' column for the first entry shows 'No Media'.

Key Benefits and Functionality of Draft Entries

You can prepare a new media entry in the KMC and set its metadata and publishing information

Uploading and Ingestion

beforehand, or in parallel, to the actual media processing and then add the media files to the existing entry when ready.

This flexibility may be of value especially with large media operational teams, when the metadata preparation effort is separated from the media preparation effort with different teams working on each operation. Separating these tasks, may provide more efficiency to the company's internal processes as editing metadata can be done without dependency on the media preparation operation.

When you prepare a No Media entry in the KMC you can upload the media file/s to Kaltura at a later time either by uploading the source for transcoding in Kaltura or uploading media assets/files that have already been generated locally using your own transcoder.

Note that the option to use a local transcoder to ingest flavors is a feature that is not enabled by default. Contact your Kaltura account manager to learn more about how this feature can simplify your workflow, and to activate and configure this feature on your account.

Hosting Videos at your Preferred Location and Linking to Kaltura

This use case is typically combined with transcoding performed on the publisher's side, after which the output files are pushed directly to CDN hosting, or to a local intranet delivery source.

In this case, Kaltura essentially only manages the metadata while media files themselves are delivered directly from the publisher through a CDN to the viewer.

Linking between the files and a Kaltura entry can be done through the KMC, API, or drop folder XML ingestion. See [Using a Drop Folder](#).

Replacing Video Assets for a Kaltura Entry

Publishers can replace media files of an existing media entry when needed.

This feature:

- Is especially useful when media assets need to be re-edited by the publishers following ingestion to Kaltura.
- Enables seamless replacement of media even if media is already published/syndicated/distributed – media is replaced in all published instances.
- Replaces all multiple-bitrate media assets flavors **in one transaction**.
- Allows review and approval of new media prior to the actual replacement.
- Is an integral part of the entry life-cycle and content management workflow

For more information see [Replacing Media](#).

Uploading and Modifying Related Files

You can attach files (documents, media) to your entries. Uploaded files will not create new entries but will receive a unique Kaltura Asset ID. Use the **Related Files** tab to upload files associated to entries. Related files are not stored with the entries on the Kaltura platform and are referenced using an Asset ID.

Uploading and Ingestion

The screenshot shows the 'Edit Entry' interface for a specific entry titled 'kc_search_and_tags'. The left sidebar contains tabs for Metadata, Thumbnails, Access Control, Scheduling, Flavors, Captions, Advertisements, Related Files, and Users. The 'Related Files' tab is currently selected. On the right, there's a message about attaching files, a 'Save More Files' button, and a table listing the uploaded file. The table has columns for File Name, File Type, File Size, Asset ID, and Actions. The first row shows the file 'KalturaKC_walkthrough' as a Document type, 1013.24 KB in size, with Asset ID 0_wv1k0fap. The Actions column includes 'Edit', 'Download', and 'Remove' buttons.

To upload related files

1. Select the Content tab and click on an entry.
2. Select the Related Files tab and click Add More Files.
3. Select a file and click Open.
4. Select the File Type from the drop down menu.
5. The related file will immediately begin uploading. After the upload is complete, you can edit the file details (title, description), download the file, or remove it.
6. Click Save.

To edit related files

1. Select the Content tab and click on an entry.
2. Select the Related Files tab.
3. Select a File and select Edit, Download, or Remove.

Bulk Upload and FTP Upload

You can import multiple files per session via a simple comma separated file (CSV) or an XML file. With these options, you can also ingest files from your own FTP server, or any publicly accessible file's host. Metadata fields can be populated from CSV/XML.

The CSV Bulk Upload file is a simple format. You can use the CSV format for simple content ingestion based on imported source media files and their related metadata. Each entry is added from a single line in the CSV file. Each line includes a path to a media file that will be uploaded and each uploaded media file creates an entry. We recommend a maximum of 500 lines/uploaded media files included within one CSV file.

The XML Bulk Upload file is based on Kaltura's MRSS format schema for content ingestion. The XML format enables bulk ingestion of complex video or audio packages.

Uploading and Ingestion

Complex packages may include:

- Multiple bit-rate Transcoding Flavors already transcoded by a local transcoder
- Multiple thumbnails
- Related metadata and publishing options

What is Bulk Upload?

Bulk Upload enables you to ingest multiple entries and files to the Kaltura server in a single action using a single file. The greatest benefit for bulking uploads is:

- Importing multiple files in one action thus automating the ingestion process.
- Ingesting large files which you cannot upload from the desktop via the KMC (larger than 2GB).
- Populating metadata fields with no need to enter them from the KMC.

Bulk upload streamlines publishing, providing the basis for automated bulk ingestion of files and metadata and overcomes browser and client upload limitations allowing for larger file size ingestion.

There are two methods to upload bulk content: the simple method where you use a CSV file (Comma Separated Value) and the advanced method where you use an XML file, which has many extensive bulk upload features. You can customize the structure to the metadata and elements that are part of your account specific workflow. Using the XML file bulk upload is the recommended method due to its structured hierarchy, allowing for nested objects and metadata and is easily extended.

For information on how to download bulk file samples see [Downloading Bulk File Samples](#).

Entries XML Bulk Upload

XML Bulk Upload supports full CRUD (Create, Read, Update, and Delete) operations, allowing for ingestion of entries, updates to existing entries, and deletion of bulk entries using an XML format. XML Bulk Upload is the recommended bulk upload option.

In addition, XML supports a hierarchical structure while CSV does not. You can define a complete content package using the XML Bulk Upload feature that includes the video source file, its metadata, its custom metadata profiles, distribution profiles, set of transcoding flavors (for cases when you are using your own transcoders), thumbnails and other additional relevant data.

The advantages of using XML Bulk Upload are:

- Simplified integration with other systems (for example, migrating media files including their complete metadata from one server to another).
- A streamlined ingestion mechanism, by using XML it is easy to create automated processes to ingest content.
- More comprehensive ingestion models that allow you to manipulate all of the media entry object attributes and their related objects (such as flavors, custom metadata, access control and distribution profiles, etc.).

The full sets of features supported by the XML Bulk Upload are described in the [XSD](#) (the XML template).

An example XML file can be found [here](#) (or downloaded from the KMC Upload tab).

The bulk upload status is monitored through the Bulk Upload Log, see [Tracking Your Uploads](#). A log file and a copy of the CSV file are made available for troubleshooting or for historical records of uploaded content.

Whether you are a medium sized video publisher or if you're a media giant, you should consider the Bulk Upload option.

Submit Bulk Options

Kaltura provides bulk services and CSV formatted schemas for enabling automatic setup and on-going updates for end-user's details and content entitlement settings. Bulk services can be used to streamline the setup and administration of Kaltura MediaSpace™ based media portals, and may also be used for convenient submission of bulk operations on the following entities.

There are four types of CSV files available:

- Entries CSV – use to upload multiple entries.
- Categories CSV – use to create, update or delete a large amount of categories. See [Categories CSV](#) for more information.
- End Users CSV – use to upload multiple end-user account. See [End Users CSV](#) for more information.
- End-User Entitlements CSV – use to set, update or delete specific end-user permissions to categories. End-user entitlements can be set to multiple categories through a single CSV file. See [End User Entitlements CSV](#) for more information.

Although CSV bulk uploads are less structured and have fewer features than the XML bulk upload, CSV bulk upload is easy to use for simply ingesting video files and their related metadata.

CSV files are easy to edit using Microsoft Excel, Google Docs or similar spread sheet applications.

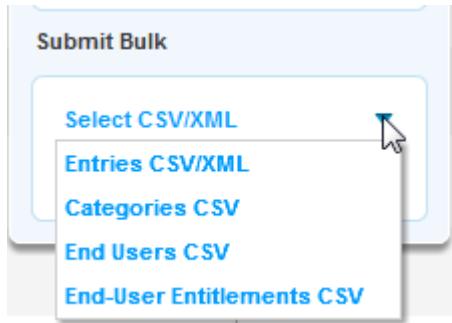
To specify the fields and their order in the CSV file, the first line in the CSV file should start with an '*' (asterisk sign) followed by the list of field names, separated by a commas. Lines with '#' (hash sign) will not be processed, as these are essentially comment lines.

Each line after the fields definition line (which starts with an '*' sign) represents an entry to be ingested and should include the values of every field. Every line is a new entry. All entry fields are processed according to the definition line and according to the order of the fields.

A full list of fields and example CSV file can be downloaded from the KMC Upload tab. See [Downloading Bulk File Samples](#).

To submit a CSV or XML file

1. Select the Upload tab.
2. Select the type of CSV/XML file from one of the following,



or click Download/Submit CSV/XML in the Dashboard.

3. Click Open.
A message stating that your import request has been submitted is displayed.

To track bulk uploads

- See [Tracking Your Uploads](#).

Downloading Bulk File Samples

To download a sample bulk file

1. Select the Dashboard tab.
2. In the Upload Content section click Submit CSV/XML Samples.

or

1. Select the Upload tab.
2. Click Select CSV/XML Samples.

The samples include specific format descriptions and guidelines.

Automated Content Ingestion via a Drop Folder

You can add your media and metadata to a drop folder (On-Premise or on the Kaltura servers) and the Kaltura system will activate an ingestion workflow tailored to your needs.

You can also upload metadata only and deliver media directly from your CDN, or On-Premise storage.

Using a Drop Folder

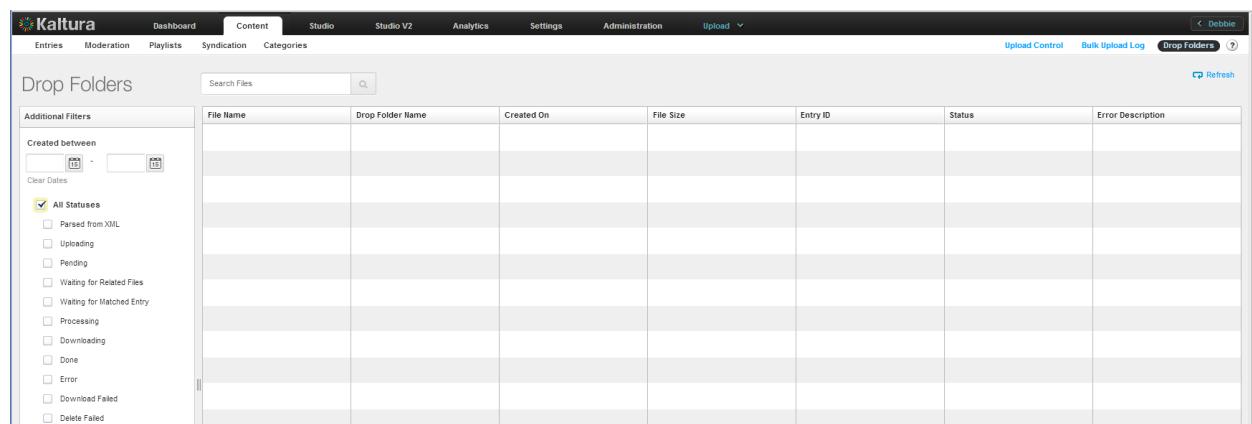
The Kaltura Drop Folders are used to automate the ingestion of content into the Kaltura platform. The Drop Folder service constantly watches each drop folder for new content, and activates automatic ingestion of new content to the specific account.

Kaltura offers multiple configuration options for setting each drop folder to a specific workflow. To learn more read about Drop Folders see [Kaltura Drop Folder Service for Content Ingestion](#).

Drop Folder Control Panel

This section applies only after the Kaltura Drop Folder service is set up.

The drop folder capability allows you to easily trigger content ingestion by dropping files into a folder in your environment. In the KMC Content tab, publisher administrators can use a control panel to monitor and troubleshoot media files in drop folders. Access to the Drop Folders control panel can be granted to specific administrators through the administrator's user role definition.



The Drop Folders control panel includes the status of each file in the drop folder, and an option to filter

the file display for a specific drop folder, status and creation date range.

An additional option to manually delete files from the drop folder can be granted separately only to authorized administrators.

Drop Folders Table

The Drop Folders Files table in the Drop Folder Control page lists all media and/or XML files currently available in the account's drop folders. Current details of each file are available within the table. In the filter bar on the left side of the page, you can filter the files by:

- Search criteria
- Drop folder
- File creation date
- Drop folder status

If you need to delete files from the drop folder, click Delete.

Drop Folder Statuses

The following statuses describe the different stages and possible error cases that may apply to a specific file in the drop folder:

- **Parsed from XML** – A reference to the media file was parsed from the XML. The media file is expected but is not yet available in the drop folder.
- **Uploading** – File is currently uploading to the drop folder.
- **Pending** – File upload is completed - Waiting for drop folder processing to start.
- **Waiting for Related Files (Formerly “Matched”)** –Processing of this file should continue when all related files are available in the drop folder (for example, XML file, other media files referenced in the same XML, or other flavors expected for the same entry).
- **Waiting for Matched Entry (Formerly “Not Matched”)** – Processing of this file should continue when a matched entry is found (applicable only in specific drop folder workflows settings)
- **Processing** - Drop folder engine is currently processing this file.
- **Downloading** - The file is currently importing from the drop folder to Kaltura.(applicable only in drop folders hosted On-Premise by customers)
- **Done**– Drop folder processing was completed for this file.
- **Error** – Drop folder engine processing failed.
- **Download Failed** - Failed to import the file from the drop folder to Kaltura. .(applicable only in drop folders hosted On-premise by customers)
- **Delete Failed** - Failed to delete the file from the drop folder.

Commercial users, please contact your account manager to enable this feature in your account.

The Dashboard Tab

You can upload data, video, audio or photo files through the Dashboard.

To upload media files from your desktop

1. Click Upload from Desktop in the Dashboard.
2. Select the files to upload and click Open.

3. Select the Transcoding Profile. See [Editing and Creating Transcoding Profiles](#).
4. Select the Media Type and click Upload.

Uploading Content Using the Content Tab

You can upload data through the Content tab. You can add video or audio media to an entry you prepared (when the entry status is No Media, add new transcoding flavors, add metadata, or replace content information. See [The Flavors Tab](#).

Tracking Your Uploads

You can track the upload processing in the Content tab.

Your Uploads

The Your Uploads table lists all the in-progress and pending upload tasks. The list only shows media file uploads from the desktop that you performed during the current KMC session.

For each uploaded file, you can view details such as:

- File name
- File size
- ID of the Kaltura entry that this file is added to

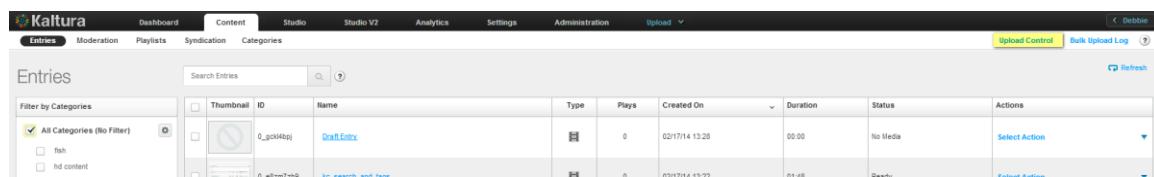
You can use the table to:

- Track the progress of each upload task.
- Reorder upload tasks that are waiting to be processed.
- Retry failed tasks.

Since file uploads are controlled by the KMC web application, closing or refreshing the browser page terminates all upload tasks that currently are in progress.

To track the upload progress from your desktop

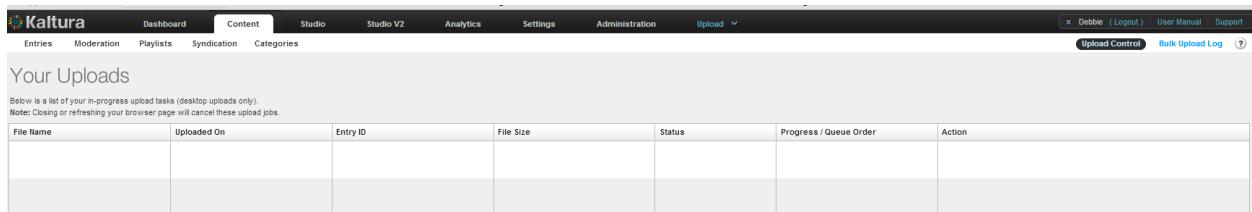
1. Click the Content tab.
The Upload Control feature, located on the upper right of the screen, indicates the number of uploads in progress.
2. Click Upload Control.



Thumbnail	ID	Name	Type	Plays	Created On	Duration	Status	Actions
	0_gpk0k0j	Draft Entry		0	02/17/14 13:28	00:00	No Media	Select Action

The Your Uploads window displays the file uploads and additional information.

Uploading and Ingestion



The screenshot shows the Kaltura interface with the 'Content' tab selected. A sub-menu bar at the top includes 'Entries', 'Moderation', 'Playlists', 'Syndication', 'Categories', 'Upload' (with a dropdown arrow), and 'Upload Control'. Below this, a section titled 'Your Uploads' displays a note about in-progress upload tasks. A table with columns 'File Name', 'Uploaded On', 'Entry ID', 'File Size', 'Status', 'Progress / Queue Order', and 'Action' is shown, but it is currently empty.

Bulk Upload Log

The Bulk Upload Log table shows the completed and in-progress bulk upload jobs for your KMC account. You can:

- View information related to each bulk upload job.
- Download original bulk upload files.
- Download a results log file of each bulk upload job.

To track the Bulk Upload progress from your desktop

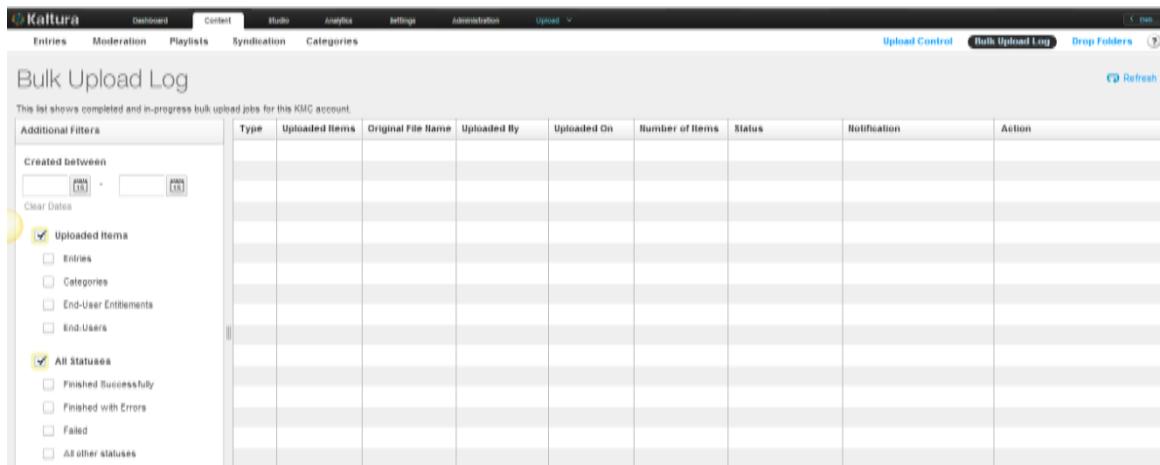
You can display completed and in-progress bulk upload jobs. (optional)

1. Click the Content tab.
2. Click Bulk Upload Log.



The screenshot shows the Kaltura 'Entries' page. The 'Bulk Upload Log' tab is highlighted in yellow. A table lists one item: 'Debbie Test' (Thumbnail, ID: 0_nt9r9v0, Type: File, Plays: 0, Created On: 12/19/12 12:54, Duration: 00:07, Status: Ready). A 'Select Action' button is available for this item.

The Bulk Upload Log is displayed.



The screenshot shows the 'Bulk Upload Log' page. The 'Bulk Upload Log' tab is highlighted in yellow. On the left, there are additional filters for 'Created between' dates and 'Type' (Entries, Categories, End-User Entitlements, End-User). Under 'Statuses', 'All Statuses' is checked, along with 'Finished Successfully', 'Finished with Errors', 'Failed', and 'All other statuses'. The main table lists completed and in-progress bulk upload jobs, though it appears empty in this view.

You can track the bulk jobs as well as download bulk job related files (original CSV and log files).

To download bulk job related files

1. Click the Content tab and select the Entries tab.

The Upload Control feature, located on the upper right of the screen, indicates the number of

Uploading and Ingestion

uploads in progress.

2. Click **Upload Control** to display the file uploads and to view additional information.
3. Click **Bulk Upload Log**.
4. In the Actions column select **Download Log File** or **Download Original CSV/XML**.

After the upload process is complete, media is managed through the **Content** tab.

CHAPTER 3

Transcoding and Processing

When a video is uploaded to the KMC, the video is associated with a conversion profile, also known as a Transcoding Profile. A Transcoding Profile may be comprised of a single flavor or multiple flavors. For each upload session, you should select the Transcoding Profile. You can also set a default Transcoding Profile.

A transcode is made from taking an encoded piece of video and converting it into one or more newly compressed streams that can then be played in a player on a computer or mobile device depending on the settings and methods used. The main purpose of the reconversion is to create a match for the required target platforms and distribution methods,

Kaltura flavors represent the required renditions of the source file with distinct codecs, frame sizes and bitrates. You can select to generate or add multiple flavors to an entry, including flavors geared towards displaying media on mobile devices (low bandwidth, small screens, and/or HTML5 supporting devices). An asset is a single output file with its specific file type, video/audio codecs, bit-rate, GOP size, that may be used for playback, download or editing.

The Kaltura platform supports ingestion of all forms of rich media (including video, images, audio, PDF, and others), and allows you to define different transcoding profiles, depending on your publishing needs. For additional information on Kaltura's transcoding services, see [Kaltura Media Transcoding Services and Technology](#).

Additional transcoding flavors can easily be added for publishing across different devices, network bandwidths and screen sizes. Kaltura's transcoding decision layer engine supports more than 60 video and image formats as well as 140 video and audio codecs.

When you upload content you determine what type of flavors you want to associate with your output.

There are three transcoding profiles that are automatically created for new accounts:

- **Default** - the flavors included in the default transcoding profile of the account. These flavors appear in the main Transcoding Settings page.
- **Source Only** - uploads the source file, but does not transcode it; the source is the original file uploaded as is. Other flavors will not be created.
- **All Flavors** - encodes uploaded files into all of the flavors defined in the main Transcoding Settings page. See [Transcoding Settings Page](#).

Converting Videos into Multiple Flavors (Optimized Output Files)

Kaltura's player provides optimal playback by using adaptive bitrate technology that automatically selects the most appropriate flavor asset for playback, based on the viewer's specific connection and other parameters.

Getting content onto the platform is the first step and transcoding processing is part of the upload session. For a quick and simple upload, use the default flavors that are provided and that can be enabled/disabled from the transcoding profile you want to use.

To display the default flavors for transcoding your content

- Select the Settings tab and then select Transcoding Settings.

Transcoding and Processing

The Default Transcoding Flavors window is displayed which contains the flavor selection of the Default Transcoding profile.

Each file uploaded to the system is transcoded into the flavors that are checked.

The screenshot shows the 'Default Transcoding Flavors' section of the Kaltura interface. It lists various transcoding profiles with their descriptions, formats, codecs, bitrates, and dimensions. Profiles include 'Source', 'Mobile (3GP)', 'BasicSmall - WEBM (H264/400)', 'BasicSmall - WEBM (H264/4000)', 'SDLarge - WEBM (H264/1500)', 'HD720 - WEB (H264/2500)', 'HD1080 - WEB (H264/4000)', 'WebM', 'SLE2 - BasicSmall(H264/400)', 'SLE2 - BasicSmall(H264/4000)', 'SLE2 - BasicSmall(VC1/400)', 'SLE2 - BasicSmall(VC1/4000)', 'Adobe PDF', 'Flash SWF', 'DocImage940', 'BasicSmall - SL (H264/400)', 'BasicSmall - SL (H264/4000)', 'SM Manifest - Favore 201.221'. The 'BasicSmall - WEBM (H264/400)' profile is selected.

ID	Conversion Flavor	Description	Format	Codec	Bitrate(kbps)	Dimensions
0	Source	Maintains the original format and settings of the file - do not modify	mp4	N/A	0	[auto] x [auto]
1	Mobile (3GP)	No file re-encoding	3gp	mpeg4	354	320 x [auto]
2	BasicSmall - WEBM (H264/400)	BasicSmall - WEBM (H264/400)	mp4	h264	494	400 x [auto]
3	BasicSmall - WEBM (H264/4000)	BasicSmall - WEBM (H264/4000)	mp4	h264	654	640 x [auto]
4	SDLarge - WEBM (H264/1500)	SDLarge - WEBM (H264/1500)	mp4	h264m	954	640 x [auto]
5	HD720 - WEB (H264/2500)	HD720 - WEB (H264/2500)	mp4	h264m	1628	1024 x 720
6	HD1080 - WEB (H264/4000)	HD1080 - WEB (H264/4000)	mp4	h264m	2628	[auto] x 720
7	HD1080 - WEB (H264/4000)	HD1080 - WEB (H264/4000)	mp4	h264m	4128	[auto] x 1080
8	WebM	WebM	webm	vp6	846	[auto] x 350
91	SLE2 - BasicSmall(H264/400)	SLE2 - BasicSmall(H264/400)	amv	h264b	454	400 x [auto]
71	SLE2 - BasicSmall(H264/4000)	SLE2 - BasicSmall(H264/4000)	amv	h264b	654	640 x [auto]
81	SLE2 - BasicSmall(VC1/400)	SLE2 - BasicSmall(VC1/400)	amv	wvc1a	454	400 x [auto]
91	SLE2 - BasicSmall(VC1/4000)	SLE2 - BasicSmall(VC1/4000)	amv	wvc1a	654	640 x [auto]
121	Adobe PDF	Adobe PDF	pdf	N/A	1	[auto] x [auto]
131	Flash SWF	Flash SWF	swf	N/A	1	[auto] x [auto]
141	DocImage940	DocImage940	jpg	N/A	0	[auto] x [auto]
201	BasicSmall - SL (H264/400)	BasicSmall - SL (H264/400)	amv	h264b	454	400 x [auto]
221	BasicSmall - SL (H264/4000)	BasicSmall - SL (H264/4000)	amv	h264b	654	[auto] x 350
231	SM Manifest - Favore 201.221	SM Manifest - Favore 201.221	copy	N/A	0	[auto] x [auto]

Adding a Transcoding Profile

To create a Transcoding Profile

- Select the Settings tab and then select Transcoding Settings.
- On the lower left corner, click Switch to Advanced Mode.
- Click Add Profile.

The screenshot shows the 'Add New Transcoding Profile' dialog. It includes fields for Name (New Transcoding profile), Description (Profile Contains All Flavors), and a table for selecting Flavors. The table lists six profiles: Source, HD, High - Large, Standard - Large, Standard - Small, and Basic - Small. The 'Basic - Small' profile is selected. At the bottom, there are sections for Default Metadata Settings (Entry ID) and Ingest from Remote Storage (N/A).

*Flavors:								
	ID	Conversion Flav	Description	Format	Codec	Bitrate(kbps)	Dimensions	
<input checked="" type="checkbox"/>	0	Source	Maintains the origin			0	[auto] x [auto]	<input type="button" value="Up"/>
<input checked="" type="checkbox"/>	1	HD	High Definition	flv	vp6	4192	[auto] x 1080	<input type="button" value="Down"/>
<input checked="" type="checkbox"/>	2	High - Large	High web quality, large file size	flv	vp6	2628	[auto] x 720	<input type="button" value="Up"/>
<input checked="" type="checkbox"/>	3	Standard - Large	Standard web quality, large file size	flv	vp6	1446	[auto] x 720	<input type="button" value="Down"/>
<input checked="" type="checkbox"/>	4	Standard - Small	Standard web quality, small file size	flv	vp6	846	[auto] x 352	<input type="button" value="Up"/>
<input checked="" type="checkbox"/>	5	Basic - Small	Basic web quality, very small file size	flv	vp6	496	[auto] x 352	<input type="button" value="Down"/>

Default Metadata Settings: Entry ID **Ingest from Remote Storage:** N/A

Create New

Transcoding and Processing

The Add New Transcoding Profile window is displayed. You can view the available transcoding flavors, or add new Transcoding Profiles and create profiles for different use cases.

4. Enter a Name and Description for the Transcoding Profile.
5. Select the flavors out of the available flavors on your account, to apply to the source video you upload.

The flavors you select become active.

6. Edit the flavor's options. (Optional). Click an active flavor name to open the flavor settings in this Transcoding Profile.
7. For extra fast publishing, set the Impact On Entry Readiness field to Required, for the minimum set of flavors and the rest of the flavors to Optional.(optional)

Use this option to publish your content even faster. See [Quick Publishing](#).

8. Enter the Entry ID for the Default Metadata Settings. (optional) See [Uploading Content and Setting Metadata](#).

The entry's metadata fields are added to the transcoding profile. Each new entry that is transcoded using the profile will include those metadata fields. (You can create a "Metadata template".) You can use The Metadata entries as "metadata templates" for adding metadata to multiple files. See [Useful Tips for Working with Transcoding Profiles](#).

9. Select the Remote storage name, for linking new entries to media assets located on your CDN or remote storage, if applicable, to your workflow. Otherwise this feature is disabled with a N/A indication. See [Link to Remote Storage](#).
10. Click Create New to create the profile or Save changes if you are editing the profile.

Editing Transcoding Profiles

To edit a Transcoding Profile

1. Select the Settings tab and then select Transcoding Settings.

The Default Transcoding Flavors window is displayed showing the flavors you selected for the Default Transcoding profile.

2. On the lower left corner, click Switch to Advanced Mode.

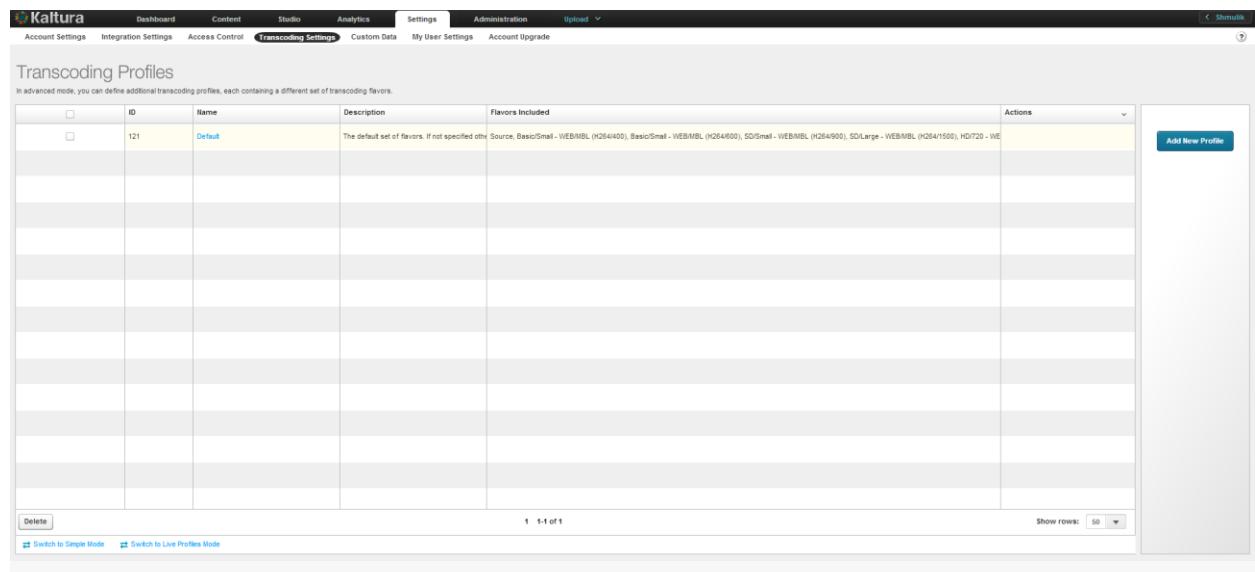
The screenshot shows the Kaltura player settings interface. At the top, there are tabs for Dashboard, Content, Studio, Analytics, Settings (which is selected), Administration, and Upload. Below the tabs is a navigation bar with links for Account Settings, Integration Settings, Access Control, Transcoding Settings (which is highlighted in blue), Custom Data, My User Settings, and Account Upgrade. The main content area is titled 'Default Transcoding Flavors'. It contains a table with the following data:

ID	Conversion Flavor	Description	Format	Codec	Bitrate(kbps)	Dimensions
<input checked="" type="checkbox"/>	0 Source	Maintains the original format and settings of the file - dupl...		N/A	0	[auto] x [auto]
<input type="checkbox"/>	1 Mobile (3GP)	Nokia/Blackberry	3gp	mpeg4	364	320 x [auto]
<input checked="" type="checkbox"/>	2 Basic/Small - WEB/ML (H264/400)	Basic/Small - WEB/ML (H264/400)	mp4	h264b	464	480 x [auto]
<input checked="" type="checkbox"/>	3 Basic/Small - WEB/ML (H264/600)	Basic/Small - WEB/ML (H264/600)	mp4	h264b	664	640 x [auto]
<input checked="" type="checkbox"/>	4 SDISmall - WEB/ML (H264/900)	SDISmall - WEB/ML (H264)	mp4	h264m	964	640 x [auto]
<input checked="" type="checkbox"/>	5 SDILarge - WEB/ML (H264/1500)	SDILarge - WEB/ML (H264/1500)	mp4	h264m	1628	1024 x 720
<input checked="" type="checkbox"/>	6 HD720 - WEB (H264/2500)	HD720 - WEB (H264/2500)	mp4	h264h	2628	[auto] x 720
<input checked="" type="checkbox"/>	7 HD1080 - WEB (H264/4000)	HD1080 - WEB (H264/4000)	mp4	h264h	4128	[auto] x 1080
<input type="checkbox"/>	8 WebM	WebM	webm	vpx8	846	[auto] x 360
<input type="checkbox"/>	61 SL - Basic/Small(H264/400)	SL - Basic/Small(H264/400)	ismv	h264b	464	480 x [auto]
<input type="checkbox"/>	71 SL - Basic/Small(H264/600)	SL - Basic/Small(H264/600)	ismv	h264b	664	640 x [auto]
<input type="checkbox"/>	81 SL - Basic/Small(VC1/400)	SL - Basic/Small(VC1/400)	ismv	wvc1a	464	480 x [auto]
<input type="checkbox"/>	91 SL - Basic/Small(VC1/600)	SL - Basic/Small(VC1/600)	ismv	wvc1a	664	640 x [auto]

At the bottom left of the table is a yellow button labeled 'Switch to Advanced Mode'. At the bottom right is a small 'Save Changes' button.

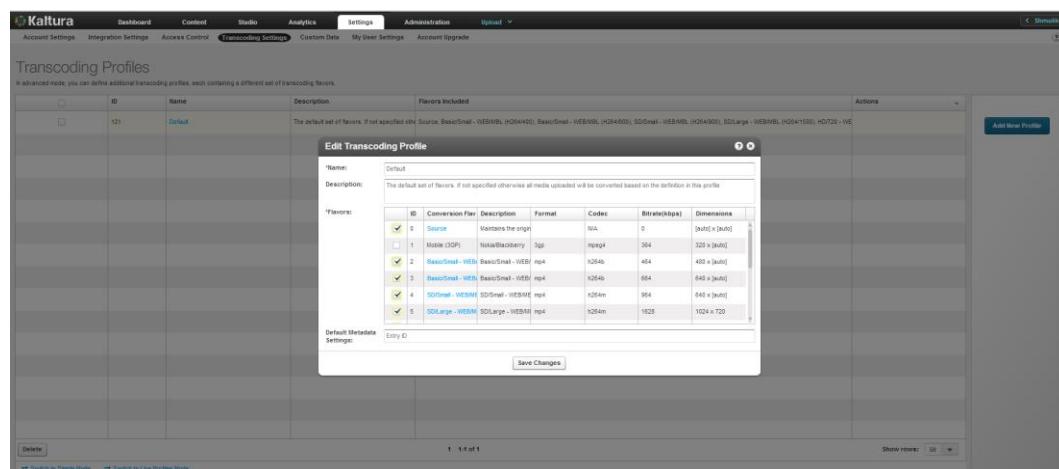
Transcoding and Processing

The Transcoding Profiles window is displayed.



The screenshot shows the 'Transcoding Profiles' section of the Kaltura interface. A single profile, 'Default', is listed in the table. The table has columns for ID, Name, Description, Flavors Included, and Actions. The 'Actions' column contains a 'Delete' link. At the bottom of the table, there are buttons for 'Delete', 'Switch to Simple Mode', and 'Switch to Live Profiles Mode'. On the right side of the screen, there is a button labeled 'Add New Profile'.

3. Click a Transcoding Profile (Name) to edit or click Delete to remove a transcoding profile.



The screenshot shows the 'Edit Transcoding Profile' dialog for the 'Default' profile. The dialog includes fields for 'Name' (set to 'Default') and 'Description' (set to 'The default set of flavors. If not specified otherwise all media uploaded will be converted based on the definition in this profile'). Below these are sections for 'Flavors' and 'Default Metadata Settings'. The 'Flavors' section lists five items: 'Source', 'Mobile (DOP)', 'Request-Header (WEB)', 'BasicSmall - WEB', and 'SDLarge - WEB'. Each item has a checkbox next to it, with 'Source' and 'Request-Header (WEB)' checked. The 'Default Metadata Settings' section contains a 'Default Entry ID' field and a 'Save Changes' button. The background shows the main 'Transcoding Profiles' table with one row for 'Default'.

4. Use the checkbox to select flavors to add or remove.
5. Enter the Default Metadata Settings Entry ID (Optional). This feature is useful if you want to set default metadata settings such as tags/categories to files you ingest. See [Upload a Media File and Set Its Metadata](#). If your account is used and configured to ingest content from Remote Storage- select the remote storage name from the menu (Optional).
6. Click Save Changes.

Transcoding Profiles for Live Streaming



NOTE: Live transcoding is only available via "Live Plus" service and is not part of the default live support. Contact your account manager for more information.

The following table lists the Kaltura default conversion transcoding profiles' flavors. You can configure

Transcoding and Processing

additional flavors.

Name		Target	Video codec	Frame size	Video bitrate	Audio codec	Audio bitrate
Basic/Small - WEB/MBL (H264/400)		Web,Mobile	H264 BP	480 x auto	400kbps	AAC	64kbps
Basic/Small - WEB/MBL (H264/600)		Web,Mobile	H264 BP	640 x auto	600kbps	AAC	64kbps
SD/Small - WEB/MBL (H264/900)		Web,Mobile	H264 MP	640 x auto	900kbps	AAC	64kbps

In addition to these flavors that are generated from the source, the source itself may be streamed through Passthrough mode.

The source should be:

- H264
- Bitrate - 1500kbps – 2000kbps
- Frame size – preferably 720p, and no smaller than 640 x auto.

The options for live streaming transcoding profiles include Passthrough and Cloud.

Passthrough

The Passthrough transcoding profile option takes your content's original source input flavor and passes it through the Kaltura system without any changes. This option uploads the source file, but does not transcode it; the source is the original file uploaded as is. Other flavors are not created.

Edit Transcoding Profile

*Name:	Passthrough						
Description:	Publish only the broadcasted stream						
*Flavors:	ID	Conversion Flavor	Description	Format	Codec	Bitrate(kbps)	Dimensions
	<input checked="" type="checkbox"/>	32	Source	Maintains the original source file	N/A	900	640 x 480
	<input type="checkbox"/>	33	Basic/Small - WEB/MBL	Basic/Small - WEB/MBL	mp4	464	480 x [auto]
	<input type="checkbox"/>	34	Basic/Small - WEB/MBL	Basic/Small - WEB/MBL	mp4	664	640 x [auto]
	<input type="checkbox"/>	35	SD/Small - WEB/MBL	SD/Small - WEB/MBL	mp4	964	640 x [auto]
	<input type="checkbox"/>	36	Ingest 2	Maintains the original source file	N/A	400	480 x 360
	<input type="checkbox"/>	37	Ingest 3	Maintains the original source file	N/A	600	640 x 480
Default Metadata Settings:	Entry ID						
Save Changes							

Passthrough Transcoding Profile Features

- Ideal for multiple SD concurrent sessions
- All transcoding is done on site (additional H/W is required)
- Limited renditions
- Fast uplink required
- Adaptive playback



NOTE: Audio is adjusted to AAC format.

Cloud

The Cloud transcoding option takes the content's original source input flavor and generates three additional transcoding flavors that support different resolutions and formats:

Name	Target	Video codec	Frame size	Video bitrate	Audio codec	Audio bitrate	Sample rate
Basic/Small - WEB/MBL (H264/400)	Web,Mobile	H264 BP	480 x auto	400kbps	AAC	64kbps	44100hz
Basic/Small - WEB/MBL (H264/600)	Web,Mobile	H264 BP	640 x auto	600kbps	AAC	64kbps	44100hz
SD/Small - WEB/MBL (H264/900)	Web,Mobile	H264 MP	640 x auto	900kbps	AAC	64kbps	44100hz
SD/Large - WEB/MBL (H264/1500)	Web,Mobile	H264 MP	auto x 720	1500kbps	AAC	128kbps	44100hz
HD/720 - WEB (H264/2500)	Web	H264 HP	auto x 720	2500kbps	AAC	128kbps	44100hz
HD/1080 - WEB (H264/4000)	Web	H264 HP	auto x 1080	4000kbps	AAC	128kbps	44100hz

Transcoding and Processing

Edit Transcoding Profile

*Name:	Cloud transcode																																																								
Description:	The default set of live renditions																																																								
*Flavors:	<table border="1"><thead><tr><th>ID</th><th>Conversion Flav</th><th>Description</th><th>Format</th><th>Codec</th><th>Bitrate(kbps)</th><th>Dimensions</th></tr></thead><tbody><tr><td>32</td><td>Source</td><td>Maintains the origina</td><td></td><td>N/A</td><td>900</td><td>640 x 480</td></tr><tr><td>33</td><td>Basic/Small - WEB/I</td><td>Basic/Small - WEB/I</td><td>mp4</td><td>h264b</td><td>464</td><td>480 x [auto]</td></tr><tr><td>34</td><td>Basic/Small - WEB/I</td><td>Basic/Small - WEB/I</td><td>mp4</td><td>h264b</td><td>664</td><td>640 x [auto]</td></tr><tr><td>35</td><td>SD/Small - WEB/MB</td><td>SD/Small - WEB/MB</td><td>mp4</td><td>h264m</td><td>964</td><td>640 x [auto]</td></tr><tr><td>36</td><td>Ingest 2</td><td>Maintains the origina</td><td></td><td>N/A</td><td>400</td><td>480 x 360</td></tr><tr><td>37</td><td>Ingest 3</td><td>Maintains the origina</td><td></td><td>N/A</td><td>600</td><td>640 x 480</td></tr></tbody></table>								ID	Conversion Flav	Description	Format	Codec	Bitrate(kbps)	Dimensions	32	Source	Maintains the origina		N/A	900	640 x 480	33	Basic/Small - WEB/I	Basic/Small - WEB/I	mp4	h264b	464	480 x [auto]	34	Basic/Small - WEB/I	Basic/Small - WEB/I	mp4	h264b	664	640 x [auto]	35	SD/Small - WEB/MB	SD/Small - WEB/MB	mp4	h264m	964	640 x [auto]	36	Ingest 2	Maintains the origina		N/A	400	480 x 360	37	Ingest 3	Maintains the origina		N/A	600	640 x 480
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37	Ingest 3	Maintains the origina		N/A	600	640 x 480																																																			
Default Metadata Settings:	Entry ID																																																								
<input type="button" value="Save Changes"/>																																																									

You can create and configure additional live transcoding profiles and modify them.

Cloud Transcoding Profile Features

- Ideal for HD sessions with large audiences
- Requires only a single HD feed
- Transcoding is done in the cloud
- Includes 4 renditions (source +3)
- Standard uplink required
- Adaptive playback
- Support packages available

To edit a Transcoding Profile for live steaming

1. Select the Settings tab and then select Transcoding Settings.

The Default Transcoding Flavors window is displayed showing the flavors you selected for the Default Transcoding profile.

2. On the lower left corner, click Switch to Advanced Mode.
3. Click Switch to Live Profiles Mode.

Transcoding and Processing

The screenshot shows the 'Transcoding Profiles' section of the Kaltura interface. At the top, there's a navigation bar with tabs like Dashboard, Content, Studio, Analytics, Settings, Administration, and Upload. The 'Transcoding Settings' tab is currently selected. Below the navigation is a table titled 'Transcoding Profiles'. The table has columns for ID, Name, Description, Flavors Included, and Actions. There is one entry in the table: a row for 'Default' with ID 121. The 'Actions' column for this row contains a 'Delete' button. At the bottom of the table, there are buttons for 'Delete', 'Show rows: 50', and links to 'Switch to Simple Mode' and 'Switch to Live Profiles Mode'.

ID	Name	Description	Flavors Included	Actions
121	Default	The default set of flavors. If not specified otherwise, it includes Source, Basic/Small - WEB/MBL (H264/400), Basic/Small - WEB/MBL (H264/600), SD/Small - WEB/MBL (H264/900), SD/Large - WEB/MBL (H264/1500), HD/720 - WE...		Delete

The Live Transcoding Profiles window is displayed.

This screenshot shows the 'Live Transcoding Profiles' section. The interface is similar to the previous one, with a navigation bar and a 'Transcoding Settings' tab selected. Below is a table titled 'Live Transcoding Profiles'. It lists two profiles: 'Cloud transcode' (ID 5200702) and 'Passthrough' (ID 5215022). The 'Actions' column for each row includes a 'Delete' button and a 'Set as Default' button for the 'Passthrough' profile. The table also includes pagination at the bottom indicating 1-2 of 2 rows and a 'Show rows: 25' dropdown.

ID	Name	Description	Flavors Included	Actions
5200702	Cloud transcode	The default set of live renditions. It includes Source, Basic/Small - WEB/MBL (H264/400), Basic/Small - WEB/MBL (H264/600), SD/Small - WEB/MBL (H264/900), SD/Large - WEB/MBL (H264/1500), HD/720 - WE...		Delete
5215022	Passthrough	Publish only the broadcast feed.	Source	Delete Set as Default

Cloud transcoding is the default profile for live streaming.

4. Click a Transcoding Profile (Name) to edit or click Delete to remove a transcoding profile.

Transcoding and Processing

Edit Transcoding Profile

*Name:	POI							
Description:								
*Flavors:	ID	Conversion Flav.	Description	Format	Codec	Bitrate(kbps)	Dimensions	
	<input checked="" type="checkbox"/>	32	Source	Maintains the original file	N/A	0	[auto] x [auto]	
	<input checked="" type="checkbox"/>	33	Basic/Small - WEB	Basic/Small - WEB/MP4	h264b	464	480 x [auto]	
	<input type="checkbox"/>	34	Basic/Small - WEB	Basic/Small - WEB/MP4	h264b	664	640 x [auto]	
	<input type="checkbox"/>	35	SD/Small - WEB/MB	SD/Small - WEB/MB/MP4	h264m	964	640 x [auto]	
Default Metadata Settings:	Entry ID							
<input type="button" value="Save Changes"/>								

5. Use the checkbox to select flavors to add or remove.
6. Enter the Default Metadata Settings Entry ID (Optional). This feature is useful if you want to set default metadata settings such as tags/categories to files you ingest. See [Upload a Media File and Set Its Metadata](#). If your account is used and configured to ingest content from Remote Storage, select the remote storage name from the menu (Optional).
7. Click Save Changes.

Quick Publishing

A popular requirement for news websites and video publishers is to publish videos as quickly as possible. Kaltura allows you to control video asset readiness speed by allowing you to configure the ingestion process to your needs.

By default, a video entry is not at the 'Ready' status (for publishing) until all of the required flavors (by default the required set of flavors is the minimal set of flavors required for web playback) are created. If many flavors are included in the transcoding profile, the conversion process may take many minutes, which is often not fast enough for breaking news videos.

You can configure whether a certain flavor's readiness is required or not, so that you can publish your content quickly.

For example, assuming the source flavor is a web-playable entry created using h264 for web and mobile. You can configure h264 as the required flavor, while all other flavors are optional. The entry will receive the "Ready" state for publishing immediately after the upload is complete. The other flavors will then be processed and added to the entry in the background subsequently, after a short processing period. Failure of a required flavor causes failure for the entire entry.

See <http://blog.kaltura.org/extra-fast-publishing> for more information.



NOTE: The same flavor may have different settings in a different transcoding profile, which allows for greater publishing flexibility).

Editing Options for Flavors in a Transcoding Profile

The following options may be edited for each transcoding flavor selected in a Transcoding Profile:

- **Impact on Entry Readiness** –Determines the impact of each specific transcoding flavor on entry readiness for publishing. The options are:

- **Required** – The entry will not be set to a Ready state until the processing of the specific transcoding flavor is complete. To expedite video readiness we recommend applying the ‘Required’ setting to a single flavor that is required for playback on each required environment. For example, if the source file is an MOV that cannot be played on the web, flagging only one lowest quality FLV or MP4 flavor as ‘Required’ will ensure the video will be published as quickly as possible while the other flavors are being prepared.
- **Optional** – The entry may be set to a Ready state before the processing of the specific transcoding flavor is complete. When no other Transcoding Flavor within the Transcoding Profile is set as required, completion of the processing of any Optional flavor sets the entry to the Ready state. We recommend using this option for most flavors to increase speed of readiness.
- **No Impact** – Determining entry readiness is not affected by the presence of this transcoding flavor. This is usually the default setting for the “Source” transcoding flavor.
- **Use Kaltura Transcoding** – Determines whether to use the Kaltura transcoding engine for generating each specific transcoding flavor. This option is enabled only when your account is set to support the ingestion of multiple bit-rate transcoding flavors generated by your local transcoder. If Kaltura performs transcoding of all flavors except the ‘source’ file, this option should be set to **Always**. The options are:
 - **Always** – Kaltura’s transcoding engine always is used for generating the specific Transcoding Flavor.
 - **Never** – The Kaltura transcoding engine will not generate the specific transcoding flavor. This is a fixed setting for the “Source Flavor” which always is added to the entry with no additional processing. This option should also be used when your account’s content ingestion workflow relies on a local transcoding engine and when the ingestion of the previously transcoded Flavor to Kaltura should always take place, bypassing Kaltura’s conversion processing.
 - **As a Fall-back** – The system expects to add this transcoding flavor from a local transcoding engine, but will use Kaltura’s transcoding engine as a fall-back to convert to this flavor when the flavor is not received as part of the ingestion request. This option adds flexibility when you want to use your local transcoding engine while utilizing Kaltura’s transcoding engine as a fall-back option.
- **System Name (Optional)** – The system name is used to identify the flavor in client-side applications. For example, to mark a specific flavor as suitable for playback on iPad devices, the system name was set to iPad.
- **Flavor Generation Policy** – You can bypass Kaltura’s transcoding optimization, and force specific flavors to be generated even when they are detected as redundant by the Kaltura transcoding optimization module. The options are:
 - Use Kaltura’s Optimization - Kaltura’s optimization routine decides whether it is worth-while to create a flavor (For example if the source video is of lesser quality than the flavor, the optimization routine will not create the flavor).
 - Force Flavor generation –Select this option to override the Kaltura optimization routine and create a flavor regardless of whether or not it is redundant quality wise (For example, when a publisher has to distribute the video through a broadcast channel that requires specific flavor specifications, the flavor must be created.)

Assigning a Transcoding Profile to a Bulk Upload

A default Transcoding profile is included with the KMC. After you create a Transcoding Profile, an ID is created and listed in the Transcoding Profiles page.

To assign a transcoding profile other than the default profile, to a bulk upload

- Set the ID from the Transcoding Profiles to the conversionProfileId in your CSV.
- Set the ID from the Transcoding Profiles List to the conversionProfileId in your XML file.

Useful Tips for Working with Transcoding Profiles

If you want to configure your KMC account to support automated content ingestion workflows, you can optionally add default metadata settings from an existing entry. The default entry metadata setting automatically will populate the new content when using each specific transcoding profile.

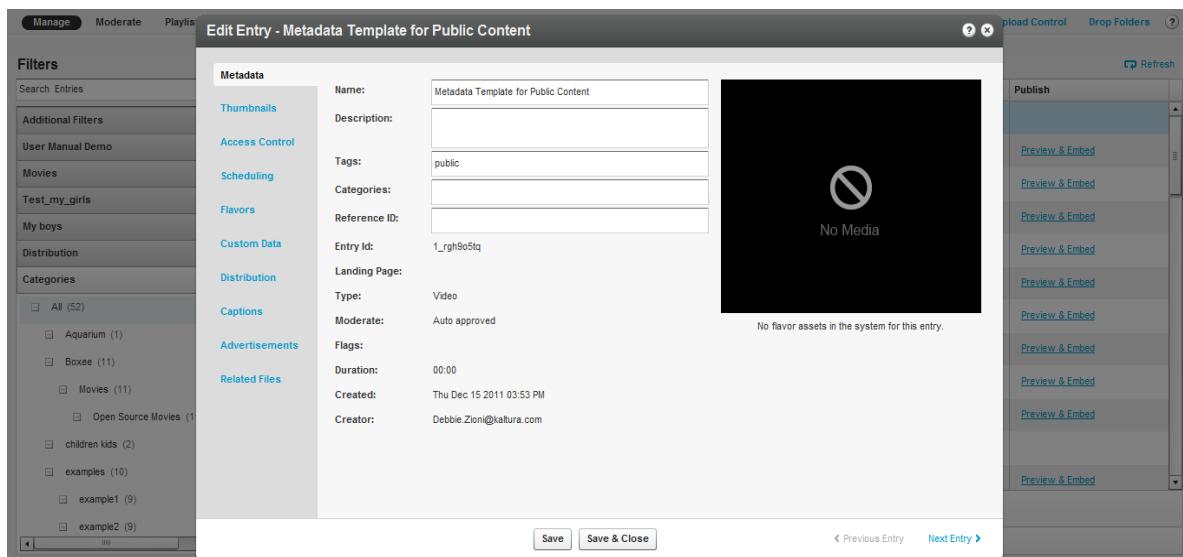
For example, you want to target two distinct audiences with your videos, the first is public facing videos and the second is internal company videos.

You can create two transcoding profiles, one for each of your target audiences, even though you might convert them to the same flavors you can use different “default metadata settings” so your public facing videos will have their specific metadata values, while the internal company videos can have different fields or data. All this is done automatically after you prepare one template entry for the process.

To use metadata settings with transcoding profiles

1. Create the template entry you want to use:
Create a “Draft” entry, using the Upload tab. See [Creating Draft Entries](#).
2. Prepare the metadata. See [Prepare a Metadata-only "Draft" Entry for Future Ingestion of Media Files](#).

For example: Template Entry for Transcoding Profile X”.



3. If you use custom metadata, edit the entry metadata fields. For example you can enter data that reflects the template data for your company, such as your “company name” field since your company name is unlikely to change.
If you do not use custom metadata, click [here](#) to learn more about it.
You next have to set the template entry on the transcoding profile.
4. Go to the Settings tab and select the Transcoding Profiles tab.
5. Select the flavors of your default transcoding profile.

6. Click Switch to Advanced Mode link at the bottom of the page.
7. Edit the transcoding profile you wish to create a template entry for, by clicking on it.
8. In the Edit Transcoding Profile window, enter the Entry ID you want to set as the template entry in the Default Metadata Settings field.

The Flavors Tab

The Flavors tab in the Edit Entry window allows you to manage the *flavors* that are available as well as replace media files and their transcoding flavors.

Edit Entry - Draft Entry

Metadata

Current state: No Transcoding Flavors available for this entry. Entry is not ready for publishing.

Add Video: [Upload File/s](#) [Import File/s](#) [Link to Remote Storage](#) [Match from Drop Folder](#)

Click the Action dropdown menu below to manage the Transcoding Flavors for this entry. [Refresh](#)

Asset ID	Transcoding Flavor	Format	Codec	Bitrate(kbps)	Dimensions	Size(KB)	Status	Action
	Source				null x null			Select Action
	HD				null x 1080			Select Action
	High - Large				null x 720			Select Action
	Standard - Large				null x 720			Select Action
	Standard - Small				null x 352			Select Action
	Basic - Small				null x 352			Select Action
	HQ MP4 for Export				null x 720			Select Action
	Editable				null x 480			Select Action
	Mobile (H264) - Basic				480 x null			Select Action
	Mobile (H264) - Standard				480 x null			Select Action
	iPad				1024 x null			Select Action

[Save](#) [Save & Close](#) [Previous Entry](#) [Next Entry](#)

Use the Flavors tab to:

- Add video or audio media to a new entry you created (when the entry status is No Media).
- Replace the media of an existing entry (when the entry status is Ready or Error).
- View the list of flavors that the system created for an entry and apply the following actions:
 - Preview or delete a flavor.
 - Download the transcoded file to your desktop.
 - Upload a file from your desktop you that transcoded on your own, to serve as a flavor for an entry.
 - Upload a file from a drop folder to set as the transcoding flavor
 - Import the flavor from a URL.
 - Convert or reconvert to transcode an entry to additional flavors.

After the transcoding process is complete, the new file replaces the old file and the original file is deleted.

When your KMC account supports direct ingestion of multiple bit-rate Transcoding Flavors, you can use the Action menu to add or replace a single Transcoding Flavor in an entry.

Add Video/Audio

The Flavors tab displays several Add Video/Audio options when an entry is not yet associated with any media that is, the entry status is No Media. See [Prepare Entry](#). For more information see [Replacing Media](#).

Upload Files

Use this option to add media to an existing entry by uploading one or more files from your desktop.

To upload content and flavors to a Draft entry

1. Click on the Draft Entry and then select the Flavors tab.
2. Click Upload File/s to open a standard desktop file selection window.
The uploaded file is treated as the source for generating the required Transcoding Flavors in Kaltura. When your KMC account supports direct ingestion of multiple bit-rate Transcoding Flavors, you can select multiple flavor files for the Transcoding Profile.
3. Select the files from your desktop, confirm your selection, and set the relevant Transcoding Flavor that the uploaded file will be transcoding by.
The Transcoding Flavor options in the menu are set from the selected Transcoding Profile and its flavor settings.
4. Click Upload to confirm your upload request.

The KMC immediately starts processing the file uploads. The uploaded file is added to the entry and flavor conversion processing starts.

Import Files

Use this option to add media to an existing entry by importing a media file from your existing web host or FTP server. The option is displayed when the entry status is No Media.

To import content and flavors to a Draft entry

1. Click on the Draft Entry and then select the Flavors tab.
2. Click Import Files to set your media file URL.
The imported media file is treated as the source for generating the required Transcoding Flavors in Kaltura. When your KMC account supports direct ingestion of multiple bit-rate Transcoding Flavors, you can set multiple URLs.
3. Set the relevant Transcoding Flavor that the imported file will be transcoded by. The Transcoding Flavor options in the menu are set from the selected Transcoding Profile and its flavor settings.
4. Click Import to confirm your import request.

Update Video

Transcoding Profile: Default ▾

File URL

[Empty input field]

Import

An import request is submitted to the Kaltura server. The imported file will be added to the entry and flavor conversion processing starts.

Link to Remote Storage

Kaltura's Remote Storage and Delivery solution enables publishers to manage their video assets and account settings on Kaltura's hosted video platform while actually storing the content on their own remote network storage location, and delivering the content from the same remote location. Kaltura's remote storage and delivery capabilities are fully integrated with the platform's ingestion, transcoding and publishing workflows, and provide system flexibility for addressing publishers' specific storage and delivery needs.

You can link content to remote storage from the KMC User Interface. The Link to Remote Storage option is useful for partners that use their own transcoder and also host and deliver content on/from a remote storage (for example, CDN storage, internal organization storage). The partner's transcoder generates the flavors. After the files are uploaded directly to the remote storage it is only necessary to indicate which flavors to link to an entry in Kaltura. The connection of the remote storage profile to the transcoding profile is used for this purpose.

Update Video

Transcoding Profile: Default ▾

Remote Storage Name: ID:
Storage URL: Storage Base Directory:

File Pathname

Note: When conversion by Kaltura is required, the file defined as Source will be imported to Kaltura.

Link

Contact your Kaltura account manager to learn more about how this feature can simplify your workflow, and to activate and configure remote storage on your account.

Match Files from Drop Folder

Use this option to match media to an existing entry from your account's drop folder. This option is displayed when your account is set with a drop folder configuration. For more information see [Kaltura Drop Folder Service for Content Ingestion](#).

Replacing Media

You can replace media content when an entry is ready for publishing or when a media processing error occurred. The entry itself, with its current metadata, entry ID, and analytics information, remains unchanged.

All Transcoding Flavors are replaced as one unit to ensure that inconsistency errors do not occur between old and new Transcoding Flavors at any given time.

You can review the Transcoding Flavors of the new media file in a temporary entry that is available for this purpose only. After you approve media replacement, all of the entry's existing Transcoding Flavors are deleted and are replaced by the new ones.

To replace media

1. Select the **Content** tab and click on an entry.

Transcoding and Processing

2. Select the Flavors tab and click on an entry.
3. Select the replacement method.

Edit Entry - Excellent web quality video (1200kbps)

Metadata **Current state:** All required Transcoding Flavors are available. Entry is ready for publishing.

Replace Video: [Upload File](#) [Import File](#)

Click the Action dropdown menu below to manage the Transcoding Flavors for this entry. [Refresh](#)

Asset ID	Transcoding Flavor	Format	Codec	Bitrate(kbps)	Dimensions	Size(KB)	Status	Action
0_0jq91m85	Source	flv			640 x 480	4710	OK	Select Action
	HD				null x 1080			Select Action
	High - Large				null x 720			Select Action
	Standard - Large				null x 720			Select Action
	Standard - Small				null x 352			Select Action
	Basic - Small				null x 352			Select Action
	HQ MP4 for Export				null x 720			Select Action
	Editable				null x 480			Select Action
	Basic - Small (H264)				null x 352			Select Action
Standard - Small (H264)				null x 352			Select Action	
Standard - Large (H264)				null x 720			Select Action	

See [Upload Files](#), [Import Files](#), [Link to Remote Storage](#) or [Match Files from Drop Folder](#). After you trigger the action, a link to review the new Transcoding Flavors generated for the new media becomes available on the Flavors tab.

Edit Entry - kisses_NEW

Metadata **Current state:** All required Transcoding Flavors are available. Entry is ready for publishing. Video replacement is in process

thumbnails **Video Replacement Details:** All current flavors will be replaced upon replacement approval. Any time based metadata may be effected as well.

Access Control **Temp Entry ID:** 1_cbeasn3 | **Status:** Processing - Click here to review | [Cancel Replacement](#) / [Approve Replacement](#)

Click the Action dropdown menu below to manage the Transcoding Flavors for this entry. [Refresh](#)

4. Click on Processing. Click here to review to see the transcoding process.

Transcoding and Processing

Edit Entry - Excellent web quality video (1200kbps) (Media Replacement)

Flavors

Current state: Transcoding Flavors are currently being processed. Entry will be ready in a few minutes.

Click the Action dropdown menu below to manage the Transcoding Flavors for this entry. [Refresh](#)

Asset ID	Transcoding Flavor	Format	Codec	Bitrate(kbps)	Dimensions	Size(KB)	Status	Action
0_1fijjje	Source	avi	mp42	1329	720 x 1280	17612	OK	Select Action
0_9glm1gm8	Basic - Small	flv	h.263	510	192 x 352	6748	OK	Select Action
0_ycw0dg2u	Editable	flv	h.263	788	256 x 480	10444	OK	Select Action
0_18vguxu2	Standard - Small (H264)	mp4			null x null	0	Converting	
0_c86cg78u	HD (H264)	mp4			null x null	0	N/A	Select Action
0_npjo1hl0	High - Large (H264)	mp4			null x null	0	N/A	Select Action
0_6lr8o9xr	Standard - Large (H264)	mp4			null x null	0	N/A	Select Action
	HD				null x 1080			Select Action
	High - Large				null x 720			Select Action
	Standard - Large				null x 720			Select Action
	Standard - Small				null x 352			Select Action
	HQ MP4 for Export				null x 720			Select Action

5. Click Approve Replacement. All current flavors are replaced when you approve the replacement or click Cancel Replacement to cancel your actions.

When you trim an entry, you trigger a similar process that replaces existing flavors with the trimmed version.

Commonly Used Video Formats and Codecs

The following lists commonly used media formats and codecs that were tested and optimized for transcoding and delivery by Kaltura.

Additional codecs and formats are supported by the underlying encoder engines and can be ingested and transcoded by Kaltura. For further details and discovery regarding a specific codec or format that is not listed, please contact us.

Ingest (Input) File Formats and Codecs

The following video formats and codecs have been tested and optimized for optimal transcoding input:

Media File Formats: Mpeg-4 and QuickTime Formats (MP4, MOV, QT, and M4V), Flash Video (FLV and F4V), Microsoft Windows Formats (AVI, ASF, WMV and WMA), MPEG-1/2 (MPG, M1V, M2V, MP3), WAV, Matroska (MKV), OGG OGM & OGV, WEBM, 3GP, RM, Webex (ARF), MXF

Video Codecs: DivX (Div3/4/5, DX50), DV, H.263, H.264 and AVC, MPEG-4 Visual, MPEG-1/2, MJPG, MP42/3, IV40/50 (Indeo codecs), RV30/40, RMVB, FLV1/4, VP3/5/6/7/8/9, Sorenson (SVQ1/3), Xvid, Theora, WMV1/2/3, VC1, ProRes 422, ICOD, DVCPRO, PXLT, TCSS/TCS2, GoToMeeting Codec (G2M3/4)

Audio Codecs: MP3, MP1/2, AC3, AAC, Vorbis, AMR, PCM, WMA7/8/9, WMSpeech, FLAC, QDM2, RA, Nellymoser, Cook, GSM, SPEEX

Target (Output) Video and Audio Codecs

The following video formats and codecs have been tested and optimized as optimal transcoding output and delivery:

Media File Formats: MP4, FLV, AVI, 3GP, OGG, MKV, WMV, WMA, Microsoft Silverlight Smooth Streaming, Apple HTTP Live Streaming (HLS), WEBM, MPEG, MPEG TS, WAV, M4V, MXF

Video Codecs: H.265, H.264, H.263, MPEG-4 Visual, VP9, VP8, VP6, FLV1, Theora, WMV1/2, VC1, MPEG-2, APCR/S/O/H, DNXHD, DV

Audio Codecs: MP3, AAC LC, AAC HE, Vorbis, WMA/Pro, AMR NB, MPEG2, AC3, PCM

Delivery-specific Formats

Kaltura supports various streaming standards and protocols, see the [Video Delivery Settings article](#) for more information about the types of video delivery formats support and supported delivery settings in Kaltura.

Intermediate-Source Processing

With some proprietary formats and codecs, a dedicated hardware, operating system or software may be required to handle the transcoding of such files. In such cases Kaltura will leverage the dedicated technology to convert the ingested proprietary source into an intermediate-source (file of non-proprietary format/codec, usually MP4/H.264 or WMV) and then continue the processing as usual.

For example (read: [Best Practices for Uploading Content Created Using Screencast Tools](#)):

- Webex/ARF -[Cisco's WebEx Network Recording Tool](#) will be used to convert the proprietary WebEx format before continuing with the media transcoding process.
- GoToMeeting Codec - Windows Expression Encoder 4 will be used to convert the proprietary GoToMeeting codec before continuing with the media transcoding process.
- QuickTime Video (QT) - MAC machines will be used to convert the proprietary QT format before continuing with the media transcoding process.

In addition to processing 'special source formats', an intermediate-source is also used to handle known video issues, such as handling artefacts in Digital Video sources, adding silent audio tracks for assets that will be ciphered by Widevine DRM, and other cases.

Overview of the Universal Studio

The Universal Player Studio is a robust HTML based player editor. It supersedes the Flash Player Studio and natively edits Kaltura Player Tool Kit (v2) players JSON based configuration. Kaltura toolkit players, support being embedded into responsive HTML web pages and native iOS and Android applications. For more information see the article [Kaltura Player Toolkit](#).

Architecturally the Kaltura Universal Player Studio works with non-destructive JSON editing that enables both manual edits of the JSON file as well as editing the JSON file with the player studio GUI. This guide is exclusively focused on the user interface. If you want to edit a player's JSON source directly, you can do so in the [Kaltura Player Version Utility Page](#).

For frequently asked questions per transitioning between the Flash Studio and the Universal Studio, see the [Universal Studio FAQ](#). Pay close attention to the limitations in transitioning to the Universal Studio and using a Kaltura Player Toolkit v2 Player.

Designing and Configuring a Player



NOTE: When upgrading a player that was created in the Flash Studio, be sure to duplicate the player. Not all of the Flash features are directly supported in the Universal Studio players, and unexpected results may occur.

Use the Universal Studio tab in the KMC to create configurations and design players and playlists. You can add, remove and adjust multiple buttons and features, and design a player to match the look of your site.

Updating the Player List in the Universal Studio

The Universal Studio tab displays the complete list of the players defined in your account. This includes players created with the Flash studio. To edit any player in the Universal Studio the player must be updated to the new Universal Studio Players. This includes any players previously created via API and even early versions of v2 players.

All players created using the previous KMC Studio are automatically available to be upgraded in the new Universal Studio. All players can be upgraded to the latest version of software.

To update/upgrade the players

1. Select the Studio tab and then click Universal Studio.
The list of existing players is displayed.
2. Click Update to update the player to the Universal Studio player.

Overview of the Universal Studio

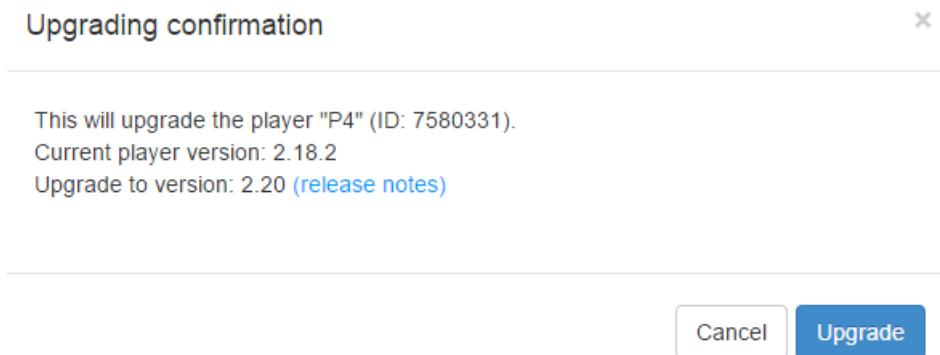
Name	ID	Save Date	Creation Date	Actions
P08 player from studio This player requires updating	8050071	2 years ago	2 years ago	Duplicate Delete Update
P4	7580331	2 months ago	3 years ago	Duplicate Delete Upgrade
P3 This player requires updating	7580321	3 years ago	3 years ago	Duplicate Delete Update
P2 This player requires updating	7580311	3 years ago	3 years ago	Duplicate Delete Update

- a. An Edit confirmation box is displayed.



- b. Click Update.

3. Click Upgrade to upgrade the player to the latest version of the Universal Studio players.
 - a. An upgrade confirmation box is displayed.



- b. Click Upgrade.

4. Begin to configure the Universal Studio player settings.

Reverting to the Flash Studio Player

Since some of the Flash features are not directly supported in the Universal Studio players, you may want to revert to the originally configured Flash player.

To revert back to the original studio player

1. Clone a player before you upgrade it.
2. Delete the upgraded player.

Universal Studio Icons

The Universal Studio icons represent the following configuration options:

Icon	Description
 Search icon.	Use this section to search for configurable properties across all player plugins. Opens the Menu Search window.
 Basic Display icon	Use this section to set the player name, entry and aspect ratio. Opens the Basic Display window.
 Look and Feel icon	Use this section to adjust the visual appearance of the player. Opens the Look and Feel window.
 Analytics icon	Use this section to configure analytics via the Kaltura platform as well as via 3rd party analytics providers. Opens the Analytics window.
 Monetization icon	Use this section to configure content monetization plugins. Opens the Monetization window.
 Plugins icon	Use this section to configure additional plugins. Opens the Plugins window.

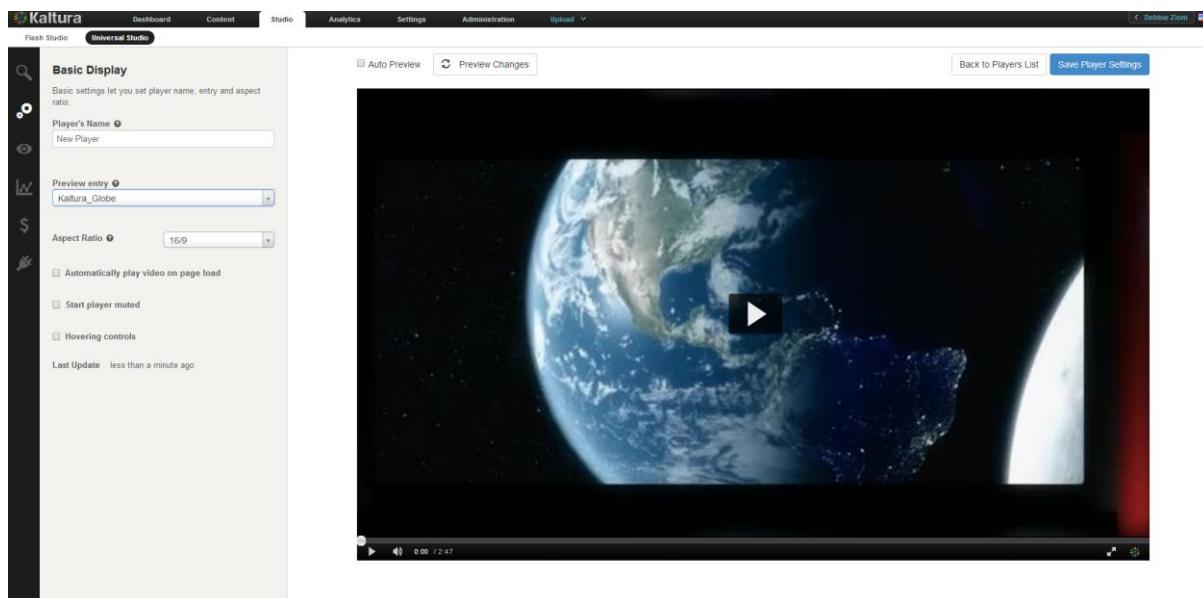
CHAPTER 5

Creating a Player in the Universal Studio

Each player contains a collection of features of a specific Kaltura Player configuration. In addition to the Kaltura defined features, a player can include a custom plugin configuration.

To create a player

1. Select the Universal Studio tab.
 2. Click Add New player.
- The Basic Display window is displayed.



3. Configure the [Basic settings](#).
4. Configure the [Universal Studio Player Look and Feel Features](#).
5. Configure the [Analytics](#). (Optional)
6. Configure the [Monetization](#). (Optional)
7. Configure the [Plugins](#) (Optional)
8. Click Save Player Settings.

Basic Display

Use the Basic Settings to set the player name, entry and aspect ratio.

Enter the following information:

Field	Description	Values
Player's Name	Enter an informative Player Name (required).	

Field	Description	Values
Preview entry/playlist	Choose an entry/playlist to preview using the player. Some features may be dependent for specific entries/playlists.	A list of entries/playlists for your account. You must check the Playlist plugin to preview playlists. The Playlist plugin can be found in the 'Look and Feel' section.
Player Dimensions	The default player size is 560 px by 395 px. Use this option to create a custom player size that is constrained to the selected aspect ratio.	A screenshot of a dropdown menu with four options: 'Custom', '4/3', '16/9', and 'Custom'. The 'Custom' option is highlighted with a blue selection bar.
Automatically play video on page load	If the player should automatically start playback	True or false
Start player muted		
Hovering Controls		

Editing a Player

All changes you make to an existing player will propagate to all sites where the player has been embedded, including syndicated players on other sites.

To edit a player

1. Select the Universal Studio tab.
2. Click on the relevant player in the Player List.
3. Select an icon to modify the current player configuration.
4. Click Save Player Settings.

Duplicating a Player

To duplicate a player

1. Select the Universal Studio tab.
2. Click on the relevant player in the Player List.
3. Click Duplicate.
The player configuration Basic Configuration window is displayed and the player is rendered as a copy of the existing player.
4. Modify the player's Basic Display settings to give the new player a distinct name
5. Click Save Player Settings.

Deleting a Player

Deleting a player eliminates it from all the locations where the player has been previously embedded. For example, if you have embedded a player using this design on your site or an external site, after you delete it from the Player List, the player will no longer appear and a blank area is displayed on the website.

To delete a player

1. Select the Universal Studio tab.
2. In the Actions column of the relevant player, click Delete.
A Delete confirmation prompt is displayed.
3. Confirm the deletion.

508 Compliancy

All Universal Studio players are 508 compliant. The player's features include:

- Support for captions file in timed text or SRT formats for the video/audio file
- Support for an audio description in a standardized format for the video/audio file
- Hidden text elements for every non-text element (for screen readers)
- Tooltips
- Keyboard tabbing and controls

For more information see [508 Support within the Kaltura Player Toolkit](#).

CHAPTER 6

Configuring the Player's Look and Feel in the Universal Studio

The Look and Feel tab is made up of different sections, controlling the various features of the player.

Use the options in this window to select the features (buttons, layers and modules) to be included in your player. As you select your features from the list, you can preview the changes in real time in the preview pane on the right.

Universal Studio - Player Look and Feel Features

The look and feel features include configurable features (buttons, layers and modules) available for the Universal Studio Player. Checking the box next to any feature allows you to preview it in the Preview Pane. Most of the features have in-depth configuration options.

- [Displaying/Hiding Tooltips](#) – Use to enable or disable tooltips display.
- [Title Label](#) - Use to set the title text within the hover.
- [Logo](#) – Use to load the image URL.
- [Loading Spinner](#) – Use to set the Loading Spinner.
- [Volume Control](#) - Use to control the player volume using mute/unmute buttons and a volume slider.
- [Closed Captions](#) - Use to set up closed captions and the caption display. Kaltura includes multi-lingual closed captions support that comply with FCC regulations.
- [Watermark](#) - The Kaltura watermark plugin.
- [Custom Styles](#) – Modify the theme CSS style.
- [Info screen](#) - Add Information screen about the video.
- [Share](#) - Add the Share interface to the player.
- [Enable embed.ly Embeds](#) – Enable embed.ly embeds
- [Related](#) - Add the Related Videos screen at the end of the video to attract users to watch additional videos.
- [Playlist Setup](#) – Use to configure and setup a playlist.

To view and customize the player's different features

1. Select the Universal Studio tab and then select a player.
2. Select the Look and Feel icon.
3. Click on the feature to configure.

The screenshot shows the 'Look and Feel' configuration page in the KMC. On the left is a vertical sidebar with icons for search, settings, user, currency, and a plug-in. The main panel has a title 'Look and Feel' and a subtitle 'Adjust the visual appearance of the player.' Below this is a list of items with checkboxes:

- Show tooltips (checked)
- Title label ► (unchecked)
- Logo ► (checked)
- Loading spinner ► (unchecked)
- Volume control ► (checked)
- Closed captions ► (checked)
- Watermark ► (checked)
- Custom styles ► (unchecked)
- Info screen ► (unchecked)
- Share and Embed ► (unchecked)
- Enable embed.ly embeds ► (unchecked)
- Related ► (unchecked)

Below this is a section titled 'Playlist setup:' with two items:

- Playlist Configuration ► (unchecked)
- Playlist controls ► (unchecked)

Displaying/Hiding Tooltips

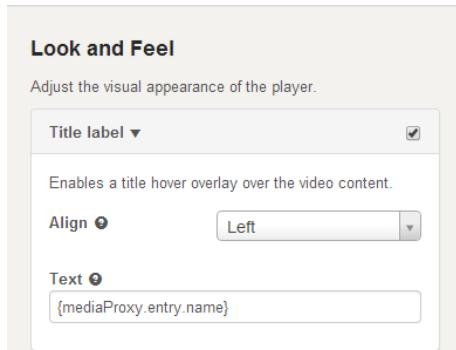
Many of the player's features include tooltips, a small pop-up window that appears when a user pauses the mouse pointer over an element, such as over a Button

- To enable or disable tooltips

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Show tooltips to enable this option. Uncheck the box to disable the tooltips display.

Title Label

Use the Title label to set the location and text of the title label.

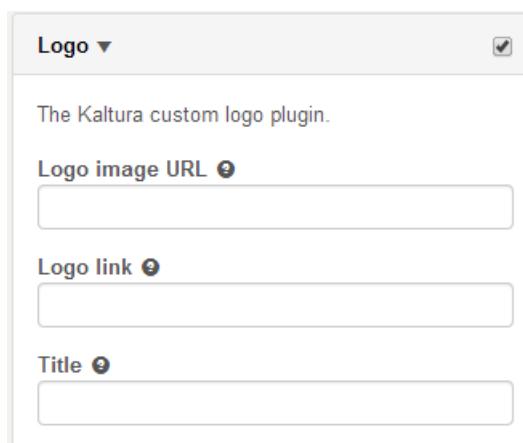


To set the title label

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Title label to enable this option.
3. Select the alignment location from the drop down menu.
4. Enter the Text for the label. The default is the mediaProxy entry name. (That is the original name you gave to the content when you uploaded it to the KMC.)
5. Click Preview changes to preview your modifications.
6. Click Save Player Settings.

Logo

Use the Logo label to set the custom logo plugin.



To set the logo

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Logo label to enable this option.
3. Enter the Logo image URL.

4. Enter the Logo link.
5. Enter a Title.
6. Click Preview changes to preview your modifications.
7. Click Save Player Settings.

Loading Spinner

Use the Loading spinner options to customize the look of the loading spinner.

Loading spinner ▾

Loading spinner options allows you to customize the look of the loading spinner.

Image url [?](#)

Lines [?](#)

Line length [?](#)

Width [?](#)

Radius [?](#)

Corners [?](#)

Rotate [?](#)

Direction [?](#)

Color [?](#)

Speed [?](#)

Trail [?](#)

Shadow [?](#)

Top [?](#)

Left [?](#)

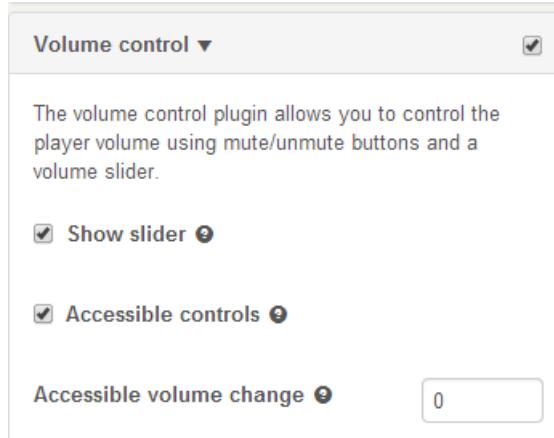
To configure the loading spinner

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Loading Spinner to enable this option.
3. Enter the image URL.
4. Enter the Logo link.
5. Set the parameters.

6. Click Preview changes to preview your modifications.
7. Click Save Player Settings.

Volume Control

Use the Volume Control option to control the player volume using mute/unmute buttons and a volume slider.

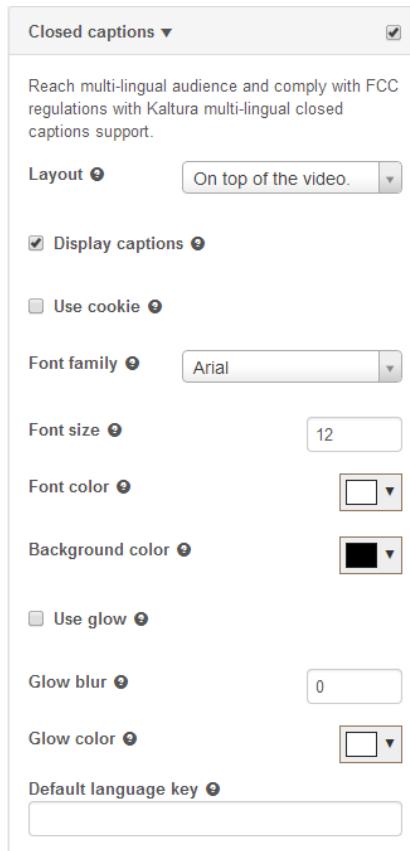


To set the volume control

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Volume Control to enable this option.
3. Check Show slider to display the column slider.
4. Check Accessible controls to enable them.
5. Select the accessible volume change value from the drop down.
6. Click Preview changes to preview your modifications.
7. Click Save Player Settings.

Closed Captions

Use the Closed Captions option to set up closed captions support and the caption display.

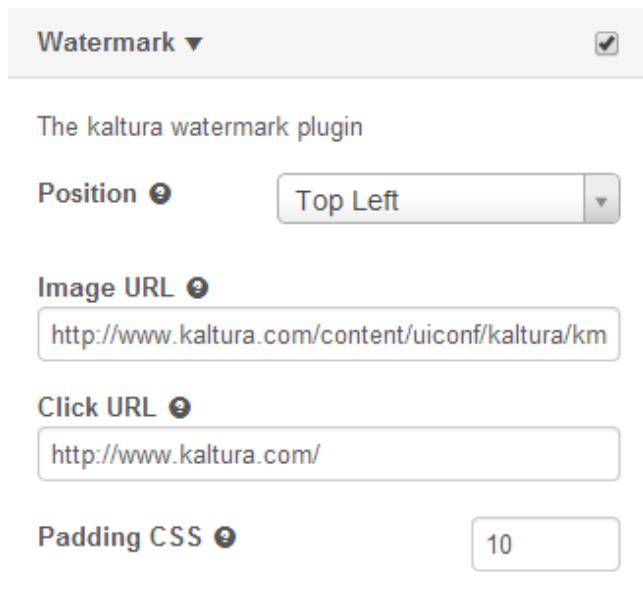


To configure the closed captions display on the player

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Closed Captions to enable this option.
3. Select the layout (location on the video) from the drop down menu.
4. Modify other closed captions' options as required.
5. Click Preview changes to preview your modifications.
6. Click Save Player Settings.

Add or Modify the Watermark

Use the Watermark option to set the watermark image and location of the watermark.

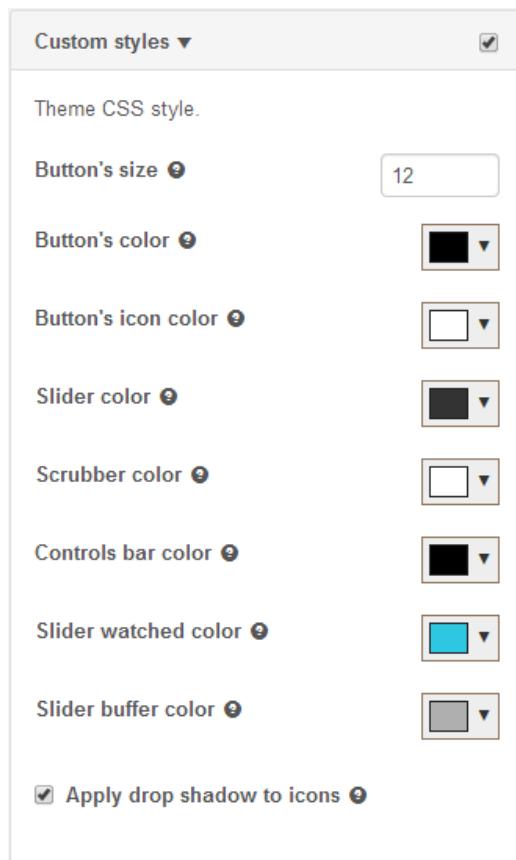


To select the watermark and the display location

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Watermark to enable this option.
3. Select the position of the watermark location from the drop down menu.
4. Enter the watermark image URL.
5. Enter the Click URL.
6. Select the Padding CSS to determine the padding from the edge of the play screen. Enter the value in pixels.
7. Click Preview changes to preview your modifications.
8. Click Save Player Settings.

Create and Modify Custom Styles

Use the Custom Styles option to modify CSS styles.

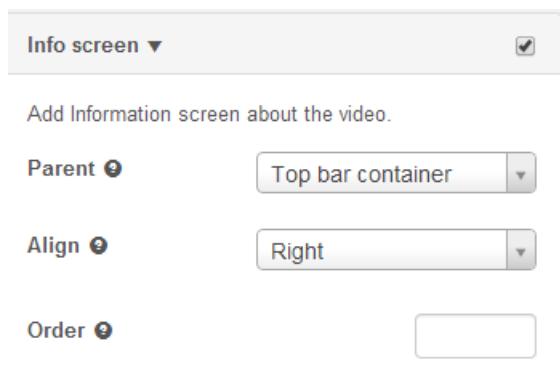


To modify custom styles

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to Custom Styles to enable this option.
3. Modify the parameters.
4. Click Preview changes to preview your modifications.
5. Click Save Player Settings.

Info Screen

Use to add information screen about the video.



To modify the Info screen

1. Select the Universal Studio tab and select the Look and Feel icon.

- 2.** Check the box next to Info screen to enable this option.
- 3.** Modify the parameters.
- 4.** Click Preview changes to preview your modifications.
- 5.** Click Save Player Settings.

Share and Embed

Use the Share feature to add the Share interface to the player and to share and embed a video in social websites and email.

Configuring the Player's Look and Feel in the Universal Studio

Share and Embed ▾

Add the share interface to the player.

Parent [?](#) Top bar container

Align [?](#) Right

Order [?](#)

Social share url [?](#)
smart

Social networks [?](#)
facebook,twitter,googleplus,email,linkedin,sms

Social share enabled [?](#)

Embed enabled [?](#)

Allow time offset [?](#)

Allow secured embed [?](#)

Email enabled [?](#)

Share uiconf id [?](#)

Share config [?](#)

Object

▼ email	Object	trash
cssClass	icon-share-email	trash
icon	Empty	trash
name	Email	trash
redirectUrl	Empty	trash
template	mailto:?subject=Che	trash

+ [+](#)

▼ facebook	Object	trash
cssClass	icon-share-facebook	trash
icon	Empty	trash
name	Facebook	trash
redirectUrl	fb://feed/	trash
template	https://www.facebook	trash

+ [+](#)

► googleplus Object [trash](#)

► linkedin Object [trash](#)

► sms Object [trash](#)

► twitter Object [trash](#)

+ [+](#)

Embed options [?](#)

Object

borderWidth	0	trash
height	395	trash
streamerType	auto	trash
uiconfID	Empty	trash
width	560	trash

+ [+](#)

Share and Embed Configuration Fields

Use the fields to configure the Share and Embed interface to the player.

Field	Description
Parent	Parent container for component. Components include default placement, leave as null if unsure.
Align	Alignment for component, can be left or right.
Order	Draw order of the component within the container. Together with alignment, determines component placement of the component. Order is set with respect to siblings on the parent container.
Social Share URL	Allows you to define the URL shared for this player: <ul style="list-style-type: none"> smart will maximize inline social sharing playback, by using the page URL or Kaltura URL, and depend on whether opengraph tags are present on the page parent will share the parent page URL. http://my-custom-domain.com/?v={mediaProxy.entry.id} this is a custom URL with magic substitution that also be used.
Social Networks	Define included networks, separated by commas. Networks currently supported: facebook,twitter,googleplus,email,linkedin,sms
Social Share Enabled	Display Share link. True or False.
Embed Enabled	Display Embed code.
Allow Time Offset	Allow setting a time offset for the entry.
Allow Secured Embed	Display secured embed option.
Email Enabled	Display Email in the share options.
Share uiconf ID	Specify a UIConf ID for the shared link. Leave empty to use the current UIConf.
Share Config	Configuration options for all share networks. Use these fields to define each social network's icon, tooltips and template.
Embed options	Embed code configuration options. borderWidth - enter the embed frame border width in pixels. height - enter the video frame height streamerType - Select a Kaltura video delivery streaming type. uiconfID - use to define a specific uiconf ID for the embedded video. Leave this field empty to use the current player's uiconfID width - enter the video frame width.

To set the Share button

1. Select the Universal Studio tab and select a player to edit or create a new one.
2. Select the Look and Feel icon.
3. Check the box next to Share and Embed feature to enable this option.
4. Select the parent (where the Share and Embed button should be placed) from the drop down menu.
5. Use the [table](#) to configure the fields.

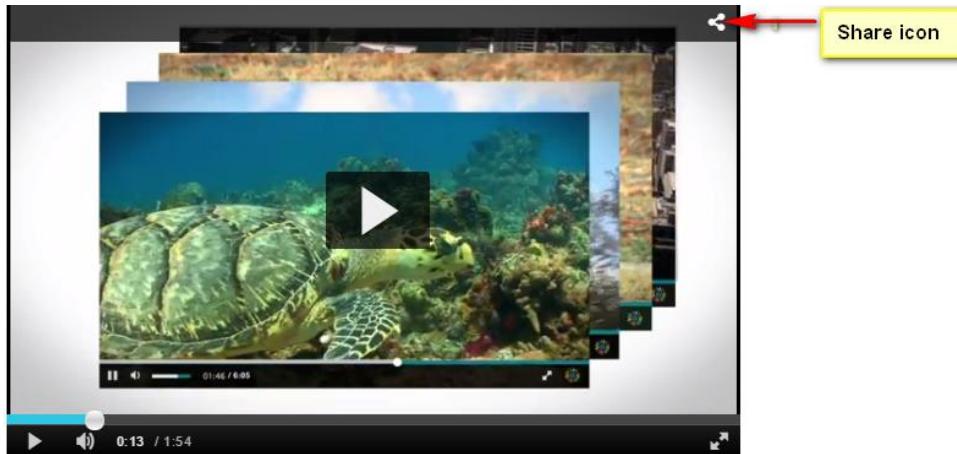
6. Click Preview changes to preview your modifications.
7. Click Save Player Settings.

Using the Share Button

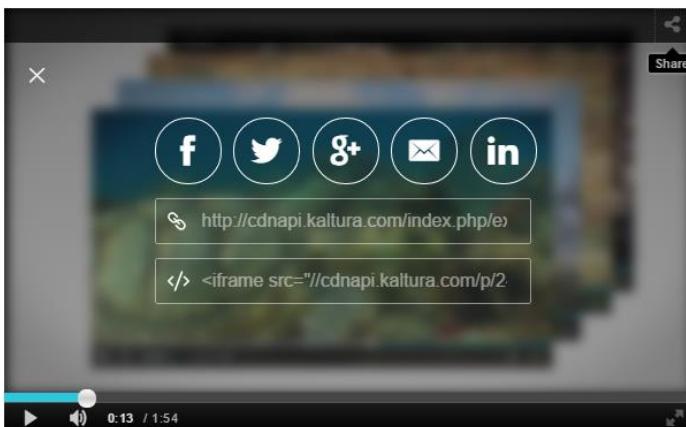
After you configured the Share and Embed option in your player you can use the links provided in the player to embed your video.

To use the embed links in the player:

1. Click on the Share icon. The location of the icon depends on your configuration.
The following share and embed window is displayed on the player.



2. Click on the social media or email icon to open the relevant social media windows or email for sharing.



3. For additional embed code and JSON configuration information see the [Share Plugin API](#).

Enable embed.ly Embeds

Use to enable embed.ly sharing of the Kaltura player. Embed.ly is generic embed service used by many web platforms such as LinkedIn, Salesforce and Yammer. You can learn more at [embed.ly](#).

To enable embed.ly embeds

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to the Enable embed.ly embeds feature to enable this option.

Related Videos

Use this option to add the related videos screen at the end of the video to attract users to watch additional videos.

The screenshot shows the 'Related' configuration panel. At the top, there is a checked checkbox labeled 'Related'. Below it, a note says 'Add the Related Videos screen at the end of the video to attract users to watch additional videos.' Configuration options include:

- Parent:** A dropdown menu set to 'Top bar container'.
- Align:** A dropdown menu set to 'Right'.
- Order:** An input field containing a single digit.
- Related Entries Source:** A dropdown menu with three options: 'Related to Entry' (selected), 'Playlist ID', and 'Entries List'.
- Please enter a comma delimited list of entries:** An input field with a placeholder for comma-separated entry IDs.
- Click url:** An input field for the URL to be clicked.
- Auto continue time:** An input field for the auto-continue time in seconds.
- Items limit:** An input field for the maximum number of items.
- Display on playback done:** A checked checkbox.
- Auto continue enabled:** An unchecked checkbox.
- Store session:** An unchecked checkbox.

To set the Related Videos screen

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to the Related feature to enable this option.
3. Select the parent (where the Related Videos button should be placed) from the drop down menu.
4. Select the alignment location.
5. Enter the Order where the icon should be displayed.
6. Enter the Related Entries Source to select data the source for the related videos.
The options are:
 - o Related to Entry – the server side determines which entries are related to the entry using the system logic. Entries related to the current entry are displayed. If there are no related entries, the plugin is disabled.
 - o Playlist ID – select from the dropdown for available playlists.
 - o Entries List – enter a comma delimited list of entries.
7. Enter the configuration settings.
 - o Click URL – Enter the URL to click on to get to the related items. If this field is left blank, clicking will replace the current video with a new one. For example:
 - o Auto continue time – Enter the number of seconds for auto play.
 - o Items limit – Enter the maximum number of items to show on the related screen.

- Display on playback done- display related screen automatically when playback is done.
 - Auto continue enabled – should the next item automatically play.
 - Store session – store the played entries across the page views in the related clips display.
8. Click Preview changes to preview your modifications.
9. Click Save Player Settings.

Playlist Setup

Use the Playlist setup options to configure the playlist's settings and configure the playlist controls. You can set a playlist [Preview id](#) in the Basic Settings.

Playlist Configuration

The Kaltura playlist plugin supports associating multiple clips in sequence.

The screenshot shows the 'Playlist Configuration' dialog box. It contains the following settings:

- Position:** Right of the video
- Layout:** Vertical playlist
- Include in layout:** Checked
- Show controls:** Checked
- Auto continue:** Unchecked
- Auto play:** Unchecked
- Loop:** Unchecked
- Hide clip poster:** Checked
- On page:** Unchecked
- Min clips:** 2
- Max clips:** 25
- Init item entry id:** (empty input field)
- Additional playlists:**
 - Playlist Name:** Most popular video
 - Playlist ID:** 0_4gs96fjo
 - [X]** (button to remove)
 - [add]** (button to add more)

To configure the playlist's settings

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to the Playlist Configuration feature to enable this option.

3. Select the position where the playlist should display. The options are to the right, left, above or beneath the video.
4. Select the layout, vertical or horizontal.
5. Enable the playlist features by checking the relevant boxes.
6. Check On (Publisher's) Page to display the playlist on the publisher's page. If unchecked, the playlist is displayed on the player's iFrame. (Recommended)
7. Enter the minimum amount of clips of display. The number represents the minimum number of clips to show in the playlist without scrolling. If the playlist has fewer entries than the specified Min Clips value, all the clips in the playlist are displayed. If the Min Clips value specified prevents optimal viewing, (may cover the video or shrink the player display) - the Min clips value for display are determined to provide optimal video viewing.
8. Enter the initial entry ID that should be played first. In the Init item entry id.

To add additional playlists

1. Enter the Playlist Name and the Playlist ID.
2. Click Add.

Playlist Controls

Use to configure the Next and Previous buttons on the playlist.

To configure the playlist's controls

1. Select the Universal Studio tab and select the Look and Feel icon.
2. Check the box next to the Playlist Controls feature to enable this option.
3. Select where you want to display the Next and Previous buttons. The choice are the Top bar container or the Controls container. Leave this field empty if you are uncertain where you want these buttons displayed.

Configuring the Player's Analytics in the Universal Studio

Kaltura supports robust analytics via the Kaltura platform as well as via 3rd party analytics providers.

The following Analytics options are supported in the Universal Studio:

- [Akamai Media Analytics](#) - Supports sending player analytics events to Akamai.
- [Google Analytics](#) - Supports sending player analytics events to Google.
For full implementation guide see Google Analytics in the Knowledge Center.
- [comScore](#) - Supports sending player analytics events to comScore
- [Nielsen Combined](#) - Supports sending player analytics events to Nielsen Combined
- [Omniture on page](#) - The Omniture s_code config version of the plugin allows you to connect the Omniture plugin to your existing s_code.js configuration for easy integration of video analytics into an Omniture site.
- [Kaltura Analytics](#) - Use Kaltura analytics to [tracking Kaltura player events](#). Statistics are enabled by default. Configuration consists of adding additional tracking info.

For additional information see the [Kaltura Plugins' Analytics page](#).

To configure the player analytics settings

1. Select the Universal Studio tab and then select or create a player.
2. Select the Analytics icon.
3. Check the Analytics option you want to configure.
4. Enter the relevant parameters for the chosen option.
5. Click Save Player Options.

Akamai Media Analytics

Akamai Media Analytics are designed to provide consistent and accurate data about the playback and quality your audience is experiencing on any device.

Field	Attribute	Value	Description
Configuration XML path	configPath	http://ma193-r.analytics.edgesuite.net/config/beacon-3431.xml	URL for Akamai's configuration XML.
Media Analytics SWF path	swfPath	http://79423.analytics.edgesuite.net/csma/plugin/csma.swf	URL for Akamai Media Analytics SWF.
Track event monitor	trackEventMonitor	trackAkamaiAnalyticsEvent	Track Akamai media analytics events with a named callback.
Player id	playerId	null	Override the default value for the playerId field, By default it is the uiconf_id.
Title	title	null	Override the default value for the title

Field	Attribute	Value	Description
			field. By default it is the entry title.
Category	category	null	Override the default value for the category field, By default it is the media type. For example, image, video, audio.
Sub Category	subCategory	null	Override the default value for the subCategory field. The default value is null. This field can be used for additional segmentation.
Event Name	eventName	null	Override the default value for the eventName field, custom set by event

Google Analytics

Field	Attribute	Value	Description
Google urchin code	urchinCode		The Google urchin code i.e. UA-30149691-1
Event monitor function name	customEvent	doPlay	Function called on parent page for every event.
Custom events list	doPlayCategory	My Custom event	Comma separated list of events you want to track.
Category for event			Category sent to Google Analytics for prefixed event.
Action for event	doPlayAction	player is playing	Action sent to Google Analytics for prefixed event.
Value for event	doPlayValue	1	Value sent to Google Analytics for prefixed event

comScore

Field	Attribute	Value	Description
ComScore XML tag mapping file path			URL to a ComScore XML tag mapping file.
Event function name			Function called on parent page for every event.
Content party			Party that delivered the content
Content owner			Owner of the content - Content producer
Content owner attribute key			Mapping the attribute key for content owner
Content owner value key			Value key for content owner
Content view site			Location/site where content was

Field	Attribute	Value	Description
			viewed
Site mapping attribute key			Mapping the attribute key for site/location
Site value key			Value key for site location
Content type			Genre and type of content
Type attribute key			Mapping the attribute key for genre and type
Site value key			Value key for site location

Nielsen Combined

Field	Attribute	Sample Value	Description
Client ID	clientId	us-502202	The client ID.
Video IS	vcid	c15	The video ID.
Title tag	tag_title	{mediaProxy.entry.name}	The title tag.
Category Tag	tag_category	{mediaProxy.entry.categories}	The category tag.
Sub-category tag	tag_subcategory	{mediaProxy.entryMetadata.subcategories}	The subcategory tag.
Census Category tag	tag_censuscategory	{mediaProxy.entry.censuscategories}	The census category tag.
Thumbnail URL tag	tag_imgurl	{mediaProxy.entry.thumbnailUrl}	The thumbnail URL tag.
Event Function name	trackEventMonitor	trackEvent	Function called on parent page for every event.
	clientId	us-502202	The client ID.
	vcid	c15	The video ID.

Omniture on Page

The Omniture s_code config version of the plugin allows you to connect the Omniture plugin to your existing s_code.js configuration for easy integration of video analytics into an Omniture site. . For full implementation guide see [Omniture Plugin Setup and Information Guide](#) in the Knowledge Center.

Studio Parameter name	Parameter description	Sample Value	Required
Code url	The URL to the Omniture generated sCode file that must be set in the uiConf (not via flashvars). This parameter is required for the plugin to work.	adobe_sample_s_code.js	Yes
Entry code name	The name of the s_code entry point in the global window	s	Yes

	scope. ("s" by default).		
Monitor event tracking interval	Set to an interval (in seconds) for tracking the Omniture 'monitor' event.	10	Yes
Omniture events function name	A global callback function for logging Omniture events.	omnitureTrackingLog	no
Media name concatenation rules	A per partner key for special media name concatenation rules. By default this parameter should be left null.		no
Kaltura player events	A comma separated list of Kaltura player events you want to track.	"openFullScreen,closeFullScreen"	no
Omniture variables and properties	A comma separated list of Omniture evars and props, you wish to pass along with every media event.	"eVar51,prop44"	no
Kaltura values	A comma separated list of Kaltura values, you want to pass along with every media event. Values will correspond to the evars and props comma separated map defined in the "Omniture variables and properties" field.	"{mediaProxy.entry.creatorId},{mediaProxy.entry.createAt}"	no

Kaltura Analytics

Field	Attribute	Value	Description
Track Event Monitor	trackEventMonitor	kalturaSendAnalyticEvent	Enables you to audit Kaltura events with a named callback function.

Monetization - Configuring the Player Advertising Settings in the Universal Studio

The Kaltura platform supports VAST 3.0 as well as 3rd party ad plugins to facilitate content monetization.

The following monetization options are available:

- [Bumper](#)
- [VAST](#)
- [DoubleClick](#)
- [FreeWheel](#)

To configure the player advertising settings

1. Select the Universal Studio tab and then select or create a player.
2. Select the Monetization icon.
3. Configure the VAST 3.0 or third party plugin advertising settings.
4. Save your changes.



NOTE: When using DFP Doubleclick for Publishers, you should not use any other advertising plugins.

Bumper

Bumpers are videos that act as ads and do not use an ad server. Bumper videos uploaded to Kaltura can be inserted before or after a video, to function as pre-rolls or post-rolls. Bumper videos are associated with a player, and not associated with a specific video. Bumper videos are independent of actual pre/post-rolls and can be played in addition to ads. Bumper videos are helpful for Kaltura partners that would like to advertise their logo, or other information, before or after a video, and for smaller partners that would like to advertise, but do not need advanced tracking tools that ad servers provide.

Field	Value	Description
Bumper Entry Id		The Entry Id of the bumper to be played.
Click URL		The URL to open when the user clicks the bumper video
Pre Sequence index		The pre-sequence number for sequencing the bumper before or after ads before content. For example can be set to 0 and set an ad pre-sequence index to 1, to have the bumper play then the ad.

Field	Value	Description
Post Sequence index		The post-sequence number for sequencing the bumper after the content.

VAST

VAST, (Video Ad Serving Template), includes a standard XML-based ad response for in-stream video as well as an XML Schema Definition ("XSD") for developers. It is meant to accommodate the majority of current practices within the online digital video advertising business.

(http://www.iab.net/iab_products_and_industry_services/508676/compliance/679253)

VAST Configuration Parameters

Kaltura player features robust VAST support for prerolls, midrolls, overlays, companions and postrolls.

Vast ▾

Kaltura player features robust VAST support for prerolls, midrolls, overlays, companions and postrolls

Track cue points ?

Allow seek with native controls ?

Store session ?

Pause ad on click ?

Enable cors ?

Load ads on play ?

Preroll Overlay Postroll Comp.

Preroll URL ?

Preroll JS URL ?

Preroll(s) amount ?

Number of prerolls to start with. ?

Preroll interval. ?

VAST pre-sequence index ?

Field	Value	Description
Track cue points		Check if entry cue points should be tracked
Allow seek with native controls		Allow to catch seek requests during ad and return the player to the original play time.
Store session		If the frequency playback should be stored across player reloads. By default, only playlists respect frequency intervals. If set to true, the preroll interval is respected across player views.
Preroll URL		The VAST ad tag XML URL for the preroll ad. For midroll ad requests.
Preroll JS URL		The VAST tag URL used where platform does not support Flash. If undefined, all platforms use the base preroll URL for ad requests.
Preroll tab		
Preroll(s) amount		The number of prerolls to be played.
Number of prerolls to start with		How many prerolls to start with
Preroll interval		How often to show prerolls
VAST pre-sequence index		Allows for sequencing the vast ad within the pre-sequence. 1 for ads then 2 for a bumper plugin, would result in an ad and then a bumper
Overlay tab		
Overlay start time		Start time in seconds for overlay
Overlay interval		How often should the overlay be displayed
Overlay URL		The VAST xml overlay ad xml.
Timeout		The time out in seconds, for displaying an overlay VAST ad.
Postroll tab		
Postroll URL		The VAST ad tag XML URL for the postroll ad.
Postroll JS URL		The VAST tag URL used where platform does not support Flash. If undefined, all platforms use the base postroll URL for ad requests.
Postroll(s) amount		The number of postrolls to be played.
Number of postrolls to start		How many postrolls to start with

Field	Value	Description
with		
Postroll interval		How often to show postrolls
VAST post-sequence index		Allows for sequencing the vast ad within the post-sequence

VAST Skip Button

Field	Value	Description
Skip button label		Skip button label, for example “Skip Ad”
Skip offset		The time in seconds before the skip ad link is activated.

VAST Skip Notice

Field	Value	Description
Skip notice text		Skip notice text

VAST Notice Message

Field	Value	Description
Skip notice text		Skip notice text (can use evaluated expressions)

VAST Support

Here is a list of some of the largest video ad servers/networks that are VAST-compliant:

http://www.iab.net/iab_products_and_industry_services/508676/compliance/679253 .

VPAID Support

Kaltura's plugin for *VAST* supports VPAID ads.

Kaltura player features robust VAST support for prerolls, midrolls, overlays, companions and postrolls.

DoubleClick

DoubleClick for Publishers (DFP) Video provides publishers with a platform to increase revenue from video advertising as well as manage costs. Fully integrated with DFP, publishers can manage their entire display advertising through one platform, with video at its core. Learn more about [DFP video solutions](#).

Field	Value	Description
Pause ad on clicked		When checked, the ad pauses when the user clicks on it.
Lead with Flash		Check if the Flash based DFP runtime should be used where Flash is available.
Content Id		The contentId, used by DoubleClick plugin API, generally the entry ID, but can also be custom metadata mapping
Custom params		Custom parameters passed to the DoubleClick adTag URL. Should be listed as URL parameters key=value&key2=value2 pairs.
CMS id		Appended to the VAST URL, used by the DoubleClick plugin API
HTML Companions		Companions list. For each companion, please specify the ad container div ID and the expected ad width and height. Use the add link to open new DivID fields.
DFP Trafficking tab		DFP Trafficking – uses the Google DFP ad server. If you use this platform the DFP ad Tag is created
Ad tag URL		The DoubleClick DFP VAST ad tag URL (can include multiple nested VAST URLs) (see Integrating Kaltura with a VAST adTag URL) Enter the ad Tag URL in this field.
VAST Trafficking tab		VAST Trafficking – uses regular VAST ad tags. You can specify your ad tags as a pre roll or post roll.
Track cue points		Searches for cue points at the entry level. If you define a VAST cue point in your entry, it is triggered when this check box is checked.
Preroll URL		The pre-roll VAST ad Tag XML URL.
Postroll URL		The post-roll VAST ad Tag XMLURL.

Field	Value	Description
Timeout		The timeout in seconds for displaying an overlay VAST ad. The timeout is used for over lays. If you are using an overlay VAST tag, the ad will displayed as an overlay (on top) of the video. The timeout value entered represents the number of seconds the overlay VAST ad is displayed after which the ad will automatically be removed.

FreeWheel

FreeWheel gives enterprise-level media companies the infrastructure they need to create scaled, profitable content businesses in the new media landscape. Learn more about [FreeWheel offerings](#). Kaltura supports a full featured FreeWheel ad network integration for both HTML5 and Flash players.

Field	Value	Description
Ad manager SWF URL		The FreeWheel ad manager SWF URL.
Ad manager JavaScript URL		The FreeWheel ad manager JavaScript URL. Must be set in uiConf not via flashvar.
Ad server URL		The FreeWheel ad server
Network Id		The network ID property, for retrieving FreeWheel ads
Player Profile ID		The player profile ID for Flash, for identifying the Flash player.
Player HTML5 Profile Id		The player profile ID for HTML5, for identifying the HTML5 player
Site section Id		The site section ID used to segment ad retrieval per site section.
Use Kaltura Cue Points		If Kaltura cuePoints should be used for ad opportunities.
Video asset Id		Asset ID, for FreeWheel ad targeting.
Video asset fallback Id		Fallback asset ID, if the initial asset does not have targeting info.

Plugins in the Universal Studio

Use the Plugins tab in the Universal Studio to configure additional plugins.

The following plugins are available:

- [Keyboard Shortcuts](#) - Use to control the player using keyboard shortcuts.
- [Moderation](#) - Allow your users to flag content as inappropriate
- [Playback Rate Selector](#) - Enables users to select the video playback rate.
- [Restrict User Agent](#) - Allows you to block the player to specific user agents.
- [Widevine](#) - provides a DRM solution for Kaltura content. Initially, the Kaltura player checks for the Widevine browser plugin and displays a message with a download link if this plugin is missing. See [here](#) for more information.
- [Universal DRM](#) - Kaltura Universal DRM enables multiple DRM engines to run within the Kaltura player based on the capabilities of the browser or packaged native application.
- [Source Selector](#) - Enables users to select the video quality.
- [Download](#) - Enables users to add a download button to the player controls. The download button enables users to download the media to a local file.
- [Native Callout](#) – Use to configure native callouts to replace the player "Play button".
- [Strings](#) - Use to over write player strings.
- [UI Variables](#) - Allows you to add UI variables to the player configuration.

Keyboard Shortcuts

The keyboard shortcuts' plugin allows you to control the player using keyboard shortcuts. See JavaScript [key mappings](#) for more information.

Keyboard shortcuts ▾

The keyboard shortcuts plugin allows you to control the player using keyboard shortcuts. More about javascript [key mappings](#)

Volume percent change ⓘ	0
Short seek time ⓘ	5
Long seek time ⓘ	10
Volume up key ⓘ	38
Volume down key ⓘ	40
Toggle playback key ⓘ	32
Short seek back key ⓘ	37
Short seek forward key ⓘ	39
Open fullscreen key ⓘ	70
Close fullscreenkey ⓘ	27
Goto begining key ⓘ	36
Goto end key ⓘ	35
Long seek forward key ⓘ	ctrl+39
Long seek back key ⓘ	ctrl+37
Percentage seek keys ⓘ	49,50,51,52,53,54,55,56,57

>To set keyboard shortcuts

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to Keyboard Shortcuts to enable this option.
3. Enter the following parameters:

Name	Description	Values
Volume Precent Change	Controls the interval of Volume Change	0-1, .2 for example defines 5 steps of keyboard volume control
Short Seek Time	In seconds	
Long Seek Time	In seconds	
Volume Up Key		
Volume Down Key		
Toggle Playback Key		

Name	Description	Values
Short Seek Back Key		
Long Seek Back Key		
Short Seek Forward Key		
Long Seek Forward key		
Open Full Screen Key		
Close Full Screen Key		
Go to beginning Key	Seeks to the start of the content	
Go To End Key	Seeks to the end of the stream	
Percentage Seek Keys	Comma delimited list of keys used to seek to fixed percentages in the stream	

4. Click Preview changes to preview your modifications.
5. Click Save Player Settings.

Moderation

Use the Moderation option to allow users to moderate content and flag content as inappropriate.

Moderation ▾

Allow your users to flag content as inappropriate.

Header

Report this content as Inappropriate

Text

Please describe your concern about the video, sc

Tooltip

Report

Reason: Sexual Content

Sexual Content

Reason: Violent Content

Violent Or Repulsive

Reason: Harmful Content

Harmful Or Dangerous Act

Reason: Spam

Spam / Commercials

To set the Moderation options

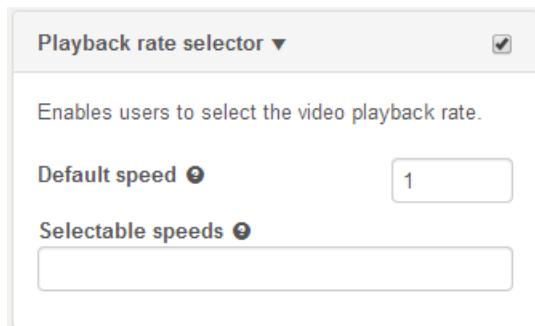
1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to Moderation to enable this option.
3. Enter the following parameters:

Name	Description	Values
Header		
Text		
Tooltip		
Reason: Sexual Content		
Reason: violent Content		
Reason: Harmful Content		
Reason Spam		

4. Click Preview changes to preview your modifications.
5. Click Save Player Settings.

Playback Rate Selector

Use this option to select the video playback rate.



To select the video playback rate

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to the option and enter the default speed for the player.
3. Enter the set of selectable speeds separated by commas, where 1 = 100% speed.

Restrict User Agent

Use to block the player to specific user agents.

Restrict user agent ▾

Allows you to block the player to specific user agents.

Restricted user agents 

Restricted user agent title 

Restricted user agent message 

 **NOTE:** Use these settings for the player display only. For general purpose access controls see entry level access controls.

To restrict the User Agent

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to the option.
3. Enter the Restricted user agents. Enter a comma-separated list of browsers to search for.
4. Enter the Restricted user agent title (error title).
5. Enter the Restricted user agent message (error message).

Widevine

The Widevine plugin provides a DRM solution for Kaltura content. Initially, the Kaltura player checks for the Widevine browser plugin and displays a message with a download link if this plugin is missing.

The screenshot shows the 'Widevine' configuration page in the KMC. At the top, there's a title 'Widevine ▾' and a checked checkbox. Below it is a detailed description of the Widevine plugin's function: it provides a DRM solution for Kaltura content, checks for the Widevine browser plugin, and displays a message with a download link if it's missing. A 'More info' link is provided. The configuration section includes several fields:

- Use supported device message**: A dropdown menu set to 'Notification'.
- Install Flash message**: A dropdown menu set to 'Notification'.
- Use KDP message**: A dropdown menu set to 'This video requires Adobe Flash enabled player.'
- Use KDP title**: A dropdown menu set to 'Notification'.
- Prompt style**: A dropdown menu set to 'border:solid 1px #eeeeee; position:fixed; z-index:'.
- Prompt text**: A text input field containing 'Widevine Video Optimizer plugin is needed for en'.
- Prompt link text**: A text input field containing 'Get Video Optimizer'.

To configure the Widevine plugin

1. Select the Universal Studio tab and select the Plugins icon,
2. Check the box next to the Widevine.
3. Enter the parameters.
4. Click Preview changes to preview your modifications.
5. Click Save Player Settings.

Universal DRM

Kaltura Universal DRM enables multiple DRM engines to run within the Kaltura player based on the capabilities of the browser or packaged native applications.

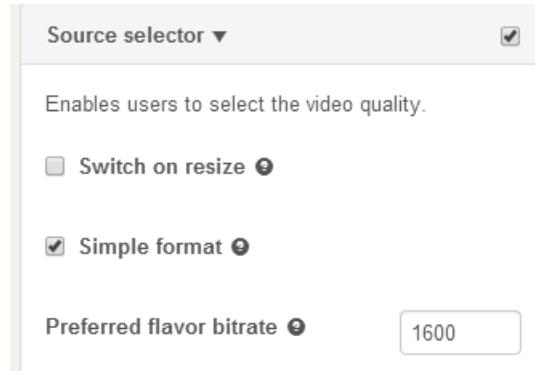
To configure Universal DRM

1. Contact your Kaltura representative to request Universal modular DRM to be activated for your account.
2. Enable Universal DRM on your player.

- a. Select the Universal Studio tab and select the Plugins icon,
 - b. Check the box next to Universal DRM.
 - c. Click Save Player Settings.
3. In the KMC, select the Content tab and then select the entry you want to protect. See [How to enable the DRM access control profile for entries you would like protected](#).

Source Selector

Use to select the video quality.



Name	Description	Values
Switch on resize	When the player changes size or goes into full screen the source will update per playback resolution. By default, the embed size is only taken into consideration at startup	
Simple format	Use this format to restrict to two sources only per name size and not list content type.	
Preferred flavor bitrate		

To configure the Source Selector

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to Source Selector.
3. Enter the parameters.
4. Click Preview changes to preview your modifications.
5. Click Save Player Settings.

Download

Use to add a download button to the player controls. The download button enables users to download the media to a local file.

Download ▾

Enables users to add a download button to the player controls. The download button will enable users to download the media to a local file.

Plugin ?

Parent ?

Align ?

Order ?

Flavor ID ?

Preferred bitrate ?

Name	Description	Values
Parent	Parent container for component. Components include default placement, leave as null if unsure.	
Align	Alignment for component, Can be left or right.	
Order	Draw order of the component within the container. Together with alignment, determines component placement of the component. Order is set with respect to siblings on the parent container.	
Flavor ID	Flavor for the downloaded movie source. When specified, overrides any preferred bitrate settings.	
Preferred bitrate	Preferred bitrate for the downloaded movie source (when the flavour ID is not specified). Keep empty for the highest bitrate. Enter "0" for the original movie source file.	

To add the Download button

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to Download.
3. Check Plugin to enable the Download plugin.

4. Configure the parent container for the component.
5. Configure the alignment.
6. Set the order.
7. Enter the Flavor ID for the downloaded movie source. When specified this flavour overrides any preferred bitrate settings.
8. Set the Preferred bitrate. Leave empty for the highest bitrate. Set to zero for the original movie source file.
9. Click Preview changes to preview your modifications.
10. Click Save Player Settings.

Native Callout

Use this option to configure native callouts to replace the player "Play button" with a callout to a native player. This option is for Mobile Devices.

Name	Description	Values
Store URL	The URL for the app market.	
Mime name	The linker for opening your native app.	
Iframe URL	Iframe URL	

Strings

Use this option to over write player strings. For full string keys listing, review the [Strings documentation page](#).

UI Variables

Use to add UI variables to the player configuration.

The screenshot shows the 'UI Variables' section of the KMC. It includes a description: 'Allows you to add UI variables to the player configuration.' Below this is a table with two rows:

Key	Value
imageDefaultDuration	2 [X]
Kaltura.LeadWithHTML5	true [X]

At the bottom left is a blue '[add]' button.

To simplify the management of many of the player features, Kaltura has implemented the UI Vars to override and configure player features.

Kaltura UIVars are an incredibly powerful feature of the Kaltura Players which allow publishers to preset or override the value of any FlashVar (object level parameters), show, hide and disable existing UI element, add new plugins and UI elements to an existing player, and modify attributes of all the player's elements.

The most updated list of UIVars is [here](#).

To add UI Variables

1. Select the Universal Studio tab and select the Plugins icon.
2. Check the box next to UI Variables.
3. Enter the key and Value pairs.
4. Click Add to add additional key value pairs.
5. Click Save Player Settings.

Create New Plugin

This option allows you to create a custom plugin configuration. For more information, contact [Kaltura Customer Care](#).

Import Plugin

This option allows you to import a Kaltura player plugin using a one line string. For more information, contact [Kaltura Customer Care](#)

CHAPTER 10

Creating and Customizing Playlists and Players

This section describes how to create and customize playlists and players.

What is a Playlist?

A playlist is a list of media items (videos, audios, images) that can be embedded with a player in your website. Playlists can serve as the basis for RSS feeds, content feeds to over the top devices or integrations such as Roku, Boxee. See [Content Syndication](#).

Playlists Tab

There are two types of playlists available in the KMC:

- Manual
- Rule Based

Manual playlists allow you to select a static list of items, while Rule based playlists are dynamic, and automatically updated based on what's currently available in your media library and what rules define the playlist. After you've created your playlist, you can assign a playlist to a player.

After you've created your playlist, you can assign your playlist to a player in the Universal studio. See [Playlist Setup](#).

A manual playlist can have a maximum of 150 entries. A rule based playlist may have a maximum of 50 entries, however, when the playlist is used in a syndication feed the limitation is 10,000 entries.

Creating a Manual Playlist

For a manual playlist, you select a group of videos manually to be played in the desired order. The order in which videos are played can be changed in manual playlists at any time, by using the up down arrows to set the video to the desired location within the playlist.

To create/add a manual playlist

1. Select the Content tab and then select the Playlists tab.
2. Select Add Manual Playlist.

Creating and Customizing Playlists and Players

3. Enter an informative **Name** for your playlist.
4. Use the Filters to search for entries you want to include. See [Locating Files – Content Search](#). The results are displayed in the Entries Table.

5. Add entries to your playlist by moving the desired entries from the Entries Table to the Playlist Entries. Use the horizontal arrows.
6. Set the order of the entries using the vertical arrows. Highlight the entry and then use the up down arrows to place the entries in their appropriate order. Clicking on the entry will open it for editing.
7. Click **Save** to complete the process.

The screenshot shows the 'New Manual Playlist' interface in the KMC. On the left, there's a sidebar with 'Filters' for 'Search Entries' and 'Additional Filters' (including 'Created between:' from 01/01/2010 to 02/18/2010). Below that are sections for 'All Media Types' (Video, Image, Audio, Video Mix, All Durations checked), and 'Categories'. The main area has two tables: 'Entries Table' (listing 'Big Buck Bunny Trailer', 'Big Buck Bunny_2', 'Elephants Dream', and 'Big Buck Bunny Trailer') and 'Playlist Entries' (empty). At the bottom, there's a 'Save' button.

Name	Type	Plays	Duration
Big Buck Bunny Trailer		0	00:33
Big Buck Bunny_2		6	09:56
Elephants Dream		9	10:53
Big Buck Bunny Trailer		54	00:33

Name	Type	Plays	Duration
Big Buck Bunn		0	00:33
Elephant's Dre		9	10:53

Entries: 2 Duration: 11:26

Creating a Rule Based Playlist

A rule based playlist is a dynamic playlist that is automatically updated when content is uploaded or edited. To create a rule based playlist, you create a rule that selects the videos to include in the playlist. The rules may be based on the tags assigned to the videos, or you can create rules for ordering the videos and for the maximum number of videos to include. For example, you can create a "Most Viewed" playlist, a "Most Recent" playlist, as well as a playlist based on single or multiple filters, such as "videos tagged with "dogs" and created during January 2010".

As you upload videos that match the rule, they are automatically added to the playlist.

Defining a Rule

You can define a rule that will result in your playlist content. You can use any number of filters: you can define a list of clips that all have the same tag (for example, if you enter the term "dog" into the search box and click search, a new rule-based playlist is created for all the clips that have the "dog" tag). This list will dynamically change each time a clip is added or deleted to/from your account.

For example, you can define a rule-based playlist that consists of all the 0-4 minute video clips that were created in the past week. In addition to filtering, at the bottom of the window, you can define a preferred order for your playlist. You can order it by Most Viewed (overall, last week or last 24 hours) or Most Recent (for example, most recently added to the KMC).

If, for example, you would like to create a dynamic playlist that at any given moment consists of the most viewed clips in the last week, all you need to do is create a new filter and select the "Most Viewed 7 Days" option from the "Order by" drop-down menu.

On the bottom of the playlist you can see the number of entries in the playlist and their total length. You can automatically limit the number of entries that are included in the playlist by adjusting the counter positioned to the right of the "Order by" drop-down menu.

Your playlist can be based on a single rule or multiple rules. If you want to apply more than one rule to

your playlist, click the "Switch to Advanced Mode" link at the bottom of the window. Note that this will clear all previous information that you have saved in your playlist.

To create/add a single rule playlist

1. Select the Content tab and then select the Playlists tab.
2. Select Add Rules Based Playlist.
3. Enter an informative Name for your playlist (required).
4. Using the Filters, search for the entries you would like to include.

The results are displayed in the Entries Table.

You can choose more than one type of filter (for instance, text search + date + media type), the logical relationship between fields will be an "AND" relationship.

5. Select your preferred video order from the Order By drop-down menu.
The following options are available:

- Most Played
- Most Recent
- Highest Rated
- Entry Name

6. Select the total number of entries you would like to include in the playlist via the Limit Playlist result box.
7. Click Save Changes to complete the process.

? X
My new playlist 2

Name:

Description:

Filters

Animals	
Additional Filters	
Created between:	
02/01/2010  - 02/14/2010 	
Clear Dates	
All Media Types	
<input checked="" type="checkbox"/> Video <input type="checkbox"/> Image <input type="checkbox"/> Audio <input type="checkbox"/> Video Mix	
Categories	

[Switch to Advanced Mode](#)

Playlist Entries

Name	Type	Plays	Duration
Big Buck Bunny		0	09:56
Car racing 3 (H264)		1	03:49
Trailer 3 (H264)		0	02:21
dartmoor		0	02:13
Elephants Dream		0	10:58
Big Buck Bunny		0	00:33
Companies to w		0	02:30

Entries: 20 Duration: 01:21:18

Order by **Most Recent** Limit Playlist Result 20

Save

Multiple Rules Based Playlist - Advanced Mode

Use the Advanced Mode to create playlists based on multiple rules.

Name	Type	Plays	Duration
boys_shoes_NEW	Video	10	00:52
Girls_swinging_NEW	Video	3	00:54
My_test-webcam_video	Video	1	00:11
zoe_beach	Image	0	00:00
my_cuties	Image	0	00:00
The Biggest Runner!	Video	0	00:33
Titanic in 5 Seconds	Video	0	00:11

Entries: 20 Duration: 10:54

Order by: Most Played Limit Playlist Result: 20

[Switch to Advanced Mode](#) [Save](#)

To create/add a multiple rules based playlist

1. Select the Content tab and then select the Playlists tab.
2. Select Add Rules Based Playlist.
3. Click Switch to Advanced Mode.
4. Enter a Name for your playlist (required).
5. Click Add Rule to create a new playlist rule. (See [Creating a Rules Based Playlist](#) to learn about creating rules.)

New Rule Based Playlist

*Name:	rules based playlist	
Description:		
Type	Order by	Limit
<input type="button" value="Add Rule"/>	<input type="button" value="Remove Rule"/>	<input type="button" value="Edit Rule"/>
<input type="button" value="Length"/> <input type="button" value="Entries Count"/> 0		<input type="button" value="Save"/>

6. Add additional rules.
7. Use the Remove Rule and Edit Rule buttons to make changes to your list of rules.

The screenshot shows the 'My new playlist 2' configuration screen. At the top, there are fields for 'Name' (set to 'My new playlist 3') and 'Description'. Below is a table with three rows, each representing a rule. The columns are 'Type', 'Order by', and 'Limit'. The first row has 'Most Viewed' as the order and a limit of 20. The second row has 'Highest Rated' as the order and a limit of 33. The third row has 'Most Recent' as the order and a limit of 15. At the bottom, there are buttons for 'Add Rule', 'Remove Rule', and 'Edit Rule', along with a 'Length' indicator (01:16:23), an 'Entries Count' (17), and a 'Save' button.

Type	Order by	Limit
Media Type VideoVideo MixAudioImage	Most Viewed	20
Media Type VideoVideo MixAudioImage	Highest Rated	33
Media Type VideoVideo MixAudioImage	Most Recent	15

Rules are applied to the playlist in the order they appear. Use the arrows to change the order of the rules.

Additional Playlist Configuration

Other actions that you may apply to playlists include:

- [Creating Multi-tab Playlists](#)
- [Deleting a Playlist](#)
- [Removing Videos from a Playlist](#)
- [Customizing Additional Features for Playlists](#)

Creating a Player with Multi-tab Playlists

A Multi-tab Playlist contains multiple tabs, each containing a different playlist.

To create a multi-tab playlist

1. Select the Studio Tab, select Flash Player and then select New Player – Multiple Horizontal Playlist or Multiple Vertical Playlist.
The **Basics** tab is displayed.
2. Design and configure your playlist. See [Designing and Configuring a New Player or Playlist](#).
3. Select the Content tab and add pre-existing playlists to your new Multiple Playlist.

Creating and Customizing Playlists and Players

Use the arrows to select from the list of All playlists and move them to the Playlist tabs list.

4. Save Changes to complete the process.

Name	Playlist Type	Created At
Most recent videos	Rule Based	30-May-2012 17:18
Most popular videos	Rule Based	30-May-2012 17:18
Recent Sea Videos	Rule Based	30-May-2012 17:18
My images	Rule Based	30-May-2012 17:18

Name	Playlist Type	Created Date

Total Playlists: 0

Save Changes

The players will appear in the Multiplayer List. Each playlist is displayed in a new tab.

Deleting a Playlist

To delete a playlist

1. Go to the Content tab and then select the Playlists tab.
2. Select the playlist in the workspace and click Delete.

Removing Videos from a Playlist

To remove videos from a manual playlist:

1. Go to the Content tab and then select the Playlists tab
2. Select the playlist.
3. Select one or more videos from the Playlist Entries and use the horizontal arrows to move them to the Entries table.

Removing a video from a playlist does not delete it from your content library.

You cannot remove a video from a rules based playlist directly. Instead, you can:

- Modify the tags of the video so that the video no longer has any of the rules based playlist's tags.
- Modify the tags of the playlist so that they no longer include any of the video's tags.
- Delete the video.

Customizing Additional Features for Playlists

When creating a player (either with one or multiple tabs) you will see additional configuration options under the Playlist Items section. Various types of information for each of the playlist items, such as number of plays, tags, rank etc. are displayed.

Use options in the Features section to customize the player's design.

Flash Studio

This section describes how to create and customize playlists and players using the Flash Studio.

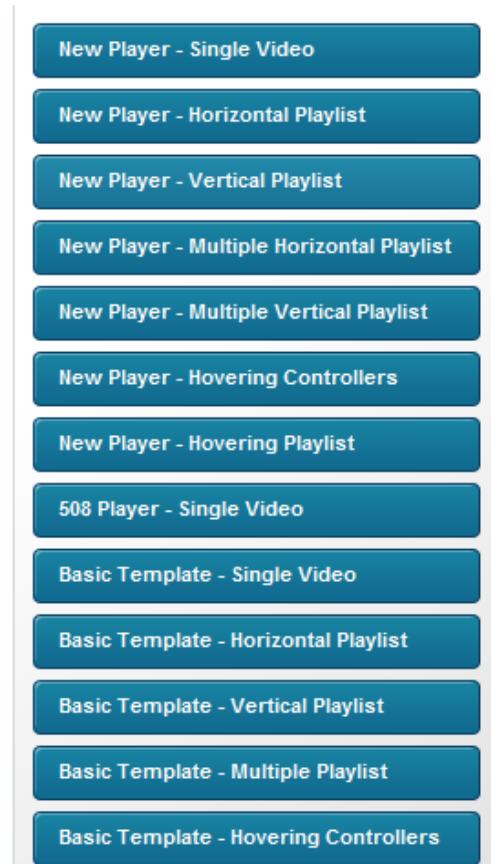
Designing and Configuring a Player

After you've created your playlist, you can assign your playlist to a player using the Flash Studio.

Player List

The Studio menu Flash tab displays the list of the players defined in the system. The default players that are included within the system, as well as players defined and created by administrators via the KMC are displayed. A default playlist is automatically created for a new player based on the most played entries for the Partner ID.

The Flash Studio contains the following templates of players:



A Flash studio template is a collection of features of a specific Kaltura Flash Player configuration. The

template is actually a collection of the player uiConf and another .xml file called features.xml. For more information, see [here](#).



Workflow:

1. [Select the Type of Player.](#)
2. [Configure the Player Basics Settings.](#)
3. [Configure the Player Features.](#)
4. [Configure the Player Style](#)

Select the Type of Player

To create a player

1. Select the Studio tab and then select Flash Studio.
2. Select the type of player to create.
The Create New Player window is displayed.

Configuring the Player Basics Settings

To configure the player's Basics settings

1. Select the Basics tab and enter an informative Player Name (required).
2. Set the Video Ratio – select to keep or stretch your media to fit the player when the media and player aspect ratios are different.
3. Select Auto-play features.
4. Select the Playlist's [controls](#).

If you are creating a Player and a Playlist you will also see the Playlist Controls. Check Automatically continue to the next entry, to play the playlist media consecutively.

For playlists with images, set the duration for images to be displayed during the continuous play of the playlist.

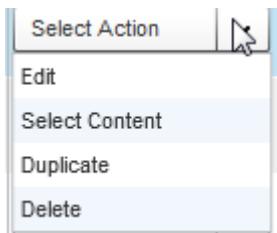
Playlist controls do not apply to the 508 Player.

Editing a Player

The changes you make to an existing player will propagate to all sites where the player has been embedded, including syndicated players on other sites.

To edit a player

1. Select the Studio tab and select Flash Studio.
2. Click on the relevant player in the Player List.
Players created manually through Kaltura's professional services cannot be edited in this area.
3. Select Edit from the Select Action drop down.



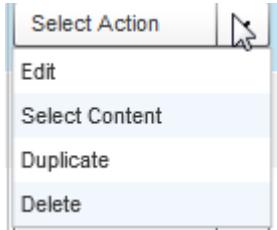
The player configuration Features tab is displayed. See [Player Control Options](#).

4. Check the control options for the player and then Save Changes.

Adding Content to a Player

To add content to a player

1. Select the Studio tab and then select Flash Studio.
2. Highlight the relevant player in the Player List and select Select Content from the Select Action drop down.



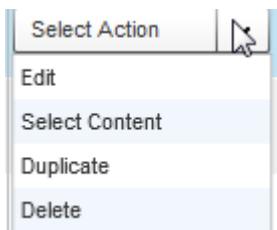
The Entries table from the Content tab is displayed.

3. Select an Entry. You can preview the entry using the player you started off with.
4. Click Preview and Embed and then grab the embed code and copy it to publish the player to your site.
5. Click Save and Close.

Duplicating a Player

To duplicate a player

1. Select the Studio tab and then select Flash Studio.
2. Click on the relevant player in the Player List.
Players created manually through Kaltura's professional services cannot be edited in this area.
3. Select Duplicate from the Select Action drop down.



The player configuration Features tab is displayed. See [Player Control Options](#).

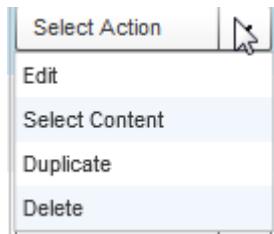
4. Check the control options for the player and then Save Changes.

Deleting a Player

Deleting a player eliminates it from all the locations where the player has been previously embedded. For example, if you have embedded a player using this design on your site or an external site, after you delete it from the Player List, the player will no longer appear and a blank area is displayed on the website.

To delete a player

1. Select the Studio tab and then select Flash Studio.
2. Click on the relevant player in the Player List.
3. Select Delete from the Select Action drop down.

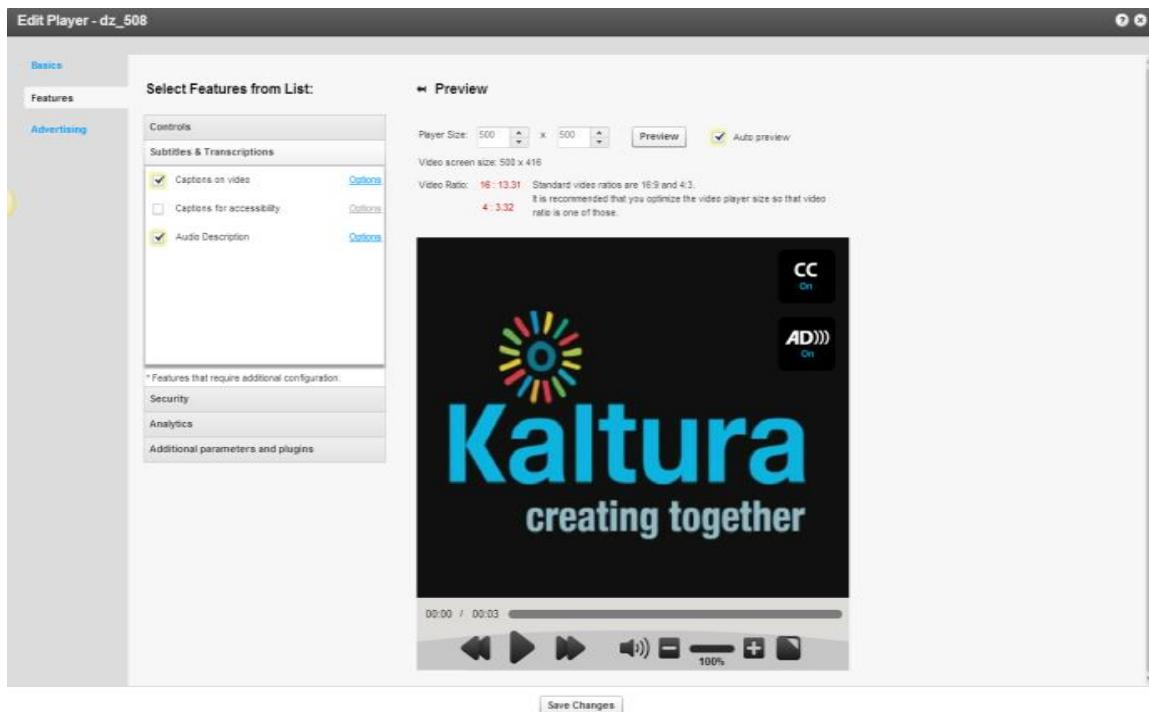


508-Compliant Video Player

The 508 compliant video player includes functionality and interface design that support federal accessibility requirements as outlined in the Voluntary Product Accessibility Template. Please note that the 508 compliant player has limited functionality.

To create the 508 player

1. Select the Studio tab and then select the Flash Studio.
2. Select 508 Single player Video,
3. Edit the player. In the Players List, select the player and then in the Actions column elect Edit.
4. In the Basics tab:
 - d. Enter an informative Player Name (required).
 - e. Set the Video Ratio – select to keep or stretch your media to fit the player when the media and player aspect ratios are different.
 - f. Select Auto-play features.
 - g. Save changes.
5. In the Features tab:
 - a. Select the Player Controls.
 - b. Select the Subtitles and Transcriptions Options. See [Setting Up Captions for Display](#).
 - c. Save Changes.



The player includes:

- Support for captions file in timed text or SRT formats for the video/audio file
- Support for an audio description in a standardized format for the video/audio file
- Hidden text elements for every non-text element (for screen readers)
- Tooltips
- Keyboard tabbing and controls
- No color coding information
- High contrast controls
- No draggable controls

Configuring the Player Advertising Settings

To configure the player advertising settings

1. Select the Studio tab and then select Flash Studio.
2. Select or create a player.
3. Select the Advertising tab.
4. Toggle on Yes to Request ads for this player. See [Advertising and Ad Networks](#).
5. Fill in the fields that define how the player handles advertisements, and click Save Changes.

Configuring the Player Features

The **Features** tab is made up of different sections, controlling the various features of the player.

Use the options in this tab to select the features (buttons, layers and modules) to be included in your player. The main screen is divided into the Features List on the left and the Preview Pane on the right. As

you select your features from the list, you can preview the changes in real time in the preview pane on the right.

Features List

The Features List contains the list of configurable features (buttons, layers and modules) available for this player. Checking the box next to any feature allows you to preview it in the Preview Pane. Most of the features have in-depth configuration options.

To view and customize the player different features

1. Select the Studio tab and then select Flash Studio.
2. Select a player.
3. Select the Features tab.
4. Click the options link next to each feature name.

Features are grouped by their type/usage:

Controls

The Controls area includes basic player features, such as title text, play, scrubber and more. You can also access each of these features using the JavaScript API.

Controls

<input checked="" type="checkbox"/> Title Text	Options
<input checked="" type="checkbox"/> Your Watermark	Options
<input checked="" type="checkbox"/> Left Play Counter	Options
<input checked="" type="checkbox"/> Right Play Counter	Options
<input checked="" type="checkbox"/> Flavor Selector	Options
<input checked="" type="checkbox"/> Full Screen Button	Options
<input checked="" type="checkbox"/> On-video Play Button	Options
<input checked="" type="checkbox"/> Play - Pause Button	Options
<input checked="" type="checkbox"/> Volume Controller	Options



Kaltura Logo For KMC (Black)

The preview shows a black player interface with the Kaltura logo at the top. Below the logo, there is a large blue "Kaltura" text with "creating together" underneath. A play button icon is visible on the left, and a scrubber bar with "00:00 / 00:03" is at the bottom. The watermark "your WATERMARK could be here" is visible at the bottom left.

Distribution and User Interaction

The Distribution and User Interaction area includes features that assist in content distribution, such as the download and share buttons. Note that the download button only supports downloads of single video files and does not support mix downloads - [contact Kaltura Professional Services](#) to enable download of mix content.

Controls	
<input type="checkbox"/> Share	Options
<input type="checkbox"/> Download Button	Options
<input type="checkbox"/> Upload Button*	Options
<input type="checkbox"/> Remix Button*	Options
<input type="checkbox"/> Capture Thumbnail	Options
<input type="checkbox"/> Flag Button	Options
<input type="checkbox"/> Stars Rating	Options



Subtitles and Transcriptions

In the Subtitles and Transcriptions area, you can select the type of captions files to use. See [Setting Up Captions for Display](#).

Create New Player

Basics
Select Features from List:

Features

Controls
Distribution and User Interaction
Subtitles & Transcriptions
<input type="checkbox"/> Supply Component* Options
<input type="checkbox"/> Captions on video Options
<input type="checkbox"/> Captions for accessibility Options

You can also select whether to use an Audio Description file if you have configured a 508 compliant player. See [Adding an Audio Description File to an Entry](#).

The screenshot shows the 'Edit Player - new_508' interface. On the left, there's a sidebar with tabs: 'Basics', 'Features' (which is selected), and 'Advertising'. The main area is titled 'Select Features from List:' and contains three sections: 'Controls', 'Subtitles & Transcriptions', and 'Captioning'. Under 'Captioning', there are three items: 'Captions on video' (checked), 'Captions for accessibility' (checked), and 'Audio Description' (unchecked). Each item has an 'Options' link next to it.

Security

In the Security area, you can select to enable DRM with WideVine. Adding the DRM-Widevine option enables license protected playback of encrypted content in the player (Flash player only). This option is applicable only when the DRM feature is enabled for your account. For more information see [Kaltura's Digital Rights Management \(DRM\) Service with Widevine Setup and Workflow Guide](#).

The screenshot shows the 'Security' section. It has a single item: 'DRM - Widevine' with a checked checkbox and an 'Options' link.

Analytics

In this area you can select to enable Google or Akamai Media Analytics.

The screenshot shows the 'Analytics' section. It lists two options: 'Google Analytics' (checked) and 'Akamai Media Analytics' (checked), each with an 'Options' link.

Click on the options to configure the Analytics parameters.

Akamai Analytics, supports sending player analytic event to Akamai. Google Analytics, supports sending player analytic event to Google.

For a full implementation description, see [Google Analytics for the Kaltura Player](#).

Custom Buttons

The Custom Buttons area requires a higher level of expertise, and enables you to customize your player via JavaScript. Buttons evoke pre-defined JavaScript functions.

Additional Parameters and Plugins

To simplify the management of many of the player features, Kaltura has implemented the “UIVars” to override and configure player features.

Kaltura UIVars allow publishers to pre-set or override the value of any FlashVar (object level parameters), show, hide and disable existing UI element, add new plugins and UI elements to an existing player and modify attributes of all the player elements. For more information see [How to use the Kaltura Player Studio's Additional parameters and plugins](#).

Additional parameters and plugins

Add additional parameters to your player

Paste your plug-in line here:

Key-value table:

Add Remove Delete all

Playlist Items (For players with playlist)

The Playlist Items area allows you to select which information is presented for each item on the playlist (for example, show thumbnail, rank, tags and more).

Preview Pane

The Preview Pane enables you to preview the selections you make in the Features List area as well as define the player size and preview the player in different states (during play, pause, end, etc.).

Player Size

Set the player size by selecting the width. The player height will adjust accordingly based on the width and the video screen ratio selected in the Template Tab.

Auto Preview

In the Studio tab the player is automatically rendered every time you change a control. Uncheck Auto-preview to discontinue this behavior.

Preview States Buttons

These buttons enable you to preview the player in different states: before play, during play, paused and end screen. Alternatively you can simply play the demo content within the player, pause the video manually, etc.

To configure the player's features

1. Select the Features tab.



2. Expand the menus to configure your player.

Any changes you make will appear in the preview area. (Click the Preview button to see the changes.)

3. Click Save Changes.

Examples

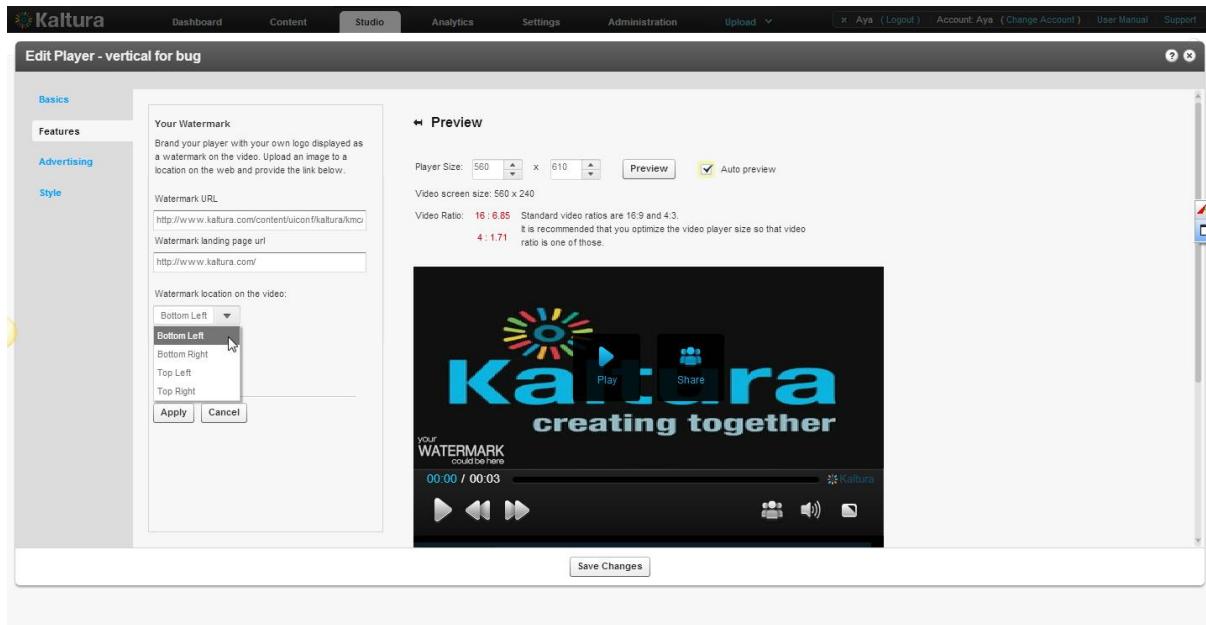
The following player displays an example of the default player design with a watermark display.



NOTE: This sample presents only one of many set-up scenarios. There are many configuration options within this section.

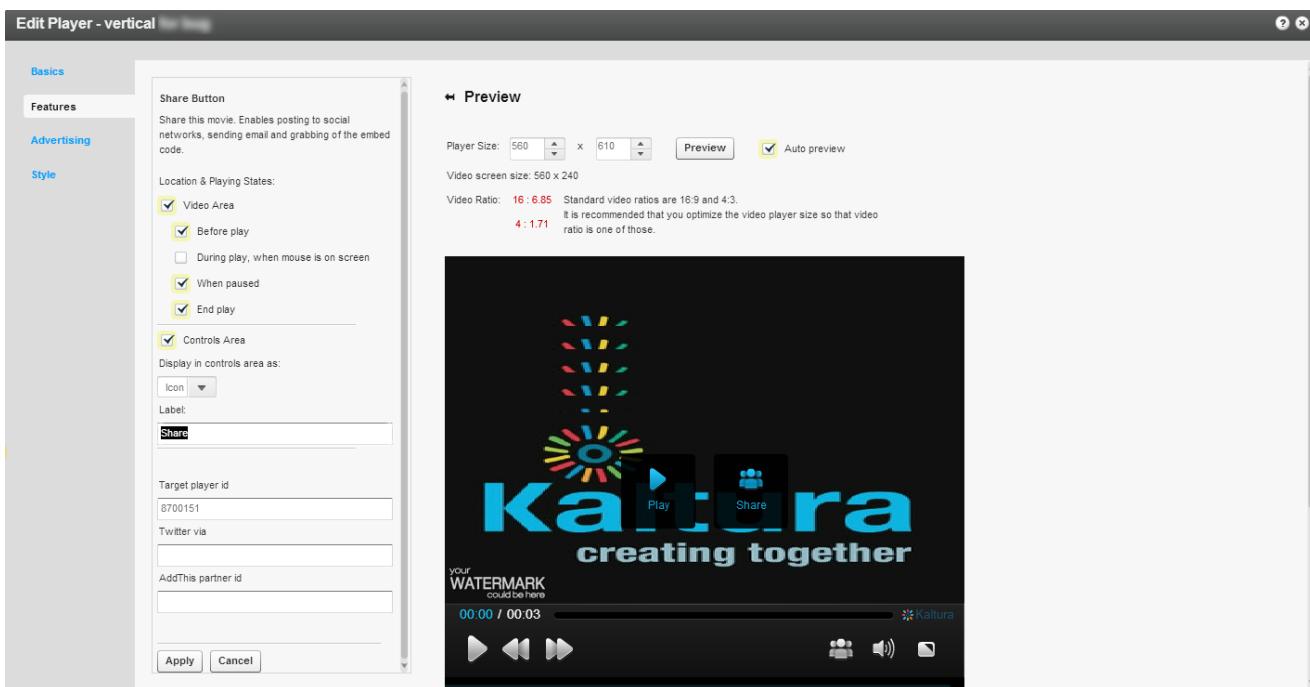
To change where the watermark is displayed in a player

1. Select Controls, see [Player Control Options](#), check Your Watermark and then click Options.
2. In the Watermark Location on the video drop-down menu select the location position.
3. Click Preview and then Apply to confirm your choice.



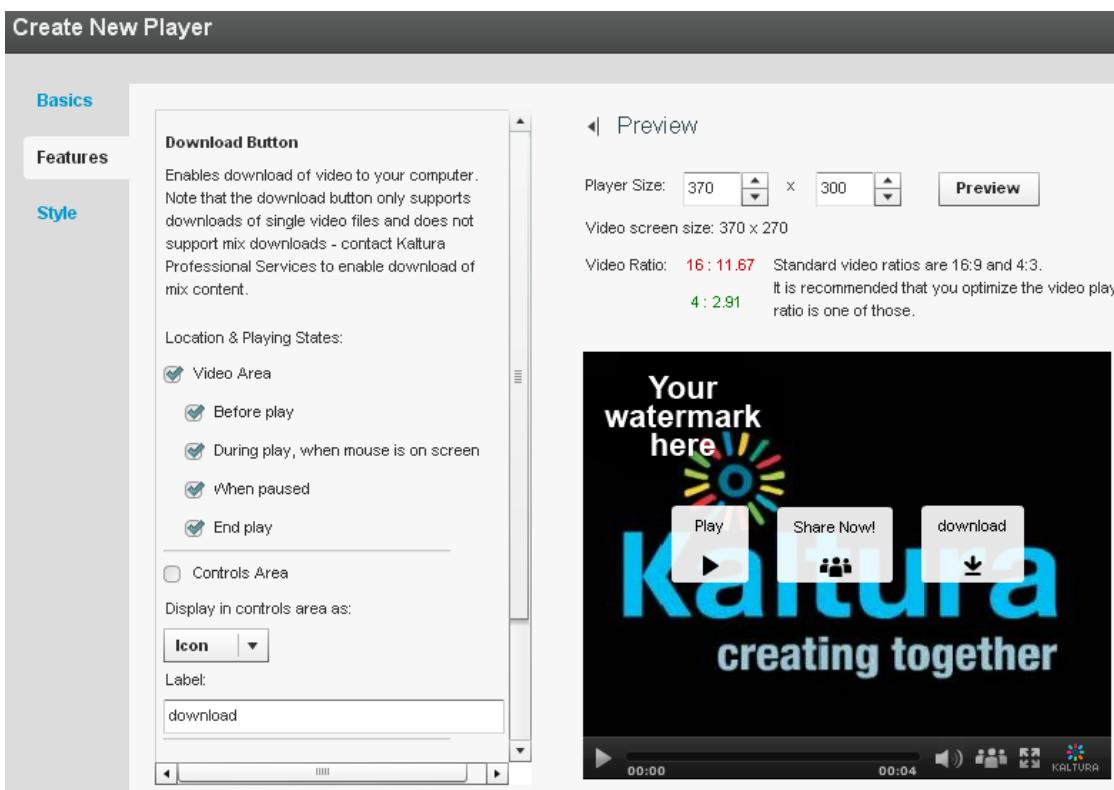
To change the label of the Share button

1. Select Distribution and User Interaction; see [Distribution and User Interaction](#).
2. Check the Share button and click Options.
3. In the Label field, enter new text (for example, Share Now!).
4. In the Preview area, click the Preview button to see the changes.
5. On the Share Button pane, click Apply to confirm your choice and return to the Features list.
6. Enter other relevant parameters for sharing to Twitter or AddThis.
7. Click Apply and Save Changes.



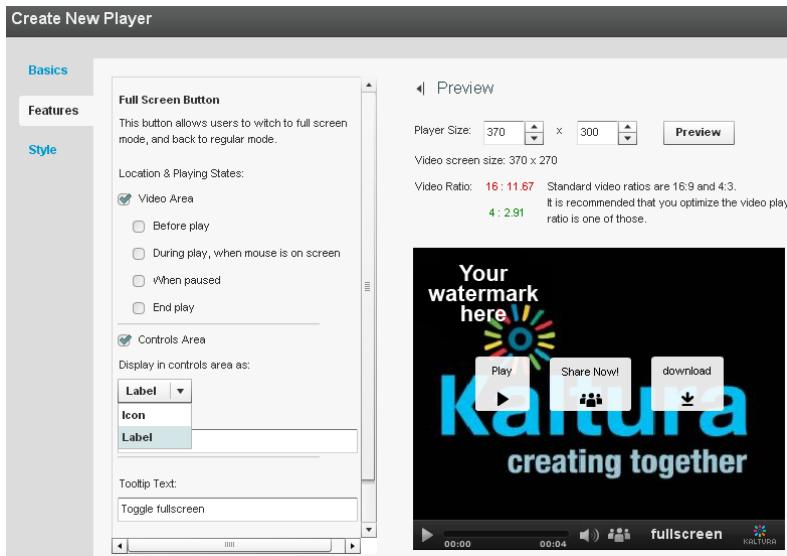
To add a download button to the video area only

1. Select Distribution and User Interaction.
2. Check Download button feature and click Options.
3. Clear the Controls Area option.
4. Under Location & Playing States, check Video Area.
5. Under Video Area, check or clear playing states to determine when to display the download button in the video area.
6. In the Preview area, click the Preview button to see the changes.
7. On the Download Button pane, click Apply to confirm your choice and return to the Features list.
8. Click Save Changes.



To change a Full Screen button in the control area of a player to text button

1. In the Edit Player or Create New Player window, select the Features tab.
2. On the Controls menu, check Full Screen Button and then click Options.
3. On the Full Screen Button pane:
 - o Check Controls Area.
 - o In the Display in controls area drop-down menu, select Label.
 - o (Optional) In the Button Label field, enter new text.
4. (Optional) In the Tooltip fields, enter new text.
5. In the Preview area, click the Preview button to see the changes.
6. On the Full Screen Button pane, click Apply to confirm your choice and return to the Features list.
7. Click Save Changes.

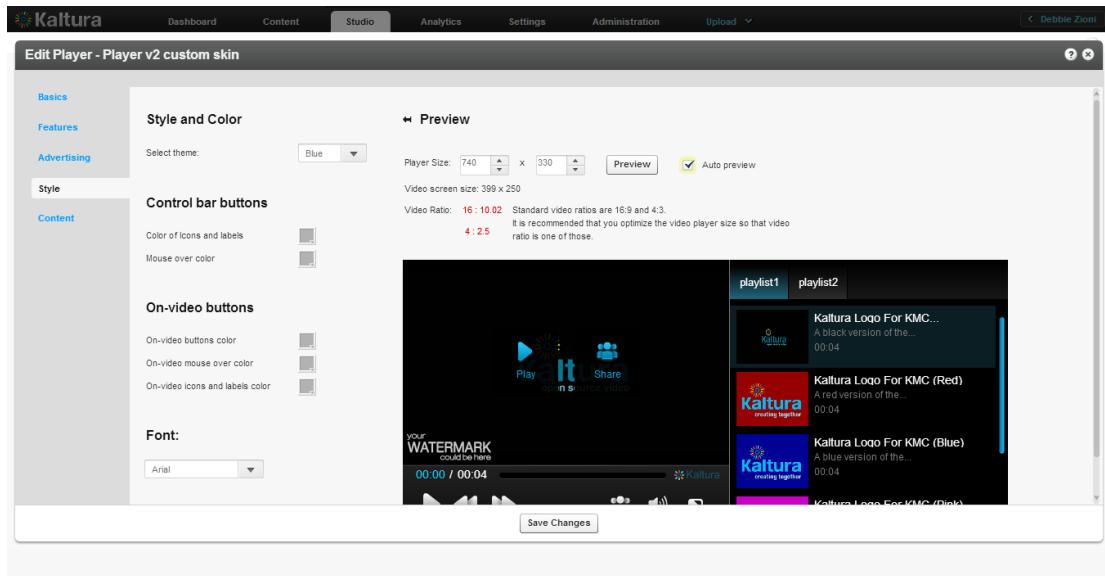


Configuring the Player Style

Use the Style tab to select the theme, colors and fonts for your player.

To configure the player style

1. Select the Style Tab.
2. Under Style and Color, select **Dark** or **Light** in the Select theme drop-down menu.
3. Under Control bar buttons and On-video buttons, click the small colored square next to each option to open a color picker.
4. For each option, select a color or enter a color value.



5. Under Font, select a font in the drop-down menu.
6. In the Preview area, click the **Preview** button to see the changes.
7. Click **Save Changes**.

- 8.** After you define your player template, features and style, click Save Changes to complete your player configuration and design.

Your new player is displayed in the Players List.

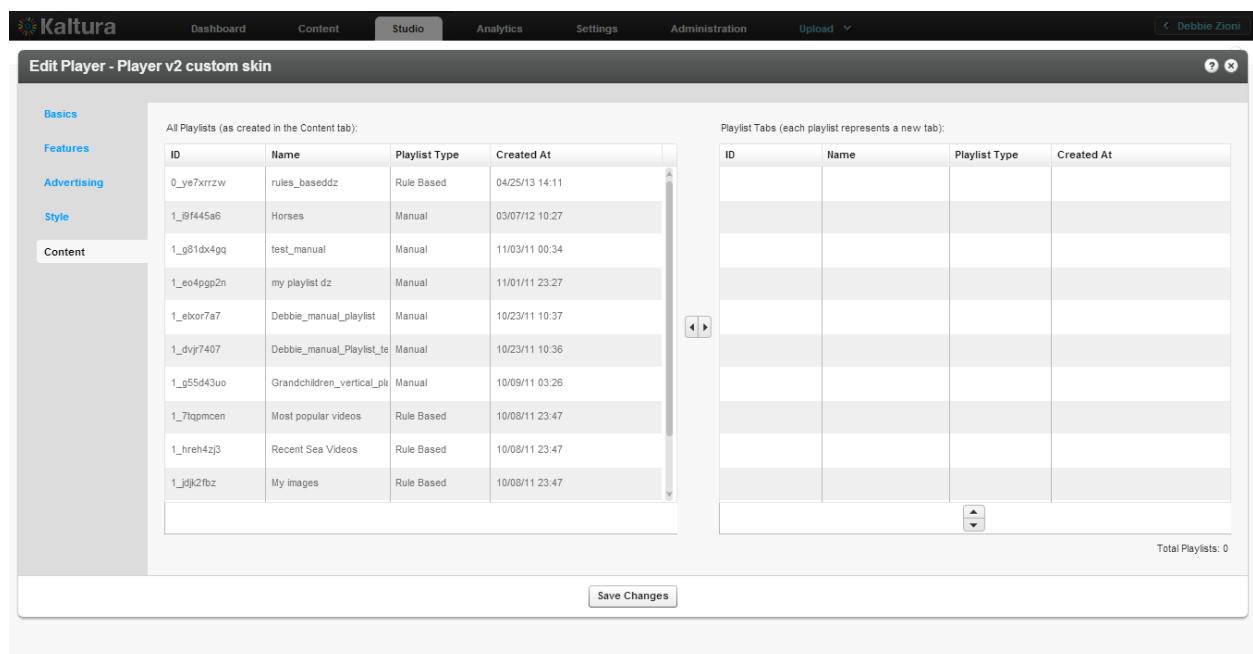
Configuring the Player Content

Use the Content tab to select the content for your player.

To configure the player content

- 1.** Select the Content Tab.
- 2.** Use the arrows to move content into your playlist for the specified player.

- 3.** Click Save.



ID	Name	Playlist Type	Created At
0_ye7xrzw	rules_baseddz	Rule Based	04/25/13 14:11
1_Bf445a6	Horses	Manual	03/07/12 10:27
1_g81dx4gq	test_manual	Manual	11/03/11 00:34
1_eo4ppg2n	my playlist dz	Manual	11/01/11 23:27
1_elkor7a7	Debbie_manual_playlist	Manual	10/23/11 10:37
1_dvjr7407	Debbie_manual_Playlist_te	Manual	10/23/11 10:36
1_g55d43uo	Grandchildren_vertical_pk	Manual	10/09/11 03:26
1_7tqmcen	Most popular videos	Rule Based	10/08/11 23:47
1_hreh4zj3	Recent Sea Videos	Rule Based	10/08/11 23:47
1_djk2fbz	My images	Rule Based	10/08/11 23:47

Total Playlists: 0

Save Changes

Managing Metadata

This section contains the following topics:

- [Entry Metadata](#)
- [Creating and Managing Content Categories](#)
- [Uploading Content and Setting Metadata](#)
- [Metadata and Related Files](#)
- [Kaltura Custom Metadata Functionality](#)
- [Managing Schemas](#)

Entry Metadata

Entry Metadata fields are used to tag, manage, search and expose content. You can populate out-of-the-box fields, or create your own custom metadata schema. Kaltura provides extensive asset management and metadata capabilities. Each media entry has a list of predefined metadata fields including: Name, Description, Tags, Categories, Thumbnails, Duration, Views, and other fields.

Types of Metadata

Kaltura supports three types of metadata for its media assets.

1. Technical metadata (read only) – includes the technical attributes of the media file. For example, the file type, duration, file format. See [KalturaMediaInfo](#) in the API Documentation, for a full list of predefined fields.
2. Basic metadata – includes Name, Description, Tags, and Categories' fields. In addition, Kaltura allows referencing the media entry using an external identifier which can be stored in the Reference ID field.
3. Custom metadata – includes custom fields, defined under one or more schemas, which allow enhancing any media object into a custom business object.

Commercial users, please contact your account manager to enable this feature in your account.

Technical metadata, also known as system metadata, is generated automatically during ingestion and encoding of the file. All technical metadata information can be accessed through the Kaltura APIs.

Basic metadata is the information you input to the KMC through the Metadata tab. The Reference ID field allows storing an external identifier for supporting integrations with systems external to Kaltura or can be used to match a filename to an entry using the Drop Folder feature. See [Automated Content Ingestion via a Drop Folder](#). Tags are comma separated and can be used as filters for searching through your content. Categories allow assigning media objects to taxonomies.

Custom metadata, also referred to as Custom Data is stored in a schema, also known as a metadata profile. You can create multiple schemas and assign them to any Kaltura object. The KMC supports schemas for entries and categories only. To extend the metadata of an entry, you need to create a custom schema for entries. See [Adding a Schema](#).

Custom data is stored as an XSD schema that you can use to create, edit, and manipulate data. You can

also use the XSD schema to generate your own metadata interface. Custom data XSDs are account specific.

Metadata Actions

You can manage assets and metadata through the:

- KMC UI - You can edit basic and custom metadata for a single asset, or apply a change of a few basic metadata fields to multiple selected assets.
- KMC Entries Bulk upload (CSV/XML) – You can add assets in batch, combining both media files and associated metadata. (See [Bulk Upload and FTP Upload](#)).
- Kaltura APIs – All metadata-related functionality available through the KMC can also be performed using the Kaltura APIs. The APIs also expose additional functionality not available through the KMC. For more information see [here](#).

Uploading Content and Setting Metadata



Uploading Content and Setting Metadata Workflow:

1. [Upload a media file then set its metadata](#).
2. [Ingest a media file bundled with metadata \(CSV, XML, API\)](#)
3. [Prepare a metadata-only "draft" entry for future ingestion of media files](#).

Upload a Media File and Set Its Metadata

To upload a media file and set its metadata

1. Go to the Upload tab.
2. Upload a media file. See [The Upload Tab](#).
3. Go to the Content tab and select the Entries tab.
4. Select a Video/Audio entry.
5. In the Metadata tab, add or edit the following metadata information:
 - a. Name
 - b. Description (Optional)
 - c. Tags
 - d. Categories
 - e. Reference ID (Optional).
6. If you have Custom Data for entries, you can edit the Custom Data fields for the entry. For multiple schemas, use the drop down Jump To menu to select the schema for the entry. See [Upload a Media File and Set Its Metadata](#).
7. Click Save & Close.

The Entry ID assigned to a metadata entry can be used to assign metadata to multiple files. See [Editing and Creating Transcoding Profiles](#).

Ingest a Media File Bundled with Metadata (CSV, XML, API)

To enable more advanced content ingestion options, the provided CSV/XML samples can be extended to

include multiple/custom metadata items, account specific settings, update action and advanced content ingestion options (for example, ingestion of multiple transcoding flavors, multiple thumbnails etc.) Each item element within the XML, and each line in the CSV, represents a single entry created in the publisher account. Each entry will be populated with the metadata listed in its item element and the content referenced from it. When submitted, the bulk upload XML/CSV is validated on the Kaltura server. The validation includes an inspection of the XML structure, and verification of elements' structure and order compliance with Kaltura's bulk upload XSD (XML schema). For more information see [Bulk Upload and FTP Upload](#).

To ingest a media file bundled with Metadata

1. Select the Upload tab.
2. Click Download CSV/XML Samples.
3. Enter the metadata in the relevant fields.
4. For more information on the XML Custom data upload see the following:

http://www.kaltura.com/api_v3/xsdDoc/?type=bulkUploadXml.bulkUploadXML#element-customDataItems

http://www.kaltura.com/api_v3/xsdDoc/?type=bulkUploadXml.bulkUploadXML#element-customData

Prepare a Metadata-only "Draft" Entry for Future Ingestion of Media Files

To create a draft entry

1. Go to the Upload tab.
2. [Prepare a Video/Audio Entry](#).

To add the content (media source file) into the metadata entry

1. Go to the Content tab and select the Entries tab.
2. Select a Draft (No Media) entry.
The Edit Entry- Draft Entry form is displayed.
3. Select the Flavors tab.
4. Add the media source file. Select from one of the following options:
 - **Upload Files** – upload from your desktop
 - **Import Files** – import from the web.
 - Enter the File URL and select the Transcoding Flavor.
 - Click Import.

Metadata and Related Files

Related Files are relevant to metadata in relation to transcript and captions/subtitles. Captions and Subtitles files are considered as metadata files that are time based and related to an entry. For more information, see [Uploading and Modifying Related Files](#).

Kaltura Custom Metadata Functionality

Managing Metadata

You can create a unique metadata schema. The entire schema management is done via the KMC UI. You can add fields of the following types:

- **Text field** – values are free text
- **Text select list** – this is similar to the text field, also known as List of Values. This option allows the publisher to define a predefined list of fields to be used. After you enter the values, you are presented with a select box element to select a value from the existing list (for example countries, months)
- **Date** - a date field
- **Entry ID list** - a list to a different entry (asset) that can be used to create compound structure. Examples of this would be, Related Videos, linking trailer to full-length film etc.

The following is an example of a Custom Metadata Schema.

New Metadata Schema

Name*	User Manual Demo						
Description	for docs						
Apply To*	Select Object Type ▾						
Download XSD schema	Entries Categories						
System Name	Name	Description	Full Description	Type	Max Values	Searchable	Position
TeaserTitle	Teaser Title			Text	1	Yes	▲ ▼ X
FullTitle	Full Title			Text	1	Yes	▲ ▼ X
ArticleText	Article Text			Text	1	Yes	▲ ▼ X
PublishDate	Publish Date			Date	1	No	▲ ▼ X
PublishStatus	Publish Status			Text Select List	1	Yes	▲ ▼ X
Copyright	Copyright			Text	1	Yes	▲ ▼ X
Authors	Authors			Text	Unlimited	Yes	▲ ▼ X
RelatedLinks	Related Links			Text	Unlimited	Yes	▲ ▼ X
YouTubeDistribut...	You Tube Distributi			Text Select List	Unlimited	Yes	▲ ▼ X
RelatedEntries	Related Entries			Entry-id List	Unlimited	Yes	▲ ▼ X

Add Field

Save Changes

Using Custom Data for Entries

As a best practice we recommend richly mapping your media assets with metadata to make your assets more findable and better used as business objects.

You can fill in the values for the defined schema for each media asset (entry). The UI elements are built per the field type supporting text fields, checkboxes for multiple selections (from predefined values list), date selector (for date fields), text list (for multiple value fields), and linked entries (for creating structure).

The schemas you customize may be used for viewing and editing, as well as for filtering, search, and syndication rules. Custom data may be used as a condition for distributing content. For example if you are trying to distribute data and a custom data field has been defined and expected by the distribution channel, if the custom data is not received, the content will not be distributed.

Searching (and creating syndication rules) by a custom field is integrated into the KMC UI and workflows.

Using Custom Data for Categories

Using Custom Data for categories is useful when you need to set the category itself with non-standard metadata. You can manage metadata for display on the channel page in your application, within the category object and not through entries' metadata. You can create complex filters to control which categories and channels to display in different areas of your website, and specify other options.

Creating and managing categories' custom data is identical to how entries' custom data schemas and values are managed and set in the KMC. Custom Data schemas should be set to apply on entries or on categories and cannot apply on both.



NOTE: The categories' custom data is not inherited by the entries associated with each category. Categories' custom data is solely related to the category object and applies on category related Kaltura API calls only.

Managing Schemas

A schema is a model for describing the structure of information. Each data schema holds a list of customized fields. An XSD (XML Schema Definition) provides a way to describe and validate data in an XML environment.

Adding a Schema

To add a schema

1. Select the Settings tab and then select the Custom Data tab.
2. Click Add New Schema.
The New Metadata Schema window appears.
3. Enter a Name and Description.
4. Select what entity to apply the metadata to. The options are Entries or Categories.
5. Enter the System Name (optional). This field is required if you are uploading content using Bulk XML files or if you need access to the schema via the API.
6. Click Add Field.
7. [Add custom data fields.](#)

Adding Custom Data Fields

To add custom data fields

1. Select the Settings tab and then select the Custom Data tab.
 2. Add a schema. See [Adding a Schema](#).
 3. Click Add Field.

The New Field window appears.

New Field

Field Name:

Field Type: 

- Text
- Date
- Text Select List
- Entry-id List

Max Number of Values:

Searchable?

Description:

Full Description:

Save

4. Select the Field type. See [Kaltura Custom Metadata Functionality](#).
5. Enter values for the field or list.
6. (Optional) Add a Description, or Full Description.
7. Click Save. The Custom Fields List is displayed.
8. Use the up and down arrows to change the order of the fields.

The following is an example of entering data as a Text Select list for the field Publish Values.

New Field

Field Name:

Field Type: 

Optional Values:
enter the values, one per line

Submitted for review
Pending review
Approved
Flagged

Max Number of Values: 

Searchable?: 

Description:

Full Description:

Save

The following screen displays a schema with an entry ID chosen.

Setting Values for Custom Metadata Fields - Per Entry

To add values to the custom metadata fields

1. Select the Content tab and select Entries.
 2. Click on entry in the Entries table.
The custom data is displayed in the Metadata tab.
 3. Add or modify the Custom Data values and click Save & Close.

The following screen demonstrates the values insertion page within a specific schema. Use the scroll to view the entire schema information.

Edit Entry - open_shut

Metadata

Thumbnails Name: open_shut
Description:

Access Control

Scheduling Tags: Enter tags

Flavors

Distribution Categories:

Captions

Advertisements

Related Files

Users

User Manual Demo

Teaser Title:

Full Title:

Article Text:

Publish Date: 15

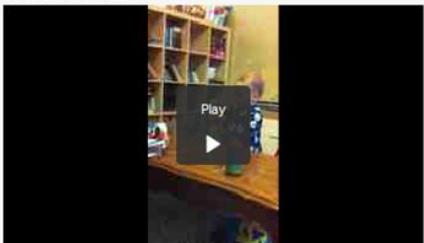
Publish Status:

Copyright:

Authors: [X Remove](#) [+ Add](#)

Related Links: [X Remove](#)

Entry ID: 0_2rn0a468



[Preview & Embed](#) [Clip This](#) [Trim This](#)

Creator: debbie.zioni@kaltura.com
Created on: 06/05/2012
Landing Page:

Type: Video Duration: 00:34
Moderation: Auto approved Clipped from: 0_ehtb0...
Plays: 0

[◀ Previous Entry](#) [Next Entry ▶](#)

[Save](#) [Save & Close](#)

To add or remove related entries

1. Create a schema and add the Related Entries field. See [Adding Custom Metadata Fields](#).
2. Select an Entry and select the Metadata tab.
3. Scroll to the Related Entries field and click +Add/remove Linked Entries.

4. Move the Related Entries from the Entries table to the Selected Entries list and click Save.

Name	Plays	Duration
ls_test	0	00:00
kisses_NEV	0	00:54
open_shut	0	00:34
open_shut	0	01:00
open_shut	0	00:11

Name	Type	Plays	Duration

Setting Values for Metadata Fields - Per Category

Custom Data values are set to categories in a similar way they are [set for entries](#), but from the metadata

tab of the Edit Category window.

To add values to the custom metadata fields

1. Select the Content tab and select Categories.
2. Click on a category in the Categories table.
The custom data is displayed in the Metadata tab.
3. Add or modify the Custom Data values and click Save & Close.

The following screen demonstrates the values insertion page within a specific schema. Use to scroll to view the entire schema information.

Edit Category - My Channel

Category ID: 162911

Metadata

Entitlements

Name:

Description:

Tags:

Reference ID:

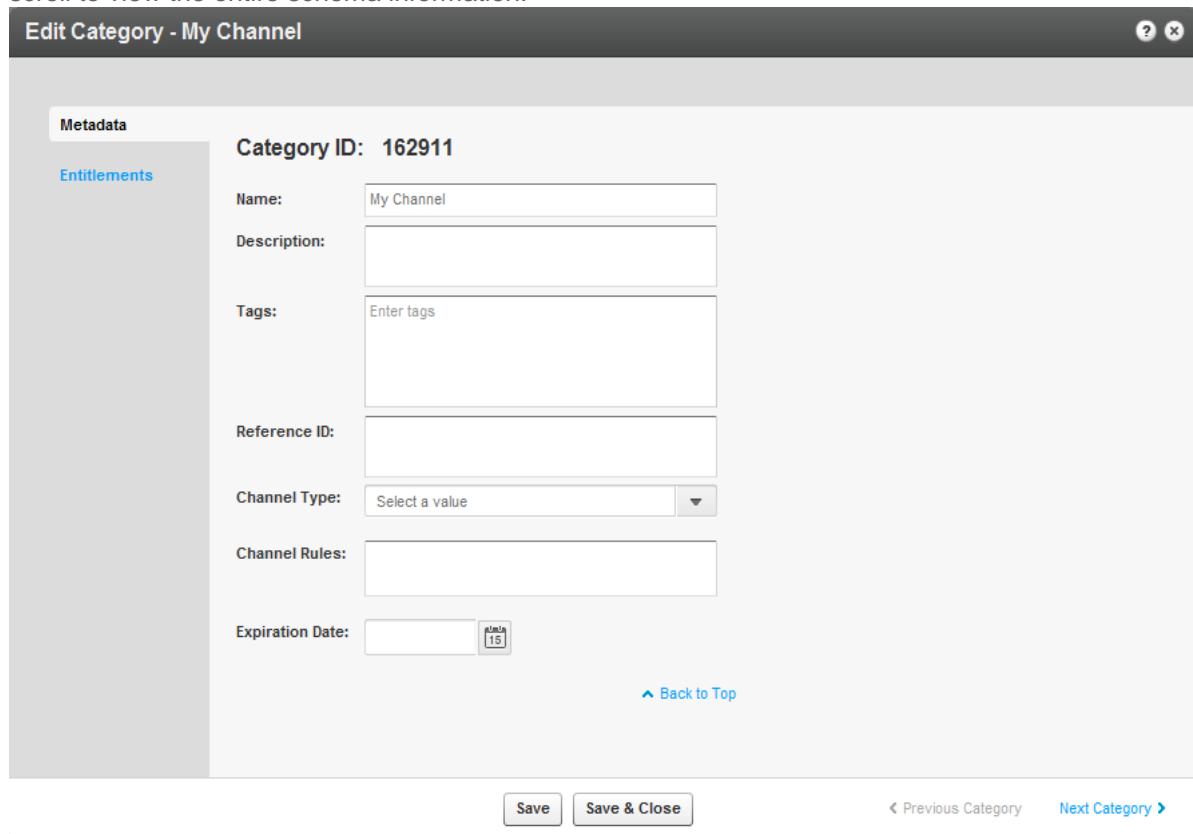
Channel Type:

Channel Rules:

Expiration Date: days

[▲ Back to Top](#)

[◀ Previous Category](#) [Next Category ▶](#)



Locating Content in the KMC

This section contains the following topics:

- [Searching Through Entries](#)
- [Filtering Content in the Entries Table](#)
- [Searching Through Categories](#)
- [Filtering Categories in the Categories Table](#)
- [Searching Playlists](#)

You can use categories, tags, or any of your custom metadata fields to locate content in the KMC.

Searching Through Entries

The search box in the Entries page enables you to search for specific entries or entry attributes that exist in your account.

Entries Search Rules

1. The Kaltura search engine will match the search term within the KMC search box against the following entry attributes:
 - Entry Name
 - Entry ID
 - Entry Tags
 - Entry Description
 - Entry Reference ID
 - Entry owner ID
 - Entry ID of origin entry for clips created in Kaltura
 - any Entry custom data fields of type: text that was set to be searchable
 2. Search criteria may include alphanumeric as well as special characters such as: ` ~ ! @ # \$ % ^ & * () - _ = + [] { } ; : ' \ | / ? < >
 3. The spacebar is treated as an AND search operand.
For example, searching for "hello world" will result with all entries that include both the word hello and the word world in one of the searchable entry attributes.
 4. The comma (,) character is treated as an OR search operand.
For example, searching for **hello, world** will result with all entries that include either the word **hello**, or the word **world** in one of the searchable entry attributes.
 5. The exclamation (!) character is treated as an AND NOT search operand.
For example, searching for **hello ! world** should result with all entries that include the word hello but do not include the word world.
- NOTE:** The ! at the beginning of the search criteria is not supported within this AND NOT operand context. To search for words that start/end with, or contain the ! character, you have to

enter \! (back slash then exclamation mark) in the search field.

For example, if you want to search for entries that include the word **!hello** or **hello!**, enter the following terms within the KMC search box: **\!hello or hello\!**

6. The quote ("") characters are treated as an EXACT MATCH search operand.

For example, searching for "**hello world**" will result with all entries that include the exact **hello world** phrase in one of the searchable entry attributes.

To search through entries

1. Go to the Content tab and select the Entries tab.
2. Enter your search criteria and click the magnifying icon on the right, or press Enter.
The search is applied on the entry or the **entry attributes** selected.
You can search for content and then create playlists containing the filtered content.

To create playlists based on filtered content

1. Search for content based on a filter.
2. Click Add Playlist to create a playlist.

To clear the search box

- Click the X icon on the right.

Filtering Content in the Entries Table

The list of entries can be filtered according to the parameters that are specified in the filter bars on the left side of the page. You can filter entries using the search criteria, specific categories, [Additional Filters](#), or custom metadata based filters

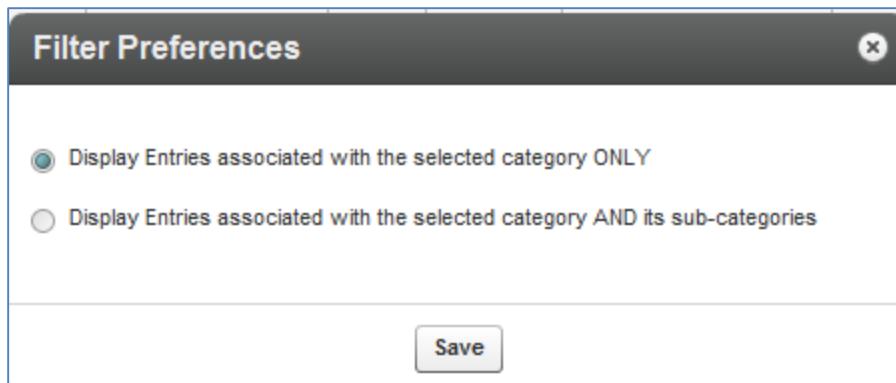


NOTE: You can sort the Entries Table by clicking on the various columns or using the scroll bar. You can also select how many items to display per page (10 to 500).

Using Categories as Filters

You can filter the entries in the Entries Table by selecting specific categories in the categories filter bar on the left side of the page.

You can open the Categories Filter Preferences from the preferences icon at the top right corner of the categories filter area. Your preferences will impact the behavior of the category filter.



You can navigate within the categories tree to select the categories you want to filter entries by. Each category selection refreshes the Entries Table.

You may also use the Search Categories field to search for categories you want to filter by, instead of navigating to these categories from the categories tree.

The image shows two side-by-side screenshots of the KMC Entries interface. Both screenshots show the same category tree on the left and an empty "Entries" table on the right. The difference is in the "Filter by Categories" section:

- Left Screenshot:** Shows the "All Categories (No Filter)" checkbox is unchecked. The category tree is fully expanded, showing all levels of hierarchy (MediaSpace, site, channels, galleries, and specific content types like Sports, Education, Cool Videos, News, Events, and private).
- Right Screenshot:** Shows the "All Categories (No Filter)" checkbox is checked. The category tree is collapsed at the top level (MediaSpace and myApplication). A search bar at the bottom of the tree has the word "sports" typed into it, and the path "MediaSpace>site>galleries>Sports" is highlighted in blue, indicating the specific category being filtered.



NOTE: When a category has more than 1000 sub categories, the category cannot be expanded in the category tree. Use the Search categories option.

Using Additional Filters

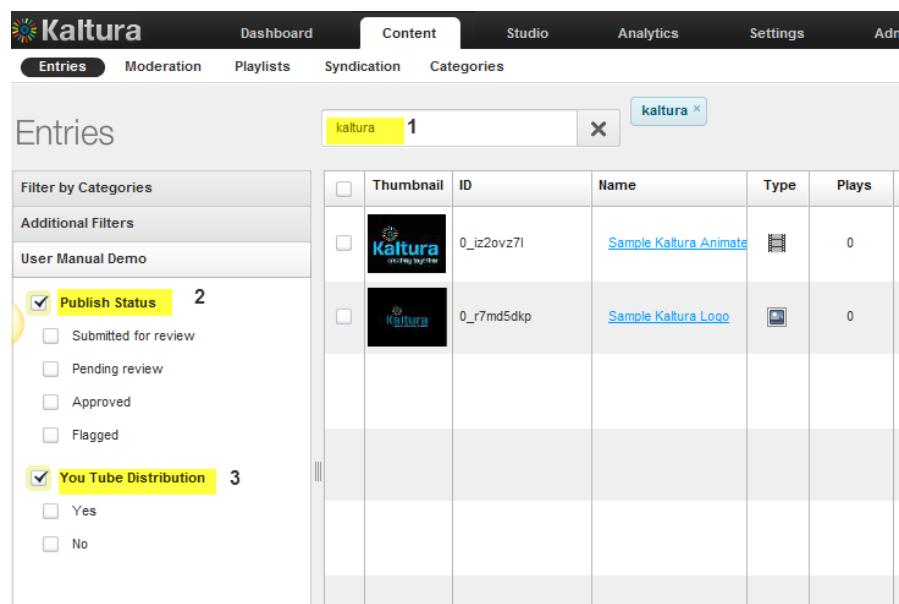
To use additional filters

- Click "Additional Filters" to open more filter options, including:
 - Between any two specific dates
 - By media type (Audio, Video, Image, Video Mix, Live Stream)
 - By Ingestion Status (Ready, No Media, Pending, Uploading, Transcoding, Error)
 - By duration — Short clips (up to 4 minutes), Medium clips (4 to 20 minutes), Long clips (more than 20 minutes)
 - By Original or Clipped entries – original media, entries created by clipping
 - By Scheduling status (Past, Live now, Scheduled to go live at a later date, Scheduled between specified dates)
 - By moderation status
 - By Media Replacement Status
 - By Access Control Profile (See [Access Control Profiles](#) for more details.)
 - By video quality (Transcoding Flavor)
 - By Distribution Destination (See [Distribution and Syndication](#) for more details.)

You can filter content using a single or multiple criteria.

Performing a Search Based on Metadata Fields

You can use custom fields to search for content and create playlists. To search textual fields, use the search box, for canned lists use the custom Metadata Filters. See [Searching Playlists](#).



Thumbnail	ID	Name	Type	Plays
	0_iz2ovz7l	Sample Kaltura Animate	Video	0
	0_r7md5dkp	Sample Kaltura Logo	Image	0

Footnote	Label	Specification
1	Search text	Search text to apply to all textual custom data, for example teaser title, authors
2	Search filter for Publishing Status	For publishing status
3	Search filter for Distribution settings	For content based on distribution channel's settings

Entries Table Filter Indications

When the Entries table is filtered by categories, filters and/or search criteria, indications for the selected filters are displayed above the Entries Table. You can remove a filter directly from this display by clicking on the x on the name of the filter.

Searching Through Categories

When managing your categories, the search box in the Categories page enables you to search for specific categories or category attributes that exist in your account.

Category Search Rules

When searching for categories from the KMC search box in the Categories page the following rules apply:

- The Kaltura search engine will match the search term within the KMC search box against the following category attributes:
Category Name, Category ID, Category Tags, Category Description, Category Reference ID, any Category custom data fields of type: text that was set to be searchable.
- Search criteria may include alphanumeric as well as the following special characters such as: ` , ~ ! , @ , # , \$, % , ^ , & , * , (,) , - , _ , = , + , [,] , { , } , ; , : , \ , | , / , ? , < , >
- The **space character** is treated as an AND search operand. For example, searching for **hello world** will result with all categories that include **both** the word **hello** and the word **world** in one of the searchable category attributes.
- The **comma character** is treated as an OR search operand. For example, searching for **hello, world** will result with all categories that include **either** the word **hello** or the word **world** in one of the searchable category attributes.
- The **! character** is treated as an AND NOT search operand. For example, searching for **hello ! world** should result with all categories that include the word **hello**, but do not include the word **world**. The **!** at the beginning of the search criteria is not supported within this AND NOT operant context. When searching for actual words that start/end with the **!** character, the **!** character should be escaped using a backslash ****. For example, if you want to search for categories that include the word **!hello** or **hello!** you should enter the following terms within the KMC search box:

!hello or hello!

- The “” characters are treated as an EXACT MATCH search operand. For example, searching for "hello world" will result with all categories that include the exact **hello world** phrase in one of the searchable category attributes.

To search through categories

1. Go to the Content tab and select the Categories tab.
2. Enter your search criteria and click the magnifying icon on the right, or press Enter.
The search is applied on the category or the **category attributes** selected. For canned lists, use the Categories Metadata Filters.

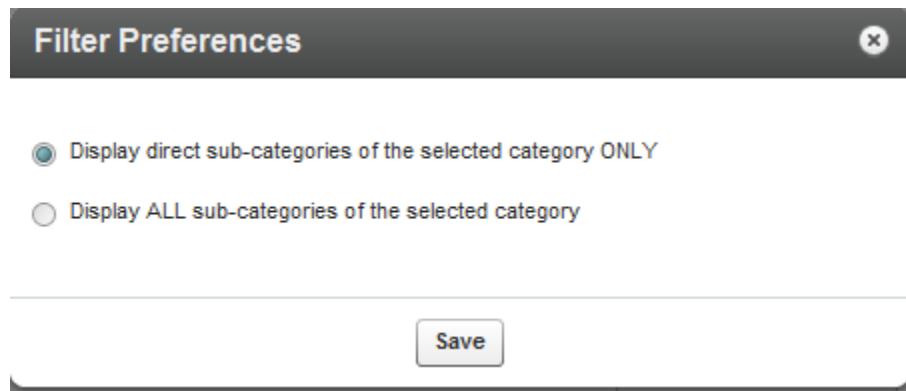
Filtering Categories in the Categories Table

When managing categories, the Categories Table can be filtered according to the parameters that are specified in the filter bars on the left side of the page. You can filter categories using the search criteria, by categories. For listing categories under a specific parent category, use **Additional Filters** or use the custom data based filters.

Using Categories as Filters

When managing categories, you can filter the categories in the Categories Table by selecting specific categories in the categories filter bar on the left side of the page.

You can open the Categories Filter Preferences from the preferences icon at the top right corner of the categories filter area. Your preferences impact the behavior of the categories filter.



You can navigate within the category tree to select the categories you want to filter the Categories Table by. Each selected category refreshes the Categories table.

You may also use the Search Categories field to search for categories you want to filter by, instead of navigating to the categories from the categories tree.

The image consists of two side-by-side screenshots of the KMC Categories interface.

Left Screenshot: Shows a 'Filter by Categories' dropdown menu. Under 'MediaSpace', the 'site' category is expanded, showing 'channels', 'galleries' (which is checked), and several sub-categories like 'Sports', 'Education', etc. Other collapsed categories include 'private' and 'myApplication'. Below the tree is a 'Search Categories' input field and an 'Additional Filters' button.

Right Screenshot: Shows a 'Filter by Categories' dropdown menu. Under 'MediaSpace', the 'site' category is expanded, showing 'galleries' and 'myApplication'. Below the tree is a search bar containing 'galler' and a results panel showing 'MediaSpace>site>galleries'.



NOTE: When a category has more than 200 sub categories it cannot be expanded in the category tree. Use the Search categories option.

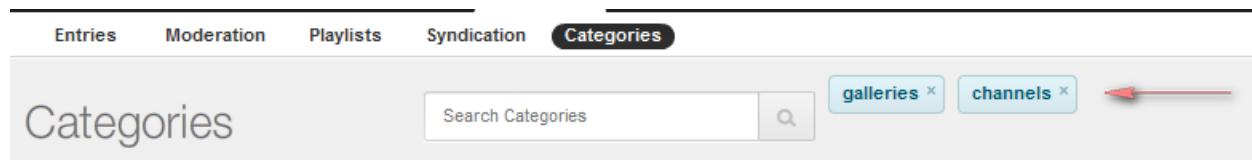
Using Additional Filters

To use additional filters

- Click "Additional Filters" to open more filter options, including:
 - Created Between any two specific dates
 - By content privacy options (available with entitlement configuration only)
 - By category listings(available with entitlement configuration only)
 - By contribution policy(available with entitlement configuration only)
 - By the availability of specific end –user permissions(available with entitlement configuration only)

Categories Table Filter Indications

When the Categories table is filtered by categories, metadata filters or search criteria, indications for the selected filters are displayed above the Categories Table. Click on the X to remove a filter directly from this display.



Searching Playlists

Use the Filters pane to search for playlists in your account. You can search for any word in the playlist name, tags or both. You can also filter by date by select a date range or by clicking the calendar icons on the Created between fields.

CHAPTER 14

Managing Access Control Profiles

This section contains the following topics:

- [Access Control Profiles](#)
- [Creating an Access Profile](#)
- [Assigning an Access Control Profile to an Entry](#)
- [Content Scheduling](#)

Access Control Profiles

Kaltura supports several publication restrictions allowing limited access to content when business requirements dictate it. These restrictions can be placed on the entry level but can also be streamlined to be set automatically or on demand, on a group of items based on a set of criteria, during upload via a bulk upload CSV file, or during an update transaction using Kaltura's APIs. See [Kaltura API documentation](#).

An Access Control Profile defines authorized and restricted domains where your content can or cannot be displayed, countries from which it can or cannot be viewed, white and black lists of IP addresses and authorized and unauthorized domains in which your media can be embedded. Use the Access Control tab to view existing profiles and create new ones.

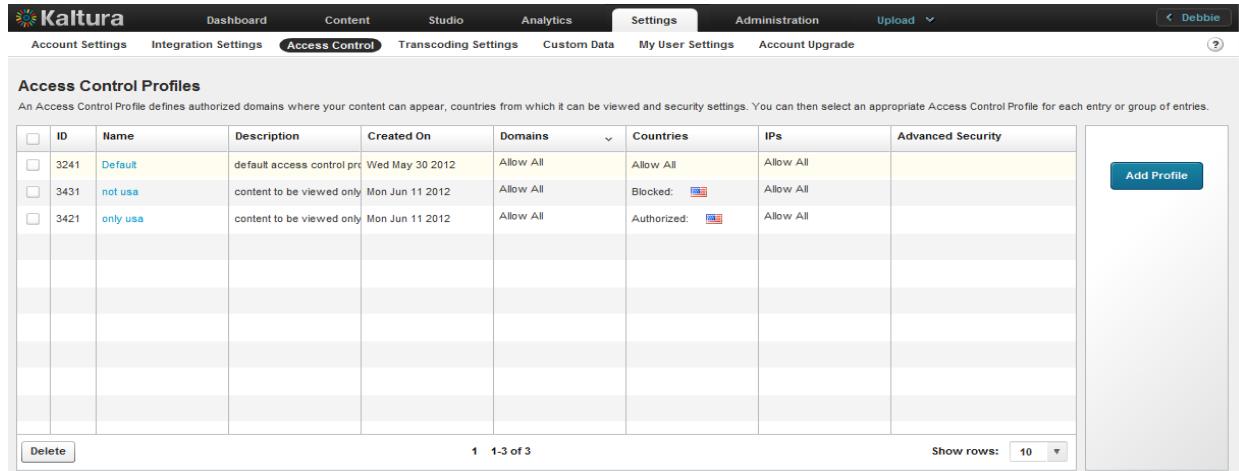
Controlled access provides authentication and authorization capabilities. Developer authentication is done using a combination of the Partner ID and one of two “secrets”, each providing a different set of authorization capabilities. In return, a Kaltura Session token (“KS”) is generated, through which API calls can be made.

You can segregate your content based on your various user groups and audiences. You can create content channels to be accessed only by certain users, and allow other content items to be available to all. Access profiles also allow you to manage groups and users on your own identity.

To view Access Control settings

- Select the **Settings** tab and then select the **Access Control** tab.

The Access Control Profiles window is displayed. A default access control profile that permits access to all is configured automatically.



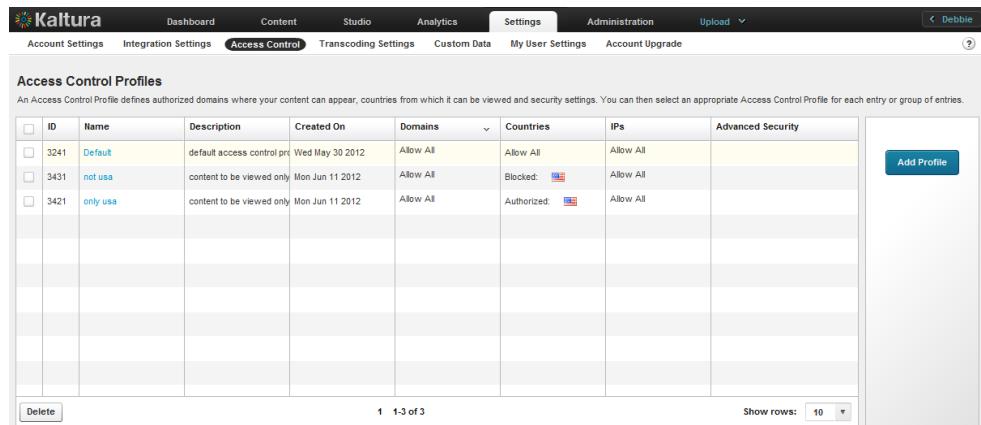
ID	Name	Description	Created On	Domains	Countries	IPs	Advanced Security
3241	Default	default access control pr	Wed May 30 2012	Allow All	Allow All	Allow All	
3431	not usa	content to be viewed only	Mon Jun 11 2012	Allow All	Blocked: 	Allow All	
3421	only usa	content to be viewed only	Mon Jun 11 2012	Allow All	Authorized: 	Allow All	

Creating an Access Profile

To create an access control profile

- Select the **Settings** tab and then select the **Access Control** tab.

The Access Control Profiles window is displayed.



ID	Name	Description	Created On	Domains	Countries	IPs	Advanced Security
3241	Default	default access control pr	Wed May 30 2012	Allow All	Allow All	Allow All	
3431	not usa	content to be viewed only	Mon Jun 11 2012	Allow All	Blocked: 	Allow All	
3421	only usa	content to be viewed only	Mon Jun 11 2012	Allow All	Authorized: 	Allow All	

- Click Add Profile.

The New Access Control Profile window is displayed.

New Access Control Profile [?](#) [X](#)

Access Control Profile Details

*Profile Name:

Description:

Authorized Domains

Which DNS domains are able to access the video?

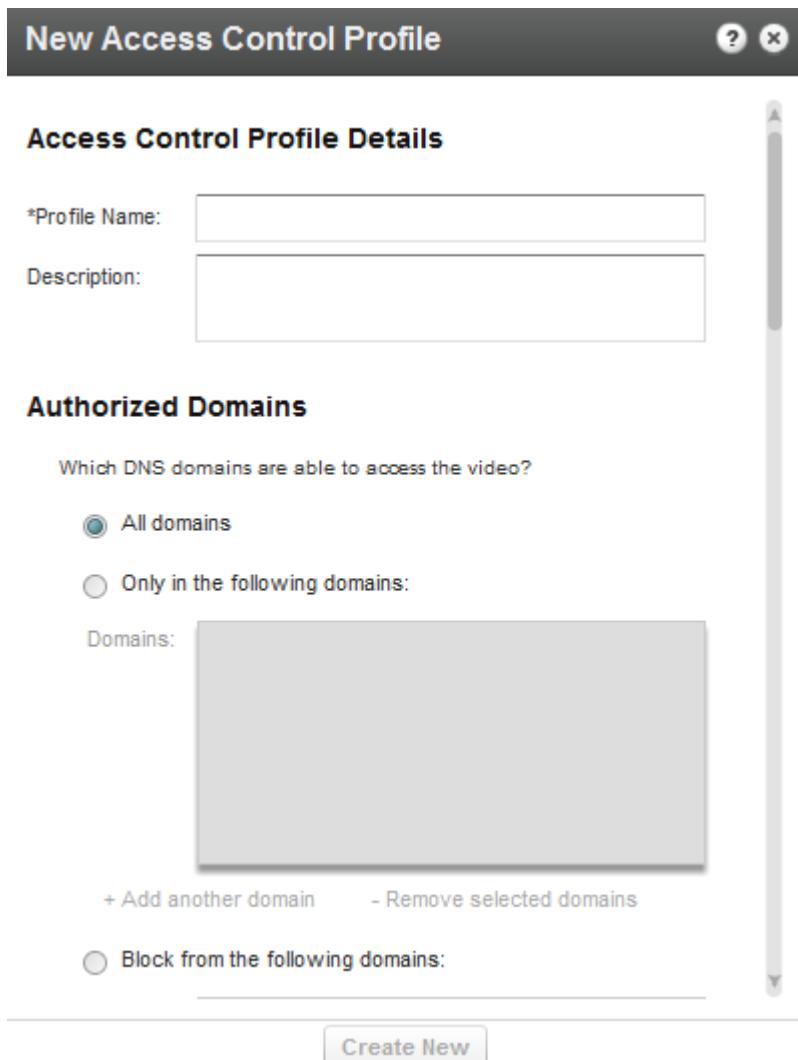
All domains
 Only in the following domains:

Domains:

+ Add another domain - Remove selected domains

Block from the following domains:

Create New



3. Enter an informative Profile Name and Description for the profile.
4. Configure the Authorized Domains. See [Restricting Domains](#).
5. Configure the Authorized Countries. See [Restricting Countries for Viewing](#).
6. Configure the Authorized IP Addresses. See [Restricting Views by IP Address](#).
7. Configure the Authorized Flavors. See [Restricting Access for Specific Flavors](#).
8. Configure the Advanced Security. See [Restricting Views with a Server Side Secret](#)
9. Click Create New.

Editing an Access Profile

To edit an access control profile

1. Select the Settings tab and then select the Access Control tab.
The Access Control Profiles window is displayed.
2. Select the access profile you want to edit.
The Edit Access Control Profile window is displayed.

3. Modify the profile according to the sections described in [Creating an Access Profile](#).

Restricting Domains

Kaltura's Access Control mechanism provides the means to restrict content playback from specific domains. This is useful to prevent scraping of content from your website or re-sharing of content on other sites that are not yours.

Domain restrictions allow you to define a “white list” of domains that allow only playback attempts of content placed on these domains to be granted. Any playback attempt via the Kaltura Dynamic Player placed on a domain *not* on this list will be denied. In the same manner a “black list” can be defined performing the opposite constraint. Any playback attempt from these domains will be denied. You can create a combination of both “white listed” and “black listed” domains.

To restrict content to specific domains.

In the **Authorized Domains** section, select one of the following options:

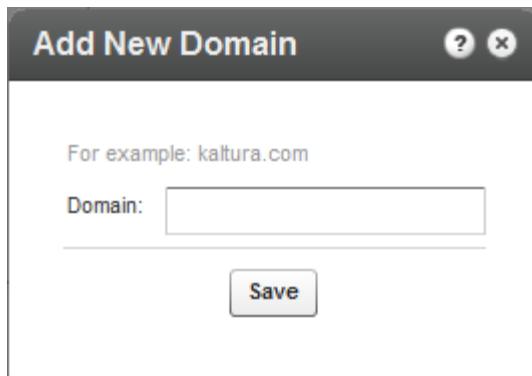
- Toggle All Domains – content will display in all domains.
- Toggle Only in the following domains - enter a site or list of approved sites that are allowed to display Kaltura content. See [Add or Remove a Domain](#).
- Toggle Block from the following domains - enter a domain or list of approved of domains that are not allowed to display Kaltura content. See [Add or Remove a Domain](#).

Adding or Removing a Domain

To add a domain

In the **Authorized Domains** section, select one of the following options:

1. Click + Add another domain.

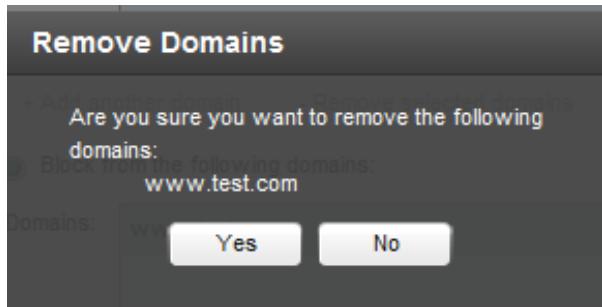


The screenshot shows a modal dialog titled "Add New Domain". At the top right are a question mark icon and a close (X) icon. The main area contains the text "For example: kaltura.com" and a text input field labeled "Domain:". Below the input field is a "Save" button.

2. Enter the domain name in the format of *company.com*

To remove a domain

1. Select a domain from the listed domains.
2. Click the - Remove selected domains.



3. Click Yes.

Restricting Countries for Viewing

Geographic restrictions, similar to domain restrictions, allow you to define a “white list” or a “black list” of specific geographical locations, limiting or enabling playback attempts of content for users located in these locations. For example, a Kaltura Player entry assigned with geo-restrictions where the white list contains only Spain can be placed on any domain but will only be playable by viewers located in Spain.

To restrict content to specific countries

In the New/Edit Access Control Profile window, scroll down to the **Authorized Countries** section. Select one of the following options:

- Toggle Anywhere— content will be displayed in all countries.
- Toggle Only from the following countries- select a country or list of approved countries that will display content. See [Add or Remove Geographic Regions \(Countries\)](#) .
- Toggle Block from the following Countries - enter a country or list of approved of countries to exclude. See [Add or Remove Geographic Regions \(Countries\)](#).

Adding or Removing Geographic Regions (Countries)

To add a geographic region

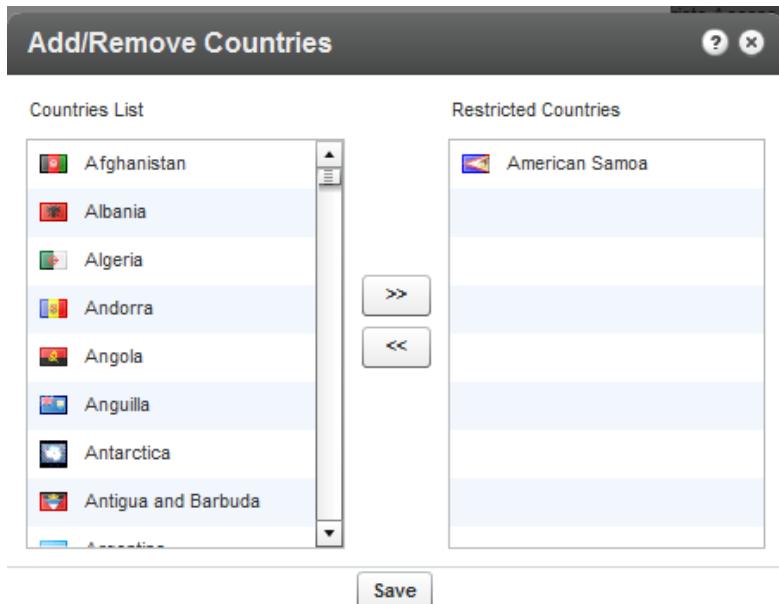
1. Click + Add Remove Countries.

The screenshot shows a dialog titled "Add/Remove Countries". On the left is a "Countries List" containing a scrollable list of countries with their flags: Afghanistan, Albania, Algeria, American Samoa, Andorra, Angola, Anguilla, and Antarctica. On the right is an "Allowed Countries" list which is currently empty. Between the two lists are two buttons: "">>>" and "<<". At the bottom is a "Save" button.

2. Use the scroll (Ctrl button for multiple selections) and select the countries from the Countries List.
3. Use the arrow buttons to transfer the selected countries to the Allowed Countries.
4. Click Save.

To remove a geographic region

1. Click+ Add Remove Countries.



2. Use the scroll (Ctrl button for multiple selections) and select the countries from the Restricted Countries.
3. Use the arrow buttons to transfer the selected countries to the Allowed Countries.
4. Click Save.

Restricting Views by IP Address

You can restrict content view by IP addresses or ranges and determine which IP ranges will be allowed to view the content.

To restrict Views by IP Address

In the New/Edit Access Control Profile window, scroll down to the **Authorized IPs** section. Select one of the following options:

- Toggle All IPs – content will be displayed for all IP addresses.
- Toggle Only from the following IPs- select a range of approved IPs that will display content. See [Add or Remove IP Addresses](#).
- Toggle Block from the following IPs- enter a range of approved IPs that should be excluded from content viewing. See [Add or Remove IP Addresses](#).

Adding or Removing IP Addresses

To add or block IP addresses

1. Click + Add Another IP.

Use the following formats:
Single IP: e.g. 192.168.10.1
Range: e.g. 192.168.10.1-192.168.10.255
CIDR notation 192.168.10.1/24
IP+Mask: e.g. 192.168.10.1/255.255.255.0

IP:

Save

2. Use the notation indicated to enter IP addresses.
3. Click Save.

To remove IP addresses

1. Highlight the IPs you want to remove from the restricted list.
2. Click +Remove Selected IPs.
A warning message is displayed.
3. Click Yes.

Restricting Access for Specific Flavors

You can restrict content view by flavors and determine which flavors will be allowed for playback and download authorization and for DRM licensing authorization when applicable. The access control flavor authorization enables you to define restriction rules that are enforced by the Kaltura server, adding a stronger level of security to player tag based flavor controls.

To restrict access for specific flavors

In the New/Edit Access Control Profile window, scroll down to the **Authorized Flavors** section. Select one of the following options:

- All Flavors – content will not be restricted by access control for any flavors
- Toggle Only flavors defined in the following list - select the approved flavors that will display content. See [Adding or Removing Flavors](#).
- Toggle Block flavors defined in the following list - select the approved flavors that should be excluded from content viewing. See [Adding or Removing Flavors](#).

Edit Access Control Profile 

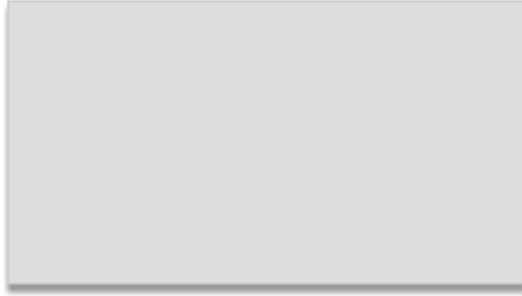
Authorized Flavors

Which flavors are authorized for playback and download?

All Flavors

Only flavors defined in the following list:

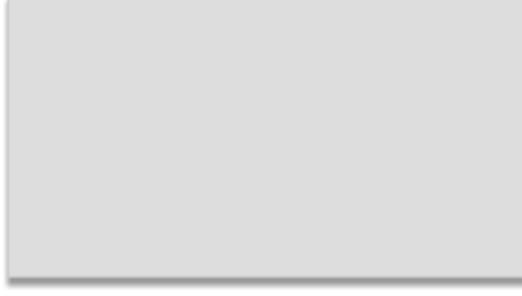
Flavors:



+ Add / - Remove Flavors

Block flavors defined in the following list:

Flavors:



+ Add / - Remove Flavors

Adding or Removing Flavors

To add flavors

1. Click + Add/-Remove flavors.
2. The list of available flavors is displayed,



3. Use the arrows to move the relevant flavors to the Allowed Flavors section.
4. Click Save.

To remove flavors

1. Highlight the flavors you want to remove from the restricted list.
2. Click +Remove.
3. Click Save.

Restricting Views with a Kaltura Session

Often, the user authentication/entitlement mechanism that decides whether a user is entitled to access a specific media entry or not, will reside outside of Kaltura. When the authentication mechanism resides outside Kaltura, we recommend that you use an Advanced Kaltura Session (KS) based Access Control mechanism, that permits access to the media only when a valid Kaltura Session is provided. .The external entitlement mechanism will then generate the valid Kaltura Session when users should be permitted to view the content.

The session is created using a secret. The external entitlement mechanism will then generate the valid KS when users should be permitted to view the content. Common examples include -

When implementing paid content where the payment gateway is not Kaltura, the server processing the payment will be the mechanism deciding on entitlement. After the payment is processed, the payment server creates a valid Kaltura Session by calling the Kaltura API and passes that KS to the Kaltura player.

When implementing a single-sign-on and permissions mechanism using LDAP or other authentication mechanism outside of Kaltura, the server responsible for user authentication contains the entitlement logic. The authentication server will call the Kaltura API and generate a valid KS when appropriate.

A Kaltura Player marked with tokenized access requires a “session token” to be created and provided during every playback. A session token can only be created by a developer possessing valid credentials and expires after a limited amount of time. Thus, even if an attempt to grab the item’s direct URL is successful, the playback session will soon expire and without possession of the valid credentials, regeneration of a new token will not be possible.

This option is useful to prevent scraping of content from your website or re-sharing of content on other sites that are not yours and provides an additional amount of security to content display.

Pay-Per-View

You can enable paid programming with a video preview, and easy, on-the-fly payment options for full video access.

To create a Kaltura Session restriction to view content

- Check Secure viewing of this video with Kaltura Session (KS).

To enable a free preview

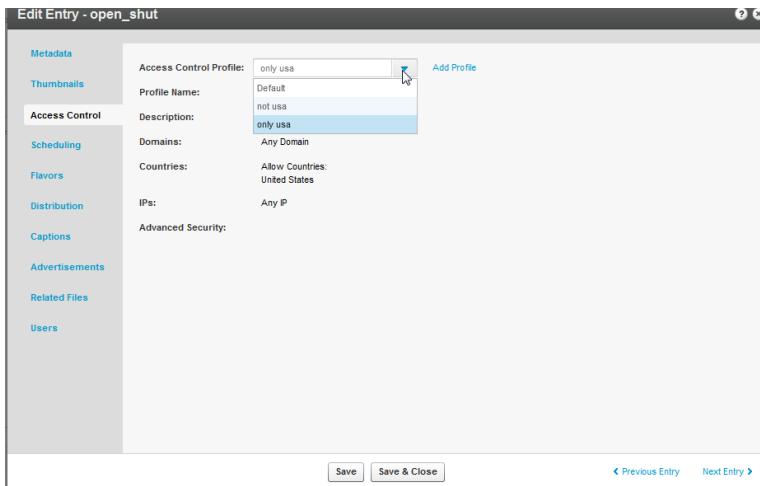
1. Check Free Preview.
2. Enter the amount of time in seconds for the free preview display.

Assigning an Access Control Profile to an Entry

You can assign an Access Control Profile to an entry.

To assign an access control profile to an entry

1. Go to Content tab and select the Entries tab.
2. Click on the entry to which you want to assign an Access Control Profile.
3. Go to the Access Control tab and select an existing profile from the drop-down menu.
4. Click Save & Close to complete the process.



Assigning an Access Profile to a Bulk Upload

A default access profile is included with the KMC. After you create an Access Profile, an ID is created and listed in the Access Control page.

To assign an access profile to a bulk upload

- Set the ID from the Access Control List to the accessControlProfileId in your CSV
- Set the profile ID from the Access Control List to the accessControlId in your XML file.

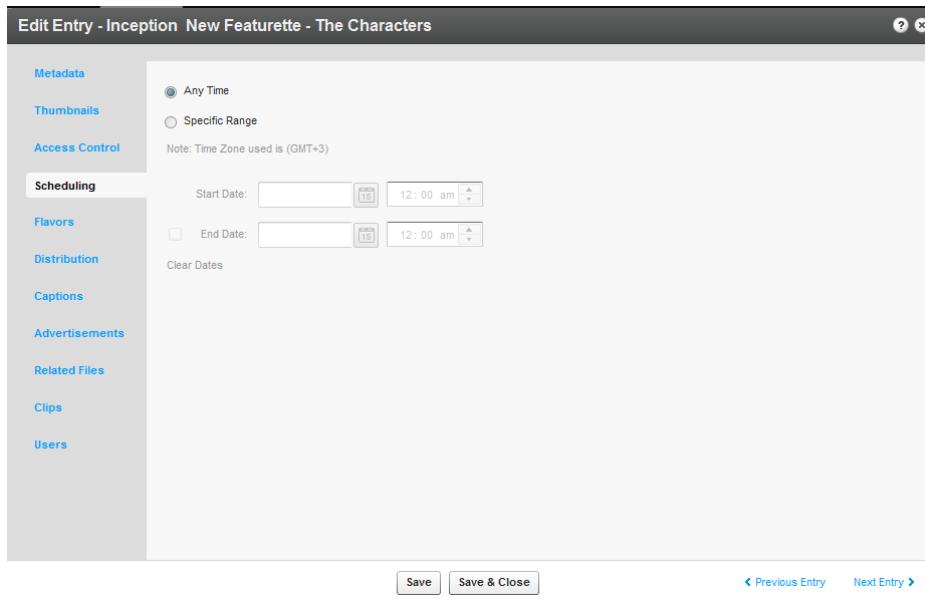
Content Scheduling

Content Scheduling determines when your media entries will be permitted for viewing (“sunrise”) and when access should be automatically discontinued (“sunset”). You can set specific scheduling parameters for your content. You can set the entry to be available for display at any time (for example, no

schedule limitations) or you can set the entry to be available during a limited timeframe (for example, display this video starting on X date with no end time, or display this video only between X date and Y date). Note that when users try to access a video that is no longer valid (in terms of its scheduling), they will receive an error message explaining that this content is no longer valid.

To configure content scheduling

1. Go to Content tab and select the Entries tab.
2. Click on an entry.
3. Select the Scheduling tab and select and set your specific time range.
4. Click Save & Close to complete the process.



The screenshot shows the 'Edit Entry' interface for a video titled 'Inception New Featurette - The Characters'. The left sidebar lists various tabs: Metadata, Thumbnails, Access Control (selected), Scheduling (highlighted in blue), Flavors, Distribution, Captions, Advertisements, Related Files, Clips, and Users. The main panel displays scheduling options. Under 'Access Control', there are two radio buttons: 'Any Time' (selected) and 'Specific Range'. Below them is a note: 'Note: Time Zone used is (GMT+3)'. There are fields for 'Start Date' (set to 12/15, 12:00 am) and 'End Date' (checkbox checked, 12/15, 12:00 am). A 'Clear Dates' link is also present. At the bottom are 'Save' and 'Save & Close' buttons, along with navigation links for 'Previous Entry' and 'Next Entry'.

CHAPTER 15

Managing Content Entitlement

Kaltura provides a built-in infrastructure for controlling and managing end-user entitlements to content. This infrastructure includes the required attributes and permission controls as well as the server utilities for enforcing those controls.

Using Kaltura's entitlement services, end-user facing applications such as Kaltura MediaSpace can be extended to add the following capabilities:

- **Groups' media channels** - Provides the ability to set media channels that limit access and contribution of content to members of a specific group of users.
- **Granular control over user permissions to content** - Provides the ability to define different privacy and permission levels for accessing and managing content in media channels.
- **Personalized global search engine** - Provides the ability for users to easily search and find relevant content from the entire set of media they are entitled to access.

Kaltura's Entitlement Model

Kaltura's entitlement model relies on the extension of Kaltura's categories. Categories may hold entitlement settings as well as specific end-user permissions. These entitlement settings and end-user permissions are inherited by media entries associated with these types of categories.

The entitlement model provides a direct association between end-users and the collection of media items they are entitled to access, and enables a simple and efficient way to add entitlement controls to both flat and hierachal application/website navigation layout.

Category's Entitlements Tab

Entitlement settings may be set on categories in different ways, for example, from the application, via the CSV or through a Kaltura API. The Category's Entitlements tab in the KMC is where content entitlement settings are managed by account administrators. The Entitlements tab only appears in KMC accounts that are set with the entitlement feature and in categories that were set to have entitlement settings for an application.



NOTE: The Entitlement Settings are added to categories as part of the MediaSpace installation. For other purposes entitlement settings can be added to categories from the Integration Settings page under the Settings tab. See [Adding Entitlements to Categories](#) for more information.

The following sections describe the different setting options available in the Entitlements tab and their impact on end-user entitlements in applications such as MediaSpace.



Workflow:

1. Create a category. See [Adding/Editing a Specific Category](#).
2. Add Entitlements to categories. See [Adding Entitlement to Categories](#).
3. Go to the Content tab and select the Categories tab.
4. Click on a category or select Edit from the Actions drop down menu.
5. Select the Entitlements tab.
6. [Set the Entitlement Settings](#).

Setting the Entitlement Settings

Perform the tasks in the [workflow](#) to configure the KMC with Entitlement Settings.

To set Entitlement Settings

1. Set the Content Privacy. See [Content Privacy](#).
2. Select the [Category Listing](#).
3. Select the [Contribution Policy](#).
4. Select whether to inherit specific end-user permissions.
5. Set [Specific End User Permissions](#).
 - a. [Change Owner](#).
 - b. Click [Manage](#) to manage end-user permissions.
 - c. Configure [Additional Category Entitlement Settings](#).
6. Click Save & Close.

Content Privacy

The content privacy defines the visibility of content associated with a category, including its related metadata. The Content Privacy setting is applied to:

- Who has access to content published in channel pages
- Which content will be available to the user in the application global search results
- Who can access to a single media item in the application.

The Content Privacy options are:

- **No Restriction** – Content in the category is visible to everyone with access to the application page it is published in. **In MediaSpace** - this option is mostly relevant for setting Media Galleries that are open on the web and can be accessible by everyone, including anonymous viewers.
- **Requires Authentication** – Content in the category is visible only to authenticated end-users – **In MediaSpace** this option is mostly relevant for setting Media Galleries or Open/Restricted Media Channels that are available to all authenticated users (users of the company/Institution, customers with login etc.) User authentication is made by MediaSpace against the customer Identity Management system, or with using Kaltura's authentication services. In both cases, the authenticated user ID is then passed to the Kaltura server through the application session.
- **Private** – Content in this category is visible only to users with specific permission to access this category's content and to the owner of the content. **In MediaSpace** this option is mostly relevant for setting Private Media Channels - available only to a group of users.
- Note: With any content privacy option the owner of the content is entitled to access and manage his content

Visibility of Content Associated with Multiple Categories

For content associated with more than one category, the privacy and visibility of this content via global search or a direct link to the video page, is determined based on the category with the lowest restriction level the content is associated with (within the application category tree).

Examples

In a MediaSpace based media portal:

- A video that is published in a few private channels but also in at least one public gallery (Content Privacy = No Restriction) will be visible to everyone with access to the portal. Access to this video in this case is available to all from the public gallery page itself, via the portal's Global Search or via a direct link to the MediaSpace page of this video.
- A video that is published in a few private channels but also in at least one organizational shared gallery (Content Privacy = Requires Authentication), will be visible to all members of the organization (following login to the portal) from the organizational shared gallery page itself, but also via the portal's Global Search or via a direct link to the MediaSpace page of this video. This content will not be available to anonymous viewers with a direct link to the MediaSpace page of this video - a login page will be prompted in this case.
- A video that is published in a few private channels but is also set in Kaltura categories managed in the KMC account that are not integrated with the media portal (for example, categories integrated with Kaltura extensions to CMS/LMS, categories set by the account KMC administrator for different purposes, etc.). Access to the video via the Media Portal is determined only by the entitlements settings of the categories the Media Portal is integrated with. This is controlled by the application specific "privacy content" label set to these categories.
- A video that uploaded by an end-user but was not published in any gallery or channel in MediaSpace (private media), could only be accessed by the content owner.

Visibility of Content in Outside of the Application

When the entitlement feature is enabled for the account, an internal enforcement level is also set and managed by Kaltura.

The options for entitlement enforcement are:

- **Entitlement enforcement is enabled by default.**
When entitlement enforcement is enabled for the account - access to content under categories with entitlement is only possible via applications that implement entitlement and are integrated with these categories. This is the recommended setting in MediaSpace accounts for the highest level of content security.
Note: that embed codes that are grabbed by authorized users from within the MediaSpace application are bypassing the entitlement enforcement for the specific entry. Thus the entry will become publicly available within the grabbed player outside of MediaSpace.
- **Entitlement enforcement is disabled by default and enabled by the application.**
When entitlement enforcement is disabled for account - access to content under categories with entitlement is possible via any application, including player embed codes that are grabbed from the KMC. With this option the application itself activate the entitlement enforcement so entitlement rules are kept within the application but all content in categories the application is integrated with can be accessed via other applications as well. This is the default setting for Kaltura trial accounts.

Contact Kaltura to change the entitlement enforcement level for your account.

Category Listing

The Category Listing option defines who can see the category's name and metadata in MediaSpace. The Category Listing options are:

- **No Restriction** - With this option, the category name and metadata is visible to everyone with access to the application page it is listed in. **In MediaSpace** - this option is used for having MediaSpace Galleries always listed in the top menus and side navigation layout and for having MediaSpace open or restricted channels included in the Channels listing page.
- **Private** – With this option, the category name and metadata are visible only to users with permission to access the category and its content. In MediaSpace this option is used for having private channels visible only to group members.

Contribution Policy

The contribution policy option defines which end-users can add content to this category through applications. The applicative permission to publish in MediaSpace's shared Galleries is set from the MediaSpace Application Role of the user. See the [Kaltura MediaSpace Setup Guide](#) for more information. The category contribution policy adds the ability to have this type of authorization for publishing content in specific galleries/channels.

The Category Contribution Policy options are:

- **No Restriction** – With this option, any end-user authorized to publish content in MediaSpace can publish content in the gallery/channel associated with this category. In MediaSpace this option is used in shared galleries to which every user with a MediaSpace Admin Application Role can add content to, and in Open Channels to which all MediaSpace users with content can add their content to.
- **Private** - With this option, only end-users with specific permission to add content to this category are able to add content to it. In MediaSpace this option is used in Restricted/Private Channels.

Specific End-User Permissions

When any one of the Category Entitlement Options is set to Private, the respective access level is based on specific end-user permissions. User permissions to a category and content associated with it are set through 4 permission levels: Member, Contributor, Moderator, and Manager. The basic access permissions listed below are enforced by the Kaltura server. In MediaSpace the permission levels are used to control the availability of the relevant UI controls and user flows, for example, Channel Settings, Channel's moderation panel, Publish Module and others.

Permission Levels	Permissions	View Content and Category	Add Remove Content to Category	Approve Content added to the category	Edit Category's settings, privacy options and user permissions	Remove Category
Member	X					
Contributor	X	X				
Moderator	X	X	X			
Manager	X	X	X	X	X	

The settings of end-user permissions can be made from the KMC, in Bulk Process via a CSV formatted

schema, or via Kaltura APIs.

In MediaSpace: Channel Managers are able to set their channel's groups members and may assign different permission levels to members of their group.

Note: the content owner has always full access and editing permissions to his own content. He is also able to remove his content from any category, regardless of the category's settings.

Tip: the category end-user permissions may also be used by applications when the category is not set as private – for granting category specific applicative permissions to specific users. **In MediaSpace:** users that is not set to with an Admin Application Role can still be granted with permission to publish content in specific galleries. In this case the category's contribution policy is set to **No Restriction** while ability to publish content in the respective gallery is granted by the application to all MediaSpace **Admin** users, but also to a few specific users that are set as contributors in the category.

End-User Permission Attributes

- **Status** – indication to the state of the user permission set to the category. This attribute may be used for supporting different applicative flows.
 - **Active** – Access permission is active and enforced
 - **Deactivated** – Access permission is not active anymore. (can be activated again)
- **Update Method** - indication on how a specific end-user permission is updated, this may be used for supporting automatic processes for setting permissions to channels from groups managed in on organizational information systems, while being able to set manual overrides to specific end-user permissions.
 - **Automatic** - user permission is updated via an automatic process (either via a CSV formatted schema or an API based integration). User permission level may be updated by the automatic process.
 - **Manual** – user permission is updated manually only and will not be updated by an automatic process.

Managing Categories' Specific End-User Permissions

To manage categories specific end-user permissions

1. Set the Entitlement Settings.

The Specific End-User Permissions window is displayed.

2. Click Add Users.

The screenshot shows a table of users with columns: User ID, Permission Level, Status, Update Method, Updated, and Actions. A context menu is open over the third row, listing options: Deactivate, Activate, Set Permissions Level, Set To Manual Update Method, Set To Automatic Update Method, and Delete. The table includes pagination (1-3 of 3) and a 'Show rows' dropdown set to 50.

3. Select the Permission Level. See [Specific End-Users Permissions](#).
4. Select the Update Method. See [End User Permission Attributes](#).
5. Select End Users. Enter user names.
6. Click Save & Close.

The dialog box contains fields for Permission Level (Contributor), Update Method (Manual), and a 'Select End-Users' list containing 'johns123', 'miked456', and 'danau172'. It also features 'Save' and 'Save & Close' buttons.

Bulk Actions for Managing Categories Specific End-User Permissions

- To perform bulk actions on specific end-user permissions

1. Check the box or multiple boxes next to the user name and select Bulk Actions on the bottom of the page.
2. Select one of the following options
 - o Deactivate – deactivates the specific end user permissions for the category
 - o Activate – activates the specific end user permissions for the category
 - o Set permission levels- overrides the permission level of all selected end-users
 - o Set to manual update method. See [End-User Permission Attributes](#).
 - o Set to automatic update method. See [End-User Permission Attributes](#).
 - o Delete- deletes specific end-user permission for the category.
3. Click Close.

Additional Category Entitlement Settings

The following additional settings are available at the lower part of the Entitlements tab:

The screenshot shows the 'Edit Category - Sports' dialog box. On the left, there's a sidebar with tabs for 'Metadata' and 'Entitlements'. The 'Entitlements' tab is active. The main area contains several configuration sections:

- Category Listing:**
 - Requires Authentication**: Content in this category is visible only to authenticated end-users.
 - Private**: Visible only to users with specific permissions to access this category's content.
- Who Can Add Content to this Category?**
 - No Restriction**: Category is visible to everyone with access to the application page.
 - Private**: Category is visible only to users with specific permission to access this category's content.
- Inherit Specific End-User Permissions from Parent Category?**
 - No**: Set specific end-user permissions for this sub-category.
 - Yes**: Specific end-user permissions of parent category will automatically apply to this sub-category.
- Specific End-User Permissions:**

Owner:	johns123	Change	Users:	3 end-users have permissions to this category	Manage
---------------	----------	------------------------	---------------	---	------------------------
- Default permission level:** Member
- Moderate Content?**
 - No**
 - Yes**

At the bottom, there are 'Save' and 'Save & Close' buttons, along with navigation links for 'Previous Category' and 'Next Category'.

- Category Owner – a category attribute, for setting one of the channel managers as the channel owner for any applicative need. The category owner is automatically set with a manager permission level for the category. See Change Owner.
- Default Permission Level – a category attribute for setting a specific default permission level to the category, for supporting different applicative flows.
- Moderate Content - a category attribute, for supporting the moderation of content prior it's publishing in the channel. (Moderation is configured through MediaSpace.)

Managing Categories

Media entries may be divided into categories. The different categories are built in a tree-like hierarchy where each category can include multiple sub-categories.

Categories provide a logical structure for your site and assist with content management. You can use categories, along with metadata and filters to create manually or dynamically generated playlists.

Categories may also be used for setting content entitlements to end-users in various applications. See [Entitlement Settings](#).

Defining and Assigning Entry Categories

Categories are built in a tree-like hierarchy where each category can include multiple sub-categories. You can add, remove and edit categories from the Categories Tab. You can assign a media entry to a specific category from the Entries Tab.

To assign an entry to a specific category

1. Go to the Content tab and select the Entries tab.
2. Click on the Entry.
3. Enter the Category in the Metadata tab.
4. Click Save and Close.

To remove an entry from a category

1. Go to the Content tab and select the Entries tab.
2. Click on the Entry.
3. Remove the category settings in the Metadata tab.
4. Click Save.



NOTE: When you click Delete in the Entries table, the entry will be deleted from the account and not only from the category that is currently selected. See [Delete Entry](#).

Categories Table

The Categories Table lists the categories in your account and provides a way to edit the category's specific metadata and entitlement settings. You can edit each a specific category from the Edit Category window or apply actions on several categories simultaneously from the Bulk Actions Menu.

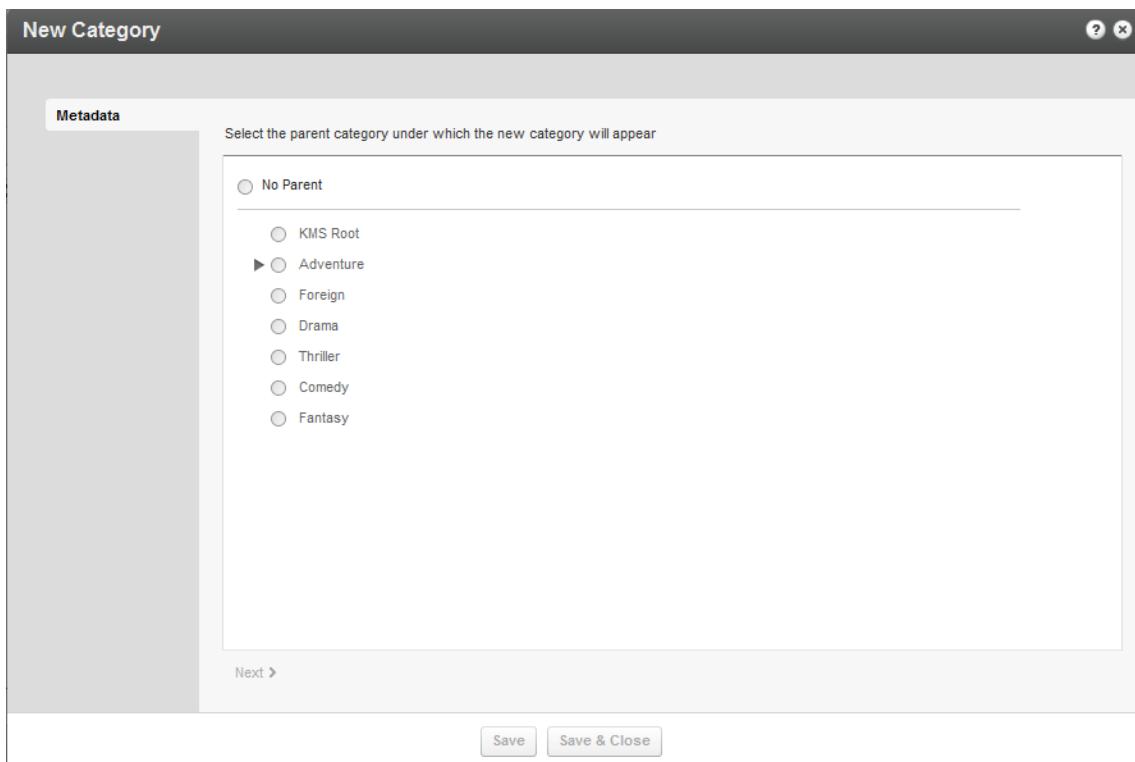
Adding/Editing a Specific Category

To add a category

Managing Categories

1. Select the Content tab and then select the Categories tab.
2. Select Add Category.

The New Category window is displayed.



3. Select No Parent if you want the category to be at the top level or select the parent category under which the new category should be created and select Next. We recommend that you minimize categories at the top level. The New Category window is displayed.

The screenshot shows a software interface titled "New Category". At the top right are three icons: a question mark, a magnifying glass, and a close button. Below the title is a tab labeled "Metadata". The form contains four input fields:

- Name:** An empty text input field.
- Description:** An empty text input field.
- Tags:** A text input field containing placeholder text "Enter tags".
- Reference ID:** An empty text input field.

At the bottom right of the dialog are two buttons: "Save" and "Save & Close".

4. [Add metadata](#) and click Save & Close.

Adding Metadata to a Category

You can add or edit metadata to a category or to multiple categories.

To add/edit metadata to a category

1. Select the Content tab and then select the Categories tab.
2. Click on a category. Edit Category window is displayed.
3. In the Metadata tab, add or edit the metadata information. Enter a
 - a. Name
 - b. Description (Optional).
 - c. Tags.(Optional)
 - d. Reference ID (Optional).

Edit Category - Sports

Metadata

Entitlements

Category ID: 162251

Name: Sports

Description:

Tags: Swimming × Fishing × Sports ×

Reference ID:

txt:

Save **Save & Close** **◀ Previous Category** **Next Category ▶**

4. If you have Custom Data for categories, you can edit the Custom Data fields for the category. For multiple schemas, use the drop down Jump To menu to select the schema values you want to edit for the category. See [Managing Schemas](#) for more information.
5. Click Save & Close.

Editing the Entitlement Settings of a Category

When a category is set to have entitlement settings for an application, the category's Entitlements tab is displayed for editing. See [Managing Content Entitlement](#) for more information.



NOTE: Entitlement Settings are added to categories as part of the MediaSpace installation. For other purposes, Entitlement Settings can be added to categories from the [Integration Settings](#) page under the Settings tab.

To edit Entitlement Settings of a category

1. Select the Content tab and then select the Categories tab.
2. Click on a category. The Edit Category window is displayed.
3. In the Entitlements tab, edit the Entitlement Settings options, set a category owner and any specific end-user permissions you want to set to the category for your application. Informative tooltips are available for each one of the options. See [Managing Content Entitlement](#) for more information.
4. Click Save & Close.

The screenshot shows the 'Edit Category - Sports' interface. On the left, there's a sidebar with tabs for 'Metadata' and 'Entitlements'. The main area has a heading 'Here you can manage entitlement settings and specific end-user permissions to content in your application.' Below this, several sections are listed with radio button options:

- Privacy Context Label:** MediaSpaceEntitlements
- Content Privacy:**
 - No Restriction Content in this category is visible to everyone with access to the application page
 - Requires Authentication Content in this category is visible only to authenticated end-users
 - Private Visible only to users with specific permissions to access this category's content
- Category Listing:**
 - No Restriction Category is visible to everyone with access to the application page
 - Private Category is visible only to users with specific permission to access this category's content
- Who Can Add Content to this Category?**
 - No Restriction Any authorized end-user
 - Private Only end-users with specific permission to add content to this category
- Inherit Specific End-User Permissions from Parent Category?**
 - No Set specific end-user permissions for this sub-category
 - Yes Specific end-user permissions of parent category will automatically apply to this sub-category

Below these sections is a 'Specific End-User Permissions:' section with a 'Manage' button. At the bottom are 'Save' and 'Save & Close' buttons, along with navigation links for 'Previous Category' and 'Next Category'.

Reordering Sub Categories

When a category has up to 50 sub-categories the Sub-Categories tab is available for editing. Use the Sub Categories tab to order the sub categories. Sub Categories will appear in the application as they are ordered.

Use the Sub- Categories tab to order MediaSpace Galleries. For other applications: the ordering set through the Sub- Categories tab can be used through the Kaltura API while [ordering category lists](#) based on the partnerSortValue category attribute.

To reorder sub categories

1. Select the Content tab and then select the Categories tab.
2. Click on a category. The Edit Category window is displayed.
3. Select the Sub-Categories Tab,
4. Set the order of the sub-categories. Position the sub categories as you want them to be ordered in your application.
5. Click Save & Close.

The screenshot shows the 'Edit Category - galleries' interface. On the left, there's a sidebar with tabs: 'Metadata', 'Entitlements', and 'Sub Categories'. The 'Sub Categories' tab is selected. In the main area, there's a heading 'Reorder this category's sub-categories'. Below it is a table with two columns: 'Sub-Category' and 'Position'. The 'Sub-Category' column lists 'Events', 'News', 'Sports', 'Education', and 'Cool Videos'. The 'Position' column contains several rows of up and down arrow icons for each item. At the bottom of the screen are buttons for 'Save', 'Save & Close', and navigation links for 'Previous Category' and 'Next Category'.

Editing Multiple Categories in Bulk

You can edit multiple categories in bulk.

To edit multiple categories in bulk

1. Select the Content tab and then select the Categories tab.
2. Check the boxes near the names of the categories you want to edit.
3. Select Bulk Actions at bottom of the list.

Managing Categories

ID	Name	Sub-Categories	Entries	Actions
150151	sub	0	2	Select Action
142121	Fantasy	0	1	Select Action
142071	Comedy	0	2	Select Action
142041	Thriller	0	1	Select Action
142021	Drama	0	2	Select Action
141991	Adventure	1	1	Select Action
142001	Foreign	0	1	Select Action
141531	KMS Root	0	0	Select Action

Use the Categories tab to:

- [Add Tags](#)
- [Remove Tags](#)
- [Move Categories](#)
- [Change Content Privacy](#) (available with entitlement configuration only)
- [Change Category Listing](#) (available with entitlement configuration only)
- [Change Contribution Policy](#) (available with entitlement configuration only)
- [Change Category Owner](#) (available with entitlement configuration only)
- [Delete Categories](#)

Add Tags to Categories

You can add tags to categories in the KMC that will propagate to other applications.

To add tags to a category listing

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
3. Select Add Tags from the drop-down menu.
4. Enter tags to append to all selected categories.
5. Click Save Changes.

Add Tags ? ×

Enter tags to be appended to all selected categories.
Use a comma to add multiple tags.

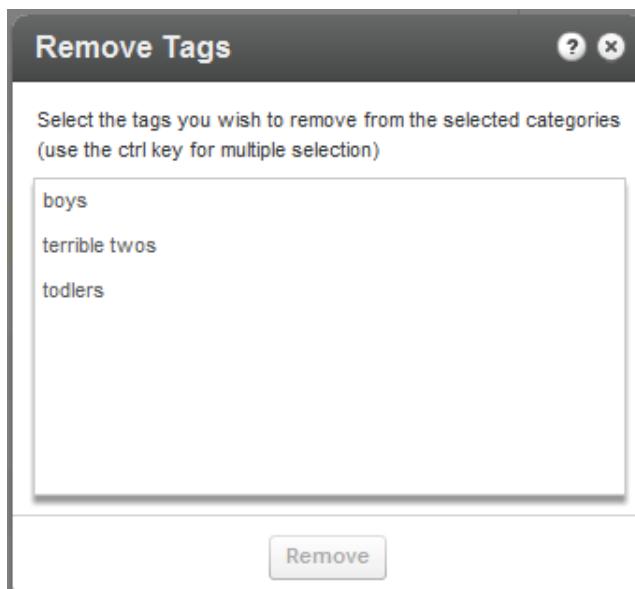
Save Changes

Remove Tags from Categories

You can remove tags from categories in the KMC. Tag deletion will propagate to other applications.

To remove tags from a category listing

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
3. Select Remove Tags from the drop-down menu.
4. Select the tags to remove from the selected categories.
5. Click Remove.

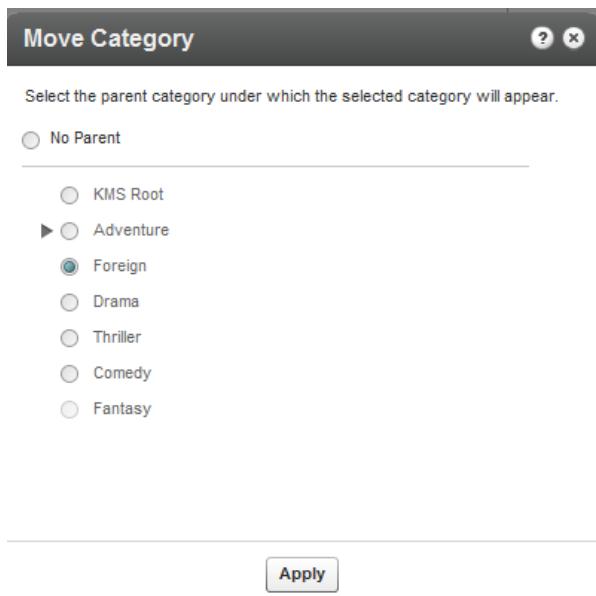


Move Categories

You can move categories from one level to another.

To move a category to another parent category

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories that are currently under the same parent category and select Bulk Actions on the bottom of the page.
3. Select Move Categories from the Bulk Actions options.
4. Select the new parent category under which the selected categories will appear.
5. Click Apply.



Following a Move Categories action, the category tree is updated on the Kaltura backend. When more than a few categories are affected, this operation may take a few minutes. Until the completion of this process, the editing options in the Categories page are disabled and are automatically released when the update process is completed.

Change Content Privacy

Content privacy is a category entitlement setting option that defines the visibility of content associated with a category. For more information see [Content Privacy](#).

This option is available with entitlement configuration only.

To change the content privacy

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories.

Select Bulk Actions on the bottom of the page and then select Change Content Privacy from the drop-down menu. The content privacy options are:

- **No Restriction** – Content in this category is visible to everyone with access to the application page it is published in.
 - **Requires Authentication** – Content in this category is visible only to authenticated end-users. User authentication is made by the application against the customer Identity Management system, or using Kaltura's authentication services. In both cases access to content in this category requires that an authenticated user ID is passed to the Kaltura server through the application session.
 - **Private** – Content in this category is visible only to users with specific permission to access this category's content.
3. Click Apply.

Change Content Privacy Settings ? ×

Change the Content Privacy settings for all selected categories

No Restriction

Requires authentication

Private

Apply

Note that the Changing the Content Privacy will only apply to categories that have entitlement settings.

Change Contribution Policy

The contribution policy is a category entitlement setting option that defines which users can add content to a category through applications. For more information see [Change Contribution Policy](#). This option is available with entitlement configuration only.

To change the contribution policy

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
3. Select Change Contribution Policy from the drop-down menu.
4. Select one of the following options:
 - **No Restriction** – With this option, any end-user authorized by the application can add content to this category
 - **Private** - With this option, only end-users with specific permission to add content to this category are able to add content to it.
5. Click Apply.

Change Category Contribution Policy Settings ? ×

Change the Category Contribution Policy settings for all selected categories

No Restriction

Private

Apply

Note that the Change Category Contribution Policy action will only apply on categories that have entitlement settings.

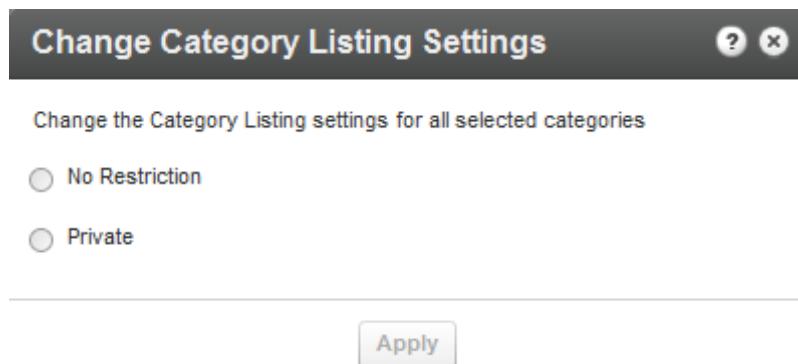
Change Category Listing

The category listing is a category entitlement setting option that defines who can see the category's name and metadata in the application's category menus, navigations and listing or anywhere a category list is present. See [Category Listing](#) for more information.

This option is available with entitlement configuration only.

To change a category listing

1. Select the Content tab and then select the Categories tab.
2. Click on a category. The Edit Category window is displayed.
3. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
4. Select Change Category Listing from the drop-down menu.
5. Select one of the following options:
 - **No Restriction** - The category name and metadata is visible to everyone with access to the application page it is listed in.
 - **Private** – The category name and metadata are visible only to users with permission to access the category and its content.
6. Click Apply.



Change Category Listing Settings

Change the Category Listing settings for all selected categories

No Restriction

Private

Apply

Note that the Change Category Listing action will only apply on categories that have entitlement settings.

Change Category Owner

The Category Owner is a category entitlement option supporting applicative case in which an end-user should be set as the owner of the category. This will automatically set the user with a manager permission level for this category and enable the user to manage the category settings from the application.

This option is available with entitlement configuration only.

To change the ownership on a category listing

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
3. Select Change Category Owner from the drop-down menu.
4. Enter the new owner's User Name or User ID.

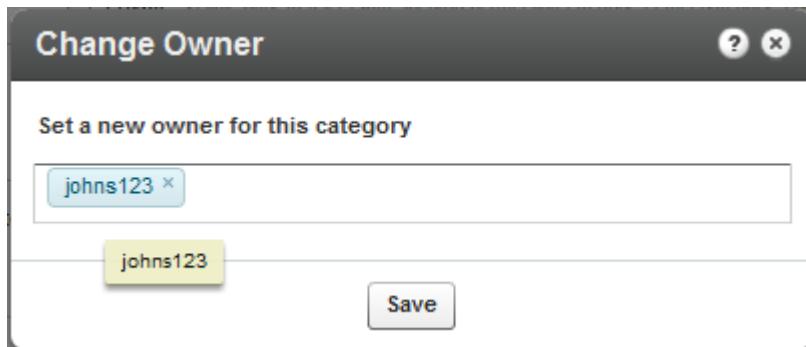
Change Owner

Set a new owner for this category

x

johns123

Save



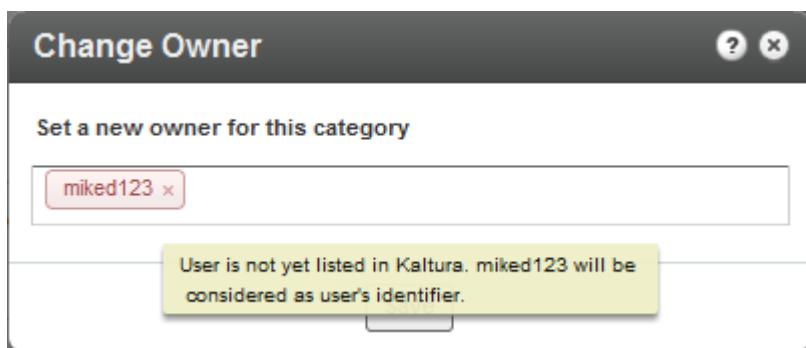
Change Owner

Set a new owner for this category

x

User is not yet listed in Kaltura. miked123 will be considered as user's identifier.

Save



When the selected user is already listed in Kaltura, the user's ID or name appears in blue. When the selected user is not listed in Kaltura the typed text appears in red shape and after saving, the user is added to Kaltura as the user ID.

5. Click Save.

Delete Categories

You can delete categories in the KMC. Category deletion is propagated to other applications.

When categories are deleted from the KMC, the entries in these categories are automatically added to the parent of the deleted category.

To delete categories

1. Select the Content tab and then select the Categories tab.
2. Select a category or multiple categories and select Bulk Actions on the bottom of the page.
3. Select Delete from the drop-down menu.
4. Select the categories to remove.
A warning message is displayed.
5. Click Remove.

Updating Categories' State

Some of the category related actions taken in the KMC may trigger a category update process on the Kaltura backend. This is mainly to allow continuous work through the KMC interface even when actions affect large portions of the category tree or apply on a very high number of categories.

While the Kaltura backend process is running, an 'Updating Categories' indication is set on the top right

Managing Categories

corner of the categories filter bar.

The screenshot shows the 'Categories' management interface. At the top left is the title 'Categories'. To its right is a search bar labeled 'Search Categories'. Below the title is a 'Filter by Categories' section with a dropdown arrow pointing right, which has a red arrow pointing to it from the text above. Underneath this is a checkbox labeled 'All Categories (No Filter)' which is checked. To the right of the checkbox is a gear icon. Further right is a column header 'ID' with a yellow box around it. Below the header is a row containing two entries: '161881' and '161891', each preceded by a small checkbox. On the far left, there is a sidebar with three items: 'hd content', 'video', and 'image', each preceded by a small checkbox and a right-pointing arrow.

The 'Updating Categories' state may last a few minutes and until its completion. Some category settings and tree displays in the KMC may not be fully updated.

After the updating process is completed the 'Updating Categories' indication automatically disappears.

KMC Users and Roles

This section describes the following topic:

- [Roles and Permissions](#)

Roles and Permissions

Roles and permissions enable organizations to define a user's ability to perform actions based on the user's responsibilities. Only users with admin permissions can add users, create roles and define permissions.

A publisher uses the roles and permissions infrastructure to specify actions that a user is allowed to perform. User roles define permissions granted to the user for the different KMC functionalities.

KMC user permissions depend on account permissions for specific features.
The following is high level description of each default role.

Publisher Administrator - has permission to all KMC options enabled for the account.

Manager - has permissions to all KMC options enabled for the account - excluding access to Administration tab (KMC user and role management) and excluding permissions to modify account settings and account integration settings.

Content Uploader - has permission to upload files from desktop or via bulk upload csv/xml - has a view-only access to entries and categories under the content tab.

Content Moderator - has permission to Moderation tab only and ability to approve/reject entries.

Player Designer - has permission to Studio tab only and ability to set all player options excluding advertisement.

Adding a User

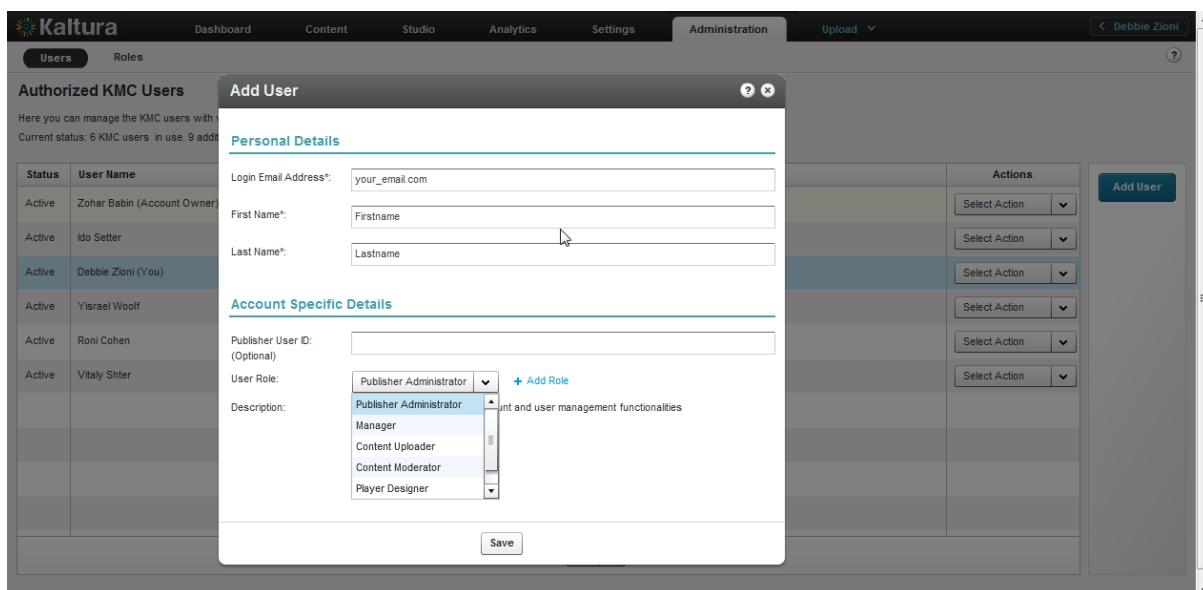
The following table lists the information that should be provided for adding a new KMC admin user. Please note that a limited number of users are allocated by default to each KMC account. If you reached the KMC users quota for your account and need to set additional users, please contact Kaltura with a [request for additional KMC admin users](#).

Field	Description
Email address	The user's email address serves as a unique identifier of the user in the Kaltura system, as the user login username and as a recipient address for system-generated messages. Upon the creation of a new user account, a welcome email notification will be sent to this email address with a link for setting the initial password.
First name, Last name	User's name
Publisher ID (Optional)	A unique identifier that may be in use by the publisher in different

Field	Description
	systems. This will serve as the KMC user identifier as content contributor in all KMC-related locations. When a publisher ID is not provided, the user email address will be used as a default value.
User Role	Defines the set of permissions granted to the user for the different KMC functionalities. This role should be set according to the tasks that the user needs to work on and the functionalities that the user needs access to within the KMC. The different KMC user roles are set (by users who are granted with permission to do so) from the KMC Roles page (under the Administration tab).

To add a user

1. Go to the Administration tab and select the Users tab.
2. Click Add User, and fill in the details in the Add User window.
3. Select a User Role from the drop-down menu.



The screenshot shows the 'Add User' dialog box in the KMC. The 'Personal Details' tab is active, displaying fields for Login Email Address (your_email.com), First Name (Firstname), and Last Name (Lastname). The 'Account Specific Details' tab is also visible, showing a dropdown for User Role with 'Publisher Administrator' selected. A sidebar on the right lists 'Authorized KMC Users' with their status and names, each with a 'Select Action' dropdown.

4. (Optional) Click Add Role to create a custom role. See [Creating Custom Roles](#).
5. Click Save.

When a user is created, an email will be sent to the specified email address containing a link to set the account password.

Editing a User

After a user account is set in the system, the user's personal details can only be set by the user personally, from the **My User Settings** page in the **Settings** tab. See [My User Settings](#).

To edit user information

1. Go to the Administration tab and select the Users tab.
2. Click on a User and then select Edit from the drop down tab.

Only the Publisher User ID and the User Role may be edited in Edit User window. Please note that it is

not possible to edit the user role that is defined as the Account Owner. In addition, a KMC user with access to user management functionalities cannot edit the user role selection in their account.

Deleting and Blocking Users

You can prevent users from logging into the KMC temporarily or permanently. Blocking a user will prevent the user from logging into the KMC. This restriction can be removed by applying the unblock action.

Deleting a user is a permanent action. The deleted user's content contribution records will be kept in the system.

To block or unblock a user

1. Select the Administration tab and select the Users tab.
2. Click on a User Name.
3. Select Block/Unblock from the Select Action drop-down menu to block a user temporarily.
4. Select Delete from the Select Action drop-down menu to remove a user permanently.



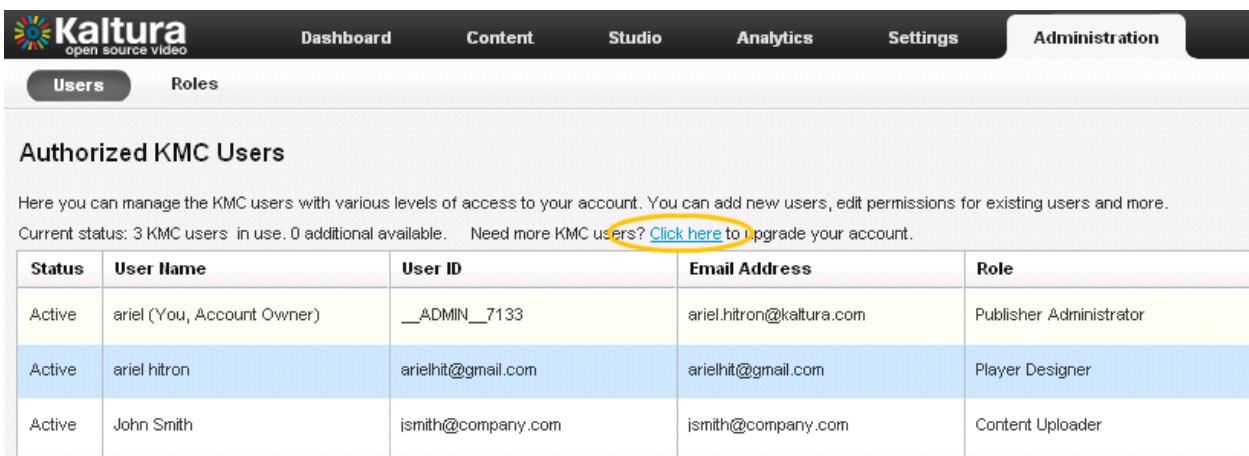
Status	User Name	User ID	Email Address	Role	Last Login	Actions
Active	ariel (You, Account Owner)	__ADMIN_7133	ariel.hitron@kaltura.com	Publisher Administrator	03/15/11 11:21	<input type="button" value="Select Action"/>
Active	ariel hitron	arielhit@gmail.com	arielhit@gmail.com	Player Designer	03/16/11 5:14	<input type="button" value="Select Action"/>
Active	John Smith	jsmith@company.com	jsmith@company.com	Content Uploader	12/13/01 12:45	<input type="button" value="Select Action"/>

Purchasing a License for Additional Users

Each KMC account is allocated three users.

To request additional users

1. Select the Administration tab and then select the Users tab
The Current Status lists the number of KMC users and the number of available users.
2. Click on the Click here to upgrade your account link.



Status	User Name	User ID	Email Address	Role
Active	ariel (You, Account Owner)	__ADMIN_7133	ariel.hitron@kaltura.com	Publisher Administrator
Active	ariel hitron	arielhit@gmail.com	arielhit@gmail.com	Player Designer
Active	John Smith	jsmith@company.com	jsmith@company.com	Content Uploader

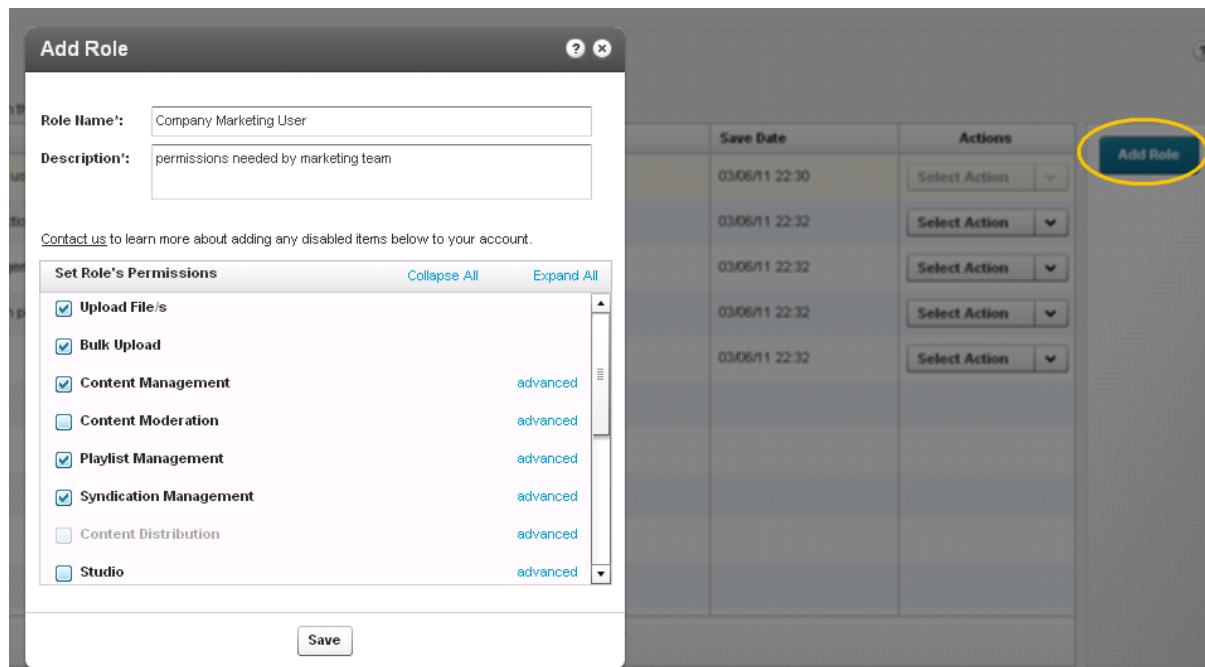
Creating Custom Roles

When you add a KMC admin user role to a specific publisher account, you should add the relevant set of permissions in the **Add Role** window. You can select which KMC functionalities are available to users with the defined role. Clicking the checkmark next to each permission group name will toggle the permission level for the specific KMC functionality to the following modes:

- **Full Permission** (checked) – Grants access to all KMC functionalities listed under the permission group.
- **View-Only Permission** (partially checked) – Only part of the functionality listed in the group is selected.
- **No Permission** (unchecked) – No access to the KMC pages that are relevant to the KMC functionalities listed under the permission group.

To create custom roles

1. Go to the Administration tab and select the Roles tab.
2. Click Add Role to create a custom role.



The screenshot shows the 'Add Role' dialog box. In the 'Role Name' field, 'Company Marketing User' is entered. In the 'Description' field, 'permissions needed by marketing team' is written. Below these fields is a note: 'Contact us to learn more about adding any disabled items below to your account.' Under the heading 'Set Role's Permissions', there is a table of permissions. Most permissions have a 'checked' checkbox. The permissions listed are: Upload File/s, Bulk Upload, Content Management, Content Moderation, Playlist Management, Syndication Management, Content Distribution, and Studio. There are 'Collapse All' and 'Expand All' buttons above the permission list. At the bottom of the dialog is a 'Save' button. To the right of the dialog is a list of roles with their creation dates and 'Select Action' dropdown menus. The 'Add Role' button in the top right corner of the dialog is highlighted with a yellow circle.

3. Enter the Role Name and provide a description.
After naming the role and providing a description you will be able to select the specific permissions required.
4. Most of the permissions are organized under KMC high-level functionalities. For granular permissions within each category click Expand All. Or click Advanced to open a more detailed list of the specific KMC functionalities related to the group.
5. Click Save.

You can edit, duplicate or delete any existing role via the using the Select action drop-down menu.

Role Management

After you create roles you can:

- Edit a role
- Duplicate a role.
- Delete a role.

To modify roles

1. Go to the Administration tab and select the Roles tab.
2. Click on a role.
3. Select an option from the Actions menu.

- **Edit a role**

Editing a user role affects the access level of the KMC user associated with this role only after the user logs in to the KMC. We recommend that you edit an “in-use” role when users associated with this role are not logged into the KMC.

- **Duplicate a role**

Duplicating a role is a quick way to create a new KMC user role with a similar, but not identical, set of permissions as an existing user role. The duplicated role is populated with the permission set of the duplication source role, so minor changes to this permission set can be easily made. After you duplicate a role, use the Edit option to modify the permissions.

- **Delete Role**

Deleting a role is a permanent action. It is not possible to delete a user role record as long as KMC admin users are associated with the role. In such cases, make sure to update the relevant KMC user accounts with another user role before attempting to delete their existing role.

Moderation and Editorial Workflows

This section contains the following topics:

- [Content Moderation Workflows](#)
- [The Moderation Tab](#)

Content Moderation Workflows

You can review content before it is published to eliminate spam and abusive content in User Generated Content (UGC) portals. You can also implement complex editorial workflows for your various editorial team roles.

The Moderation Tab

The Moderation tab located in the Content tab in the KMC, allows publishers to see the moderation queue, where all entries marked as pending, are waiting to be approved or rejected. Content moderators can change the moderation status (approve/reject).

This window displays a list of all content that has been flagged as inappropriate by users. By default, the list is filtered and sorted according to the amount of flags that each entry has received. You can sort the list by clicking on the various columns and scroll through the pages at the bottom of the list.

Categories	Thumbnail	ID	Name	Type	Player Loads	Plays	Created On	Flags
All		0_kfp9saja	trailer1_eng.mov (S)		0	0	11/23/11 10:43	1
		0_vt9ij4gu	aBlack_Source		0	0	05/03/12 11:43	2
		0_idm58bo6	trailer1_eng.mov (S)		0	0	05/06/12 17:59	2
		0_i041na5n	3568555_trailer1_en		0	0	05/06/12 19:57	1

To display content for moderation

1. Select the Content tab and then select the Moderation tab.
2. Click on the name of an entry.

The Edit Entry window is displayed. Similar to the Entries tab, the Filters bar to the left of the entries table is displayed.

3. Filter your moderation entry list according to various parameters and search criteria. See [Filtering Content in the Entries Table](#).

By default, the list is already filtered by content that was flagged for review. To change this, click on the "Additional Filters" button (see [Use Additional Filters](#)).

Previewing Content using the Moderation Tab

To preview content

1. Select the Content tab and then select the Moderation tab.
2. Click on the name of an entry.
The entry is displayed in the small player to the right of the list.
3. Click on the bottom right of the preview pane, "View full details" link for quickly reviewing or editing the content of an entry.

Rejecting Content Using the Moderation Tab

To reject content (one or more entries)

1. Select the Content tab and then select the Moderation tab.
2. Select the relevant entries (for multiple choices, use either the CTRL key or the selection drop-down menu at the bottom of the page) and press the "Reject Selected" button.
You can reject more than one entry at a time, but only for entries appearing on the same page of the main list.

Approving Content Using the Moderation tab

To approve content (one or more entries)

1. Select the Content tab and then select the Moderation tab.
2. Select the relevant entries (for multiple choices, use the CTRL key or use the selection drop-down menu at the bottom of the page) and press the "Approve Selected" button.
You can approve more than one entry at a time, but only for entries appearing on the same page of the main list.

Banning Users Using the Moderation tab

To ban users

1. Select the Content tab and then select the Moderation tab.
Click on the "Ban User" link under the preview player. This triggers a notification to be sent to your website's CMS with a request to ban the specific user that created the selected entry.

Moderation and Editorial Workflows

The screenshot shows the Kaltura Management Console (KMC) interface, specifically the 'Moderation' section. The top navigation bar includes 'Entries', 'Moderation' (which is selected), 'Playlists', 'Syndication', and 'Categories'. Other tabs like 'Content', 'Studio', 'Analytics', 'Settings', 'Administration', and 'Upload' are also visible. A user profile for 'Debbie' is at the top right.

The main area is titled 'Moderation' and contains a table of media entries. The columns are: Thumbnail, ID, Name, Type, Plays, Created On, Flags, and Moderation Status. The table lists 14 entries, all of which are 'Auto Approved'. The first entry is 'Sample Kaltura Logo' (ID: 0_y7md5dp). The last entry is 'Lchem' (ID: 0_jd6eq50).

On the left, there's a 'Filter by Categories' sidebar with a tree view. The 'All Categories (No Filter)' option is checked. Other categories listed include 'Image', 'Video', 'hd content', 'video', 'fish', 'fish', 'dz-entitlement', 'MediaSpace Root', 'twins', and 'media'. Below this is a 'Search Categories' input field and a 'User Manual Demo' link.

At the bottom of the table, there are 'Bulk Actions' dropdown menus with options 'Reject Selected' and 'Approve Selected'. The 'Approve Selected' option is highlighted with a mouse cursor. The footer of the page shows '1 - 14 of 14' and a 'Show rows:' dropdown set to 50.

A large preview player window on the right side shows a video thumbnail for 'Sample Kaltura Logo'. It includes controls for play/pause, volume, and a progress bar from 00:00 to 00:00. Buttons for 'View full details' and 'Ban User' are also present.

Using Subtitles and Captions

This section contains the following topics:

- [Caption File Types](#)
- [Subtitles and Captions Terminology](#)
- [Adding Captions to an Entry](#)
- [Setting Up Captions for Display](#)

Caption File Types

You can upload multiple subtitle and caption files (SRT, DXFP, and XML) and transcripts (TXT), or reference an external link to a captions file in the KMC. Viewers can then select and toggle between different language subtitles and captions. Subtitles and captions are fully searchable as a metadata field. Kaltura's accessibility player plugin also makes the captions readable via screen readers and therefore helps organizations adhere to 508 compliancy regulations. Kaltura's "In Video Search" API allows users to search for a specific phrase within a library of videos and within the search results directs the user to the exact point in the video where the phrase appears. For more information see [Kaltura Demo Apps for Captions](#).

You can also automate the creation of subtitles and captions, and transcriptions through our partners in Kaltura Exchange. For instance check out [3Play Media Interactive Transcript / Captioning Plugin](#).

Searching within Captions

Publishers can use the Kaltura API and code skeleton to search within the captions and point the viewer directly to the relevant point in time. The search is done across a catalogue of videos, making the discovery process easy and accessible, especially when searching in a large amount of content.

Contact your account manager to learn more on how to integrate this functionality into your website and environment.

Subtitles and Captions Terminology

A **caption file** contains *both the text and information* about when each line of text should be displayed.

A caption is synonymous with **subtitle** and is usually displayed at the bottom of the screen.

SRT and DXFP are text file formats that contain captions; **including the time** each subtitle should be displayed followed by the text of the subtitle.

If the caption includes non-dialog text, the file is considered a **closed caption**.

Transcriptions are files that contain text of the video without time stamps.

Captions can either be a form of written translation of a dialog in a foreign language or a written rendering of the dialog in the same language. Closed captions files contain added information to help viewers who are deaf and hard-of-hearing to follow the dialog, or people who cannot understand the spoken dialogue or who have accent recognition problems.

For greater accessibility and compatibility with equipment like screen readers, use Kaltura's 508 Compliant Player. For more information, see [508-Compliant Video Player](#).

Adding Captions to an Entry



Workflow:

1. In the Upload tab, [upload an entry](#).
2. [Create a player](#) and add content to the player (Universal Studio) [Create a player](#) and [add content to the player](#).(Flash)
3. Configure the player's [Closed Captions](#). (Universal Studio). Configure the player's [Subtitles and Transcriptions](#) options.
4. Select an entry and [add captions to the entry](#).
5. [View the entry with the captions](#).

You can add multiple captions files to each entry. For example, you can create subtitles captions in multiple languages and label each language.

To assign a caption file to an entry

1. Select the Content tab and click on an entry.
2. Select the Captions tab.
3. Click Add Another Caption.
4. Select the Type. Choose SRT or DXFP.

Paste an external URL in the File Location or click Upload File and upload an SRT or DFXP file from your computer.

File Location	File Type	Language	Label	Status	Actions
http://www.kaltura.c	SRT	English		Saved	Remove Download file Set as Default

5. Assign a Language to the caption from the drop down menu.
6. Enter a Label that will appear in the player's captions drop-down menu. For example: Japanese.
7. In the Actions column click Set as Default.(optional – use for multiple languages)
8. Select Add Another Caption to add additional captions files and repeat steps 4 to 7.
9. Click Save.

Editing a Captions File

After you upload a captions file you can edit the file, remove it, or set it as the default captions file.

To edit a captions file

1. Select the Content tab and click on an entry.
2. Select the Captions tab.
3. In the Actions column, click Download File.
4. Edit the file and then upload the file again as described in [Adding Captions to an Entry](#).
5. Select Remove to delete the captions file.

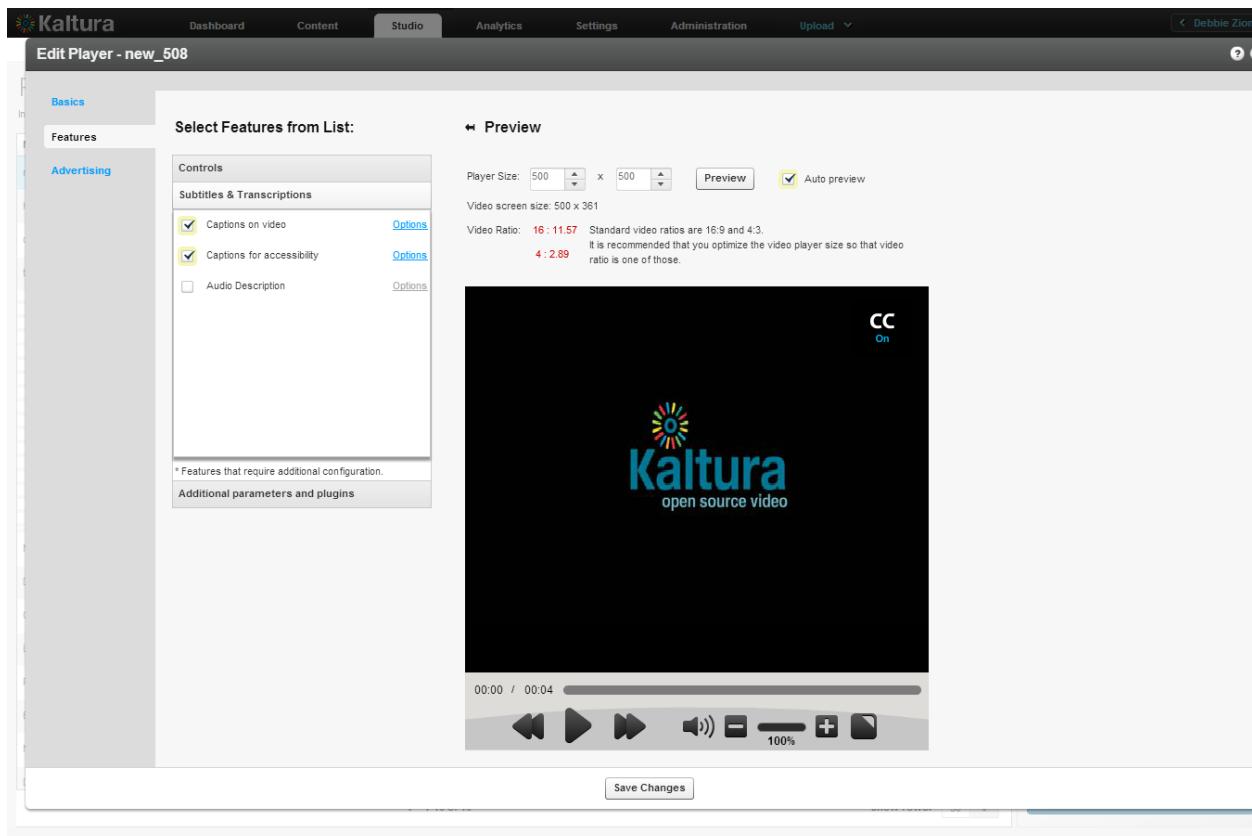
Setting Up Captions for Display

You will need to enable captions in your player or select a player with captions already enabled.

To enable captions for display during playback

1. Go to the Studio tab, select Flash Studio and select Player or Create New Player.

2. Select a player and select Edit from the drop down menu.
3. In the Edit Player window, select the Features tab.
4. Scroll down and select Subtitles and Transcriptions.
5. Check one of the following:
 - **Supply Component** – Uses the PlyMedia solution. For more information, see [Plymedia](#) on the Kaltura Exchange site. Additional transcoding and captioning services can also be used. See the [Kaltura Exchange](#) for more information.
 - **Captions on video** - The subtitles/captions will be displayed as an overlay at the bottom of the video area. You can control the area where the captions will appear on the player.
 - **Captions for accessibility** – Creates a dedicated area under the video area to display captions. Check this option if you intend to use the 508 Player
 - **Audio Description** This option is associated solely with the 508 player. Check this option if you intend to use audio description track.



6. Click Options to modify the text style and background. See [Captions Options](#).
7. Click Apply.

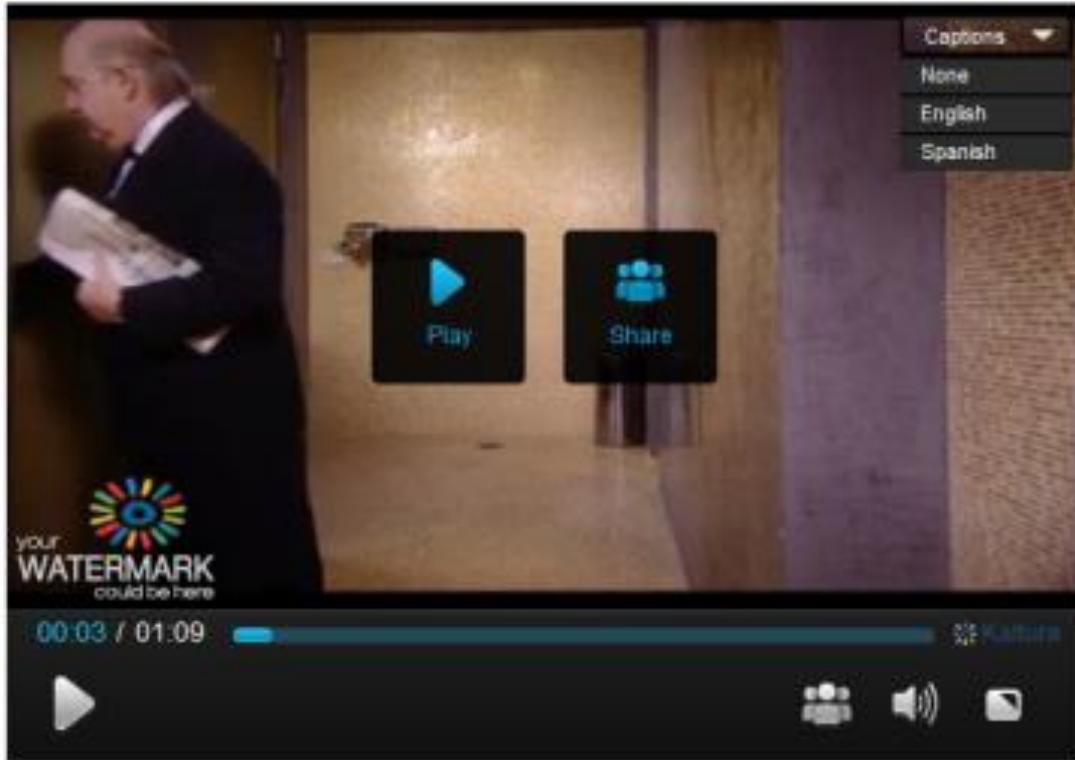
Viewing an Entry with Captions in a Player

To view the captions in a player

1. Select the entry that you added the captions file to.
2. Click Preview and Embed.
3. In the Player window select the player to use to display this entry.

4. Use the URL indicated in the View as a standalone page with this player.

The following is an example of an entry with 2 subtitle files where the default language is English.



Captions Options

The following lists the options you can use to customize your caption file display.

<input type="checkbox"/>	Text Effect:
<input type="button" value="Background"/>	Background
<input type="color"/>	Glow Color (applicable if "Glow" selected):
<input type="button" value="4"/>	Glow Blur:
<input type="color"/>	Background Color (applicable if "Background" selected):
<input type="button" value="12"/>	Font Size:
<input type="button" value="Arial"/>	Font Family:
Prompt (text that appears on captions selector):	
<input type="text" value="Captions"/>	
Tooltip:	
<input type="text"/>	

Adding an Audio Description File to an Entry



Adding an Audio Description to an Entry Workflow:

1. In the Upload tab, [upload an entry](#).
2. [Create a 508 player](#) and [add content to the player](#).
3. Configure the player's [Subtitles and Transcriptions](#) options.
4. Select an entry and [assign an audio description file to the entry](#).
5. [Playback the Audio Track in a 508 Player](#).

To assign an audio description file to an entry

1. Select the Content tab and click on an entry.
2. Add a custom data field. See [Adding Custom Data Fields](#).
3. Add a text field named "AudioFile".
4. Select the Metadata tab.
5. Enter the value of the URL of the audio file.

The screenshot shows the 'Edit Entry - corrie' interface. The left sidebar lists categories: Thumbnails, Access Control, Scheduling, Flavors, Distribution, Captions, Advertisements, and Related Files. The main area displays various metadata fields with dropdown menus. The 'AudioFile' field is highlighted and contains a URL. To the right, a video player shows a scene from a movie with a play button. Below the video, entry details are listed: Entry ID: 1_sudkg7t6, Creator: _ADMIN_7133, Created on: 04/30/2012, Landing Page: http://tmz.com/videoid=1_sudkg7t6. Further down, entry statistics are shown: Type: Video, Duration: 00:45, Moderation: Auto approved, Plays: 0. At the bottom, there are 'Save' and 'Save & Close' buttons, along with navigation links for 'Previous Entry' and 'Next Entry'.

6. Click Save.

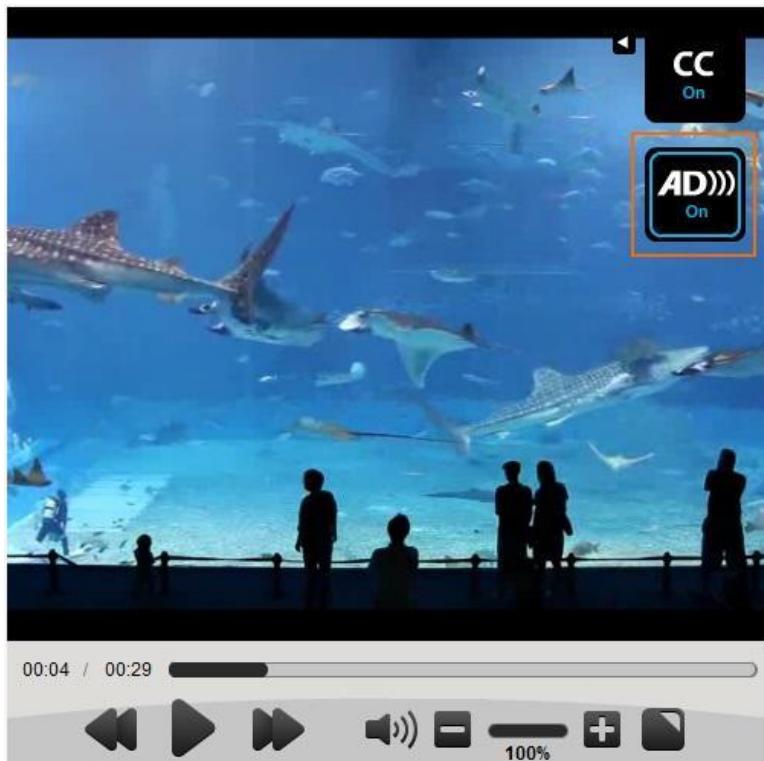
Playback the Audio Track in a 508 Player

After you configure the player and upload the audio file you can hear the playback.

To playback the audio file

1. Select the entry that you added the audio file to.
2. Click Preview and Embed.
3. Select the 508 Player.
4. Click AD to On.
5. Press Play.

The following is an example of an entry with the Audio Description turned on.



Live Streaming

This section contains the following topics:

- [Live Streaming Using the KMC](#)
- [Workflow for Setting up Live Streaming](#)

Live Streaming Using the KMC

Kaltura's Live Streaming solution is the easiest and most cost effective way to incorporate live streaming video into your website or application. Backed by world-class data centers, and fault tolerant software architecture, Kaltura is able to provide the reliability and capacity necessary to handle encoders that are supported by Akamai and RTMP encoders.

You can broadcast live streams through a Content Delivery Network (CDN) such as Akamai, through the KMC. The encoding software installed (such as FMLE) encodes your real-time camera signal and sends it out through a secure RTMP connection to the CDN. Then, using a Kaltura Player, you can embed the live broadcast in your websites. You can set the live stream entry metadata and specify broadcasting settings in the KMC in the same way VOD content is managed.

By using a CDN for live streaming, you guarantee a better experience for your viewers world-wide.



NOTE: In the Kaltura SaaS Edition, Live Streaming is an additional service. To add Live Streaming to your account, contact your Account Manager.

In the Kaltura Community Edition, Live Streaming requires Flash Streaming Server software installed, such as Adobe FMS, Red5 and Wowza or alternatively, an Akamai CDN account.

To enable live streaming for your account

- [Contact us](#) or call +1-800-871-5224

After your account is enabled you can set up Kaltura's Live Streaming service.

Digital Video Recorder (DVR)

The DVR feature allows you to seek back up to 2 hours into the stream, when seeking into the video when you are in DVR mode. Seeking forward is also available. When dragging the scrubber all the way to the right, the video showing is synced with the live stream.

Workflow for Setting up Live Streaming

This section describes how to set up the KMC, the encoder, and a device for the live streaming service.



1. Set up the Hardware and Software.
2. Create a Live Streaming Entry in the KMC.
3. Configure the Live Streaming Parameters in the KMC
4. Set up the Broadcasting Computer.
5. View the Broadcasting Setup (optional).

Setting up the Hardware and Software

To set up the hardware and software for live streaming

1. Download the Flash Media Live Encoder (FMLE) from [here](#).
2. Install the FMLE on your local Windows machine.



NOTE: Be certain that your system has the minimum requirements. See <http://www.adobe.com/products/flashmediaserver/flashmediaencoder/systemreqs/> for details.

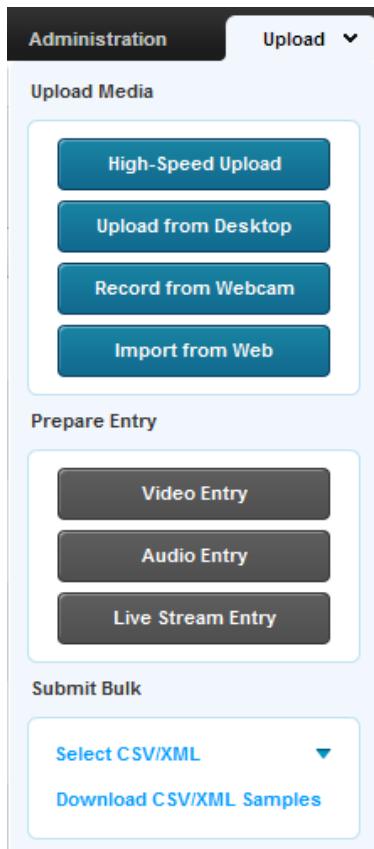
3. Connect your camera to the installed computer.

Creating a Live Streaming Entry in the KMC

To create a live stream entry in the KMC

1. Login into the KMC and go to the Upload tab.
2. Select Live Stream Entry.

Live Streaming



The Add New Stream window appears.

The 'Add New Stream' dialog box is displayed. The 'Live Stream Type:' field has a dropdown menu open, showing 'Kaltura Live Streaming (HDS/HLS/DASH)' as the selected option. Other options in the list are 'Universal Streaming, Flash and Mobile (HDS/HLS)' and 'Manual Live Stream URLs'. The 'Name:' field is empty. The 'Description:' field contains the placeholder 'Universal streaming, Flash and mobile (HDS/HLS)'. The 'Live Transcoding Profile:' dropdown is set to 'Cloud transcode'. There are two checkboxes at the bottom: 'Enable Live DVR (seeking to early parts of the live stream). DVR window is 2 hours by default.' (unchecked) and 'Enable Recording' (checked). A note below the checkboxes states '* required field'. At the bottom right is a 'Create Live Stream' button.

3. Select the Live Stream Type.

The following Live Stream types are available:

- **Kaltura Live Streaming (HDS / HLS / DASH)** – Default - Kaltura live streaming services are provisioned within the Kaltura data center. Supports cloud transcoding, extended DVR window, live to VOD archiving with a single embed code, and instant provisioning. You can only stream one simultaneous cloud transcode per account.
- **Universal Streaming, Flash and Mobile (HDS / HLS)** - Supports both Flash HDS (Adobe HTTP Dynamic Streaming) and HLS (Apple HTTP Live Streaming) from a single ingested stream. Akamai universal live streaming also supports DVR functionality that allows you to seek back in time within the live stream window. The default DVR window is 30 minutes. Contact Kaltura for more information.
- **Manual Live Stream URLs** - Allows you to associate custom live end user URLs with a Kaltura entry. This option is useful if you are using a 3rd party to provision and broadcast a live stream.

4. Enter a Name and Description.

Field	Description
Name	Required , minimum 5 characters. The name of the stream that will appear in the KMC entries list.
Description	A description of the stream (Optional).

5. Enter the relevant parameters for the chosen type of live stream.

6. Click Create Live Stream.

The required fields depend on the Live Stream Type you select. An indication is displayed when required fields are not populated.

Kaltura Live Streaming (HDS / HLS / DASH)

The following are the Required/Optional fields for **Kaltura Live Streaming (HDS / HLS / DASH)**

Field	Description
Name	Required , minimum 5 characters. The name of the stream that will appear in the KMC entries list.
Description	A description of the stream (Optional).
Live Transcoding Profile	Select a transcoding profile from the drop down list. The available profiles are Cloud Transcode and Passthrough Cloud Transcode –The default includes one simultaneous cloud transcode. Contact your Kaltura account manager to enable multiple simultaneous encodes. Passthrough takes the stream from the encoder and repackages the stream for end users without re-encoding.
Enable Live DVR (provide the ability to seek within the recorded DVR to up to 2 hours prior to your existing point of the live stream).	You can set additional transcoding profiles for live streaming. See Adding a Transcoding Profile . The DVR window is set to 2 hours by default. Contact your Kaltura representative to adjust this.

Enable Recording	Check this to create a VOD of the live stream. The recordings are limited to 2 hours.
------------------	---

Universal Streaming, Flash and Mobile (HDS/HDLS)

The following are the Required/Optional fields for **Universal Streaming Flash and Mobile (HDS / HLS)**

Field	Description
Name	Required , minimum 5 characters. The name of the stream that will appear in the KMC entries list.
Description	A description of the stream (Optional).
Primary encoder IP	Required, must match “ip” format (can be IP6) The public address that will be used for streaming (the computer where the client encoder, for example Adobe FMLE is installed). Note: your IP address can be retrieved by browsing from the computer where the FMLE is installed to http://www.whatismyip.com/ 0.0.0.0 cannot be used as your IP address.
Secondary encoder IP	Required (can be the same as primary). If you are using two encoders (for redundancy), fill in the secondary encoder IP. If you are using a single encoder, copy the Primary encoder IP to the Secondary encoder IP field.
Broadcast password	(Optional) This password is required in the client encoder (FMLE) software. If you do not enter a password the system will automatically create one for you and it will be displayed in the Live Stream tab of the entry details window under “Broadcasting credentials”.
Enable Live DVR (provide the ability to seek within the recorded DVR to up to 2 hours prior to your existing point of the live stream).	The DVR window is set to 2 hours by default. Contact your Kaltura representative to adjust this.

Manual Live Stream URLs

The following are the Required/Optional fields for the **Manual Live Stream URLs** stream type.

Field	Description
Name	Required: minimum 5 characters. The name of the stream that will appear in the KMC entries list.
Description	A description of the stream (Optional).
Live Flash HDS stream URL	Required: type URL
Akamai HD protocol is used on this HDS URL	Optional: Check to allow Akamai HD protocol

Live Mobile HLS stream URL **Optional:** type URL.

Legacy Flash Streaming Only (RTMP)

The following are the Required/Optional fields for **Legacy Flash Streaming only (RTMP)**

Field	Description
Name	Required , minimum 5 characters. The name of the stream that will appear in the KMC entries list.
Description	A description of the stream (Optional).
Primary encoder IP	Required, must match “ip” format (can be IP6) The public address that will be used for streaming (the computer where the client encoder, for example Adobe FMLE is installed). Note: your IP address can be retrieved by browsing from the computer where the FMLE is installed to http://www.whatismyip.com/ 0.0.0.0 cannot be used as your IP address.
Secondary encoder IP	Required (can be the same as primary). If you are using two encoders (for redundancy), fill in the secondary encoder IP. If you are using a single encoder, copy the Primary encoder IP to the Secondary encoder IP field.
Broadcast password	(Optional) This password is required in the client encoder (FMLE) software. If you do not enter a password the system will automatically create one for you and it will be displayed in the Live Stream tab of the entry details window under “Broadcasting credentials”.
Enable Live DVR (provide the ability to seek within the recorded DVR to up to 2 hours prior to your existing point of the live stream).	The DVR window is set to 2 hours by default. Contact your Kaltura representative to adjust this.



NOTE: When using Kaltura's SaaS edition, Kaltura will provision your new Live Stream with the CDN (for example, Akamai). The CDN will then populate the information about the new Live Stream to the CDN's servers. This may incur up to a 20 minute delay, for the stream to become available for broadcasting. You should always provision your Live Stream ahead of time, and be certain that you have at least 20 minutes lead time to going live.

Kaltura's live streams are delivered through Akamai. You can also use a CDN other than Akamai, however, you will have to provision the stream via the CDN portal, or through technical support, and then ask Kaltura Support to create a live stream entry pointing to the provisioned stream.

Multiple Bitrate Encoding

To maintain the best possible viewing experience and video quality, it is often necessary to stream different versions of the encoded video to different clients using different devices and over variable

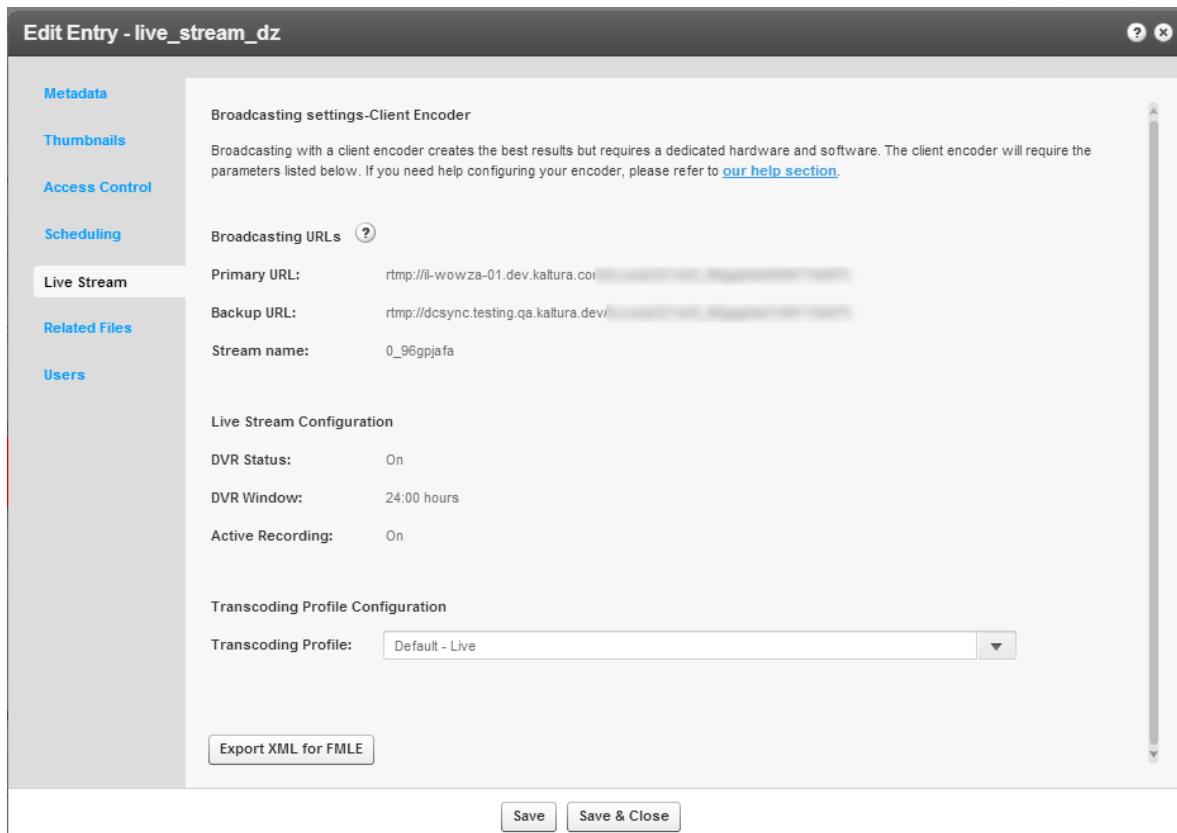
connection speeds.

Multiple Bit Rate (MBR) encoding is designed to adjust to fluctuations in bandwidth while maintaining an acceptable quality. MBR combines several bit rates into a single encoded file. When the file is accessed, the player determines the appropriate bit rate based on the available bandwidth, and then retrieves the encoded file at the optimal bit rate. If the available bandwidth decreases for any reason, a stream at a lower bit rate can then be served. With a lower bit rate, there is often a decrease in quality. See [Video Delivery Settings](#) for more information.

Configuring the Live Stream Parameters in the KMC

To configure the live stream parameters

1. Go the Content tab in the KMC.
2. Click on the Live Stream Entry in the Entries table.
3. Select the Live Stream tab.



Edit Entry - live_stream_dz

Metadata

Thumbnails

Access Control

Scheduling

Live Stream

Related Files

Users

Broadcasting settings-Client Encoder

Broadcasting with a client encoder creates the best results but requires a dedicated hardware and software. The client encoder will require the parameters listed below. If you need help configuring your encoder, please refer to [our help section](#).

Broadcasting URLs

Primary URL: rtmp://il-wowza-01.dev.kaltura.co...
Backup URL: rtmp://dcSync.testing.qa.kaltura.dev/

Stream name: 0_96gpjafa

Live Stream Configuration

DVR Status: On
DVR Window: 24:00 hours
Active Recording: On

Transcoding Profile Configuration

Transcoding Profile: Default - Live

Export XML for FMLE

Save **Save & Close**

For the **Kaltura Live Streaming (HDS / HLS / DASH)** type, the primary and Backup URLs are automatically created by Kaltura.

4. Click Export for FMLE to export the client encoder information to an XML that will be used to enter into encoder.
5. Save the File.
6. [Set up the Broadcasting Computer](#).

For the Legacy Flash Streaming only (RTMP) option:

- a. Enter the bitrate configuration as instructed.

Live Streaming

Edit Entry - livestream_akamai

Metadata

Broadcasting settings-Client Encoder

Broadcasting with a client encoder creates the best results but requires a dedicated hardware and software. The client encoder will require the parameters listed below. If you need help configuring your encoder, please refer to [our help section](#).

thumbnails

Access Control

Scheduling

Live Stream

Related Files

Stream name: [REDACTED]

Live Stream Configuration

HLS stream URL: http://urtmpkal-f.akamaihd.net/[REDACTED].m3u8

Akamai Stream ID: [REDACTED]

DVR Status: On

DVR Window: 30 minutes

Bitrate Configuration

Enter the bitrate configuration settings to create Multiple BitRate (MBR) encoding. When broadcasting with MBR, the player will choose the most appropriate bitrate to stream. Be certain that your client encoder (FMLE) is aligned with the same settings.

Bit Rate	Width	Height
1. <input checked="" type="checkbox"/> 300 Kbps	320 x	240
2. <input type="checkbox"/> 50 Kbps	0 x	0
3. <input type="checkbox"/> 50 Kbps	0 x	0

Users

Broadcasting credentials

User Name: [REDACTED]

Password: [REDACTED]

Encoders IPs

Primary encoder IP: [REDACTED]

Secondary encoder IP: [REDACTED]

Export XML for FMLE

Save **Save & Close** **< Previous Entry** **Next Entry >**

b. Click Save.

Edit Entry - univers1746

- [Metadata](#)
- [Thumbnails](#)
- [Access Control](#)
- [Scheduling](#)
- [Live Stream](#)
- [Related Files](#)
- [Users](#)

Broadcasting settings-Client Encoder

Broadcasting with a client encoder creates the best results but requires a dedicated hardware and software. The client encoder will require the parameters listed below. If you need help configuring your encoder, please refer to [our help section](#).

Broadcasting URLs

Primary URL: rtmp://p.ep [REDACTED].akamaientrypoint.net/EntryPoint

Backup URL: rtmp://b.ep [REDACTED].akamaientrypoint.net/EntryPoint

Stream name: [REDACTED]_1_%i@[REDACTED]

Live Stream Configuration

HLS stream URL: http://urtmpkal-f.akamaihd.net/v/[REDACTED]_1@106609/n

Akamai Stream ID: [REDACTED]

DVR Status:

DVR Window: 00 minutes

Bitrate Configuration

Enter the bitrate configuration settings to create Multiple BitRate (MBR) encoding.
When broadcasting with MBR, the player will choose the most appropriate bitrate to stream. Be certain that your client encoder (FMLE) is aligned with the same settings.

Bit Rate	Width	Height
1. <input checked="" type="checkbox"/> 300 Kbps	320 <input type="button" value="▲"/> <input type="button" value="▼"/> x <input type="button" value="▲"/> <input type="button" value="▼"/>	240 <input type="button" value="▲"/> <input type="button" value="▼"/>
2. <input type="checkbox"/> 50 Kbps	0 <input type="button" value="▲"/> <input type="button" value="▼"/> x <input type="button" value="▲"/> <input type="button" value="▼"/>	0 <input type="button" value="▲"/> <input type="button" value="▼"/>
3. <input type="checkbox"/> 50 Kbps	0 <input type="button" value="▲"/> <input type="button" value="▼"/> x <input type="button" value="▲"/> <input type="button" value="▼"/>	0 <input type="button" value="▲"/> <input type="button" value="▼"/>

Broadcasting credentials

User Name: 172678

Password: passme

Encoders IPs

Primary encoder IP: 62.0.105.133

Secondary encoder IP: 62.0.105.133

For the **Universal Streaming** option: in the Live Stream Configuration section enter the following:

- HLS Stream URL—Enter the hlsStreamUrl
- Akamai Stream ID – Enter the externalStreamId
- DVR Status -- dvrStatus on/off Default is off.
- DVR Window – listed in npt format hh:mm:ss of DVR window

For the **Manual Live Stream URL** option, the live stream tab within the KMC lists the live stream URLs that were provided .

- HDS stream url – {value}
- HLS stream Url – {value}

7. Set the MBR. (Optional)

- When broadcasting with MBR the player will choose the most appropriate bitrate to stream. Be certain that your client encoder is aligned with the same settings.
- Determining the right bit rates for your Live Stream is generally dependent on the quality of your video, the size of the player your viewers will use, the bandwidth your client encoder computer has and the bandwidth of your viewers. It is common to have widths of 240, 360, 480, 720 and 1080 with HD content streaming. If you are broadcasting a webcam, it is generally best to use the default KMC settings. To get professional assistance, please contact Kaltura's support.

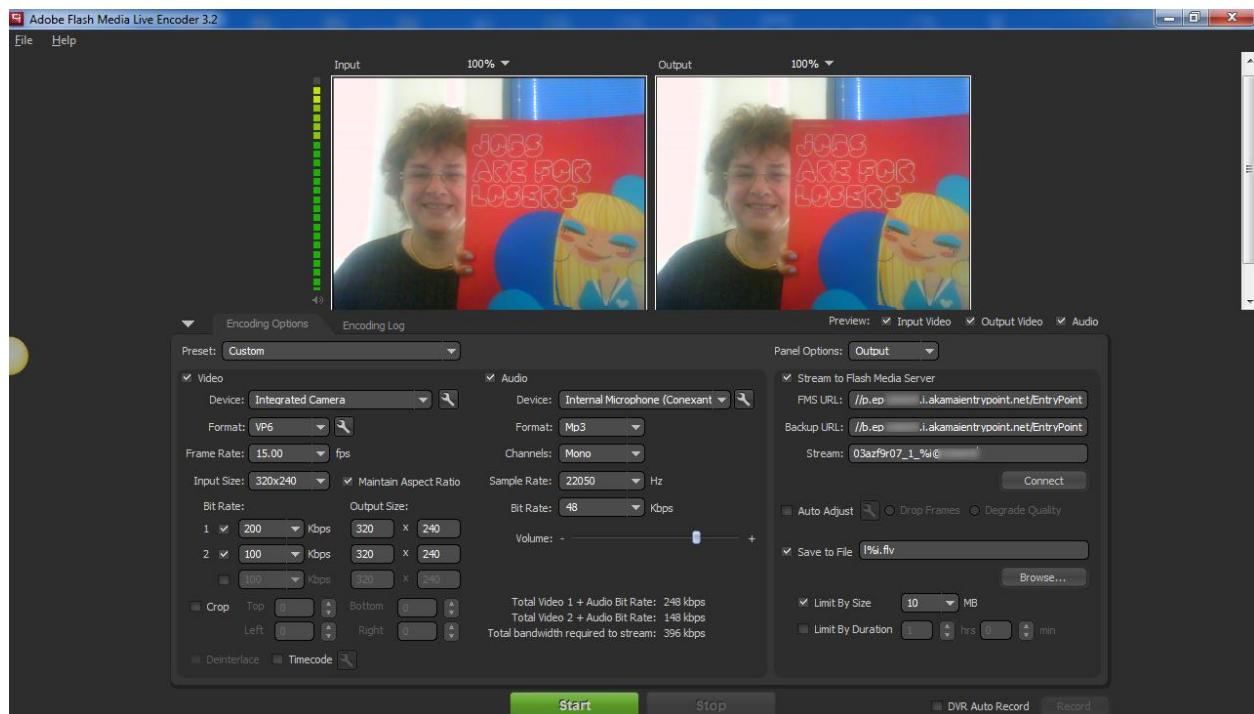
8. Click Save.

Setting up the Broadcasting Computer

To set up the broadcasting computer

- Connect your camera /recording device to the broadcasting computer.
- Run the Adobe Flash Media Live Encoder (FMLE).
- Select File > Open File
- Select the exported saved file and click OK.
- Click Connect and then click Start.

Wait until you see the start broadcasting prompt to start broadcasting.



- Select the relevant recording Device from the drop-down menu. Copy the details of the live entry to the Flash Media Live Encoder. You can copy the details manually, or use the "Export XML to FME" option.
 - Enter or copy the Primary URL in the FMS URL field, and the Backup URL in the Secondary URL as configured in the KMC.
 - Enter the Stream Name as displayed in the KMC.

- c. Enter the MBR settings if you have defined them. See [Multiple Bitrate Encoding](#).
- d. Use the Preset dropdown menu in the FMLE to select the MBR.
Enter the Bit Rates as configured in the KMC. If you select to Save to File, you must append %i to the file name.



NOTE: The Stream name is formatted for use with the FMLE. If you are using an encoder other than FMLE, such as Wirecast, you will need to replace the "%i" with a "1". For example, remove the % and replace the i with a 1 for the first stream or 2 if it is the second stream and so on.

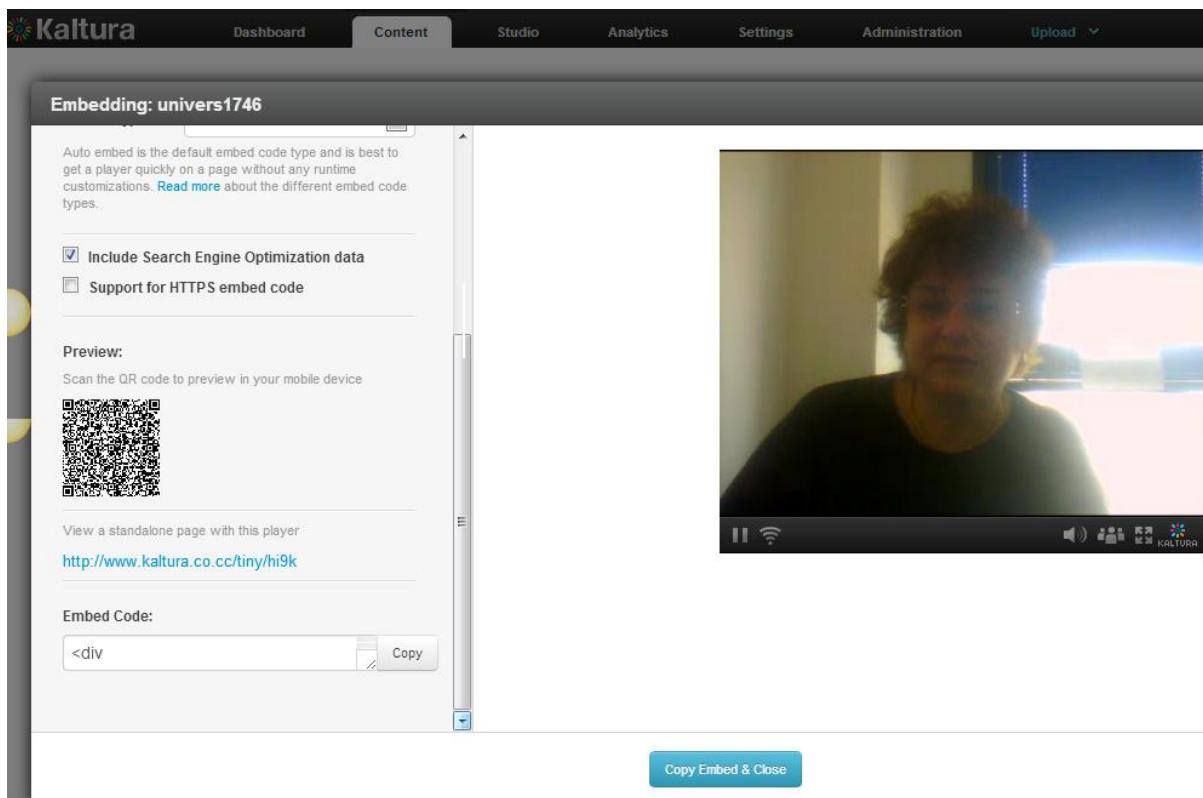
7. Click Connect.
8. Enter the Broadcasting credentials, (User Name and Password) as configured in the KMC Live Stream tab and click OK. The system will prompt you twice for the Broadcasting credentials. Click Start.
You are now broadcasting live.
9. When your broadcast is finished, click Stop.

Viewing the Broadcasting Setup (Optional)

To view the broadcasting setup

If you checked enable recording – a new entry is created with the chunks of VOD recordings. It may take a few minutes until the content is ready.

1. Return to the KMC and select the Content tab.
2. In the KMC Entries Table, click the Preview & Embed link for the live stream entry.



3. Select the player from the drop-down menu and copy the Embed Code.

4. Paste the Embed Code within an HTML page or use the short link URL created for this live stream.
5. Browse to the page where the embed code was inserted and press Play on the video player.

To see the DVR

1. Inside the live stream entry use the scrubber to go back to the point in the video that you want to view.
2. If you have DVR enabled, and play a previous section of the stream, the live button on the player is enabled and returns you to the actual current point in the live stream.
3. Click Stop
4. Click Disconnect.

Advanced Live Streaming Configuration Options

There are multiple factors that can influence the video quality for live streaming. To receive good results you should optimize the settings based on your specific needs.

The following table can be used as a starting point for optimization and setup. A rough estimate is provided for the different factors, based on the video dimensions.

Video Dimensions	Bitrate Required (Mbps)	Camera Requirements	FMLE HW Requirements	Broadcaster Uplink, Viewer Downlink Requirements (Mbps)	Throughput example for 1000 concurrent viewers of 1 hour broadcast
320x240	0.3	support frame size &bitrate	Dual Core 2GB RAM	0.4	135 GB
640x480	1.4		Quad Core Xeon 3GB RAM	2	630 GB
1024x720	3.5		8 Core Xeon 3GB RAM	5	1600 GB

For more information about setting up these parameters in the Flash Media Live Encoder, as well as additional advanced configuration options, see the [FMLE guide](#).

Content Authoring Tools

This section contains the following topics:

- [The Content Tab](#)
- [Editing Entries](#)
- [Entries Table](#)
- [Clipping and Trimming Media Files](#)
- [Choosing a Thumbnail for your Video](#)

The Content Tab

The Content tab is used to manage your media library and provides all the tools you need, in one intuitive interface. You can organize your content and metadata, easily search media, edit, moderate, create playlists, and much more through the Content tab.

The Content Tab has the following tabs:

- [Entries Tab](#)
- [Moderation Tab](#)
- [Playlists Tab](#)
- [Syndication Tab](#)
- [Categories Tab](#)

Entries Tab

Your first step in the KMC is to upload files to the Entries Table. See [The Upload Tab](#).

After you upload content to the KMC you can perform various modifications to your content, for example, categorize, clip, and create ads. However, the most logical thing you may want to do is to embed your video into your website. See [Preview and Embed](#).

Entries Table

The Entries Table lists the entries in your account and provides a way to edit the entry's specific metadata and settings. You can perform several actions on a specific entry or several entries simultaneously. To choose multiple entries, check the boxes near the entry name and then, select Bulk Actions at bottom of the list. You can search through entries; delete entries, preview entries as well as other actions.

Content Authoring Tools

The screenshot shows the KMC Content tab with the Entries list. A context menu is open over the second entry, listing various actions. The 'Edit Tags' option is highlighted.

Thumbnail	ID	Name	Type	Plays	Created On	Duration	Status	Actions
	0_kpxyx7no	Live Stream 02		0	07/05/12 14:53	00:00	Provisioning	Select Action
	0_4tm2md8x	Inception_New_Featu		0	07/05/12 13:50	00:12	Ready	Select Action
	0_k57bpsk3	Draft_Entry		0	07/05/12 13:41	00:00	No Media	Select Action
	0_r82hfpc	The Killer Inside Me H		0	06/23/12 10:32	02:30	Ready	Select Action
	0_00000000000000000000000000000000	Middle Men_New_Traill		0	06/23/12 10:32	02:32	Ready	Select Action
	0_00000000000000000000000000000000	Last Airbender		0	06/23/12 10:32	00:18	Ready	Select Action

Use the Entries tab to perform the following actions on multiple entries:

- [Set Scheduling](#) – See [Content Scheduling](#) for applying scheduling to a single entry.
- [Set Access Control](#)
- [Edit Tags](#)
 - [Add Tags](#)
 - [Remove Tags](#)
- [Edit Categories](#)
 - [Add Categories](#)
 - [Remove Categories](#)
- [Add to New Category Playlist](#)
 - [Add to New Category](#)
 - [Add to New Playlist](#)
- [Change Owner](#)
- [Download](#)
- [Delete](#)

Set Scheduling

Set specific scheduling parameters for your content.

To set a scheduling for an entry

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Set Scheduling from the drop-down menu.
4. Enter the scheduling times that should be applied to the selected entries.
5. Click Apply to all Selected Entries.

Set Scheduling

This will override Scheduling settings for all selected entries

Any Time
 Specific Range

Note: Time Zone used is (GMT+3)

Start Date:

End Date:

[Clear Dates](#)

[Apply to All Selected Entries](#)

Set Access Control

Set access control permissions for your entries. (See [Managing Access Control Profiles](#) for more details).

To set access control permissions for entries

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Set Access Control from the drop-down menu.
4. Select the access control profile that should be applied to the selected entries or click Add Profile to create a profile. See [Creating an Access Profile](#).
5. Click Apply to all Selected Entries.

Set Access Control Profile

This will override Access Control Profile settings for all selected entries

Access Control Profile:	<input type="text" value="Default"/>	<input type="button" value="▼"/>	Add Profile
Profile Name:	Default		
Description:	default access control profile		
Domains:	Any Domain		
Countries:	Any Country		
IPs:	Any IP		
Advanced Security:			

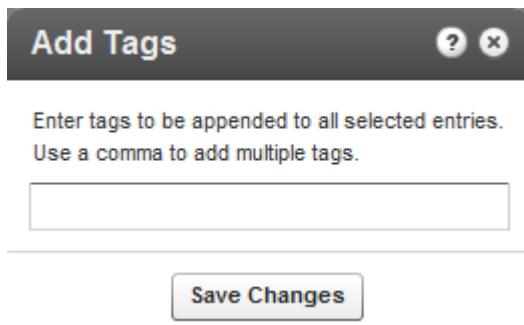
[Apply to All Selected Entries](#)

Edit - Add Tags to an Entry

You can add tags to entries in the KMC that will propagate to other applications.

To add tags to an entry

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Add Tags from the drop-down menu.
4. Enter tags to append to all selected entries.
5. Click Save Changes.

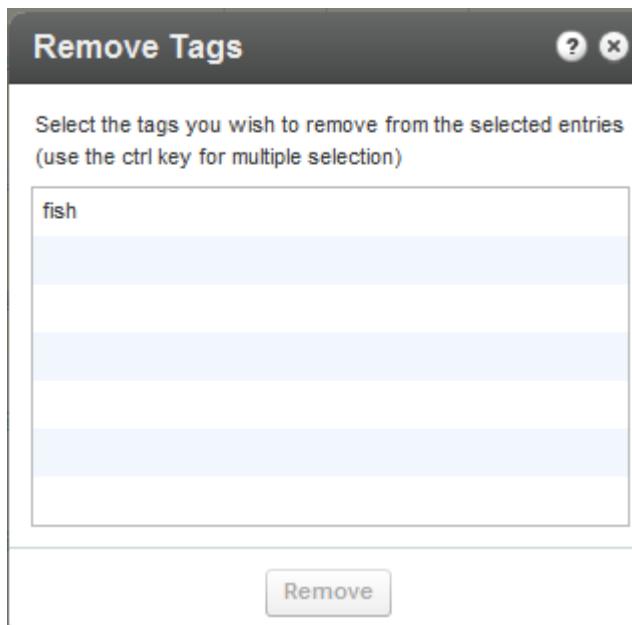


Edit - Remove Tags from an Entry

You can remove tags from entries in the KMC. Removal will propagate to other applications.

To remove tags from an entry

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Remove Tags from the drop-down menu.
4. Enter tags to append to all selected entries.
5. Click Save Changes.

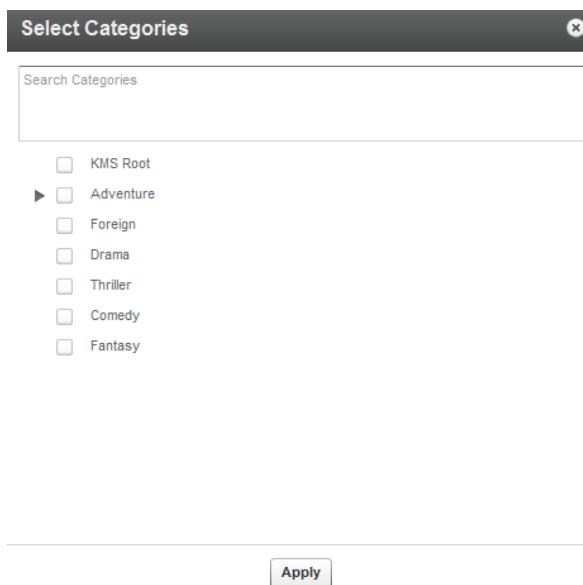


Edit - Add Categories

You can add categories to entries in the KMC that will propagate to other applications.

To add categories to an entry

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Add Categories from the drop-down menu.
4. Select or search for a category to apply to all the selected entries.
5. Click Apply.

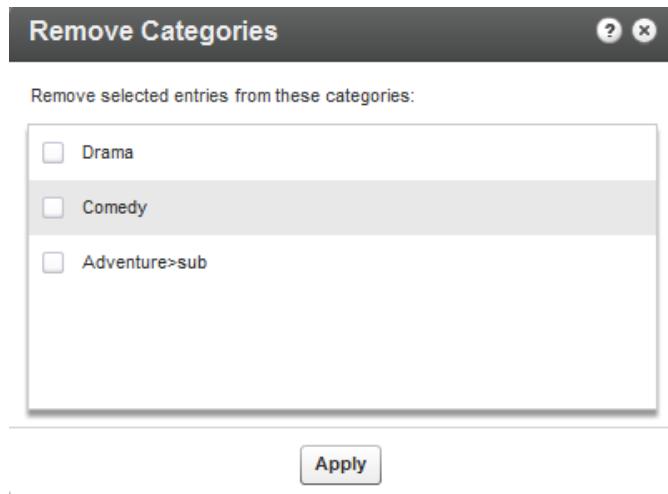


Edit - Remove Categories

You can remove categories from entries in the KMC. Removal will propagate to other applications.

To remove categories from an entry

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Remove Categories from the drop-down menu.
4. Check the categories to remove from the all selected entries.
5. Click Apply.



Add to New Category

You can select multiple entries in the entries list and then click "Add to New Category" to create a new category with the specific entries included. See [Adding Editing a Specific Category](#) for information on how to create categories.

Add to New Playlist

You can select multiple entries in the entries list and then click "Add to New Playlist" to create a new playlist with the specific entries included in the playlist. See the [Playlists Tab](#) for information on how to create playlists.

To create and add entries to a new playlist

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.
3. Select Add to new Playlist from the drop-down menu.
4. Check the entries to add to the new playlist.
5. Click Apply.

Change Entry Owner

By default, channel managers are the channel owner for any applicative need. A channel owner cannot be deleted by other channel managers; however you can set a new owner for an entry.

Change Owner

Set a new owner to this entry

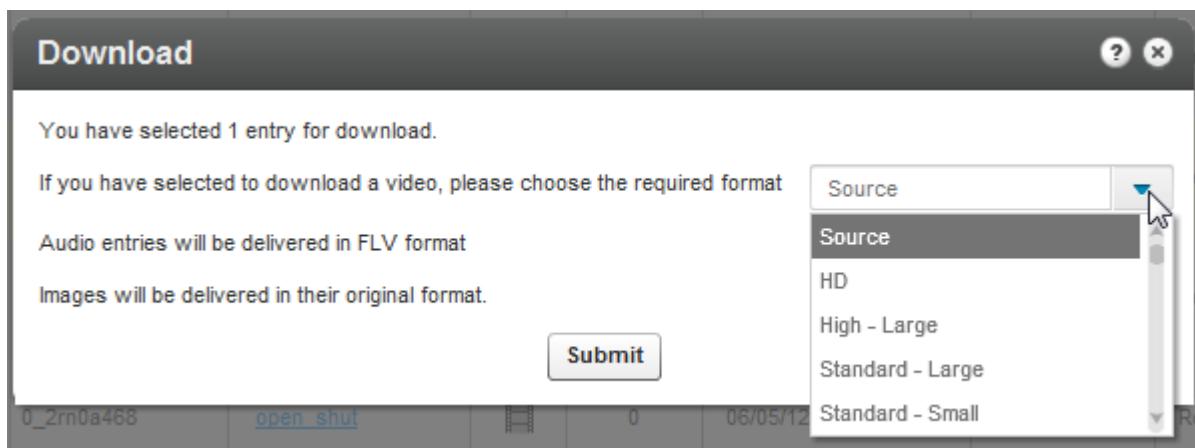
Enter user name or user id

Cancel Save

Download Files

To download files to your computer for offline use

1. Select an entry and select Bulk Actions on the bottom of the page and select Download from the drop down menu.
Note that you can download more than one entry at a time, as long as the entries appear on the same page of the entries list.
A flavor (format/quality) selection window is displayed for the video files you select to download.
2. Select your preferred flavor from the drop-down menu and click "Submit" to proceed. A message will appear stating that links to your downloaded files will be sent to your email. Click "OK" to proceed.



Delete Multiple Entries

You can delete multiple entries in the KMC.

To delete entries

1. Select the Content tab and then select the Entries tab.
2. Select an entry or multiple entries and select Bulk Actions on the bottom of the page.

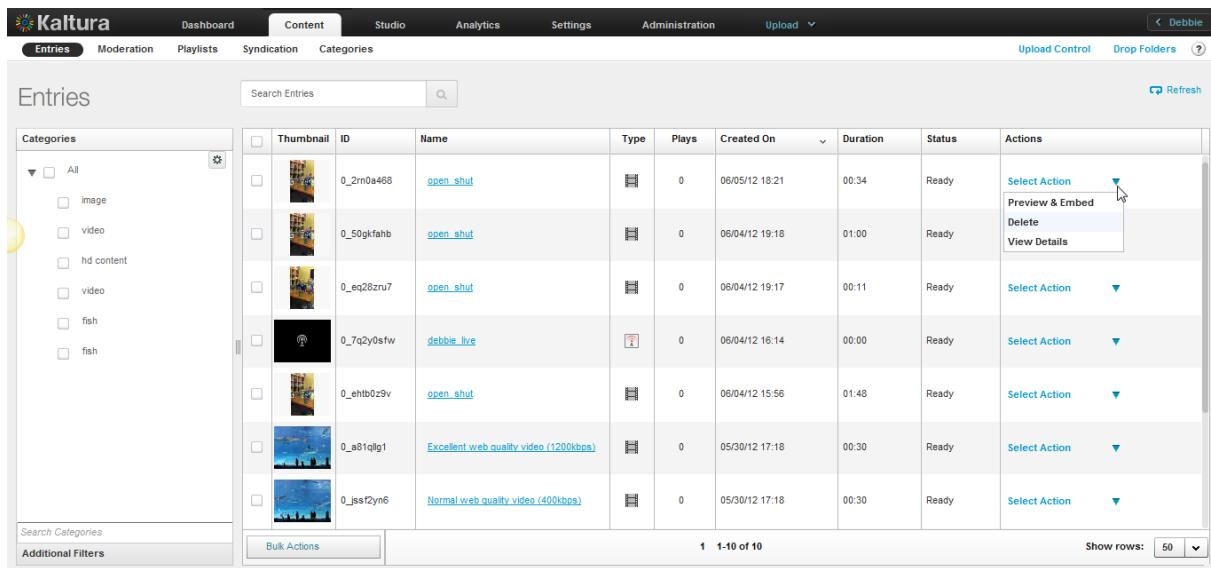
3. Select Delete from the drop-down menu.
4. Select the entries to remove.
- A warning message is displayed.
5. Click Remove.

Preview and Embed

To preview and get the embed code for entries in the Entries Table; click the Preview & Embed" link under the Actions column on the main list of entries. In the new window that opens, you can preview the entry and select the player that you would like to use. See [Embedding a Player on your Site](#).

To preview and embed your content to a website

1. Go to the Content tab and select the Entries tab.
2. Click on an entry in the Entries table.
3. Select Preview and Embed in the actions drop down menu.
4. In the new window that opens, you can preview the entry and select the player that you would like to use and other delivery and player options. See [Embedding a Player on your Site](#).
5. Grab the embed code.

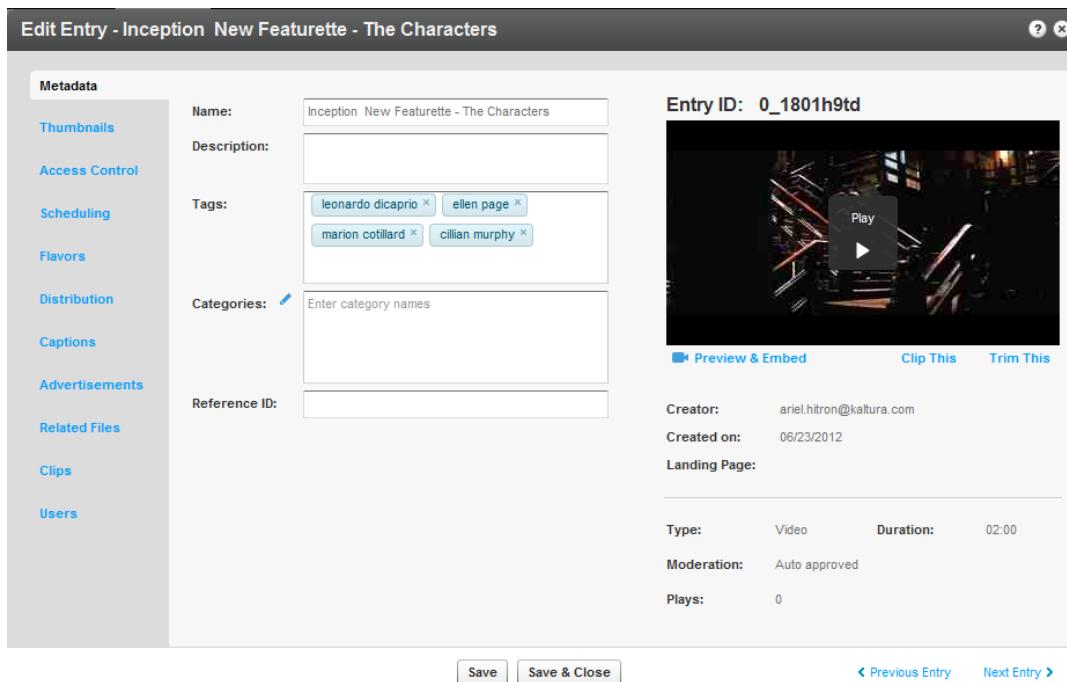


Categories	Thumbnail	ID	Name	Type	Plays	Created On	Duration	Status	Actions
All		0_2m0a468	open_shut		0	06/05/12 18:21	00:34	Ready	Select Action
		0_50gkfabh	open_shut		0	06/04/12 19:18	01:00	Ready	Select Action
		0_eq28zru7	open_shut		0	06/04/12 19:17	00:11	Ready	Select Action
		0_7q2y0sfw	debbie_live		0	06/04/12 16:14	00:00	Ready	Select Action
		0_ehtb0z9v	open_shut		0	06/04/12 15:56	01:48	Ready	Select Action
		0_a81qlg1	Excellent web quality video (1200 kbps)		0	05/30/12 17:18	00:30	Ready	Select Action
		0_jssf2yn6	Normal web quality video (400 kbps)		0	05/30/12 17:18	00:30	Ready	Select Action

Editing Entries

To edit an entry

- Click on an entry name. The Edit Entry window is displayed.
Use the Edit Entry window to manage all information relating to the entry.



Edit Entry Tabs

- Metadata:** Use to display the entry and edit basic metadata: Name, Description, Tags, Categories and Reference ID. See [Managing Metadata](#) for more information. For video and audio entries, you can also trim or clip the entry. You can see the Entry ID, type of entry (video, video mix, image or audio), moderation status (approved, flagged for review or rejected), flags, duration, date of creation, creator, rating, votes count and number of plays. In this tab you can also trim or create multiple clips from a single video. Each clip gets its own embed code and metadata, while remaining associated to the original video. Trimming and clipping tools are available both to administrators and site users. See [Clipping and Trimming Media Files](#). You can leverage metadata fields to tag, manage, search and expose content. Populate out-of-the-box fields, or create your own custom metadata schema.
- Thumbnails:** Use to upload thumbnails, grab a thumbnail from video, crop thumbnails and select a default thumbnail. You can generate thumbnails from videos or upload external images. Capture, crop and adjust to get the best result. See [Choosing a Thumbnail for your Video](#).
- Access Control:** Use to assign an access control profile to an entry. See [Managing Access Control Profiles](#).
- Scheduling:** Use to specify date ranges for scheduling an entry. See [Content Scheduling](#).
- Flavors:** Lists all related flavors. Use to convert an entry to additional flavors or to re-convert existing flavors. See [Transcoding and Processing](#).
- Distribution:** Lists distribution channels associated with an entry and use to manage distributors. See [Content Distribution](#).
- Captions:** Use to manage captions. Use to upload captions, link to external caption files, and to add additional captions to an entry. See [Subtitles and Captions](#).
- Advertisements:** Use to create midrolls and overlays for each entry. Add cue points to your video files to enable time-based functionality such as chaptering, display of related files at specific points, and timed advertisements. See [Adding a Midroll](#).
- Related Files:** Use to upload related files and to assign the files to an entry. See [Uploading and Modifying Related Files](#).

- **Clips:** Displayed if clips were created from an original video or audio entry. See [Clipping an Entry](#).
- **Users:** Use to add editing and publishing rights for additional end-users to work with this entry across applications. See [Users Tab](#).

Clipping and Trimming Media Files

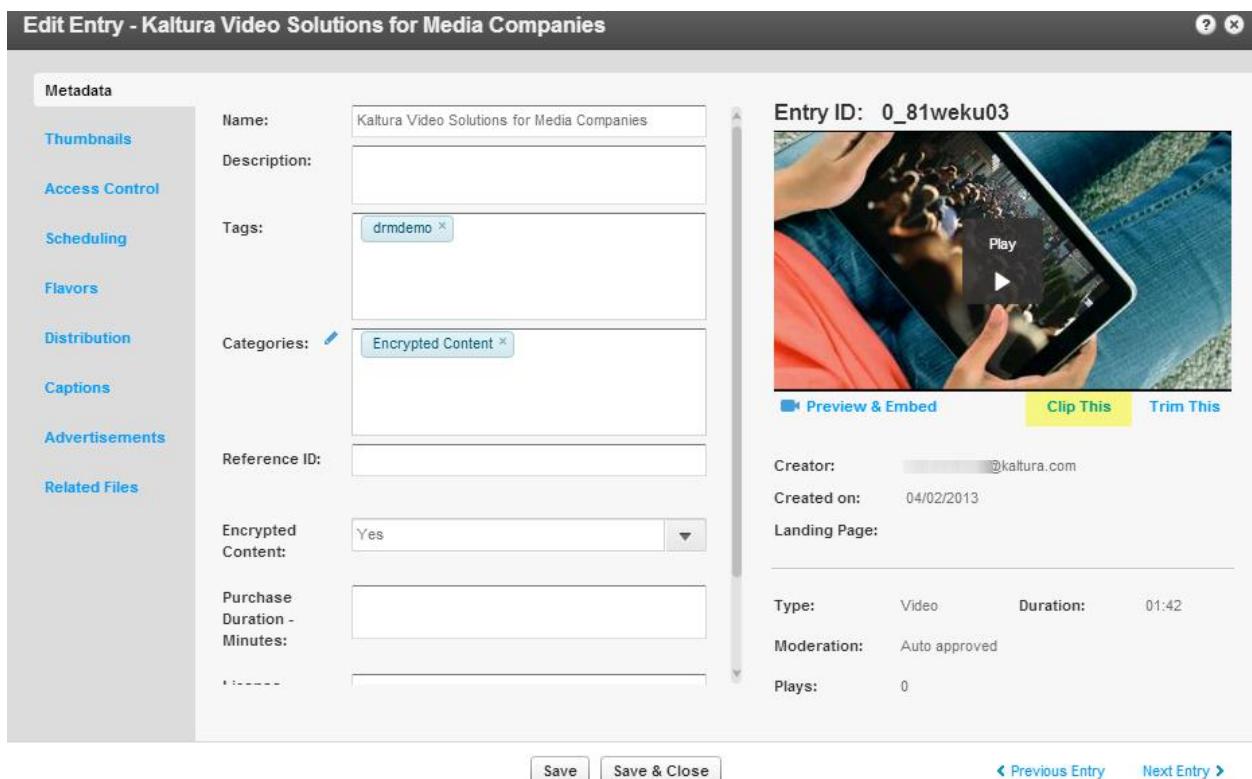
You can create clips from existing videos, set in and out points. Each clip becomes its own media entry encoded to multiple flavors, and can be downloaded, distributed and played back on any device. You can also trim the length of a video directly from within the Kaltura Management Console. The clipping tool enables you to edit your videos visually or by setting the start time and end time of your clip. For additional information see [Server Side Clipping and Trimming](#).

Clipping creates a new entry from an existing entry and allows you to specify the start and end time for the new entry. For example you can clip an entry that can be used to create a 2 minute intro video to a long lecture, or clip part of an entry, such as homework assignments. You can also clip a long lecture to several shorter clips divided by subjects. The new entry will point to its source entry so that you can always identify the source entry for the clip.

Trimming does not create a new entry. Sometimes, you may want to trim the start and/or end of a video to remove redundant parts. Trimming is performed on the source flavor of the entry, modifying that video permanently.

To clip a media entry

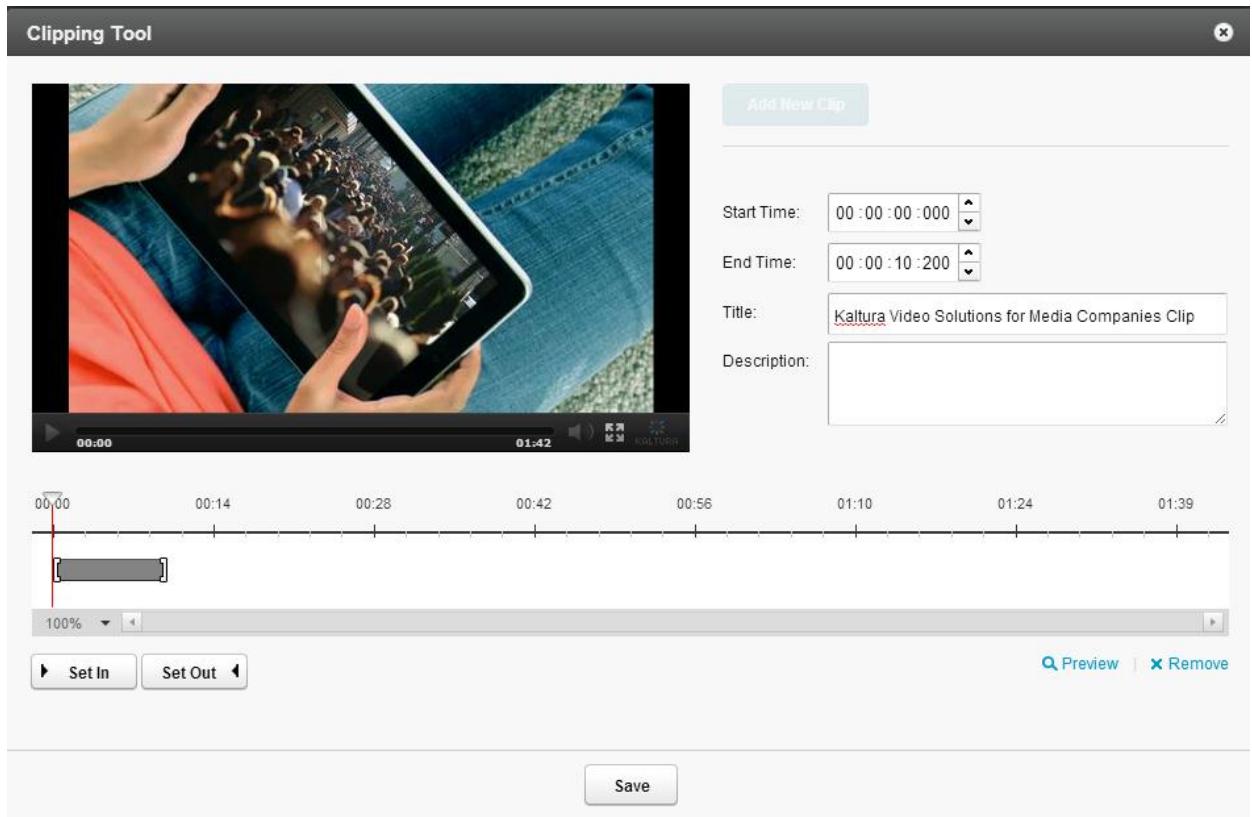
1. Select the Content tab and then select an entry from the Entries Table.
2. In the Metadata tab, click Clip This.



The screenshot shows the 'Edit Entry - Kaltura Video Solutions for Media Companies' interface. On the left, a sidebar lists various tabs: Metadata, Thumbnails, Access Control, Scheduling, Flavors, Distribution, Captions, Advertisements, and Related Files. The 'Metadata' tab is selected. On the right, the main area displays entry details for 'Entry ID: 0_81weku03'. The entry title is 'Kaltura Video Solutions for Media Companies'. Under 'Tags', there is a tag 'drmdemo'. Under 'Categories', there is a category 'Encrypted Content'. The 'Encrypted Content' field is set to 'Yes'. The 'Purchase Duration - Minutes' field is empty. At the bottom right of the main area, there are buttons for 'Preview & Embed', 'Clip This' (which is highlighted in yellow), and 'Trim This'. Below these buttons, there is metadata information: Creator (@kaltura.com), Created on (04/02/2013), Landing Page, Type (Video), Duration (01:42), Moderation (Auto approved), and Plays (0). At the very bottom, there are 'Save' and 'Save & Close' buttons, along with navigation links for 'Previous Entry' and 'Next Entry'.

The Clipping Tool window is displayed.

3. Click Add New Clip.



4. Use the arrow to choose the granularity level for the display.

The choices are:

- 100%
- 5 sec
- 1 sec
- Frames.

5. Press Play and click Set In as the starting point of the video clip, or alternatively, select the start time.

6. Select Set Out as the end point of the video clip, or alternatively select the end time.

7. Provide a New name and Description for the clip (optional).

8. Click Save.

The new clip appears in the Entries Table.

This Clips tab is available after you create a clip. The read-only list of all created clips includes the following information:

- Name
- ID
- Creator
- Plays
- Duration

To trim a media entry

1. Select the Content tab and then select an entry from the Entries Table.
2. In the Metadata tab, click Clip This.
3. Select Add New Clip.
4. Use the trimming timeline or enter exact in and out times.
5. Press Play and click Set In as the starting point of the video clip or alternatively, select the start time.
6. Select Set Out as the end point of the video clip, or alternatively select the end time.
7. Provide a New name and Description for the clip (optional)
8. Click Save.

The trimmed video appears in the entries table.

Troubleshooting Trimming and Clipping

The Trim and Clip feature may be disabled if your transcoding profile does not include the flavor for the file you want to trim or clip.

When you upload content, new flavors are created from the Source flavor and transcoded to the flavors you define in your Transcoding Settings.

To add the Source flavor to your transcoding profile

1. Go to Settings tab and select the Transcoding Settings tab.
2. At the bottom of the page, click Switch to Advanced mode.
3. Click on the name of your default transcoding profile
4. In the Edit Transcoding profile check the Source flavor and then Save Changes.

Users Tab

The Users tab is displayed when your account is configured to support the end-user management feature.

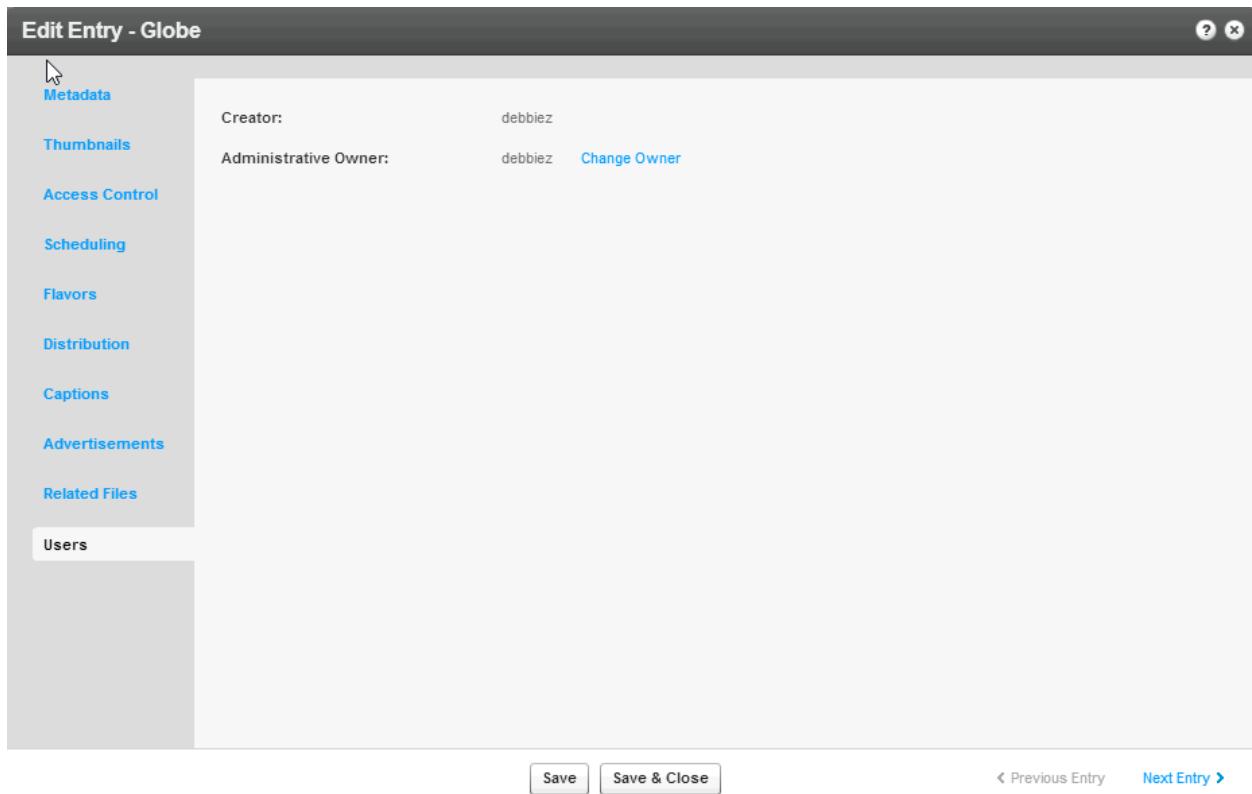
The Users tab provides information about the users that are associated with the entry. The users are

- the creator of the entry in Kaltura - usually the person that uploaded the media
- the administrative owner of the entry - the user that is assigned with ownership to manage the entry. By default it is the entry creator, however you can assign ownership to a different user from this tab.

By editing the co-editors and co-publisher fields, you can add editing and publishing rights for additional end-users to work with this entry across applications.

To edit the entry's users settings

1. Go to the Content tab and then select an entry from the Entries Table.
2. Select the Users tab.



3. Click Change Owner.



4. Enter the new owner name and click Save.
5. Click Save and Close.

Choosing a Thumbnail for your Video

You can select a thumbnail for your video after the file transfer is complete and the file is embedded in your website. Thumbnails are configured in the **Thumbnails** tab in the **Contents** tab. By default, a thumbnail is automatically grabbed from the first frames of the video. You can choose to have multiple thumbnails of different qualities associated with your video, or grab any frame from the video to use as a thumbnail.

You can search for a thumbnail and its dimensions, size, distributors and status and perform the following actions: Set as default, Download and Delete.

- To edit the thumbnails associated with the video

1. Go to the Content tab and select the Entries tab.
 2. Select an entry and select the Thumbnails tab.
 3. Select Upload, Grab from Video or New Crop.
 - o Upload - uploads an external image as a thumbnail.
 - o Select Upload and specify the file location and name, then click Open.
 - o Grab from Video - Capture a new thumbnail from the video.
- Play the video in the "Grab from Video" window. Pause on the frame you want to use and click the thumbnail capture icon (camera). A thumbnail will be captured from the highest quality video flavor. Exit to return to the Thumbnails tab.
- o New Crop - Modify thumbnail dimensions.
4. Select a thumbnail and create a thumbnail with a new position and size.
 5. Adjust the display area with the handles on the image and click **Generate Thumbnail**.

	Dimensions	Size (KB)	Distributors	Status	Action
	640 X 480	29	NOT REQUIRED	Ready	<input checked="" type="checkbox"/> Set as Default <input type="checkbox"/> Download <input type="checkbox"/> Delete

The connector name is added to thumbnail dimension menu if you have defined thumbnails for a distribution target.

The default thumbnail is now displayed in the entries list.

Publishing to Your Site

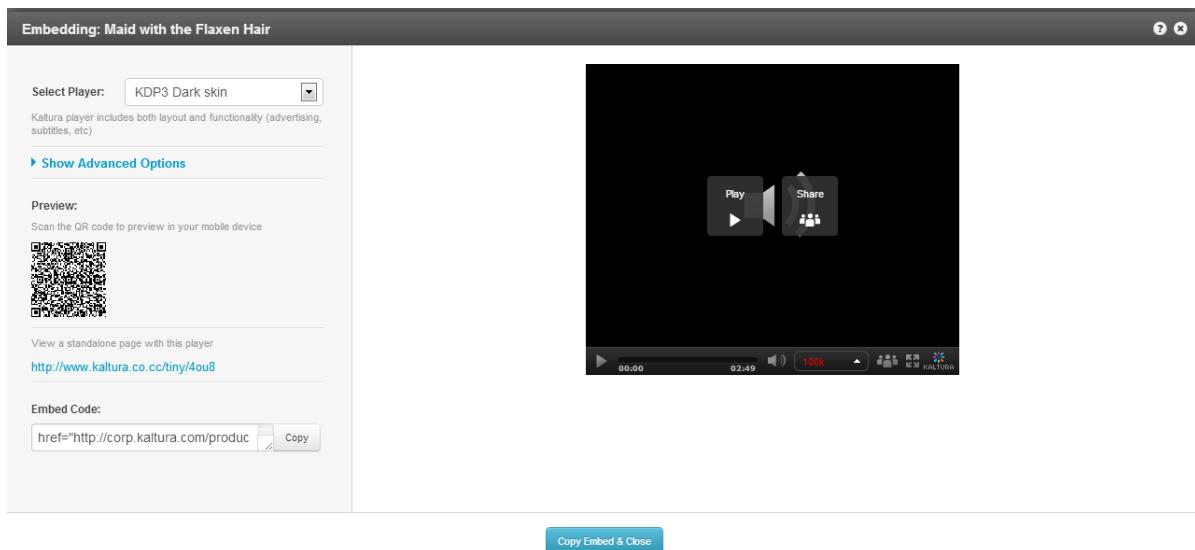
This section contains the following topics:

- [Embedding a Player with a Single Entry on your Site](#)
- [Embedding a Player with a Playlist on your Site](#)
- [Adding the Flavor Selector Module](#)

Embedding a Player with a Single Entry on your Site

To embed a player on your site

1. Create a Player. See [Configuring the Player Basics Settings](#).
2. Select content (an entry) for your player. See [Adding Content to a Player](#).
The Entries table from the Content tab is displayed.
3. Click Preview and Embed. The Embedding window is displayed.



4. Select your preferred player from the drop-down menu. See [Configuring the Player Features](#).
5. (Optional) – Click Show Advanced Options.
 - o Select the Embed Type. See [Embed Code Types](#).
6. (Optional) Check Include Search Engine Optimization data. See [Search Engine Optimization](#).
7. (Optional) Check Support for HTTPS embed code. See [Support for HTTPS Embed Code](#).
8. Preview: (Optional) Scan the QR code to preview the content in your mobile device.
9. Preview: (Optional) Select to view a standalone page with this player by clicking on the provided link.



NOTE: The (Preview) QR code and standalone links are for preview use only. Do not use these links for production purposes.

10. Click Copy Embed Code and Close.

Copy Embed and Close is identical to the Copy embed code, except that Copy Embed and close closes the Preview and Embed window.

Embedding a Player with a Playlist on your Site

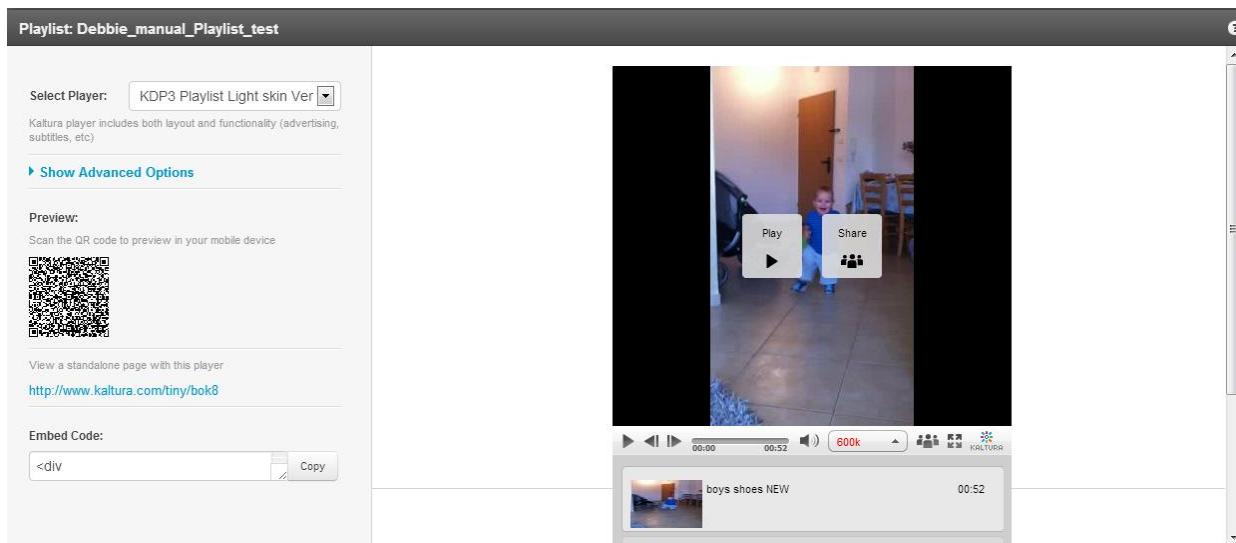
After you've created a playlist, and have assigned the playlist to a player, see [Designing and Configuring a Player](#) you can publish the player to your site.

To embed a player with a playlist on your site

1. Go to the Content tab and select the Playlists tab.
2. Locate the playlist you want to publish on your website and click Preview & Embed.

ID	Name	Playlist Type	Created On	Actions
1_6f445a6	Horses	Manual	03/07/12 10:27	Select Action
1_g81dx4qg	test_manual	Manual	11/03/11 00:34	Select Action
1_e04pgp2n	my_playlist_dz	Manual	11/01/11 23:27	Select Action
1_ebxor7a7	Debbie_manual_playlist	Manual	10/23/11 09:37	Select Action
1_dvjr7407	Debbie_manual_Playlist	Manual	10/23/11 09:36	Select Action
1_g55d43u0	Grandchildren_vertical	Manual	10/09/11 02:26	Select Action
1_7topmcen	Most popular videos	Rule Based	10/08/11 22:47	Select Action

The Embedding window is displayed.



3. Select your preferred player from the drop-down menu. See [Configuring the Player Features](#).
4. (Optional) – Click Show Advanced Options.
 - o Select the Embed Type. See [Embed Code Types](#).
5. (Optional) Check Include Search Engine Optimization data. See [Search Engine Optimization](#).
6. (Optional) Check Support for HTTPS embed code. See [Support for HTTPS Embed Code](#).
7. (Optional) Scan the QR code to preview the content in your mobile device.
8. (Optional) Select to view a standalone page with this player by clicking on the provided link.
9. Click Copy Embed Code and Close.

Copy Embed and Close is identical to the Copy embed code, except that Copy Embed and close closes the Preview and Embed window.

Video Delivery Settings

You can choose between the following types of video delivery settings:

- **Kaltura Auto** - The default delivery type. Kaltura server chooses between HTTP Progressive Download and Akamai's HTTP Adaptive Streaming, based on entry duration and available flavors. Auto gives you the best video delivery and playback quality for your entry.
- **HTTP Progressive Download Delivery**– Allows you to pause the video playback and wait for the content to download. Typically used where viewers have very limited bandwidth and might experience more buffering than adaptive bitrate.
- **HTTP Streaming (HDS)** - HTTP streaming based on Adobe technology. Allows adaptive bitrate so the player can adjust the video quality on the fly based on network and CPU conditions.
- **HTTP Streaming Based on Akamai's Technology**– HTTP streaming based on Akamai's technology. Allows adaptive bitrate so the player can adjust the video quality on the fly based on network and CPU conditions, formally called Akamai HD.
- **RTMP Streaming** – RTMP streaming based on Adobe technology. Allows adaptive bitrate so the player can adjust the video quality on the fly based on network and CPU conditions.
- **Secure Transport (RTMPE)** - RTMP encrypted using Adobe's security mechanism which wraps the RTMP session in a lighter-weight encryption layer.

For more information see [Best Practices for Multi-Device Transcoding](#).

For Kaltura SaaS users, the default delivery format is Kaltura Auto.

For users using MP4 (new flavor set), Akamai HTTP Streaming is the default delivery format. For users using VP6, (old flavor set) Progressive download is the default delivery format.

Kaltura Auto

The Kaltura server internal logic chooses between two formats:

- HTTP Progressive Download
- Akamai's HTTP Streaming.

Based on entry's characteristics, before playback, the server decides which format is best for your video delivery and playback quality.

For a video length <5 minutes (short form) – delivery format will be Progressive Download.

For a video length >5 minutes (long form) – delivery format will be Akamai HTTP Streaming.

If you have defined an [Access Control Profile](#), the delivery format will be HDS.

HTTP Progressive Download Delivery

With HTTP Progressive download, the digital media begins downloading and after a specified amount of data becomes available to the video player, the media begins to play while the rest of the data continues to buffer.

HTTP Streaming (Based on Akamai's Technology)

Akamai's advanced adaptive bitrate streaming technology intelligently adjusts the bit rate of a video stream to ensure the optimum playback quality based on changing bandwidth conditions. It also allows for flavor switching without the loss of content. You can send streaming video over HTTP from an ordinary web server for playback on iPhone and iPad, or other devices, such as desktop computers, without the limitations of Progressive Downloads. An optional feature with this selected delivery setting is that the implementation also provides for media encryption and user authentication over HTTPS, allowing publishers to protect their work. The Akamai HD Network is designed and optimized for large-scale broadcasters and film distributors to increase audience engagement and expand revenues by complementing traditional mediums such as TV and DVD with the Internet.

HTTP Dynamic Streaming (HDS) Based on Adobe

HTTP Dynamic Streaming (HDS) enables adaptive bitrate video delivery over regular HTTP connections.

RTMP Streaming (Legacy)

Adaptive Bit Rate (ABR) streaming is a technique of detecting a viewer's bandwidth capabilities in real time, and then adjusting the quality of the video stream accordingly, always delivering the best possible picture quality. ABR streaming results in less buffering, fast start time and an overall better experience for both high-speed and low-speed connections.

ABR dynamically shifts bandwidth to higher and lower levels based on availability. For Adaptive Bitrate Streaming to work, a video is first encoded at different bitrates to accommodate varying bandwidth connections. Each bitrate version is sliced up into tiny fragments — typically 2 to 10 seconds. The Kaltura player pulls fragments from the different encodings and inserts them into the stream as bandwidth

dictates resulting in faster video start times and a continuous, uninterrupted video experience.

For example, a movie called The “Big Movie” is streaming. The end user would view a smoothly playing video. Unknown to the user, multiple streams are actually available and may be seamlessly switched to, if their connection drops lower or improves. The key here is “seamless”. When adaptive bit streaming is done correctly, there should be no interruption of playback.

For The Big Movie, a player might be serving up the following all at once:

The Big Movie @ 2612 kbps

The Big Movie @ 1600 kbps

The Big Movie @ 1200 kbps

The Big Movie @ 800 kbps

USE CASE

If a user’s connection dropped from over 2.5 Mbps to 1600kbps, the Kaltura player would switch, again seamlessly, from the 2612 bit rate down to the 1600. Often the Kaltura player is designed to begin playing using the lowest possible bit rate so that playback starts immediately. For this example, the 800 kbps stream might be served up first and then as the Kaltura player realizes that the user can handle a higher bitrate, the streaming rate would then be switched up higher.

Secure Transport RTMPE (Legacy)

Kaltura supports various methods of securing delivery of video streams (for example. Progressive download over HTTPS, Akamai HD Network or SWF verification) RTMPE is one of them.

RTMP Encrypted uses Adobe's security mechanism which wraps the RTMP session in a lighter-weight encryption layer.

Embed Code Types

The following options are available:

- **Auto Embed** – (default) Auto embed is concise embed code and is good for quickly getting a player or widget onto the page without many runtime customizations (flashvars).
- **Dynamic Embed** – This is the preferred method to dynamically embed the Kaltura player into web sites and web applications. The advantages over an object or Flash library rewrite are:
 - **Fast** - does not have to wait for dom ready to output the Flash or HTML5 player
 - **Clean** - uses JSON embed configuration for easy runtime customization, no long messy param strings
 - **Dynamic** - better supports dynamic HTML5 and Flash embed methods, responsive web design, and CSS inheritance of embed target.
- **Thumbnail Embed** – This method takes the same arguments as the dynamic embed. Thumbnail embed passes the entire configuration to the kWidget.embed when the user "clicks" on the play button. This is the recommended method to use when you need to embed many players/entries in the same web page.
- **Legacy Flash Embed (Object Rewrite)** – The basic player rewrites works by including the JavaScript library followed by the Flash object tag embed. This option should be used only when JavaScript cannot be embedded or you don't require high performance HTML5 support.
- **Iframe, no page JavaScript embed** - iframe embed is good for sites that do not allow 3rd party JavaScript to be embedded on their pages. This mode fits more stringent page security

requirements while supporting both Flash and HTML5 delivery.

Search Engine Optimization

When the SEO (Search Engine Optimization) box is checked, the target page element includes metadata useful for search engines to index your page video content. The metadata is included using the schema.org format that Google and other major search engines recommend using for documenting in-page content.

The content for these metadata fields is pulled from your entry metadata. It is also recommended that you add Facebook open graph xml to your page which is not included in the embed code because it must go in the header of your page. You can see sample Facebook open graph xml in any player preview page.

In some cases with Kaltura SaaS, SEO may also include Kaltura product definition links, please contact your account manager if you would like these disabled.

Support for HTTPS Embed Code

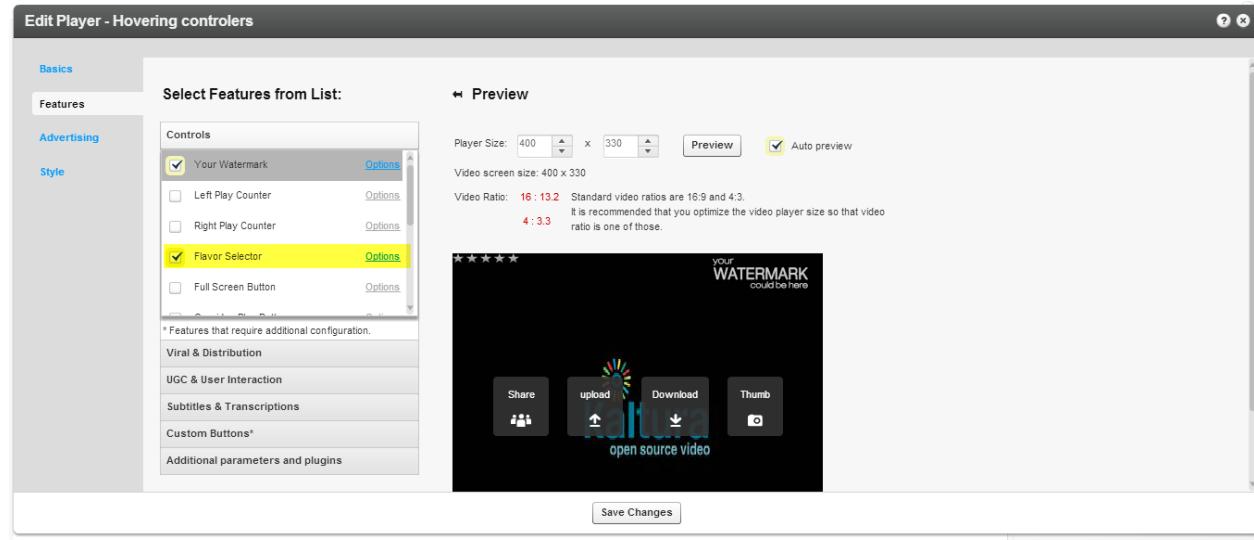
Check the Support for HTTPS Embed Code box if you intend to put the player on pages that are delivered over HTTPS. The HTTPS embed URLs use protocol relative URLs so that the same embed code also works for non secure delivery.

Adding the Flavor Selector Module

Any entry is available in various transcoding flavors. The flavor selector module allows you to manually select the video flavor you want to watch, based on your preferences. The options are HD on or HD off. If you are broadcasting with Adaptive RTMP then the flavor selector will be set to "auto".

To add the Flavor's Selector module

1. Go to Studio tab, select Flash Studio and create a new player or edit an existing one.
2. In the Features tab, go to the Features List and click Controls.
3. Check Flavor Selector.



4. Select Options (optional) to configure display options and Save Changes.
5. Click Preview to view your selection and click Save Changes to complete the process.

Mobile and HTML5 Support

By default, your account includes mobile and HTML5 flavor support. If you require additional changes to the mobile flavor set, you must configure specific encoding flavors. To transcode a file to this flavor, go to the Edit Entry window's Flavors tab. See [Transcoding and Processing](#) and check the applicable mobile flavors.

CHAPTER 23

Distribution and Syndication

This section contains the following topics:

- [Kaltura Distribution Module](#)
- [How Does Distribution Work?](#)
- [Scheduling a Video Package](#)
- [Content Syndication](#)
- [How Does Syndication Work?](#)
- [Setting Up Syndication](#)

Kaltura offers several advanced syndication and distribution services to ensure that publishers maximize their content's reach and increase their audience. Kaltura's tools help publishers save time and money by making content distribution to a wide range of video destination sites and search engines extremely easy and streamlined.

Kaltura Distribution Module

Kaltura's Distribution Module allows you to reach your users on the web and across any mobile device. The module provides a streamlined and simple workflow so you can distribute your content to distribution partners, such as YouTube, Hulu, Comcast, MySpace, MSN or an FTP drop folder, directly from within the KMC.

Key Benefits:

- Full control over where and when the content is presented.
- Manage all of your distribution partners through a single user-friendly interface
- Deliver assets automatically as they are added to your Kaltura account, or require a manual review, at your discretion
- Seamlessly push updates to distributed content from a central dashboard
- Control scheduling sunrise and sunset per asset and per distribution partner
- Track your content across all distribution partners
- Simple and straightforward pricing, with no hidden fees or “guesstimates”
- Kaltura's system validates content to make sure it's ready to be distributed to each distributor, and alerts about any errors that need to be fixed prior to distribution (missing thumbnails, missing metadata, etc.)
- Successful delivery to each distribution partner is confirmed for each asset (if supported by the partner)

The screenshot shows a user interface for managing video distribution. On the left, there's a sidebar with links: Thumbnails, Access Control, Scheduling, Flavors, Mixes, Custom Data, and Distribution. The main area has a table titled 'Add / Remove Distributors' with columns: Distributor, Start Date, End Date, Submission Status, and Action Available. Three rows are listed:

Distributor	Start Date	End Date	Submission Status	Action Available
YouTube	08/29/2011		Distributing	
Hulu	08/29/2011		Ready for Distribution	<button>Distribute</button>
TV.com	08/29/2011		Ready for Distribution	<button>Distribute</button>

Below the table, there are logos for various distribution partners: verizon, comcast, msn, tv.com, Dailymotion, myspace, hulu, and YouTube.

How Does Distribution Work?

Distribution ensures that your content is viewed by as many customers as possible across multiple video destination sites and improves total views for your content. Kaltura pushes the actual contents of the video assets to distribution partners for them to host on their sites. Each distribution channel is unique and depends on the distributor's capabilities and the extent of their desired exposure.

The Kaltura Distribution Module supports several workflows. You can configure simple as well as complex asset information to distribute. For example, simple asset information may include the entry name, description and tags, or metadata alone, that may be used for example, to configure ads based on metadata. More complex distribution data is configurable by your project manager and depends on the distributor's capabilities.

You can define the destinations for each video package and control aspects such as the video qualities, number and size of thumbnails, metadata, and scheduling data for each distribution destination.

You can display distributors for each entry, the distribution start and end dates, submission status.



NOTE: You can distribute ALL videos to be pushed automatically to the destination or you can distribute selected entries MANUALLY to be sent to the destination.



NOTE: Tag based or Rule Based distribution options are currently not available. You can either distribute ALL entries or NONE. If none, you can manually select which entries will be distributed to the destination.

A sample distribution configuration may contain the following components for an entry: video, metadata, thumbnail, scheduling, content availability by Kaltura and removal of distributed content.

The Distribution Module can be configured to update distributed content for metadata, so that the most updated information is propagated to the distribution site. Other customizable parameters may be configured for distribution. The Distribution Module also can be configured to remove distributed content for metadata, so that information that was propagated to the distribution site can be retracted.

With the Kaltura Distribution Module, administrators can control the destinations for each video package, and for each distribution destination. In addition, administrators can control video transcodes, multiple thumbnails in different sizes, metadata translations, scheduling data, and more.

The Distribution Module is an add-on module to the KMC, and incurs additional fees based on the amount of distribution destinations supported for your account. Additional connectors to distribution destinations can also be developed as custom work. Contact your Kaltura project manager or sales representative for complete pricing.

Adding a Distributor to an Entry



NOTE: To enable automatic distribution of all new entries, [contact us](#), or call +1-800-871-5224.
To add more distribution destinations, contact your project manager.

To add a distributor

1. Go to the Content tab and select the Entries tab.
2. In the Entries Table, click the name of the entry you want to distribute.
3. In the Edit Entry window, select the Distribution tab.
4. Click Add / Remove Distributors.

Edit Entry - Girls_swinging_NEW

Metadata Add / Remove Distributors

thumbnails

Access Control

Scheduling

Flavors

Custom Data

Distribution

Captions

Advertisements

Related Files

Distributor	Start Date	End Date	Submission Status	Action Available

Save Save & Close < Previous Entry Next Entry >

The Add/Remove Distributors window is displayed.

Distributor	All / None	Distribute Automatically	All / None
<input checked="" type="checkbox"/> YouTube	<input type="checkbox"/>		

Apply

To add distributor destinations to your account

- Contact your account manager.

To select distributors

1. Check the distributors from the Distributor list. Click All or None at the top of the column to select or clear all the items in a column.
2. Check the Distribute Automatically column to distribute an entry as soon as it is ready. Click All or None at the top of the column to select or clear all the items in a column.
All includes all distributors. For example, if you have configured Daily Motion and YouTube as distributors, content will be distributed to both destinations.
3. Click Apply to save your changes and return to the Distribution tab.
4. Click Save Changes to complete the process.

Scheduling a Video Package

By default, an entry's general scheduling is inherited by all distributors. The instructions here are for setting scheduling for a specific distributor. A Remote ID is the ID assigned to the distributed content in the distributor, and is only available after content has been distributed. The Remote ID may be used as a response from the distributor as well as a reference, for example, to reach the page where the distributed content appears in the distributor.

To schedule when an entry should be distributed

1. Select the Content tab and select the Entries tab.
2. In the Entries Table, click the name of the entry that you want to schedule.
3. In the Edit Entry window, select the Distribution tab and then select the name of a distributor.

Edit Entry - Katlura Distribution

Distribution					Add / Remove Distributors
Distributor	Start Date	End Date	Submission Status	Action Available	
You Tube	07/05/2012		Distributed		

Save **Save & Close** **Previous Entry** **Next Entry**

The Distribution Details window is displayed.

Edit Entry - Katlura Distribution - You Tube Distribution Details

You Tube Distribution Details

Status: Distributed

Remote ID: 0_61op7ita

Start Date: 07/05/2012 11:25 am

End Date: 0 : 00 am

Metadata Details

Name: Katlura Distribution

Description:

Tags:

Thumbnails

240 X 135	240 X 80	213 X 120	100 X 50
Swap	Swap	Swap	Swap

Save

- Set the Start Date and End Date and enter the hour.

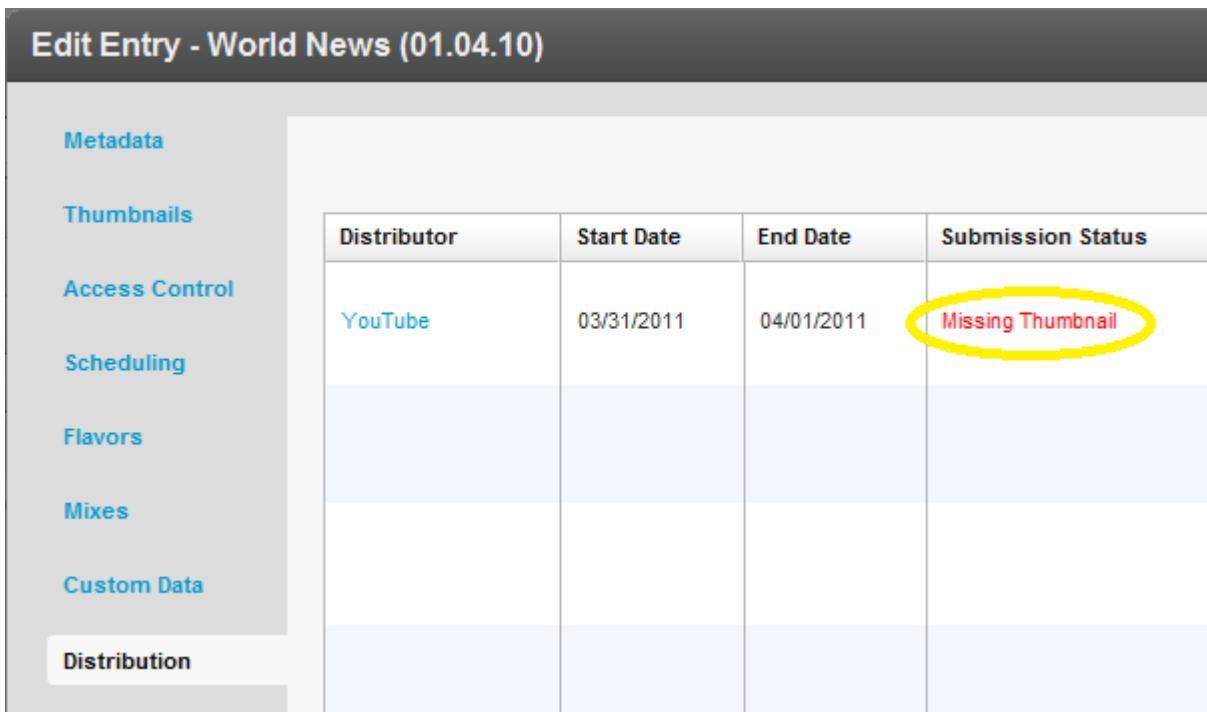
5. Click Save to return to the Distribution tab.
6. Click Save and Close to complete the process.

Validating a Video Package

Errors may occur when you specify a video package distributor.

To find and resolve errors

1. Go to the Content tab and select the Entries tab.
2. In the Entries Table, click the name of an entry for which you added a distributor.
3. In the Edit Entry window, go to the Distribution tab and click the error name in the Submission Status column to display a description of the error.



Distributor	Start Date	End Date	Submission Status
YouTube	03/31/2011	04/01/2011	Missing Thumbnail

You can also click on the Distributor in the Distribution tab, and then click the error name in the Distribution Details window.

4. Follow the instructions in the error description.

The following errors may occur:

Missing Flavor Error

To add a flavor:



NOTE: If you click "Go to Flavors Tab" in the error description, skip to step 4.

1. Go to the Content tab and select the Entries tab.
2. In the Entries Table, click the name of the entry that is missing a flavor.
3. In the Edit Entry window, go to the Flavors tab.

4. In the Action column, click Convert or Reconvert for each transcoding flavor specified in the error description, and click Save Changes.

Asset ID	Transcoding Flavor	Format	Codec	Bitrate(kbps)	Dimensions	Size(KB)	Status	Action
0_29gijvtl	Editable	flv		0	272 x 480	5314	OK	Select Action
0_4afmdgzb	iPad	mp4		0	272 x 480	4833	OK	Select Action
0_nue6r9zj	HD	flv		0	272 x 480	8529	OK	Select Action
0_68wnbrhf	Mobile (H264)	mp4		0	272 x 480	4198	OK	Select Action
0_9cn7eeyf	Mobile (3GP)	3gp		0	272 x 480	5304	OK	Select Action
	High - Large				null x 720			Select Action
	Standard - Large				null x 720			Select Action
	Standard - Small				null x 352			Select Action
	HQ MP4 for Export				null x 720			Select Action
	Basic - Small (H264)				null x 352			Select Action
	Basic - Small (ISM)				null x 352			Select Action

Save | Save & Close | < Previous Entry | Next Entry >

Metadata Error

To correct metadata:



NOTE: If you click "Go to Metadata Tab" in the error description, skip to step 4.

1. Go to the Content tab and select the Entries tab.
 2. In the Entries Table, click the name of the entry that has a metadata error.
 3. In the Edit Entry window, go to the Metadata tab.
 4. Modify the information in the metadata field specified in the error description, and click Save and Close.
- If the submission status error is still displayed in the Edit Entry window's Distribution tab: go back to the Settings menu Custom Data tab.
5. Add the missing information specified in the error description, and click Save and Close.

Missing Thumbnail Error

To add a thumbnail



NOTE: If you click "Go to Thumbnails Tab" in the error description, skip to step 4.

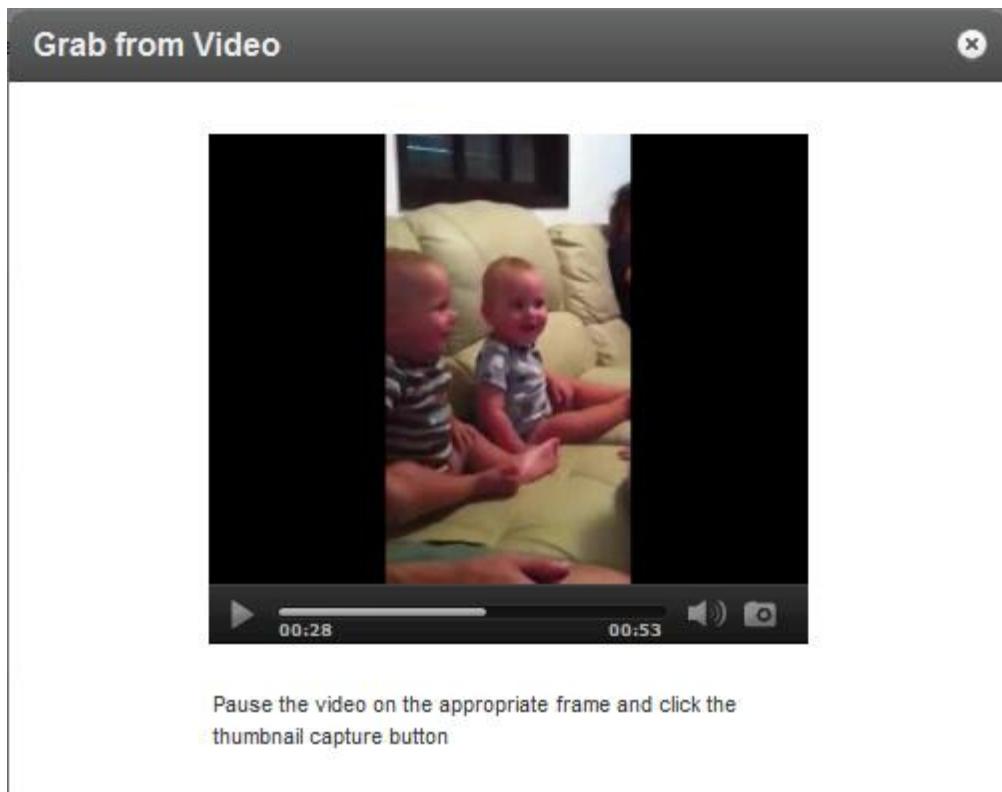
1. Go to the Content tab and select the Entries tab.

2. In the Entries Table, click the name of the entry that is missing a thumbnail.
3. In the Edit Entry window, go to the Thumbnails tab.
4. Click Add Thumbnail and select an option.

	Dimensions	Size (KB)	Distributors	Status	Action
	480 X 270	-	YouTube	-	Set as Default Download Delete

- o If you have a thumbnail file, select Upload, specify the file location and name, and click Open.
- o To Grab from Video, play the video, pause on the frame you want, and click the thumbnail capture button (camera).

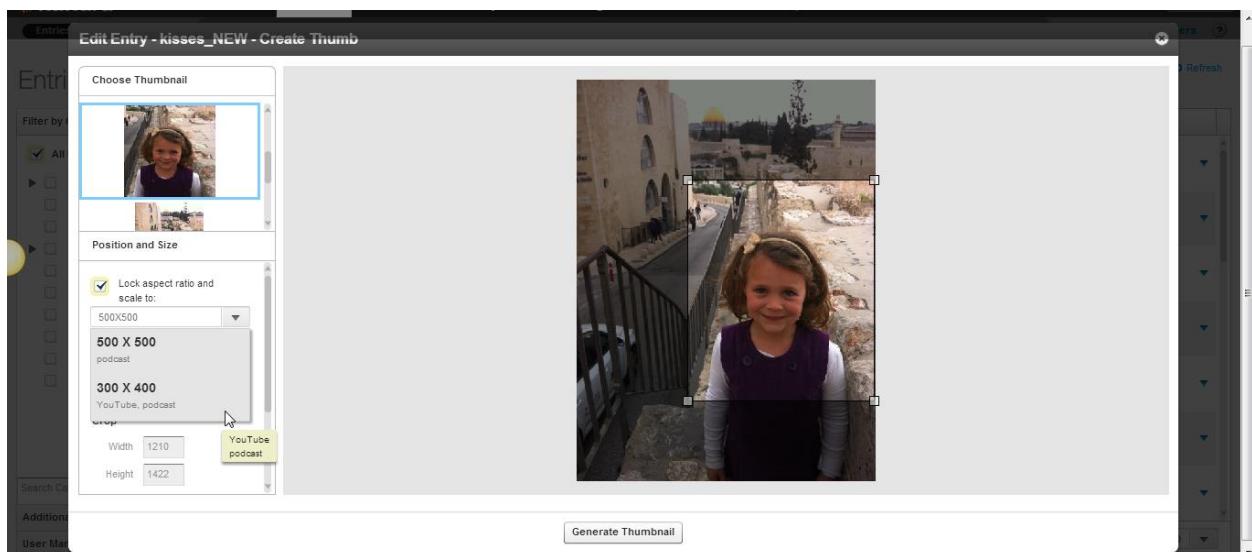
A thumbnail will be captured from the highest quality video flavor.



5. Exit to return to the Thumbnails window.

To modify the thumbnail dimensions

1. In the Edit Entry window, click **Add Thumbnail** and select New Crop.
2. Select the Thumbnail to modify.
3. Check the Lock aspect ratio and scale to option and select the values specified in the error description.
4. Adjust the display area with the handles on the image.
5. Click Generate Thumbnail and exit to return to the Thumbnails window.



6. Click Save Changes to complete the process.

Removing a Distributor from a Video Package

You may want to change your distribution destinations for video packages.

To remove a distributor from a video package

1. Go to the Content tab and select the Entries tab.
2. In the Entries Table, click the name of the entry with a distributor that you want to remove.
3. In the "Edit Entry" window, go to the "Distribution" tab and click "Add / Remove Distributors".

Distributor	Start Date	End Date	Submission Status	Action Available
YouTube	04/11/2011	04/18/2011	Missing Thumbnail	

4. In the "Add / Remove Distributors" window, clear a distributor checkbox. To clear all items in a column, click "None" at the top of the column.

Select below which Distributors you would like to send the entry to, and check the box on the left if you would like the entry to be distributed automatically when ready. Alternatively, you can manually click the "Distribute" button on the previous screen.

Distributor	All / None	Distribute Automatically	All / None
<input type="checkbox"/> YouTube		<input checked="" type="checkbox"/>	

5. Click Apply to save your changes and return to the Distribution tab.
6. Click Save Changes to complete the process.

Managing Distributor Details

To manage an entry's distributor details

1. Click the distributor's name on the "Distribution" tab.
In the "Distribution Details" window, you can see the distributor's distribution details (status, remote ID and schedule), the entry's metadata details, the available thumbnails and the video flavors.
2. In the "Distribution Details" section:
 - a. To fix an error, click the error name to display an error description and follow the instructions.
 - b. To schedule when an entry is available at the distributor, set the start and end dates and times, and click "Save".
You can set scheduling separately for each distribution so that the same content may have a different schedule depending on the distributor.
3. In the "Thumbnails" section, Thumbnails are matched to the distribution point's required thumbnail size. If you have multiple thumbnails of the same size, click "Swap" to manually select the one you want.
4. In the "Video Flavors" section, to preview the entry in a specific flavor, click "Preview" and play the entry in the "Flavor Preview" window.

The Syndication Tab

Details on how to syndicate your content to specific destinations are included here.

Content Syndication

Content syndication is a way of making your content available to multiple other sources. This creates a form of leverage that gives you the ability to create your content once while maximizing your exposure on the Internet by distributing your content in many places at the same time. Content syndication is a win-win

for both the publisher and the webmaster. As a result of this type of distribution, publishers receive increasingly more exposure for their content and webmasters receive new source for additional content.

Kaltura allows you to create video feeds in multiple formats that are ready for submission to 3rd party platforms such as Google, Yahoo!, iTunes and other video sharing sites and social networks. Videos are distributed via playlist feeds (such as MRSS) to the channels of your choice. The content remains on the Kaltura host.

RSS syndicates your web content to other sites and builds inbound links, making RSS one of the most effective SEO strategies today. Using RSS as part of your SEO strategy is advantageous. If you need help with web content syndication, contact your account manager.

Syndicating to Google in the KMC is used mainly to create video site maps to submit into Google search engines for indexing.

iTunes syndication in the KMC is used to show content in iTunes and to create a feed for iTunes.

How Does Syndication Work?

Kaltura provides syndication to the following out of the box formats:

- [Google](#)
- [Yahoo](#)
- [iTunes](#)
- [TubeMogul](#)

Partners and developers can also syndicate content in Flexible Feed Format, or you can contact Professional Services to create a customize feed in XSLT or XML. See [Flexible Feed Format](#).

Kaltura's MRSS Feeds and Syndication services allow publishers to syndicate and track their videos on a wide range of video sharing sites and social networks via playlist feeds managed through the Kaltura Management Console. Publishers can then track their videos and tweak their programs and campaigns based on the results.

Publishers can set up MRSS feeds into major video search engines including Google, Yahoo! and iTunes from within the KMC. You can create a feed based on all of the content in your KMC account, or a subset of the content that is determined by a specific playlist see the [Playlists Tab](#). You can then add the selected content to a feed by selecting its destination site. The content of a playlist can change, for example a rule-based playlist can be modified by changing a rule, or a manually created playlist may be modified by manually adding content to the playlist. The feed will automatically change according to the modifications. Feeds are cached in the Kaltura server for 24 hours. The feed refresh is automatic, and the changes are available after that time.

Syndicating to a Standard MRSS Feed (Yahoo)

Yahoo is the standard MRSS feed type which can be used by any MRSS reader for various use cases. Yahoo also uses the standard MRSS feed to submit site maps. For example, if you create an MRSS, you can place the link in your site and allow end users to subscribe to the feed, or use the feed for your own integration. You can create your own video galleries that refresh when you update the feed, as well as integrate the feed to your site, and extract data from the feed to display the content, depending on fields you define. There are many clients (for example all browsers), and desktop applications, and site integrations that know how to read MRSS feeds.

Search Engine Optimization (SEO)

The Syndication Tab

Submitting feeds to major search engines helps to increase your content's SEO, and ultimately direct more traffic to your website. See [Maximizing Video SEO With Kaltura](#).

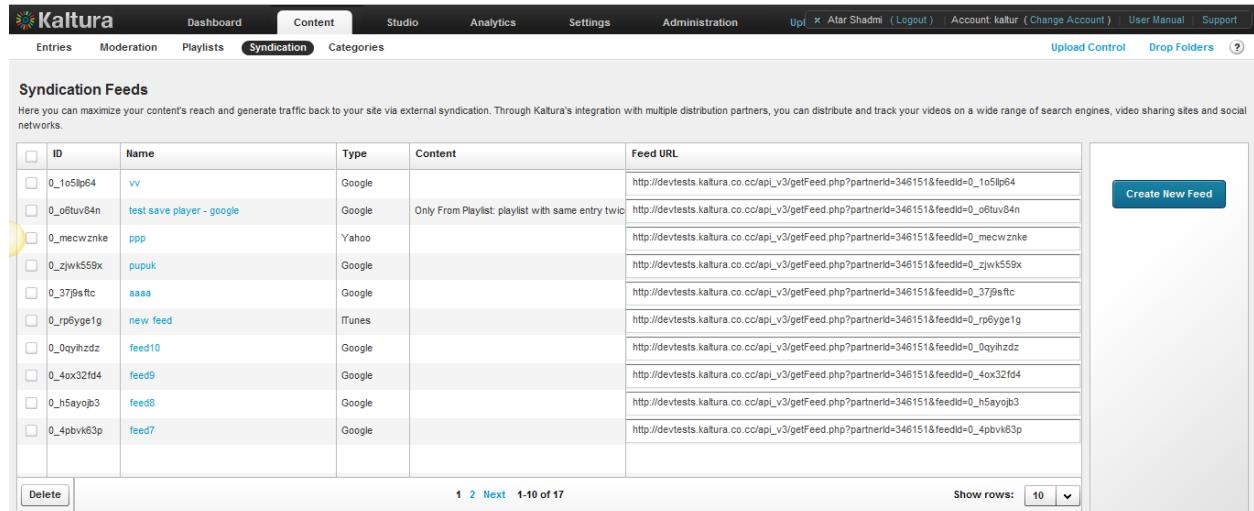
Key Benefits

- Setting up a new feed is simple and quick - easily set-up multiple playlists in the KMC to be distributed, videos within each playlist are automatically distributed to the relevant channels on the video sharing sites.
- Automatic updates – after a one-time set-up, any additional videos that are added to the selected playlist will automatically be syndicated accordingly based on the feed's specific configuration. There is no need for manual updates to the feed.

Setting Up Syndication

To configure syndication settings

1. Go to the Content tab and select the Syndicate tab.



ID	Name	Type	Content	Feed URL
0_1o5lp64	vv	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_1o5lp64
0_06tvv84n	test save player - google	Google	Only From Playlist: playlist with same entry twice	http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_06tvv84n
0_mecwznke	ppp	Yahoo		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_mecwznke
0_zjwk559x	pupuk	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_zjwk559x
0_37j9sfrc	aaaa	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_37j9sfrc
0_rp6yge1g	new feed	iTunes		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_rp6yge1g
0_0qyhzdz	feed10	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_0qyhzdz
0_4ox32fd4	feed9	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_4ox32fd4
0_hSayojb3	feed8	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_hSayojb3
0_4pbvk63p	feed7	Google		http://devtests.kaltura.co.cc/api_v3/getFeed.php?partnerId=346151&feedId=0_4pbvk63p

2. Click Create New Feed.
3. Enter the Feed Name (required).
4. Select the content to syndicate.
 - All Content – syndicates all entries.
 - Only content from this playlist – syndicates content from the playlist you select.
5. Select the Feed Type.

Add Video Feed

*Feed Name:

Select Content: All Content
 Only content from this playlist
test_manual

Feed Type:
Google
Yahoo!
iTunes
TubeMogul
Flexible Format Feed

Google Parameters:

Content Flavor:

*Landing Page: Enter the URL template that you would like to appear in the Google search results for each video in this feed. The system will append the specific entry id for each entry. For example: "http://mysite.com?videoid="

Playback directly from Google?: Yes and use this video player:
Dark player
This player will appear within the Google search results page

No, only linkback to my site

Adult Content: This feed includes adult content

Add Feed

You can shorten the caching time by limiting the feed size.

To shorten the caching time for a syndication feed

- Manually add the parameter (`&limit=50`) to the feed URL.

Adding this parameter will limit the feed size to up to 50 items and will reduce the caching time to 30 minutes

Syndicating to Google

You can submit your videos to the Google search engine which will ultimately direct more traffic from Google to your website. Submission of video feeds to Google is free of charge, yet requires some technical knowledge. It is recommended that your website's webmaster be available for assistance. Google syndication is used mainly for submitting your site map and being certain that your media is indexed by Google.

The workflow for setting up Google syndication is divided into the following tasks:

- [Create a Landing Page.](#)
- [Google Webmaster Tasks](#)
- [KMC Publisher Tasks](#)

Create a Landing Page

See [Kaltura and Video SEO](#) for information on creating a landing page.

Google Webmaster Tasks

To configure syndication settings for Google

1. Setup a [Google Webmaster](#) account for your website.
2. Setup your website in the Google Webmaster Tool.
[Follow the directions here](#). Make sure your site is valid based on the Google instructions.
3. Submit the Feed to a URL.
Create a server page on your website that redirects to this feed URL.
For example, for a php implementation, save a php file named redirect.php with the following content (replace the XXXX with your feed URL):

```
<?php  
Header( "HTTP/1.1 301 Moved Permanently" );  
Header( "Location : XXXX" );  
?>
```
4. [Login to the Google Webmaster Tool.](#)
5. In the Google Webmaster Tool, go to Site configuration > Sitemaps > Add/Test sitemap.
6. Submit the feed as your redirect page in your site, for example:
<http://mysite.com/redirect.php>.

KMC Publisher Tasks for Google Syndication

To configure syndication settings for Google

1. Configure the Syndication Settings. See [Setting Up Syndication](#).
2. Select Google from the Feed Type drop-down menu.
The Google parameters are displayed.
3. Enter the Google Parameters, see [Google: Feed Parameters](#) and click Add Feed.

The Syndication Tab

Add Video Feed

*Feed Name: →

Select Content: All Content
 Only content from this playlist
 My new playlist 3 ▼

Feed Type: →

Google Parameters:

Content Flavor: ▼ Add to default transcoding profile

*Landing Page:

Enter the URL template that you would like to appear in the Google search results for each video in this feed. The system will append the specific entry id for each entry. For example: "http://mysite.com?videoid="

Playback directly from Google?: Yes and use this video player:
 Player with black hover controls ▼
 This player will appear within the Google search results page
 No, only linkback to my site

Adult Content: This feed includes adult content

Add Feed

Google videos Search Videos Search the Web Advanced Video Search
Moderate SafeSearch is on

Videos > eurosport.fr Show options... Result of about 94.

Tennis - I love Australian Open Entry Name
 14 days ago Link goes to landing page, with entry id appended
 video.eurosport.fr

Tennis - Serena "pète les plombs"
 3 months ago Entry Description
 Serena Williams n'y a pas été de main morte avec la juge de ligne lors de sa demi-finale face à Kim Clijsters. L'Américaine l'aurait même menacé de mort selon les médias outre ...
 video.eurosport.fr

Tennis - R If selected
"playback directly from google",
play button will appear.
 01:05 - 2 Entry Description
 Victoria Azarenka a craqué dans sa quête aux demi-finales des Masters de Doha en abandonnant face à Agnieszka Radwanska 4-6, 7-6, 4-1. La Biélarusse de 20 ans servait pourtant ...
 video.eurosport.fr

► Play video

The Syndication Tab

The screenshot shows the Google Videos interface. At the top, there's a search bar with 'tennis' typed in, and buttons for 'Search Videos' and 'Search the Web'. Below the search bar, it says 'Results 1 - 50 of about 945 for tennis (0.03 s) - RSS'. There are three video thumbnails listed:

- Tennis - I love Australian Open** (14 days ago) - A thumbnail of two people on a tennis court. A yellow arrow points from this thumbnail to the video player on the right.
- Tennis - ...** (3 months) - A thumbnail of a tennis player and a referee. A yellow box surrounds this thumbnail.
- Tennis - Radwanska sauve Wozniacki** (1:05 - 2 months ago) - A thumbnail of a tennis court.

On the right side, there's a larger video player window showing a tennis player in action. The video title is 'Tennis - Serena "pète les plombs"' and the duration is 00:36. Below the video player, there's a progress bar and some playback controls.

Google: Feed Parameters

Field	Description
Content Flavor	The format and quality of the content to be syndicated
Landing page	The URL template that you would like to appear in the Google search results for each video in this feed. The system will append the specific entry ID for each entry. See feed example below.
Add to default transcoding profile	Check to add the chosen Content flavor to content that will be uploaded subsequently, using the default transcoding profile
Playback directly from Google	Select if you prefer for Google to display a link to your website only or if you'd like Google to display the actual video directly within the search results page (see screenshot below). If you allow Google to playback the videos directly from the search results page, you can select the player that will be used for playback. The player may include your branding, watermark, etc.
Adult content	If selected, videos in this feed should be available only to users with SafeSearch turned off.

Syndicating to TubeMogul

Kaltura and TubeMogul have partnered to provide a premium syndication service at the most attractive pricing available.

This service allows you to seamlessly syndicate your content to over 20 video portals including YouTube, Daily Motion, Metacafe, etc. and to receive aggregated analytics across video portals.

Each time you add a video to your syndicated content, it will be automatically distributed to your channel in the video portal you selected.

To learn more about this feature and pricing information [contact us](#) or call +1-800-871-5224.

KMC Publisher Tasks for TubeMogul Syndication

- To configure syndication settings for TubeMogul**

The Syndication Tab

1. Configure the Syndication Settings. See [Setting Up Syndication](#).
2. Select TubeMogul from the Feed Type drop-down menu.
The TubeMogul parameters are displayed.
3. Enter the TubeMogul Parameters, see [TubeMogul: Feed Parameters](#) and click Add Feed.
The URL for the feed is generated.

Add Video Feed

*Feed Name:

Select Content: All Content
 Only content from this playlist

Feed Type:

TubeMogul Parameters:

Content Flavor: Add to default transcoding profile

Categories:

These categories will be used when pushing your content to the various sharing websites

Add Feed

TubeMogul: Feed Parameters

Field	Description
Content flavor	The format and quality of the content to be syndicated.
Add to default transcoding profile	Check to add the chosen Content flavor to content that will be uploaded subsequently, using the default transcoding profile.
Feed categories	These categories will be used when pushing your content to the

Field	Description
	various sharing websites

TubeMogul Webmaster Tasks

To submit the video feed to TubeMogul

1. Copy the feed URL you obtained after you added the feed. See [KMC Publisher Tasks for TubeMogul Syndication](#).

If you already have a Kaltura-TubeMogul account submit this feed to TubeMogul by following these steps:

1. Copy the feed URL http://www.kaltura.com/api_v3/getFeed.php?partnerId=745771&feedId=1_e5l8y6c
2. Login to your Kaltura–TubeMogul account.
3. Go to Advanced Tools, select More Tools, and then select MRSS Feed Manager.
4. Submit your feed.

Syndicating to iTunes

You can submit your content to the iTunes Store as a podcast. You will need an active Apple ID and the iTunes application installed. The flavors for feeds for iTunes must either be MP4, or a flavor that is compatible with Apple iTunes.

KMC Publisher Tasks for iTunes Syndication

To configure syndication settings for iTunes

1. Configure the Syndication Settings. See [Setting Up Syndication](#).
2. Select iTunes from the Feed Type drop-down menu.
The iTunes parameters are displayed.
3. Enter the iTunes Parameters, see [iTunes: Feed Parameters](#) and click Add Feed.

The Syndication Tab

This feed is ready for submission

You can transcode any entry to HQ MP4 for Export by going to the Manage section of the entry, then open the specific entry that you would like to transcode, go to the Flavors tab, and select the "Convert" option.
If you wish to transcode multiple entries into HQ MP4 for Export, please contact Kaltura professional services: <http://corp.kaltura.com/support/form/project/13>

In order to test this feed before submitting to the iTunes Store, please follow these steps (Note that you will need the iTunes application installed):

1. Copy the feed URL http://www.kaltura.com/api_v3/getFeed.php?feedId=0_eky94t82
2. Launch the iTunes application installed on your desktop
3. Inside iTunes go to "Advance > Subscribe to podcast" and submit the feed URL there

In order to submit this feed to the iTunes Store as a podcast/ video podcast, please follow these steps (Note that you will need an active Apple ID and the iTunes application installed):

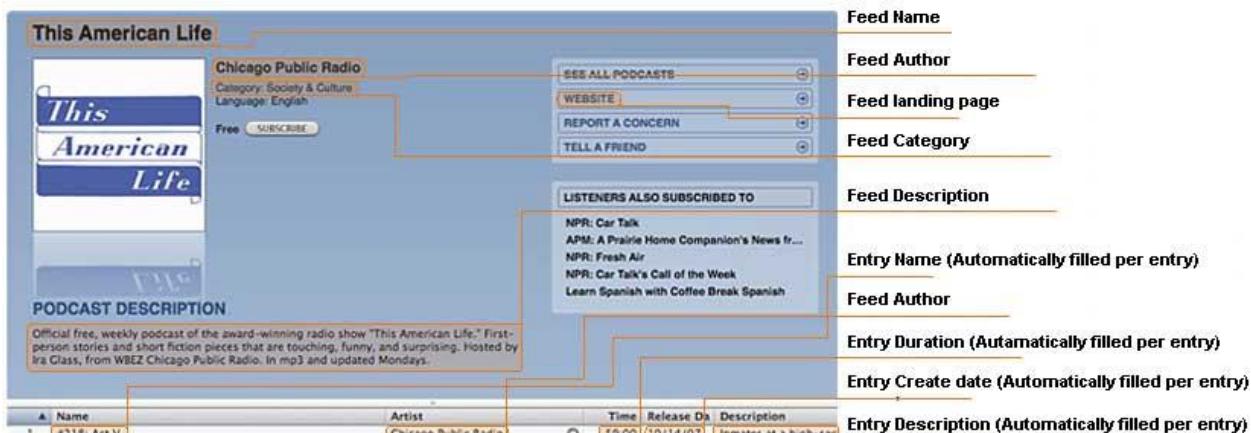
1. Copy the feed URL http://www.kaltura.com/api_v3/getFeed.php?feedId=0_eky94t82
2. Go to <https://phobos.apple.com/WebObjects/MZFinance.woa/wa/publishPodcast>
(launches iTunes application in the right page)
3. Submit your feed

OK

iTunes: Feed Parameters

Field	Description
Name	Name of the feed.
Content selection	You can either select all content, or create a feed of a specific playlist only.
Content flavor	The format and quality of the content to be syndicated. iTunes supports these formats: .m4a, .mp3, .mov, .mp4, and .m4v. Refer to here for more information.
Add to Default Transcoding Profile	Check to add the chosen Content flavor to content that will be uploaded subsequently, using the default transcoding profile.
Landing page	The URL template that you would like to appear in the iTunes Store for each video in this feed. The system will append the specific entry ID for each entry. The following parameters will be presented in the iTunes store, as demonstrated in the illustration below: Feed Author Feed Landing Page (link back to your website) Feed Category (will direct iTunes store how to categorize your feed)

Field	Description
	Feed Description Feed Image URL (should be 600x600) In addition, the system will add the following relevant information for every entry: Name, Duration, Create date, Description.
Contact information	The name and email you enter for the feed will be used for iTunes Store to contact you if necessary. This information will not be presented in the iTunes Store.
Language	The language of the videos/ audio files in this feed.
Adult content	If you select this, an "explicit" parental advisory graphic will appear next to your podcast artwork on the iTunes Store, and in the Name column in iTunes.



To test the feed before submitting to the iTunes Store

1. Copy the URL you obtained after adding the feed.
2. Launch the iTunes application installed on your desktop.
3. Go to Advance > Subscribe to podcast and submit the feed URL.

To submit the feed to the iTunes Store as a podcast/ video podcast:

1. Copy the feed URL.
2. Go to <https://phobos.apple.com/WebObjects/MZFinance.woa/wa/publishPodcast> (launches iTunes application in the right page)
3. Submit your feed.

Syndicating to Yahoo

Syndicating to Yahoo in the KMC is used mainly to create standard MRSS feeds. Yahoo syndication can also be used to create site maps to submit into Yahoo search engines for indexing.

KMC Publisher Tasks for Yahoo Syndication

To configure syndication settings for Yahoo

1. Configure the Syndication Settings. See [Setting Up Syndication](#).
2. Select Yahoo from the Feed Type drop-down menu.
The Yahoo parameters are displayed.
3. Enter the Yahoo Parameters, see [iTunes: Feed Parameters](#), [Yahoo: Feed Parameters](#) and click Add Feed.

Add Video Feed

***Feed Name:** New Feed 2010

Select Content:
 All Content
 Only content from this playlist
My new playlist 3

Feed Type: Yahoo!

Yahoo Parameters:

Content Flavor: Source Add to default transcoding profile

***Landing Page:** http://

Enter the URL template that you would like to appear in the Yahoo search results for each video in this feed. The system will append the specific entry id for each entry. For example: "http://mysite.com?videoid="

Playback directly from Yahoo?: Yes and use this video player:
Light player
This player will appear within the Yahoo search results page
 No, only linkback to my site

***Web Site:** http://

Feed Description:

Add Feed

Yahoo Webmaster Tasks

To submit the video feed to Yahoo

1. Copy the feed URL you obtained after you added the feed. See [KMC Publisher Tasks for Yahoo Syndication](#).
2. Go to <http://video.search.yahoo.com/mrss/submit>
3. Fill in the form and submit your feed as a "Full feed".

Yahoo: Feed Parameters

The Syndication Tab

Field	Description
Name	Name of the feed.
Content selection -	You can either select all content, or create a feed of a specific playlist only.
Content flavor	The format and quality of the content to be syndicated
Add to Default Transcoding Profile	Check to add the chosen Content flavor to content that will be uploaded subsequently, using the default transcoding profile.
Landing page	The URL template that you would like to appear in the Yahoo search results for each video in this feed. The system will append the specific entry ID for each entry.
Playbacks directly from Yahoo	Select if you prefer for Yahoo to display a link to your website only or also if you'd like Yahoo to display the actual video directly within the search results page. If you allow Yahoo to playback directly from within the search results page, you can select the player that will be used for playback. This player may include your branding, watermark, etc.
Adult content	If selected, videos in this feed should be available only to users with SafeSearch turned off.

The table below maps categories between the different websites.

TubeMogul	Arts & Animation	Comedy	Entertainment	Music	News & Blogs	Science & Technology	Sports	Travel & Places
5min	Arts/Others	People/Others	Home/Entertaining	Music/Others	Business/Others	Tech/Others	Sports/Others	Wheels/Others
Blip.tv	Art	Comedy	Movies and Television	Music and Entertainment	The Mainstream Media	Technology	Sports	Travel
Break	Animation	Funny Videos	Entertainment	Entertainment	News Videos	Entertainment	Sports Videos	Entertainment
DailyMotion	Arts	Funny	Film & TV	Music	News & Politics	Science & Technology	Sports & Extreme	Travel
eBaums World	Arts Animation	Comedy	Entertainment	Music	News Blogs	Science Tech	Sports	Travel Places
Graspr	Arts & Crafts	Other	Other	Music	Other	Computers & Internet	Sports & Recreation	Travel
GrindTV	N/A	N/A	N/A	music	N/A	N/A	N/A	N/A
Howcast	Animation	Humor & Comedy	General Performance	Making Music	Politics & Citizensh	General Technolo	General Sports	General Travel

The Syndication Tab

TubeMogul	Arts & Animation	Comedy	Entertainment	Music	News & Blogs	Science & Technology	Sports	Travel & Places
	Techniques		ng Arts	Videos	ip	gy		
i2TV	Arts, Film, Animation	Comedy	Entertainment	Music	News	Technology	Sports & Games	Travel & Places
Metacafe	Art & Animation	Comedy	Entertainment	Music & Dance	News & Events	Science & Tech	Sports	Travel & Outdoors
MSN Video	Movies	Movies	TV	Music	News	Web	Sports	Events
MySpace	Animation/CGI	Comedy and Humor	Entertainment	Music	News and Politics	Science and Technology	Sports	Travel and Vacations
Sclipo	Arts / Design	Other	Other	Music	Other	Science / Technology	Sports	Hobby / Games
StreetFire	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
StupidVideos	Just Plain Stupid: Laugh Out Loud	Just Plain Stupid: Office/Workplace	Just Plain Stupid: Laugh Out Loud	Sports: Other	Just Plain Stupid: Laugh Out Loud			
Veoh	Animation	Comedy	Entertainment	Music	News	Tech & Gaming	Sports	Travel & Culture
VideoJug	Creative & Culture	Humour & Bizarre	Entertainment	Music	Current Affairs	Technology & Cars	Sports & Outdoors	Travel
Yahoo	Art & Animation	Funny	Entertainment	Music	News	Technology & Products	Sports & Games	Travel
YouTube	Film & Animation	Comedy	Entertainment	Music	News & Politics	Science & Technology	Sports	Travel & Events

Flexible Feed Format

Developers may create custom syndication feeds. You can customize syndication feeds by creating an XSLT.

The Syndication Tab

Flexible feed format allows for greater flexibility for creating syndication feeds. You can transform your feed into any format programmatically and include additional data such as custom data fields, system data fields, and other fields. For example, you may want to re-format a standard MRSS field, to move a media item's description place, or, for example, add the entry duration.

Flexible feed format allows you to determine what content goes into the feed field and the location of the field. You can change the structure and the content of the feed

Advertising and Ad Networks

This section contains the following topics:

- [Overview of Advertising with Kaltura](#)
- [Connecting with an Ad Server](#)
- [Creating Kaltura Video Ads](#)
- [Adding the VAST Ad Server](#)
- [Configuring VAST Ads](#)
- [Creating Bumper Ads](#)
- [Configuring Third Party Ad Plugins](#)
- [Configuring Companion Ads](#)

Overview of Advertising with Kaltura

Kaltura's monetization features contain a comprehensive set of advertising tools, pay-per-view, subscription models, and built-in reports that let you optimize your strategy based on viewer behavior.

You can target viewers with ads on live videos or VOD, and across multiple devices such as mobile, PC and set-top-box. With support for a wide range of video ad formats (including all major IAB standards), and integrated plugins for video ad networks, such as Google DoubleClick DART, FreeWheel, Ad Tech, Eye Wonder, AdapTV, Tremor Video and others, managing you can optimize your monetization.

The Kaltura Player supports pre-rolls, mid-roll post-rolls, Flash companion ads and HTML companion ads. The Kaltura Player is VAST-compliant, supports custom SWFs, bumper videos, and has plugins for AdapTV, Tremor, FreeWheel and Doubleclick.

Player Branding

Players can be designed and skinned to match any brand and used for your own brand or for advertisers on your site. See [Configure the Player Features](#).

Connecting with an Ad Server

Integrating your Ad Server with the KMC is a one-time activity performed when you initially set up video advertising. The ad server has to be VAST compliant or available as a Kaltura plugin. You may also create a custom swf for the Kaltura Player to support.

After you have selected an ad server and set up an account with that ad server, you integrate the ad server with the KMC by establishing a connection between that ad server and KMC. After the connection is established, all ad requests generated by the Kaltura Dynamic Player are in a format which the ad server expects, allowing seamless communication between the Kaltura Player and the ad server.

The Digital Video Ad Serving Template (VAST) is an industry standard for the XML response from an ad server. Most of the leading Ad Servers and Ad Networks are VAST compliant, and support IAB standard

(VAST 1.0 / VAST 2.0 and VAST 3.0).

Popular ad servers include DoubleClick, Dart For Publisher (DFP), Microsoft Atlas, OpenX, ScanScout. To see the full list of servers and networks that comply with VAST, refer to the IAB website:

http://www.iab.net/iab_products_and_industry_services/508676/compliance/679253

In general, ads, tracking, scheduling, and other parameters, are configured on the ad server side. With VAST, other parameters need to be configured through the KMC or Kaltura Player. Ad parameters are configured through the Studio tab in the KMC.

Kaltura Player and Ad Plugins

Kaltura partners have the ability to create a custom .swf file to stream ads from their own ad server to the Kaltura Player. The.swf file acts as an ad plugin. The configured key-value pairs must be defined to play the relevant ads.

You have to subscribe to an ad server and configure the ads on the ad server side.

Supported Ad Servers

All VAST compliant ad servers are supported. For more information see [Kaltura's Generic Ads Player Plugin for VAST](#).

The Kaltura Player supports all VAST compliant ad servers and supports the following ad plugins:

- [AdapTV](#)
- [DoubleClick](#)
- [FreeWheel](#)

For more information see [Configuring Third Party Ad Plugins](#).

Ad Terminology

Ad tracking – the ability to define which/if ads play based on specific metadata.

Overlay – an ad that appears as an image (usually with text) over a video, while the video is playing.

Companion ad– a banner ad that accompanies the ad that plays over the video player – this can either be located in the list area of the playlist or somewhere else on the HTML page.

Ad Tag URL – a URL that is XML that contains all the information about the ad(s) that should be displayed. VAST works with an ad tag URL system. The XML needs to conform to VAST standard in order to be considered “VAST-compatible”. That means that it needs to have the proper tags.

The following is an example of a VAST ad tag URL:

http://ad3.liverail.com/?LR_PUBLISHER_ID=1331&LR_CAMPAIGN_ID=229&LR_SCHEMA=vast2

To see the example, insert this URL into your browser.

Ad Cue Points – time based points on an entry that can be used to view mid- roll advertisements.

Creating Kaltura Video Ads

The following is the workflow for configuring a KMC VAST compliant ad.

- [Adding the VAST Ad Server](#)

- [Configuring VAST Ads](#)

Adding the VAST Ad Server

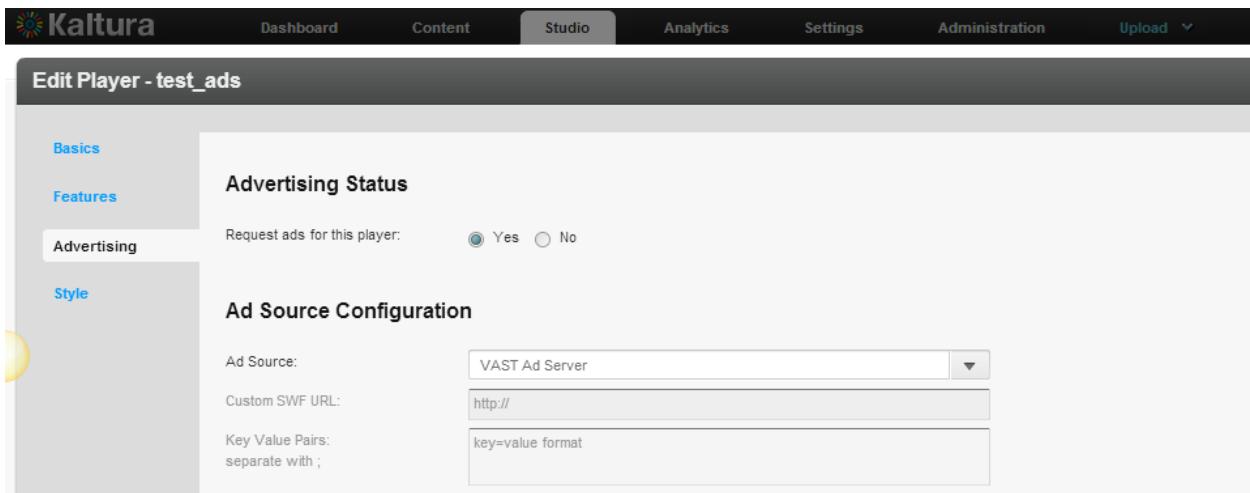
To add an ad server that supports the VAST standard

- Obtain an Ad tag URL from your ad server. See [How to Locate the Ad Tag URL](#).

Configuring VAST Ads

To configure VAST Ads

1. Select the Studio tab, select Flash Studio and select an existing player or create a new one. See [Designing and Configuring a Player](#). The player is configured to display VAST ads only.
2. Select the Advertising tab.



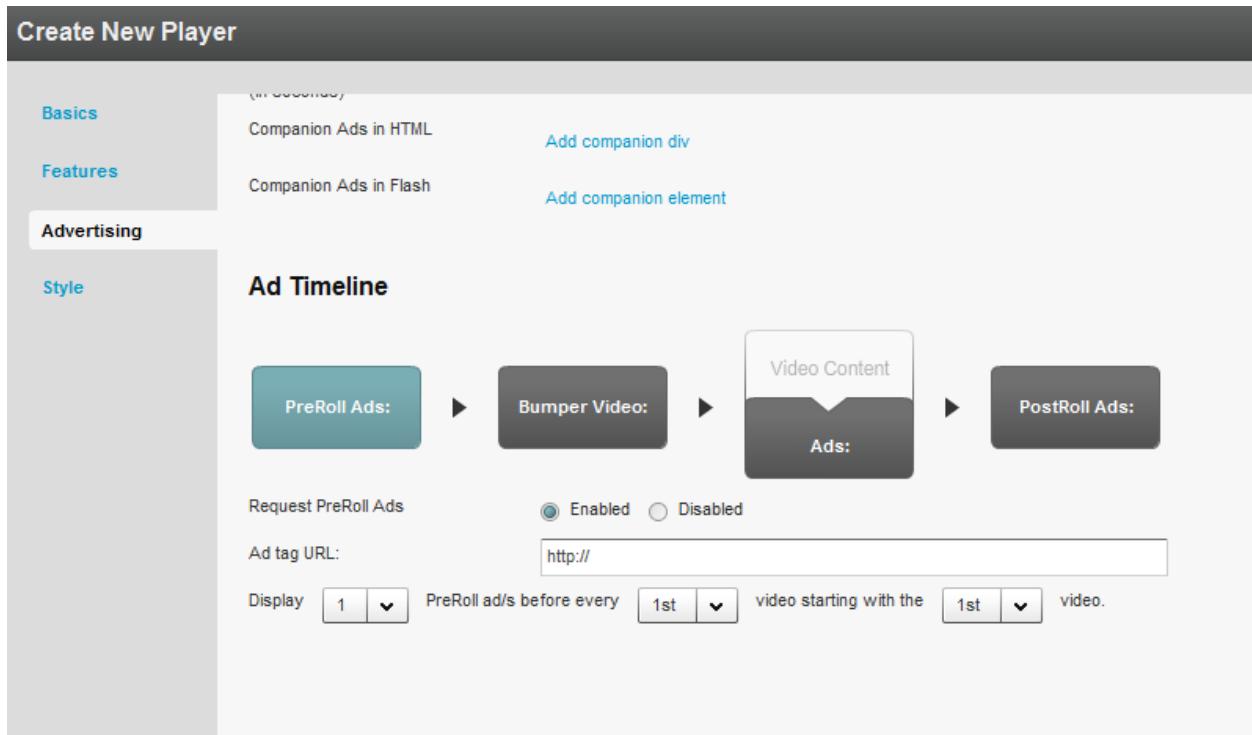
3. Enable Request ads for this player.
4. Configure the Ad Source as VAST Ad server.

Configuring VAST Pre-roll Ads

Pre-roll ads are ads that appear prior to an online video.

To configure pre-roll ads

1. [Configure the Player Advertising Settings](#).
2. Click on Pre-Roll Ads.
3. Toggle on Request PreRoll Ads Enabled.
4. Paste the Ad Tag URL received from the ad server. See [How to Locate the Ad Tag URL](#).
5. Select the Display options.
6. Display X ads assumes that there is more than one ad configured in the ad tag URL.
7. Before every X video starting with the X video assumes that there is either a playlist on the page or a gallery. This functionality works with galleries as well as playlists.

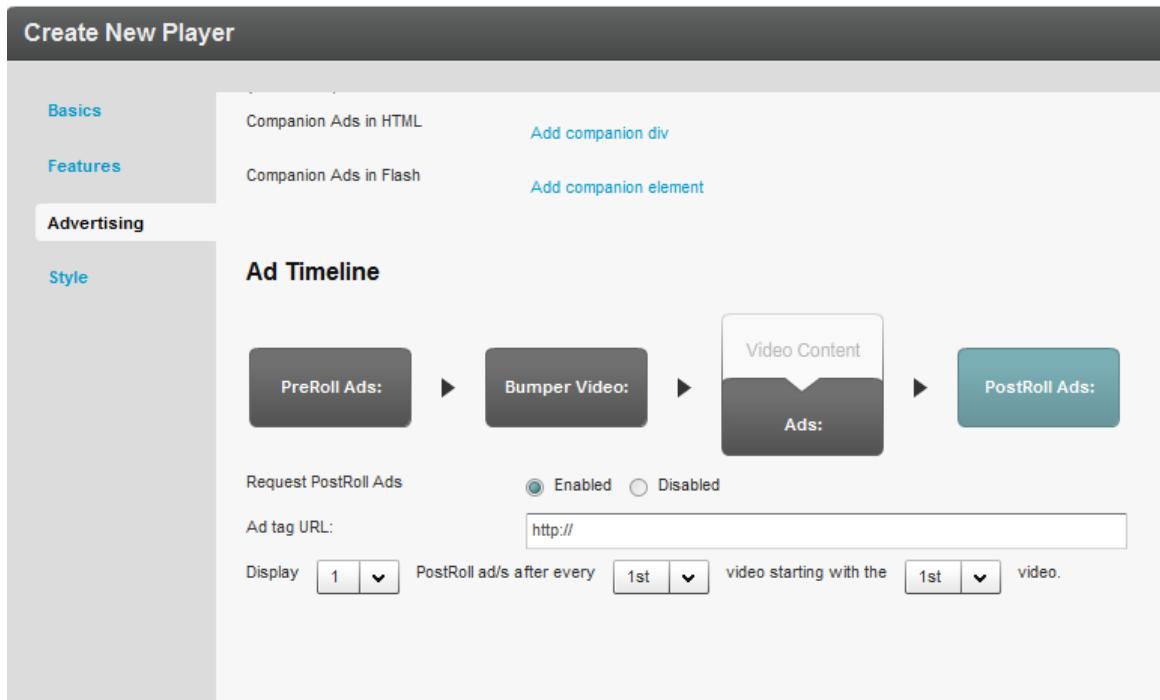


Configuring VAST Post Rolls

PostRoll ads are ads that appear after an online video.

To configure PostRoll ads

1. [Configure the Player Advertising Settings](#).
2. Click on PostRoll Ads.
3. Toggle on Request PostRoll Ads Enabled.
4. Paste the Ad Tag URL received from the ad server. See [How to Locate the Ad Tag URL](#).
5. Select the Display options.

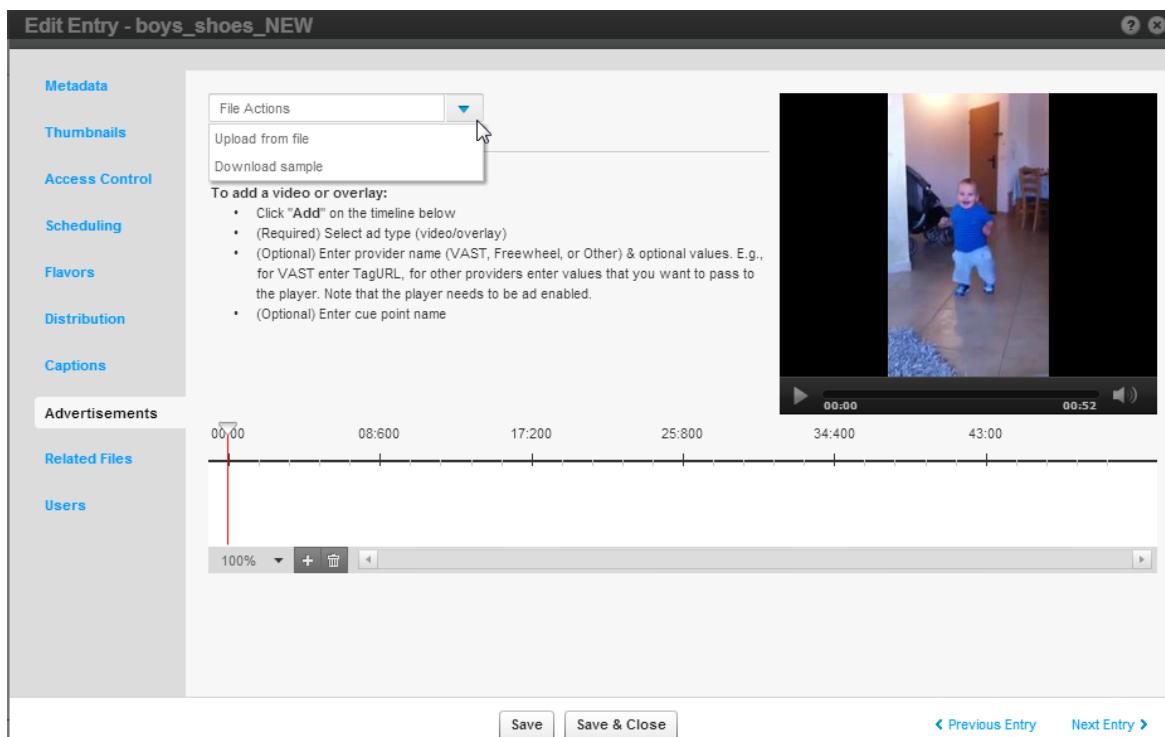


Adding a Midroll

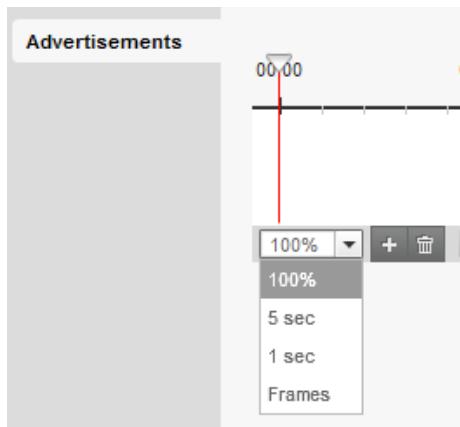
Midrolls and overlays are cue points that are defined on an entry level in the player configuration section of the Flash Studio Advertising tab.

To add a midroll

1. [Configure the Player Advertising Settings](#).
2. Select the Content Tab and select an entry.
3. Select the Advertisements tab.

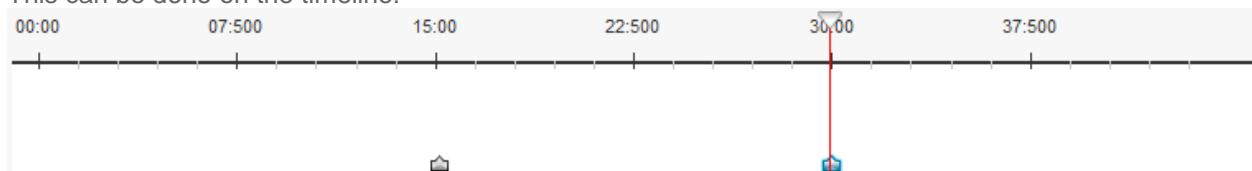


4. Select the method to obtain the midroll add from the File Actions drop down menu.
5. Choose the granularity level for the time-based display. The choices are:
 - 100%
 - 5 sec
 - 1 sec
 - Frames.



6. Identify the exact scene or frame to display the advertisement and insert a cue.

This can be done on the timeline:



7. To edit a cue point, select whether the advertisement will be a video or an overlay.
 - c. For a video - the entry will stop playing, the ad will play, and then the entry will resume.
 - d. For an overlay - while the entry is playing, a banner will appear on the screen. The entry never stops playing.
8. For both video and overlay, there are 2 options in the provider section: VAST and OTHER. VAST allows a user to insert a VAST ad tag URL. OTHER is for customers who have created a custom plugin that allows for creating cue points. Other does NOT refer to existing ad plugins such as Tremor, Adap.TV.
9. If you select overlay, the display time will be indicated next to the Overlay option:

The screenshot shows a user interface for selecting an ad type. A dropdown menu is open under the 'Type' label, with 'Overlay' highlighted. To the right of the dropdown is a text input field containing '00:00:04.000'. Above this input field are two small arrows pointing up and down, indicating that the duration can be adjusted.

You can modify the amount of time you want the overlay to appear on the video using the up and down arrows.

10. To apply the selected cue points to the player, create a new player or edit an existing one under the "Flash Studio" tab. Within the advertisement portion of the player, make sure that the "Request Ads From Entry's Cue points" is set to "Yes".

Adding an Overlay

An overlay ad is an ad banner that is displayed over the video.

To add an overlay at the entry level

1. [Configure the Player Advertising Settings.](#)
2. Select the Content Tab and select an entry.
3. Select the Advertisements tab.
4. Click on the + icon to add an overlay.
5. Select the method to obtain the overlay add from the File Actions drop down menu.
6. (Required) Select the Ad Type (video/overlay).
For Video the Duration is the length of the video and the field will be greyed out.
For Overlay – enter the amount of time to display in the Duration field.
7. Enter the provider name: VAST or Other and optional values.
8. For VAST enter the Tag URL and a descriptive name for the Midroll or Overlay. For other providers enter values that you want to pass to the player.
9. Click Save.

To configure an overlay on the player level

1. [Configure the Player Advertising Settings.](#)
Within the advertisement portion of the player, make sure that the "Request Ads From Entry's Cue points" is set to "Yes".
2. Click on Ads.
3. Toggle on Request Overlay Ads Enabled.
4. Paste the Ad Tag URL received from the ad server. See [How to Locate the Ad Tag URL](#).
5. Select the Display options.

The screenshot shows the 'Create New Player' interface in the KMC. The 'Advertising' tab is selected. The 'Ad Timeline' section shows a sequence of video elements: PreRoll Ads, Bumper Video, Video Content (containing Ads), and PostRoll Ads. Configuration options include Request Overlay Ads (Enabled), Ad tag URL (http://), First overlay request after (02:00), Following overlay ads after every (03:00), and Display overlay ad for (00:05).

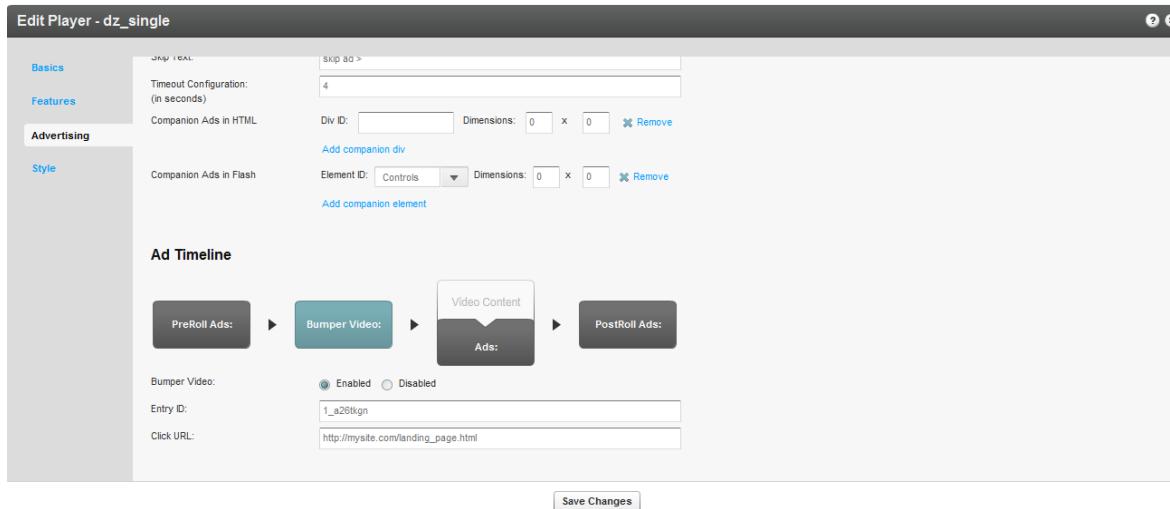
Creating Bumper Ads

Bumpers are videos that act as ads and do not use an ad server. Bumper videos uploaded to Kaltura can be inserted before or after a video, to function as pre-rolls or post-rolls. Bumper videos are associated with a player, and are not associated with a specific video. Bumper videos are independent of actual pre/post-rolls and can be played in addition to ads. Bumper videos are helpful for Kaltura partners that would like to advertise their logo, or other information, before or after a video, and for smaller partners that would like to advertise, but do not expect to monetize from their ads.

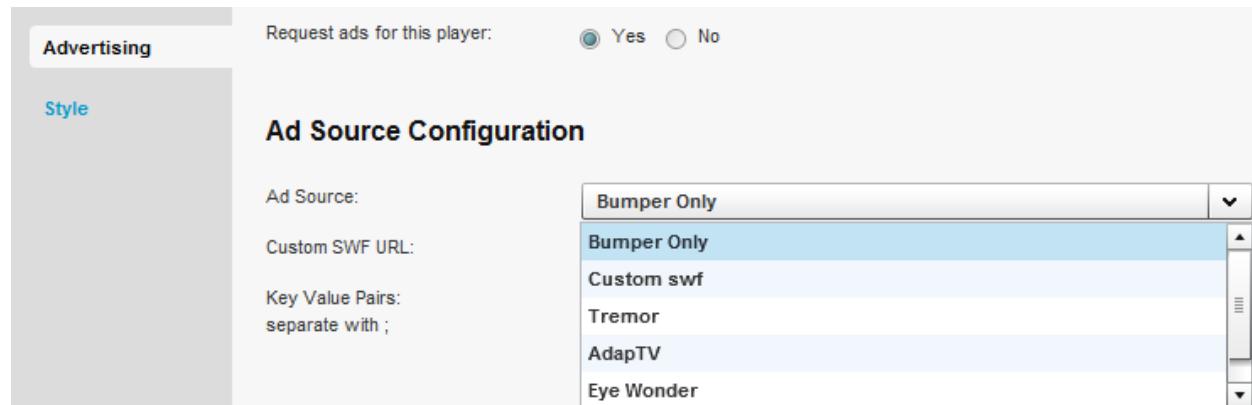
Bumper videos can be configured in addition to any other ads that are configured. On the bottom of the Advertising tab, the option to add bumper videos only is available.

To configure a Bumper ads

1. Go to the Studio tab and select Flash Studio.
2. Select or create a player.
3. Select the Advertising tab.
4. In the Ad Timeline section, click on Bumper Video.
5. Toggle on Bumper Video Enabled.
6. Paste the Kaltura Entry ID that will be used as the bumper.
7. Enter the URL in the Click URL field.



A Kaltura partner also has the ability to enable ONLY bumper ads by choosing Bumper Only as the Ad Source:



While in the Advertising tab, you can also configure bumper pre-rolls, and or bumper post-rolls.

To configure bumper post-rolls

1. Create a bumper video. See [Creating Bumper Ads](#).
2. In the Features tab on the left, select the [Additional Parameters and Plugins](#) section.
3. Enter the following:

```
postbumper.plugin=true&postbumper.width=0&postbumper.height=0&postbumper.lock
UI=false&postbumper.playOnce=false&postbumper.path=bumperPlugin.swf&postbumper.relativeTo=video&postbumper.position=before&postbumper.includeInLayout=
false&postbumper.preSequence=false
```

4. Click Go.

Whenever both pre-rolls and bumper videos are enabled, pre-rolls will always play before the bumper video. This is because the pre-roll is configured as, preSequence=1, and the bumper video is, preSequence=2. You can change the play order via the uiconf. Post-roll ads will always play AFTER the bumper post-rolls.

Configuring Third Party Ad Plugins

This section describes how to configure third party ad plugins in the Flash Studio.

Tremor Media

Tremor Media is an ad network that acts as a connector between ad companies/servers and their customers. Tremor Media connects with numerous ad sources and partners from a single control center and works with their customers to provide the appropriate ads from the appropriate ad servers.

To configure the Tremor Media plug in

1. Go to your Tremor account; define ads, scheduling, targeting, etc. on the Tremor end.
2. Go to the Studio tab, select Flash Studio and edit an existing player or create a new one.
3. Select the Advertising tab.
4. Enable ads for the selected player.
5. Select Tremor as the Ad Source.

Ad Source Configuration

Ad Source:	<input type="text" value="Tremor"/> ▼
Custom SWF URL:	<input type="text" value="Custom swf"/> ▲
Key Value Pairs: separate with ;	<input type="text" value="Tremor;AdapTV;Eye Wonder;VAST Ad Server"/> ☰

6. In the key=value section, enter the policy ID. Type in progId=[policy ID].



NOTE: TremorMedia allows users to utilize other ad sources.

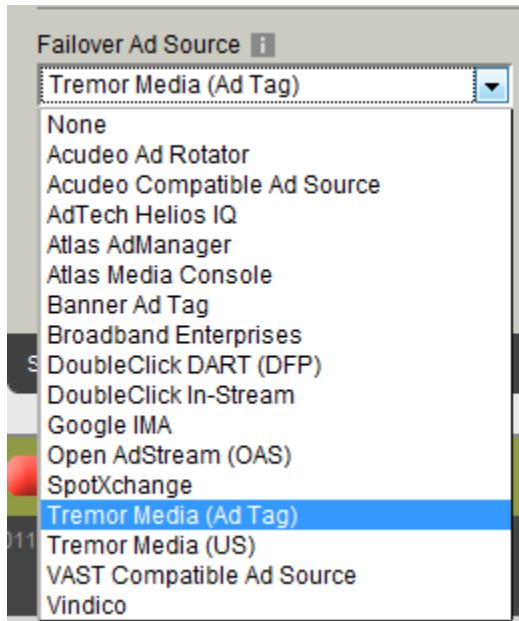
Ad Source

▼

- None
- Acudeo Ad Rotator
- Acudeo Compatible Ad Source
- AdTech Helios IQ
- Atlas AdManager
- Atlas Media Console
- Banner Ad Tag
- Broadband Enterprises
- DoubleClick DART (DFP)
- DoubleClick In-Stream
- Google IMA
- Open AdStream (OAS)
- SpotXchange
- Tremor Media (Ad Tag)**
- Tremor Media (US)
- VAST Compatible Ad Source
- Vindico



NOTE: Tremor also allows users to utilize a different ad source as a fallback.



The Tremor plugin is in charge of displaying specific ads, and all the configurations are done on the Tremor end.

Tremor Media Added Functionality

The following lists functionality that has been added to the Tremor plugin.

Functionality	Description	Example
Passing dynamic data	<p>By inserting specific key-value pairs in the uivars, a Kaltura partner can define that any Kaltura metadata gets passed to TremorMedia via the TremorMedia plugin. Then, using the Tremor ad server, the partner can decide how to target ads via the metadata.</p> <p>To enable this functionality, a custom ad path must be inserted into the uiconf.</p>	<pre>: <var key="customAd.paramKey1" value="duration" /> <var key="customAd.paramValue1" value="{mediaProxy.entry.duration}" /> <var key="customAd.paramKey2" value="entryId" /> <var key="customAd.paramValue2" value="{mediaProxy.entry.id}" /> <var key="customAd.paramKey3" value="categories" /> <var key="customAd.paramValue3" value="{mediaProxy.entry.categories}" /> <var key="customAd.paramKey4" value="ContentRating" /> <var key="customAd.paramValue4" value="{mediaProxy.entryMetadata.ContentRating}" /> <var key="requiredMetadataFields"</pre>

Functionality	Description	Example
		<p><code>value="true" /></code></p> <p>Note: The Content Rating custom data field, has a slightly different value from the rest of the metadata.</p>
Internal companion ads	<p>The ability to insert a companion ad directly on the list part of the playlist.</p> <p>The companion ad must be inserted as a custom ad path via the uiconf or via Additional Parameters and Plugins.</p>	
Capping ads	<p>A Kaltura partner can cap ads via the KMC based on the creation date.</p> <p>To configure the Tremor plugin with the startDateOffset, with the parameter key maxAge, add the following 2 attributes to the XML (if the file is maintained manually):</p> <pre><code>paramKey1="duration" paramValue1="{tremor.create dAtOffset}"</code></pre> <p>or the equivalent uivars/flashvars line</p> <pre><code>paramKey1=duration&paramVal ue1={tremor.createdAtOffset }</code></pre> <p>This is based on the assumption that the Tremor xml node has the id set to 'tremor'. If using a studio player the id would be 'customAd'.</p>	

AdapTV

AdapTV has two different models – the standard model and the marketplace. The standard model allows Kaltura partners to define their own ads. The marketplace provides the customer the ability to connect with all sorts of ad companies to choose the most fitting ads.

To configure the AdapTV ad plug in

1. Go to your AdapTV account; define ads, scheduling, targeting, and other parameters, on the AdapTV end.
2. Go to the Studio tab, select Flash Studio and edit an existing player or create a new one.
3. Select the Advertising tab.
4. Enable ads for the selected player.
5. Select AdapTV as the Ad Source.

The screenshot shows the 'Edit Player' interface for a player named 'Debbie's_test_player_vertical'. On the left, there are tabs for Basics, Features, Advertising (which is selected), and Style. In the main area, under 'Advertising Status', there is a radio button group for 'Request ads for this player' with 'Yes' selected. Under 'Ad Source Configuration', there is a dropdown menu set to 'AdapTV', a field for 'Custom SWF URL' containing 'adappyPlugin.swf', and a text area for 'Key Value Pairs' with the placeholder 'key=value format'.

6. Enter the Custom SWF URL.

The Kaltura partner administrator should contact their ad server company to obtain the SWF URL and the proper Key-Value Pairs to insert.

- 7.** In the key-value section insert key=[your AdapTV key]. In AdapTV, many users utilize the zone to differentiate between different ads. In this case, the customer needs to insert zone=[zone name] in the key-value section as well.
- 8.** To utilize the latest AdapTV plugin (the current out-of-the-box plugin is utilizing AdapTV's legacy integration of AS2, the new plugin utilizes AS3 integration): in the [Additional Parameters and Plugins](#) section of the player, insert key=customAd.path value=<http://cdnbakmi.kaltura.com/flash/kdp3/v3.5.7.6/plugins/adaptvas3Plugin.swf>

The screenshot shows the 'Select Features from List' interface for the 'Features' tab. On the left, there are tabs for Basics, Features (selected), Advertising, and Style. The main area lists various feature categories: Controls, Distribution and User Interaction, Subtitles & Transcriptions, Security, Analytics, Custom Buttons*, Additional parameters and plugins, and a section for adding additional parameters with a 'Go' button. Below these are fields for 'Add additional parameters to your player' and 'Paste your plug-in line here:', and a 'Key-value table:' section with buttons for Add, Remove, and Delete all.

DoubleClick

You can configure the Kaltura DoubleClick plugin into a player via the KMC.

To configure the DoubleClick ad plug in

1. Select the **Studio** tab and select Flash Studio to access your players.
2. Select a player, click on **Select Action** and then select **Edit**.
3. On the left pane, click **Features**.
4. Click on **Additional parameters and plugins**.
5. Add the AdTagUrl. See [Add the adTagUrl](#).
6. Under **Paste your plug-in here:** paste this line of code

```
doubleClick.plugin=true&doubleClick.path=http://kgit.html5video.org/ps/pulls/1  
8/ps/DoubleClick/resources/flash/DoubleClickPlugin/bin-  
release/DoubleClickPlugin.swf&doubleClick.width=100%&doubleClick.height=100  
%&doubleClick.includeInLayout=true&doubleClick.relativeTo=screensLayer&doub  
leClick.position=after&doubleClick.disableCompanionAds=false&doubleClick.po  
stSequence=0&doubleClick.preSequence=1&doubleClick.trackCuePoints=false&dou  
bleClick.debugMode=true&adsOnReplay=true&debugMode=true
```



NOTE: The **adTagUrl** is not included in the sample line of code. The reason the **adTagUrl** was not added to the code is because ampersands are often included in the adTagUrl and this confuses the KMC. Therefore, the **adTagUrl** must be added in separately.

7. Click **Go**.

The added fields with their values should display. The first value should be **doubleClick.plugin** with a value of **true** followed by the rest of the properties specified in [Step #5](#). The properties and values can be entered in separately, however, the line of code provided here saves lots of time since multiple properties separated by an ‘&’ are entered at once.

To add the adTagUrl

1. Under Paste your plug-in here: type or paste the doubleClick.adTagUrl
2. Click Go.
3. Right below, in the Key-value table, the first property should be the one just added (doubleClick.adTagUrl).
4. In its value box, enter in your adTagUrl.

You can also use one of the samples provided in this document such as the sample linear adTagUrl

```
http://pubads.g.doubleclick.net/gampad/ads?sz=400x300&iu=%2F6062%2Fiab_vast_sa  
mples&ciu_szs=300x250%2C728x90&impl=s&gdfp_req=1&env=vp&output=xml_vast2&un  
viewed_position_start=1&url=[referrer_url]&correlator=[timestamp]&cust_па  
ms=iab_vast_samples%3Dlinear
```

5. Click **Save changes**.

The player should now be updated and can be viewed from the KMC by selecting the Content menu and then selecting the Entries tab and selecting an entry to Preview & embed.

Configuring Companion Ads

Companion Ads are text, display ads, rich media, or skins that wrap around the video experience, and can run alongside either or both the video or ad content. The primary purpose of the Companion Ad

Configuring Companion Ads

product is to offer sustained visibility of the sponsor throughout the video content experience.” See http://www.iab.net/wiki/index.php/Companion_Ad

VAST

Kaltura’s platform makes it easy to add Companion Ads in either HTML or Flash. After you’ve configured your player (see [Designing and Configuring a New Player or Playlist](#)), edit the player and navigate to the Advertising tab. Scroll down to the “Player Configuration” section

Choose whether to configure HTML or Flash-based Companion Ads.

The screenshot shows the 'Edit Player - Dark Player' interface with the 'Advertising' tab selected. The 'Player Configuration' section contains the following configuration:

- Request ads from entry's cuepoints: Yes No
- Show Notice Text: Yes No
- Notice Text: Video will start in {sequenceProxy.timeRemaining} seconds
- Allow Skip: Yes No
- Skip Text: skip ad >
- Timeout Configuration: (in seconds) 4
- Companion Ads in HTML: Add companion div
- Companion Ads in Flash: Add companion element

Companion Ads in HTML

To add companion ads in HTML

1. Click on the “Add companion div” text in the “Player Configuration” section. Entry fields to enter the CSS “id” of your companion ad and the dimensions in pixels appear.
2. Enter the CSS DIV ID and dimensions (in pixels) for each ad region. Be certain to enter the dimensions to match the dimensions of your served ads.

Click on the “Add companion div” text multiple times to enter more ad regions.

In the web page where your Companion Ads will display, you need to include a JavaScript file as well as a corresponding HTML `<div>` tag with a matching id for each region you create.

```

<html>
<body>
<head>
...
<script src="http://www.kaltura.com/javascript/VAST/companionAdFunc.js" type=
  "text/javascript"></script>
...
</head>
<body>
...
<object id="kaltura_player" name="kaltura_player" type="application/x-shockwave-
  flash" ..... </object>


## Companion Ads in Flash



### To add companion ads in Flash



1. Click on the “Add companion div” text in the “Player Configuration” section. You’ll get entry fields to enter the CSS “id” of your companion ad and the dimensions in pixels. Be certain to enter the dimensions to match the dimensions of your served ads.
2. Click on the “Add companion div” text multiple times to enter more ad regions:



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```

Player Configuration

Request ads from entry's cuepoints: Yes No

Show Notice Text: Yes No

Notice Text: Video will start in {sequenceProxy.timeRemaining} seconds

Allow Skip: Yes No

Skip Text: skip ad >

Timeout Configuration: (in seconds) 4

Companion Ads in HTML [Add companion div](#)

Companion Ads in Flash Element ID: Controls Dimensions: 234 x 60 [Remove](#)

[Add companion element](#)

There are either two or three possibilities for the “Element ID” pulldown menu. If you created a Kaltura Playlist Player, you will see three options:

Companion Ads in Flash Element ID: **Controls** Dimensions: 0 x 0 [Remove](#)

[Add companion element](#)

Controls
Playlist
Custom

If you created a regular (non-Playlist) Player, you will see two options:

Companion Ads in Flash Element ID: **Controls** Dimensions: 0 x 0 [Remove](#)

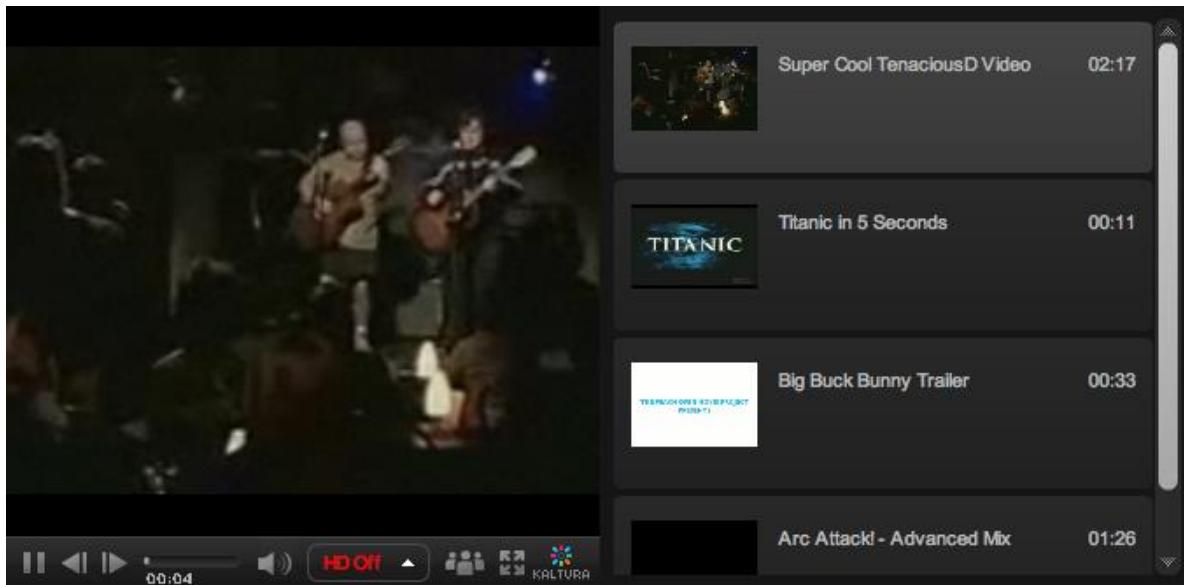
[Add companion element](#)

Controls
Custom

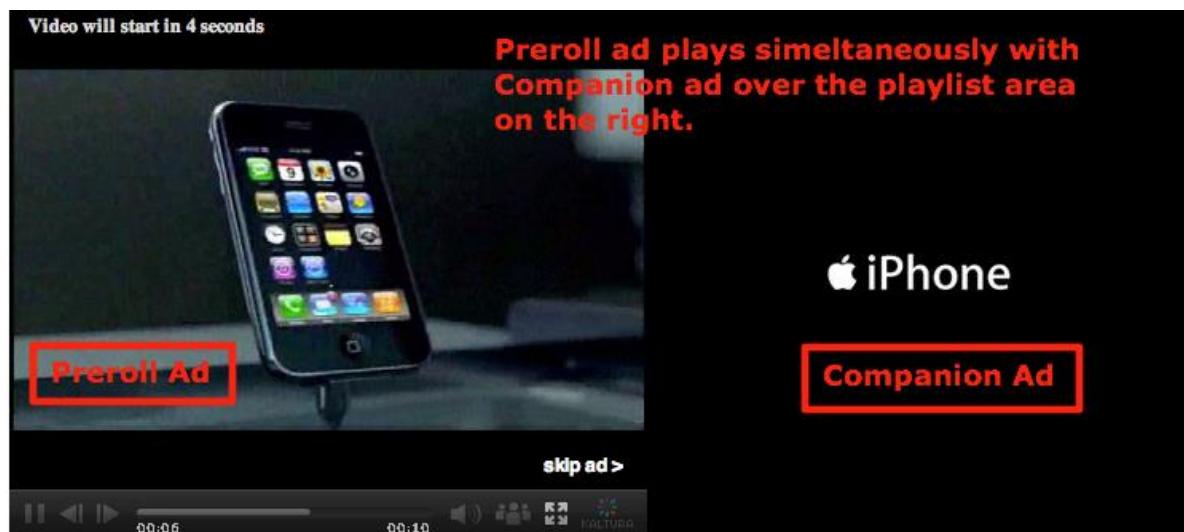
The “Custom” option is not available. If your companion ad will appear in the regular player window above the player controls, then select “Controls”. If your ad will overlay the Playlist, then select “Playlist”. Enter the dimensions of your ad (in pixels) in the “Dimensions” text fields.

Example

Here's a Kaltura Playlist Player in a horizontal configuration:



In the following example, the same player plays a preroll ad in the main player area while a Flash Companion Ad is displayed in the playlist area:



Tremor

To configure companion ads with Tremor Media.

The companion ad needs to be enabled on the Tremor end. Perform the following steps.

1. Add the following script to your page:

```
<!-- script type="text/javascript"
    src="http://cdn.tremormedia.com/acudeo/banners.js"></script>
<script type="text/javascript">
    function displayCompanionBanners(banners) {
        tmDisplayBanner(banners, "adCompanionBanner", 300, 250);
    }
    function hideCompanionBanners(banners) {
        tmHideBanner("adCompanionBanner")
```

```
}; </script -->
```

2. Add the following script import:

```
<script type="text/javascript"  
src="http://cdn.tremormedia.com/acudeo/banners.js"></script>
```

3. Add this div that will act as the ad.

```
<div id="adCompanionBanner300x250"></div>
```

AdapTV

To configure companion ads

1. Add this code to the [Additional Parameters and Plugins](#).

```
key: adaptv.companionId  
value: companiondiv
```

2. Add a div with a matching id in the HTML that holds the following player:

```
<div id="companiondiv" style="width: 300px; height: 250px;">  
</div>
```

Custom SWF

The Kaltura partner should contact their ad server in order to understand what JavaScript code needs to be implemented on their page in order to enable companion ads.

Targeting with an Ad Server

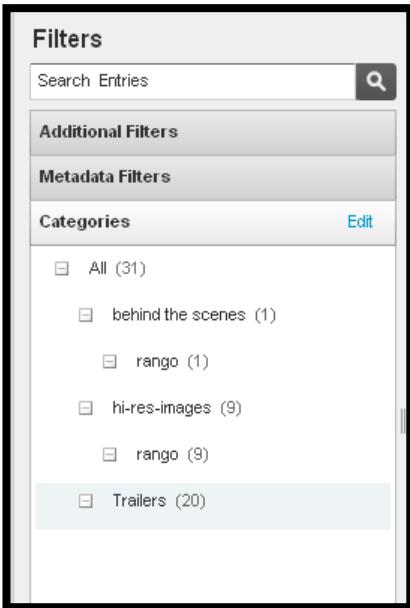
While ad targeting is performed within the ad server, Kaltura's VAST advertising module is designed to pass all the relevant targeting information to the ad server.

Targeting information can be set in several levels:

- Targeting per player and ad slot – you can add additional key value pairs within the adtag URL. The ad server will use these for targeting.
- Targeting per content item - The Kaltura VAST module supports dynamic pulling of metadata from the content item, and passes it to the ad server. For example for targeting a specific content category.

To target information

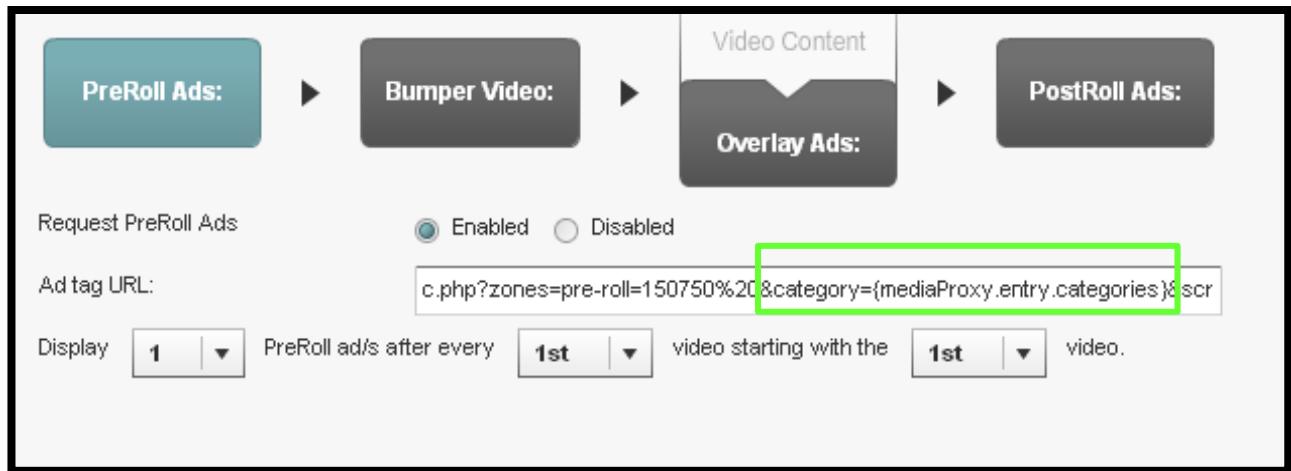
1. Drag content items into the category within the KMC.



2. Define the additional parameter in your ad server. For example, in OpenX set the “category” parameter through “Site - Variable”.



3. Add category template category={mediaProxy.entry.categories} into the AdTag URL. At runtime this template will be populated with the actual values for each video played.



The following targeting templates are available for targeting:

- category={mediaProxy.entry.categories}
- tags={mediaProxy.entry.tags}
- name={mediaProxy.entry.name}
- id={mediaProxy.entry.id}

Targeting per Viewer

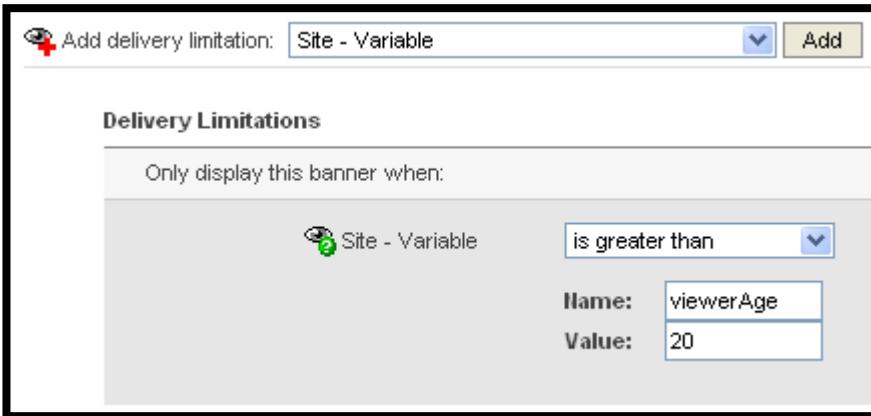
In some cases targeting information is not defined per content item, but per viewer. To support these cases the Kaltura VAST module dynamically pulls metadata from the website via flashvars passed to the player, for example targeting per a specific age group. This example assumes that the hosting site has a user database and would like to further target known users.

To target per viewer

1. Pass the variable (for example, viewer age) from your internal DB to the player via Flashvar.

```
<object id="kaltura_player" name="kaltura_player" type="application/x-shockwave-flash"
        = "always" height="333" width="680" xmlns:dc="http://purl.org/dc/terms/"
        resource="http://www.kaltura.co.cc/index.php/kwidget"
        "http://www.kaltura.co.cc/index.php/kwidget/cache_s
        "allowNetworking" value="all" /><param name="allowScriptAccess" value="always"/>
<param name="flashVars" value="&viewerAge=34">
```

2. Define the additional parameter in your ad server.
3. For example in OpenX, set the “viewerAge” parameter through “Site - Variable”.



4. Add the flashvar template into the AdTag URL, this template will be populated in runtime with the actual values.

The template is FLASHVAR_NAME={configProxy.flashvars.FLASHVAR_NAME} and in the viewerAge example it would be: viewerAge={configProxy.flashvars.viewerAge}.

Ad Targeting via ad plugin

Each ad plugin individually defines which metadata the Kaltura Player passes to the plugin. Generally, it is very basic metadata such as entry ID. Additional metadata enables the Kaltura user to target ads with that specific metadata.

Ad Targeting with Tremor

Passing dynamic data

By inserting specific key-value pairs in the uivars, a Kaltura partner can define that any Kaltura metadata gets passed to Tremor via the Tremor plugin. Then, through the Tremor ad server, the partner can decide how to target ads via the metadata.

Examples:

```
<var key="customAd.paramKey1" value="duration" />
<var key="customAd.paramValue1" value="{mediaProxy.entry.duration}" />
<var key="customAd.paramKey2" value="entryId" />
<var key="customAd.paramValue2" value="{mediaProxy.entry.id}" />
<var key="customAd.paramKey3" value="categories" />
<var key="customAd.paramValue3" value="{mediaProxy.entry.categories}" />
<var key="customAd.paramKey4" value="ContentRating" />
<var key="customAd.paramValue4" value="{mediaProxy.entryMetadata.ContentRating}" />
<var key="requiredMetadataFields" value="true" />
```

Note that ContentRating, which is a custom data field, has a slightly different value from the rest of the metadata.

To enable the custom data field, you must insert a custom ad path into the uiconf.

Advertising for Mobile Devices

The advertising settings applied to your player will also apply for mobile delivery. As a general rule, VAST ads fully support ads in mobile. However, the ads will only play on a mobile device if the ad has the proper mobile flavors.

The following table summarizes current advertising support for mobile:

Device	Supported Ad type	Notes & Limitations
iPhone	VAST Pre-roll Bumper video VAST Post-roll	Ads are played back in the native player Player controls are not disabled during playback (user can skip the ads) Ads are not clickable Ads must be encoded for the iPhone (H264)
iPad	VAST Pre-roll Bumper video VAST Overlay VAST Post-roll	Ads must be encoded for the iPad (H264)
Android (ver 2.2 and up)	All	Android from version 2.2 supports Flash playback with all ads integration as in Flash player.

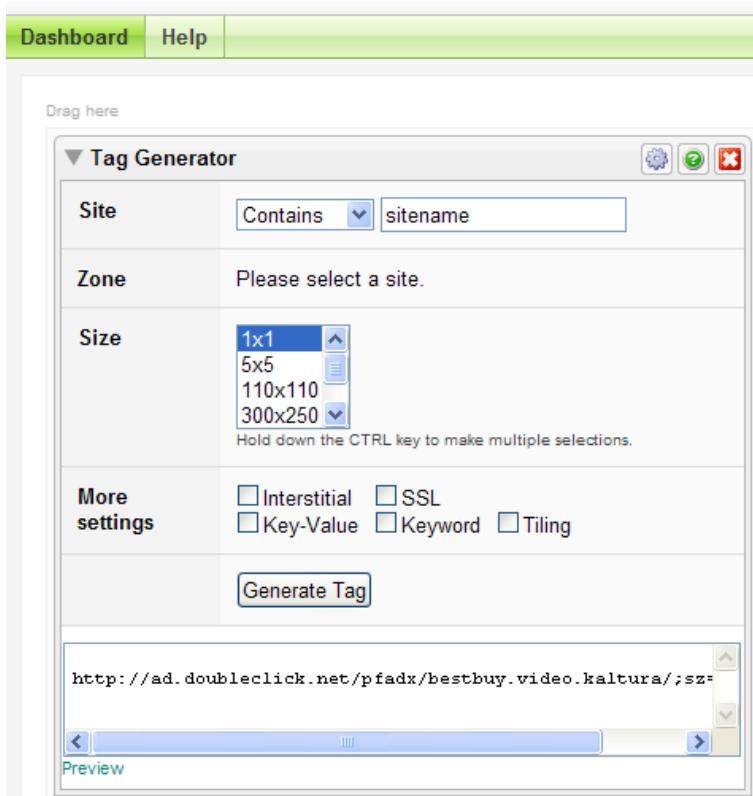
How to Locate the AdTag URL

This section describes how to locate the Ad Tag URL for:

- [DoubleClick, Dart For Publisher \(DFP\)](#)
- [OpenX](#)
- [AdapTV \(via VAST\)](#)

DoubleClick - Dart For Publisher (DFP)

In DFP there is a “Tag Generator” utility in the dashboard to generate the ad tagURL. The ad tag url (<http://ad.doubleclick.net/pfadx/mysite.com/>) is at the bottom of the widget.



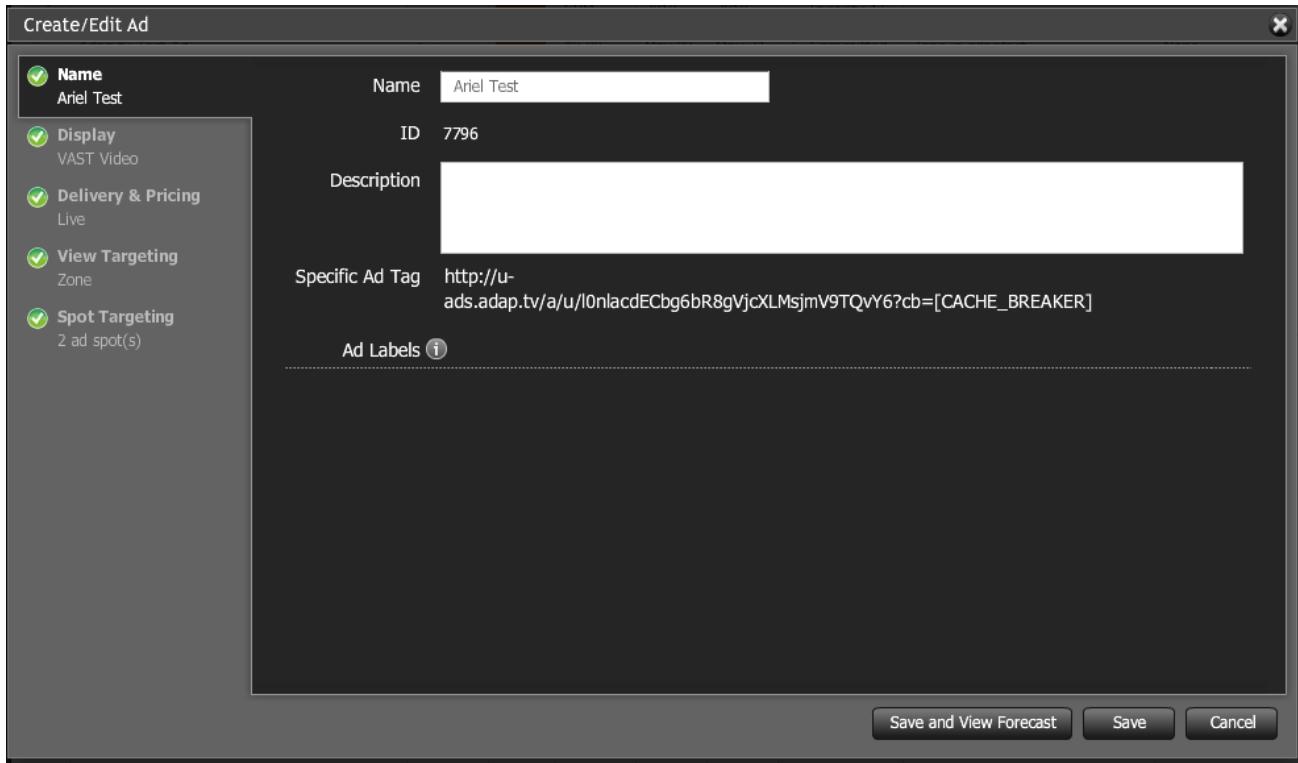
OpenX

In OpenX the adtag URL is linked to an OpenX Zone, in the following format:

```
http://[OPENX_INSTALL]/fc.php?script=bannerTypeHtml:vastInlineBannerTypeHtml:vastInlineHtml&source=&format=vast& charset=UTF_8&nz=1& zones=z1=[ZONE_ID]  
for openX hosted, the URL is d1.openX.org. ,  
from within your OpenX account you can retrieve the zone Id.  
for example for zone id 150750 in openX hosted the ad tag url would be:  
http://d1.openx.org/fc.php?script=bannerTypeHtml:vastInlineBannerTypeHtml:vastInlineHtml&source=&format=vast& charset=UTF\_8&nz=1& zones=z1=150750
```

AdapTV (via VAST)

Copy the “Specific Ad Tag” from the Ad screen.



Connecting with Ad Servers and Networks via adap.tv

To add adap.tv's service to your Kaltura players

1. Sign up with adapt.tv ([Contact us](#) to learn more) – you will then receive an adapt.tv Partner Key.
2. Go to the Studio tab, select Flash Studio and edit an existing player or create a new one
3. Go to the Advertising section
4. Enable ads for this player
5. Select adapTV from the “Ad Source” drop down
6. Enter your adapt.tv Partner Key in “Key Value Pairs” section, in the following format “key=[YOUR ADAPTV KEY]”.

Create New Player

Basics

Features

Advertising (selected)

Style

Advertising Status

Request ads for this player: Yes No

Ad Source Configuration

Ad Source: **AdapTV**

Custom SWF URL: **adaptvPlugin.swf**

Key Value Pairs:
separate with ;
key=[YOUR ADAPTIV KEY]

7. Target, manage and customize your ads via the [adap.tv console](#).
 8. Via adapt.tv you can also connect to additional ad servers & ad networks such as AdTech, Atlas, DART, OpenX, Advertising.com, ScanScout , SpotExchange, Google AFV, AdBrite, AdDynamic, AdEngage, AdFish, AdoTube and over 20 other networks and servers.
- For example connecting to DART via adapt.tv would simply require pasting the Ad Tag URL that the AdTech Server supplies.

Create/Edit Connection to Ad Server

Name: AdTech

Display: Video (VAST)

Delivery & Pricing: Paused

View Targeting: All views

Spot Targeting: No ad spots

Ad Provider: AdTech Helios IQ Publisher

Ad Format: Video (VAST)

Ad Tag URL: `http://adserver.adtechus.com/addyn/3.0/5132/383941/0/16/ADTECH;loc=100;noperf=1;target=_blank;cc=2;sub1=383937;sub2=383939;sub3=383938;sub4=383940;misc=[T1 MESTAMP]`

Buffer Duration (sec): 3

Countdown Text: Video begins in __SECONDS__ seconds

Insert Skip Ad Option: No

Skip Ad Link Text: skip ad...

Enable the sound button: Yes

Start muted: No

Start volume level: 100

Show banner inside the Player: No

Companion Id:

Buttons: Save and View Forecast, Save, Cancel

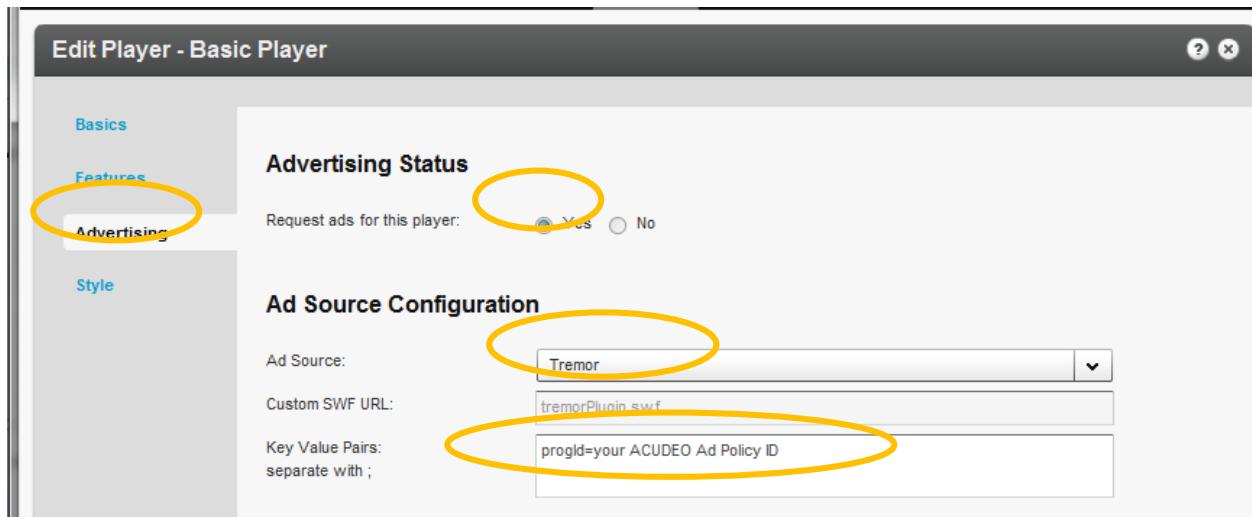
Connecting with Tremor Media

To add Tremor Media's service to Kaltura players

1. Sign up with Tremor Media ([Contact us](#) to learn more) – you will receive a Tremor Media Program ID.

Configuring Companion Ads

2. Go to the Studio tab, select Flash Studio, and edit an existing player or create a new one.
3. Go to the Advertising section.
4. Enable ads for this player.
5. Select Tremor from the “Ad Source” drop down
6. Enter your ACUDEO Ad Policy ID as your Program ID in the “Key Value Pairs” section.
Program ID's are available in the program list and are displayed as Ad Policy IDs in the ACUDEO Console. Select “Ad Policy ID” in the “Show Ad Policies with” drop down menu.
Use the following format:
`progId=your ACUDEO Ad Policy ID.`
Additional targeting parameters should be separated with semicolons.



You can specify ad sources for each ad slot within your content through the Tremor Media's ACUDEO console.

7. Target, manage and customize your ads via the [Tremor Media console](#) (Acudeo).

Ad Policy Name	ID	Modified By	Date Created	Date Modified	Preview	Modify	Duplicate
<u>overlay after 15 sec</u>	4c4c4b66e721b	etan.avgil@kaltura.com	07/25/10 10:34 AM	07/25/10 10:34 AM			
<u>pre roll every 2nd</u>	4c27908cb91dd	etan.avgil@kaltura.com	06/27/10 01:55 PM	06/27/10 02:38 PM			
<u>Atar - post, overlay</u>	4c1a21ec7d676	etan.avgil@kaltura.com	06/17/10 09:23 AM	07/25/10 10:26 AM			
<u>Atar - mid only</u>	4c1a1c25270b5	etan.avgil@kaltura.com	06/17/10 08:59 AM	06/17/10 09:01 AM			
<u>Atar - pre, mid, post, overlay</u>	4c19d3ff12d7	etan.avgil@kaltura.com	06/17/10 03:51 AM	06/17/10 03:54 AM			
<u>AminN pre+mid</u>	4b962fa654fb4	etan.avgil@kaltura.com	03/09/10 07:23 AM	03/09/10 07:23 AM			
<u>mid roll time based</u>	4b7960f9a06e4	etan.avgil@kaltura.com	02/15/10 10:58 AM	02/15/10 10:59 AM			
<u>Ariel Test program</u>	4b584e8b0181f	etan.avgil@kaltura.com	01/21/10 08:54 AM	01/21/10 10:32 AM			
<u>ariel test</u>	4b572ea432ac3	etan.avgil@kaltura.com	01/20/10 12:26 PM	01/20/10 02:03 PM			
<u>eran pre + post</u>	4a530e2200a52	etan.avgil@kaltura.com	07/07/09 04:58 AM	07/07/09 04:58 AM			
<u>moran</u>	4a51b2e101ca9	etan.avgil@kaltura.com	07/06/09 04:16 AM	07/06/09 04:16 AM			
<u>50 Percent</u>	4a2fa1854fd5a	etan.avgil@kaltura.com	06/10/09 08:05 AM	06/10/09 08:05 AM			
<u>pre roll timeout 8</u>	4a12a53f457bd	etan.avgil@kaltura.com	05/19/09 08:25 AM	05/19/09 08:25 AM			
<u>midroll X 5</u>	4a12a4ca7902d	etan.avgil@kaltura.com	05/19/09 08:23 AM	05/20/09 05:02 AM			
<u>AminN All - Pre-roll / Mid-roll + Overlay / Post Roll</u>	4a1294f4b728d	etan.avgil@kaltura.com	05/19/09 07:16 AM	06/21/10 11:01 AM			
<u>eran end</u>	4a129492db314	etan.avgil@kaltura.com	05/19/09 07:14 AM	05/19/09 10:51 AM			
<u>eran mid end</u>	4a128d6d0c165	etan.avgil@kaltura.com	05/19/09 06:43 AM	05/19/09 06:43 AM			

1 2 ... 2 ►

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Different Types of Ad Servers

There are additional ad servers that Kaltura supports, which are a bit more complex than just plugins. For example, Kaltura is now fully integrated with **DoubleClick and Freewheel**. Their integrations are more complex since there is a server-side connector that allows you to define the metadata to submit to the ad server for ad targeting purposes. The Kaltura metadata gets mapped to ad server's metadata. Then, just like with a distribution module, see [Kaltura Distribution Module](#), when a Kaltura partner wants an entry to be included in the ad server, it is marked as such in the KMC. The ad server connector passes all of the metadata to the ad server, where the Kaltura partner can then decide how ads should be targeted based on the metadata.

Kaltura Player Additions Related to Ads

If a Kaltura partner wants to create their own type of ad targeting and prevent pre-rolls from playing on specific entries, they can utilize the `flashVar vast.preSequence=0`, defined in the embed code in the additional parameters and plugins.

Advanced functionality is enabled to provide for a better workflow of ad plugins. The Kaltura Player build its UI only when the plugin is completely ready, enabling for a smooth loading of player and plugin together after the plugin is ready.

Troubleshooting

Here are a few helpful steps to configure advertising:

For VAST ads:

1. Check that you have a working ad tag URL. Be certain that VAST 3.0, 2.0., 1.0 are also supported for the media file content.

- An example of a working ad tag URL is at: <http://ox-d.hbr.org/v/1.0/av?auid=35998>
- In addition to this, a very helpful site that has working VAST ad tag URLs can be found here: http://www.iab.net/iab_products_and_industry_services/508676/digitalvideo/vast/vast_xml_samples.
- Put the ad tag URL in your browser. You should see an XML that clearly shows that it is a VAST XML. Various other criteria will appear in the URL. An important tag to look for is the media file. Take the URL of the media file and make sure it plays properly.

- ```
<?xml version="1.0" encoding="UTF-8" ?>
• - <VAST version="2.0">
 - <MediaFiles>
 <MediaFile id="74565" delivery="progressive" type="video/x-flv"
 width="640" height="360">http://i.cdn.openx.com/c85/c85e92f5-1481-4244-843d-41d9aa03dc88/cf2/cf25d8fab21ab337420b8e60ff8cfc00.flv</MediaFile>
```

## 2.

If the URL is not a VAST XML or if the media file does not play properly, create a working VAST XML with a working media file on your ad server.

- If the VAST ad tag URL looks valid and the media file plays properly, the next step is to go to Fiddler. (Debugger) The first important thing to look for here is to make sure that the crossdomain is working properly. Here is a working Fiddler response:

| # | Result | Protocol | Host             | URL                          | Body | Caching | Content-Type    | Process     |
|---|--------|----------|------------------|------------------------------|------|---------|-----------------|-------------|
| 1 | 200    | HTTP     | www.fiddler2.com | /fiddler2/updatecheck.asp... | 621  | private | text/plain      | fiddler:... |
| 2 | 200    | HTTP     | ox-d.hbr.org     | /crossdomain.xml             | 205  |         | application/... | firefox:... |

3. If the Crossdomain request/response is red or has some abnormal result like 404, you will need to enable your domain's crossdomain to allow Kaltura to access it. Here is Kaltura's crossdomain.xml, which can be provided as an example of a proper crossdomain.xml : <http://www.kaltura.com/crossdomain.xml> .

4. The next steps are to make sure that the ad is properly being called via Fiddler:

| #  | Result | Protocol | Host              | URL                                            | Body  | Caching    | Content-Type    |
|----|--------|----------|-------------------|------------------------------------------------|-------|------------|-----------------|
| 1  | 200    | HTTP     | www.fiddler2.com  | /fiddler2/updatecheck.asp?isBeta=False         | 621   | private    | text/plain      |
| 2  | 200    | HTTP     | ox-d.hbr.org      | /crossdomain.xml                               | 205   |            | application/... |
| 3  | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/av?auid=35998                           | 7,630 | private... | text/xml        |
| 4  | 200    | HTTP     | stats.kaltura.com | //api_v3/index.php?service=stats&acti...       | 27    | max-ag...  | text/html; c... |
| 5  | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/r?ts=0c2lkPTU2MzJ8YXVpZD0zN...          | 43    | private... | image/gif       |
| 6  | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/rv?t=start&ts=0c2lkPTU2MzJ8Y...         | 43    | private... | image/gif       |
| 7  | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/rv?t=resume&ts=0c2lkPTU2MzJ...          | 43    | private... | image/gif       |
| 8  | 200    | HTTP     | i.cdn.openx.com   | /c85/c85e92f5-1481-4244-843d-41d9a... 6,929... |       |            | video/x-flv     |
| 9  | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/rv?t=firstQuartile&ts=0c2lkPTU2...      | 43    | private... | image/gif       |
| 10 | 200    | HTTP     | stats.kaltura.com | //api_v3/index.php?service=stats&acti...       | 27    | max-ag...  | text/html; c... |
| 11 | 200    | HTTP     | stats.kaltura.com | //api_v3/index.php?service=stats&acti...       | 27    | max-ag...  | text/html; c... |
| 12 | 200    | HTTP     | ox-d.hbr.org      | /v/1.0/rv?t=midpoint&ts=0c2lkPTU2MzJ...        | 43    | private... | image/gif       |

## CHAPTER 25

# Creating and Tracking Analytics

Use the Analytics tab to track and display analytical information for bandwidth usage, video content usage and to produce user and community reports. You can extract and analyze data from the publisher level to information for a specific user as well as from account's content level to any specific entry.

This section contains the following topics:

- [Content Reports](#) - display information about the entire content of the account, for example which is the most viewed video or which videos were 100% play-through.
- [User and Community Reports](#) - display information about all the end-users of this account, for example who was the Excel content contributor.
- [Bandwidth Usage Reports](#) – provide clear visibility into the resources (storage, bandwidth) used by the publisher or the user.
- User Level Reports - displays reports for a specific user (which video was watched in a given time frame and for how long) and per specific content (which users watched the video and for how long).
- [System Reports](#)
- [Live Reports](#)
- [Live Analytics Reports](#)
- [Exporting Analytics to a CSV File](#)

## Content Reports

Content reports display aggregated analytics showing how well your content is performing across your sites. Use the content reports to gain business insights and learn if your content discovery and exposure strategies have paid off or when things need to be tweaked to improve outreach or user engagement.

The following Content Reports are available'

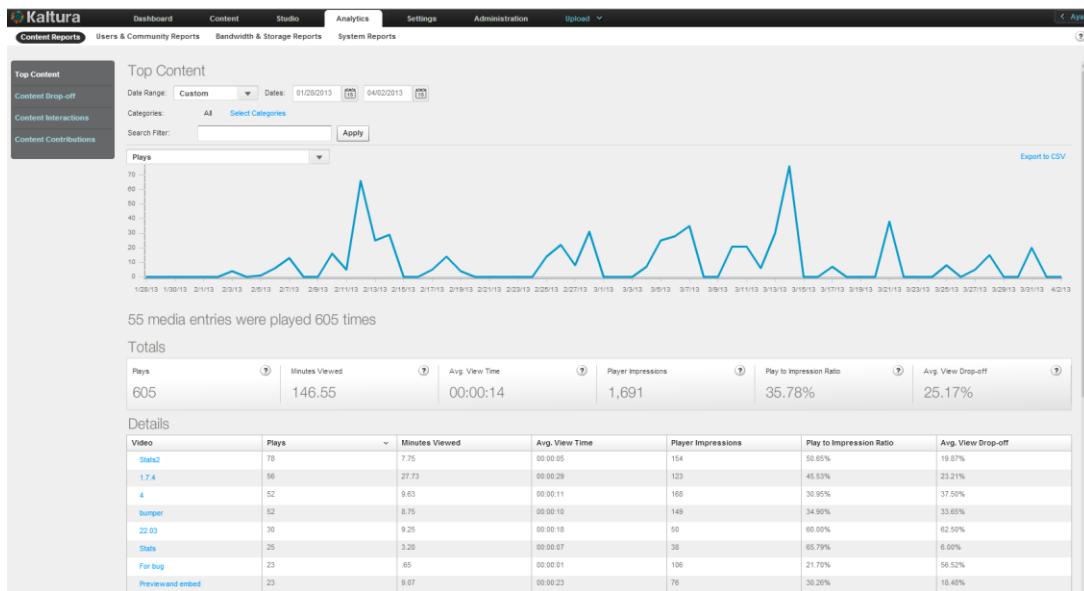
- [Top Content](#)
- [Content Drop-off](#)
- [Content Interactions](#)
- [Content Contributions](#)

## Top Content Reports

Top Content reports display the following data for your most popular content:

- Plays – The number of times a user clicked "Play"
- Minutes Viewed – The sum of minutes that were viewed
- Average View Time – The average time calculated by dividing the minutes viewed by number of views
- Player Impressions – The number of times the video player was loaded
- (Not included in the line chart) Player to Impression Ratio – The number of plays divided by the

number of impressions.



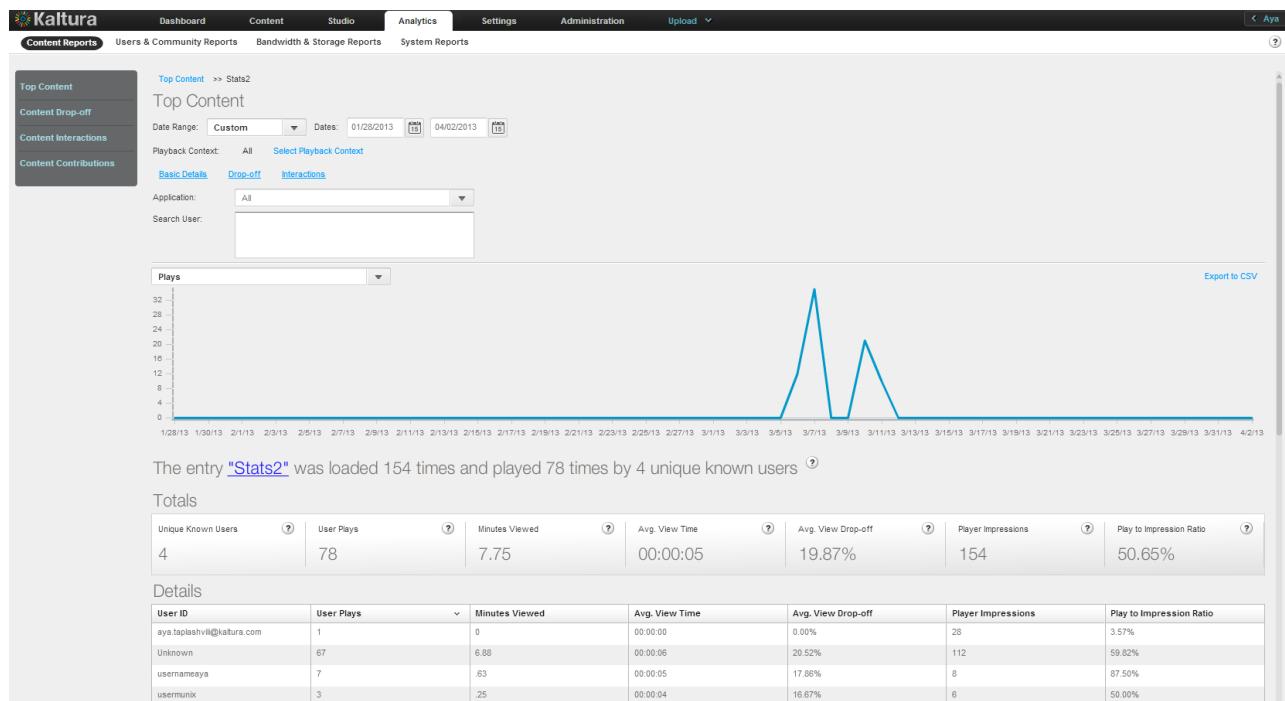
## To display Top Content Reports

1. Select the Analytics tab and then select Content Reports.
2. Click Top Content.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Select one of the following for the Playback Context:
  - All (default) – uses all the categories defined in your account
  - Select Categories – uses selected categories in your account for filtering report data
    - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
    - Click Filter.
    - To clear the category filter, click All.
5. Click on the links to the video's Drop-off and Interactions reports. (See [Content Drop-off Reports](#) and [Content Interactions](#)).
6. (Optional) In the Search Filter field, enter text that appears in content Names, Tags or Descriptions, and click Apply.  
The filter description is displayed above the report.  
To clear the filter, delete the text from the Search Filter field and click Apply.
7. In the drop-down menu, select one of the data types for the line chart report.
8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
9. In the line chart, hover over the data to display the exact data quantity for the date.  
Under the line chart, a summary is followed by reports that display total and individual video results.  
For the individual video table, you can:
  - Scroll through the pages at the bottom of the table.
  - Select the number of rows to display per page (10 to 500).
  - Click a video name to display the Specific Entry Report for the video

## Specific Entry Report

Specific Entry reports display the following data for a specific entry:

- Plays - The number of times a user clicked "Play".
- Minutes Viewed – The sum of minutes that were viewed
- Average View Time – The average time calculated by dividing the minutes viewed by number of views
- Player Impressions – The number of times the video player was loaded
- (Not included in the line chart) Player to Impression Ratio – The number of plays divided by the number of impressions.



### To display a Specific Entry Report

1. Create a Top Content report. See [To display Top Content Reports](#).
2. Click a video name to display the Specific Entry Report for the video.
3. Select one of the following for the Playback Context:
  - All (default) – uses all the categories defined in your account
  - Select Categories – uses selected categories in your account for filtering report data
    - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
    - Click Filter.
4. To clear the category filter, click All.
5. (Optional) Click the links to the video's Drop-off and Interactions reports. (See [Content Drop-off](#) and [Content Interactions](#)).
6. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks.
7. (Optional) In the Search User field, enter text that appears in content Names, Tags or

Descriptions, and click Apply.

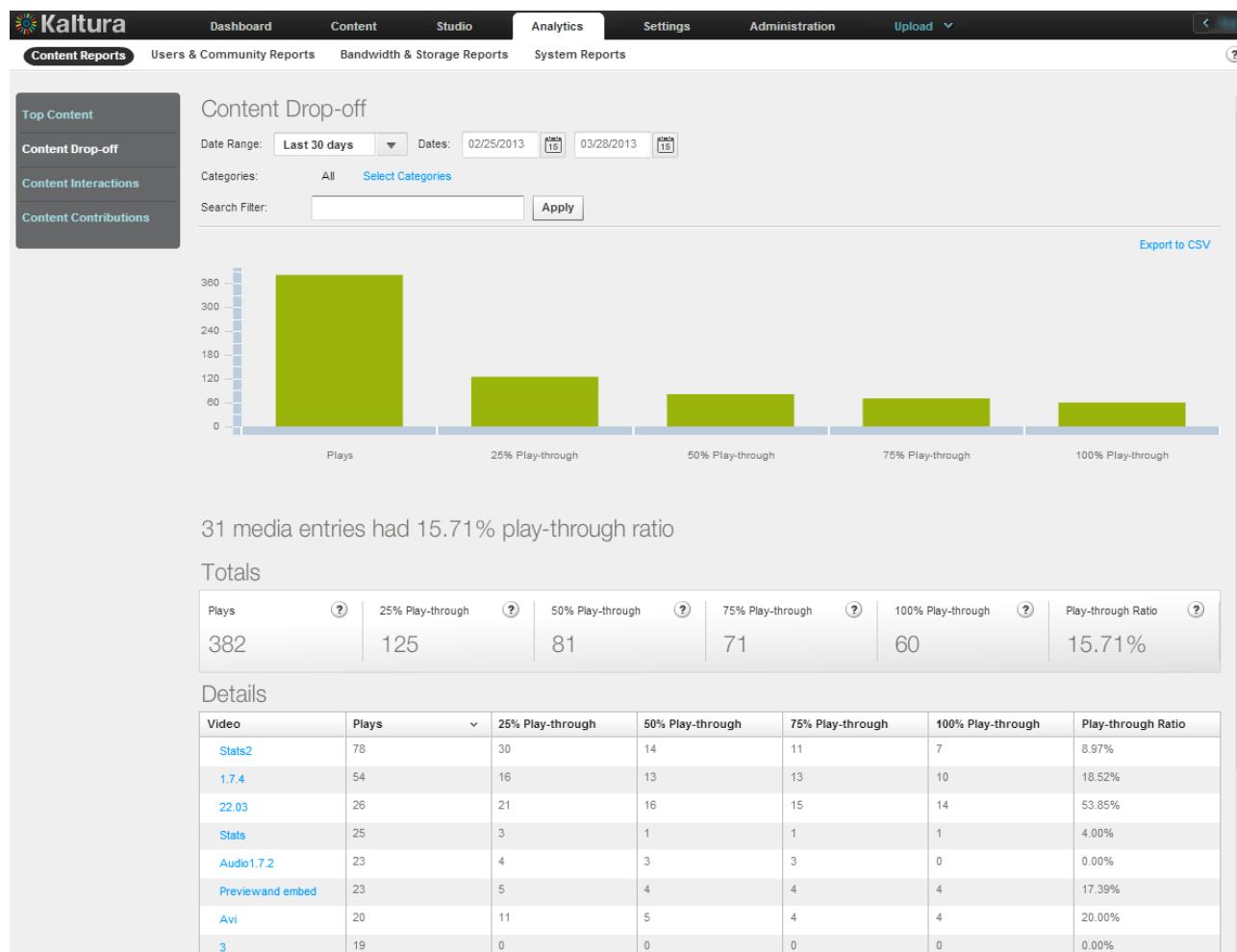
The filter description is displayed above the report.

6. To clear the filter, delete the text from the Search Filter field and click Apply.
7. In the drop-down menu, select one of the data types for the line chart report.
8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
9. Click on the video's Name to preview the entry.
10. In the line chart, hover over the data to display the exact data quantity for the date.

## Content Drop-off Reports

Content Drop-off reports display the following data for play-through by viewers of your content:

- Plays – The number of times a user clicked "Play"
- 25 per cent play-through – The number of plays that reached 25% of the video
- 50 per cent play-through – The number of plays that reached 50% of the video
- 75 per cent play-through – The number of plays that reached 75% of the video
- 100 per cent play-through – The number of plays that reached 100% of the video
- (Not included in the bar chart) Play-through Ratio – The percentage of completed plays. The number of 100% play-throughs divided by the total number of plays.



## To display Content Drop-off Reports

1. Select the Analytics tab and then select Content Reports.
2. Click Content Drop-off.
3. Select a date range in the drop-down menu.
4. Select one of the following for the Categories

**All** (default) – uses all the categories defined in your account

**Select Categories** – uses selected categories in your account for filtering report data

- In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
- Click Filter.  
To clear the category filter, click All.
- (Optional) In the Search Filter field, enter text that appears in content Names, Tags or Descriptions, and click Apply.

The filter description is displayed above the report.

To clear the filter, delete the text from the Search Filter field and click Apply.

5. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

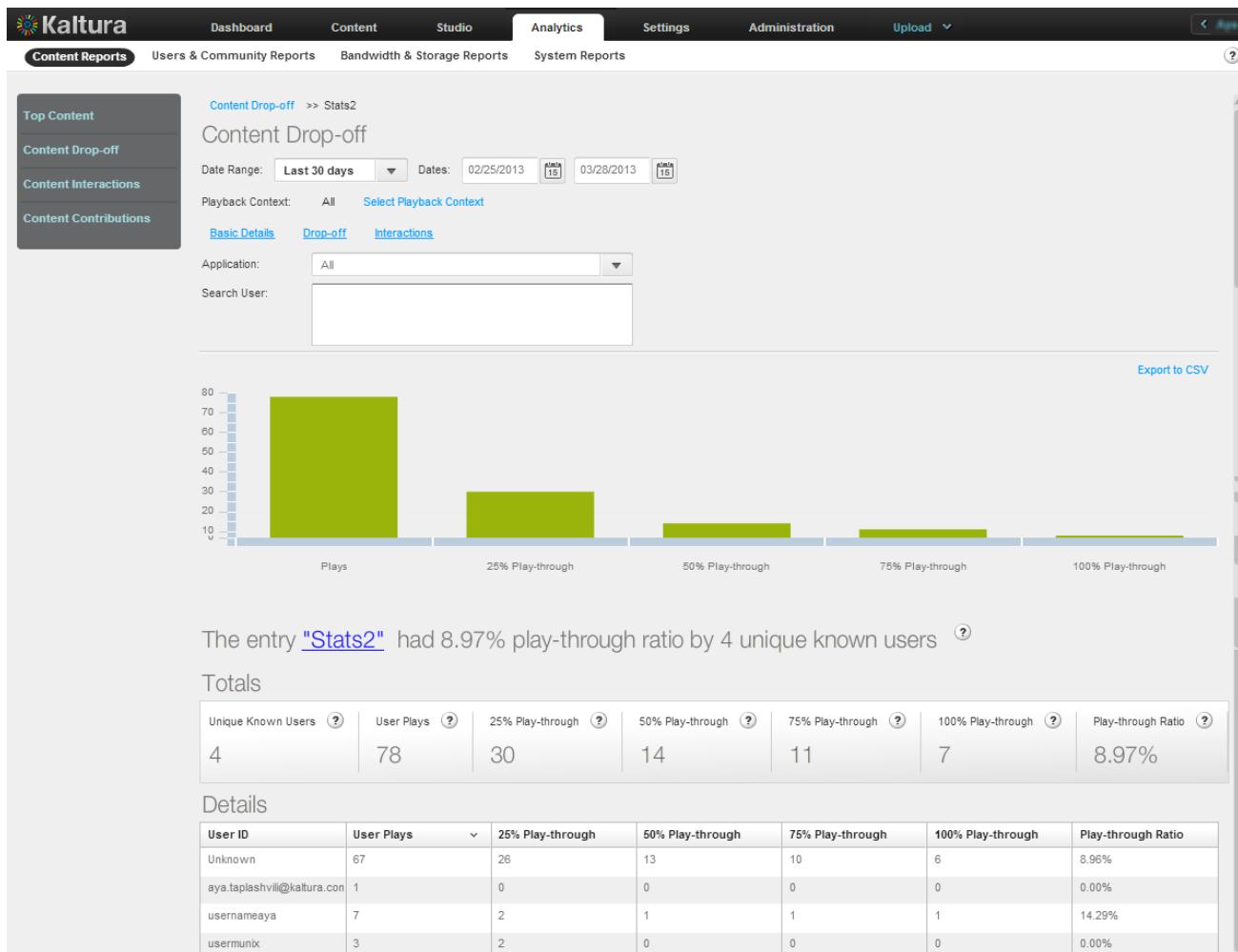
For the individual video table, you can:

- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click a video name to display the [Specific Entry Content Drop-off Report](#).
- Sort the table by clicking the column headings.
- Click a video name to display the [Specific Entry Content Drop-off reports](#) for the video.

## Specific Entry Content Drop-off Reports

Specific Entry Content Drop-off reports display the following data for your most popular content:

- Unique Known Users – Sum of unique users, for which a user ID was passed from the publisher
- Plays – The number of times a user clicked "Play"
- 25 per cent play-through – The number of plays that reached 25% of the video
- 50 per cent play-through – The number of plays that reached 50% of the video
- 75 per cent play-through – The number of plays that reached 75% of the video
- 100 per cent play-through – The number of plays that reached 100% of the video
- Play-through Ratio (not one of the bar chart views) – The percentage of completed plays. The number of 100% play-throughs divided by the total number of plays.



## To display a Specific Entry Content Drop-off report

1. Create a Content Drop-off report. See [Content Drop-off Reports](#).
2. Click a video name to display the Specific Entry Content Drop-off Report for the video.
3. Select a date range in the drop-down menu.
4. Select one of the following for the Playback Context (the categories in which the movie was played from):
  - All (default) – uses all the categories defined in your account
  - Select Categories – uses selected categories in your account for filtering report data
    - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
    - Click Filter.
 To clear the category filter, click All.
5. Click the links to the video's [Specific Entry Report](#) and [Specific Content Interactions Report](#).
6. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks.
7. (Optional) In the Search Filter field, enter text that appears in content Names, Tags or Descriptions, and click Apply.

The filter description is displayed above the report.

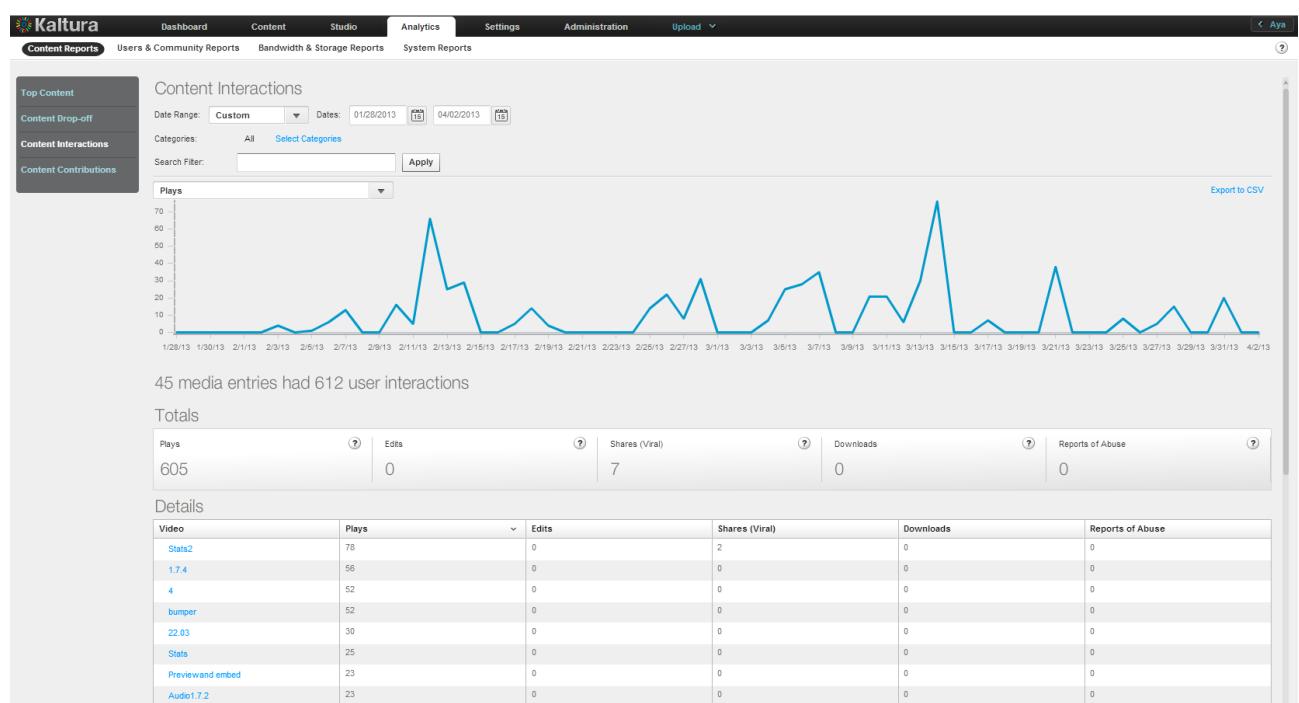
To clear the filter, delete the text from the Search Filter field and click Apply.

8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
9. Click on the video's Name to preview the entry.

## Content Interactions Reports

Content Interactions reports display the following data for viewer interaction with your content:

- Plays – The number of times a user clicked "Play"
- Edits – The number of clicks on the "Edit" button
- Shares (Viral) – The number of clicks on the "Share" button
- Downloads – The number of clicks on the "Download" button
- Reports of Abuse – The number of clicks on the "Report" button



### To display Content Interaction Reports

1. Select the Analytics tab and then select Content Reports.
2. Click Content Interactions.
3. Select a date range in the drop-down menu.
4. Select one of the following for the Categories:
  - All (default) – uses all the categories defined in your account
  - Select Categories – uses selected categories in your account for filtering report data
    - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
    - Click Filter.
    - To clear the category filter, click All.
5. (Optional) In the Search User field, enter text that appears in content Names, Tags or

Descriptions, and click Apply.

The filter description is displayed above the report.

To clear the filter, delete the text from the Search Filter field and click Apply.

6. In the drop-down menu, select one of the data types for the line chart report.
7. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
8. In the line chart, hover over data to display the exact data quantity for the date.
9. Click on the video's Name to preview the entry.

Under the line chart, a summary is followed by reports that display total and individual video results.

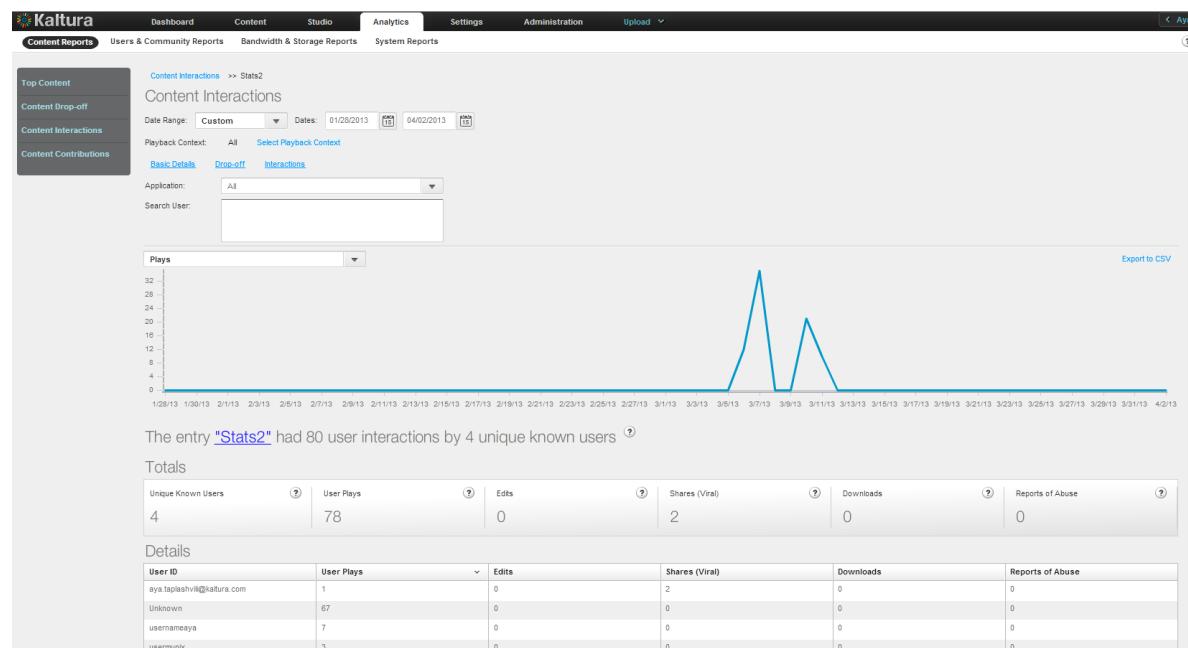
For the individual video table, you can:

- Sort the table by clicking the column headings.
- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click a video name to display a Specific Content Interactions Report for the video.

## Specific Content Interactions Report

Specific Content Interactions reports display the following data for your most popular content:

- Unique Known Users – Sum of unique users, for which a user ID was passed from the publisher
- Plays – The number of times a user clicked "Play"
- Edits – The number of clicks on the "Edit" button
- Shares (Viral) – The number of clicks on the "Share" button
- Downloads – The number of clicks on the "Download" button
- Reports of Abuse – The number of clicks on the "Report" button



### To display a Specific Content Interactions report

1. Create a Content Interaction Report. See [Content Interaction Reports](#).

2. Click a video name to display the Specific Content Interaction Report for the video
3. Select a date range in the drop-down menu.
4. Select one of the following for the Playback Context (the categories in which the movie was played from):

**All** (default) – uses all the categories defined in your account

**Select Categories** – uses selected categories in your account for filtering report data

- In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
- Click Filter.

To clear the category filter, click All.

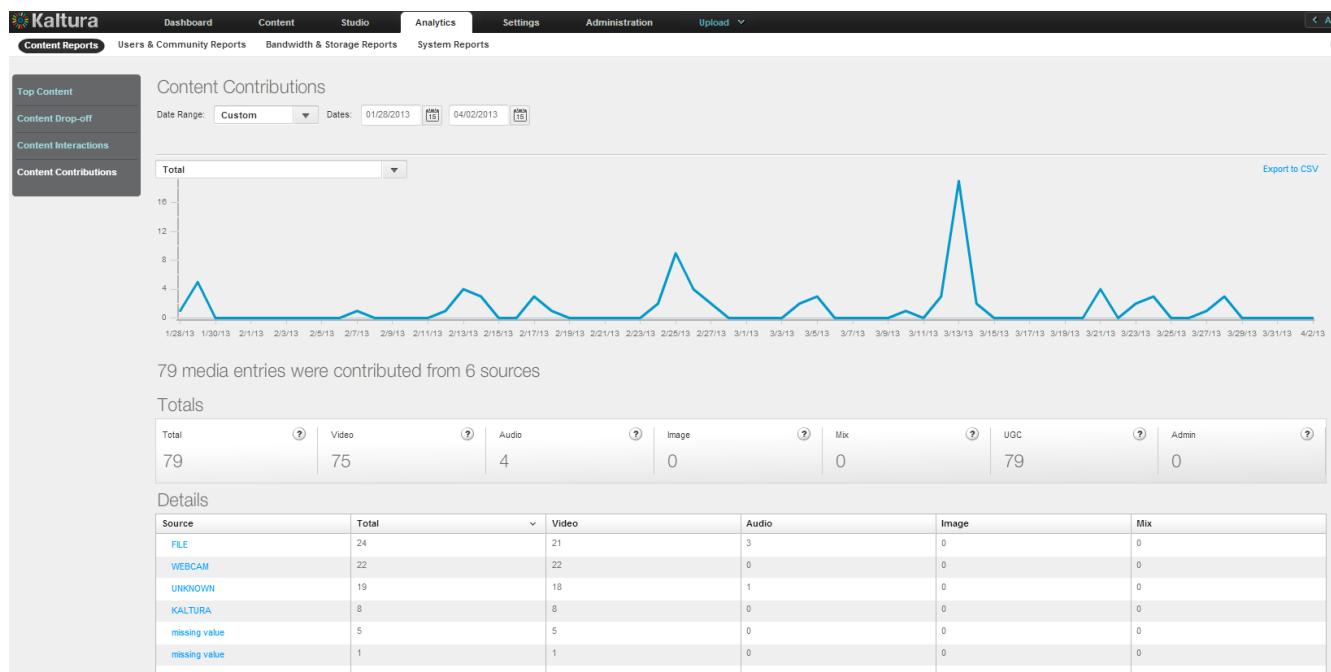
- Click the links to display the [Specific Entry Report](#) for the video and the [Specific Entry Content Drop-off Report](#).
- 5. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks.
- 6. (Optional) In the Search Filter field, enter text that appears in content Names, Tags or Descriptions, and click Apply.  
The filter description is displayed above the report.  
To clear the filter, delete the text from the Search Filter field and click Apply.
- 7. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
- 8. Click a video name to display the entry's preview.

## Content Contributions Report

The Content Contributions reports display the following data for media entry contributions by your users:

- Total – The number of media entries contributed, including video, audio, image and mix.
- Video – The number of video entries contributed.
- Audio – The number of audio entries contributed.
- Image – The number of image entries contributed.
- Mix – The number of mixes created.
- (Not included in the individual source table) UGC – The number of media entries contributed by "User"-type users
- (Not included in the individual source table) Admin – The number of media entries contributed by "Admin"-type users that includes all uploads from the KMC.

## Creating and Tracking Analytics



### To display Content Contribution reports

1. Select the Analytics tab and then select Content Reports.
2. Click Content Contributions.
3. Select a date range in the drop-down menu.
4. In the drop-down menu, select one of the data types for the line chart report.
5. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
6. In the line chart, hover over data to display the exact data quantity for the date.

Under the line chart, a summary is followed by reports that display total and individual results. For the individual video table, you can:

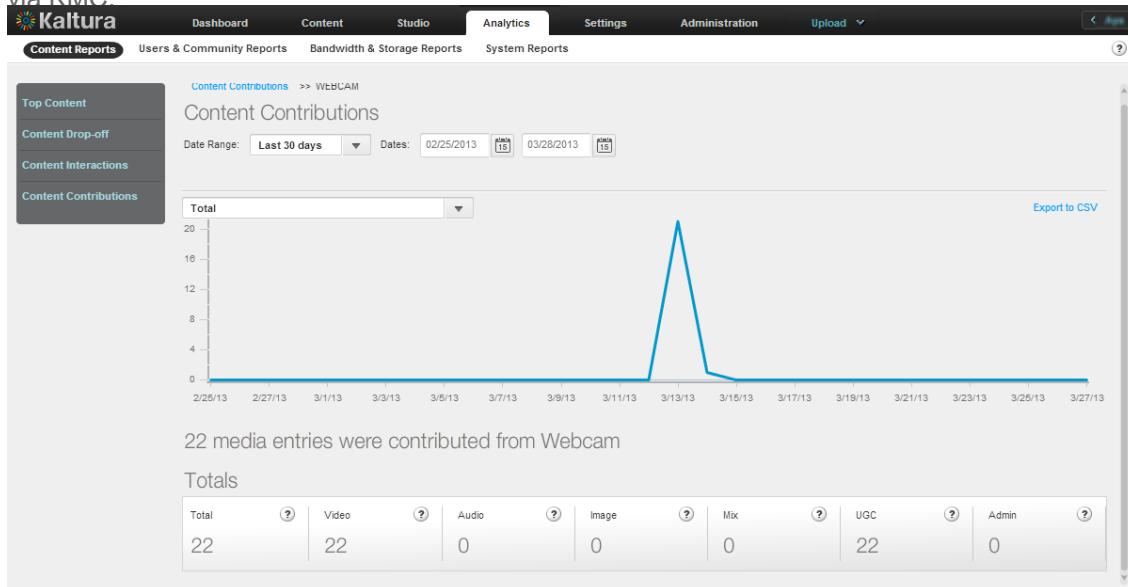
- Sort the table by clicking the column headings.
- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click a source name to display a Specific Entry Media Source Contributions Report for the source.

## Specific Entry Media Source Contributions Report

Specific Entry Media Source Contributions reports display the following data for your most popular content:

- Total- number of media entries contributed, includes, video, audio, images and mixes
- Video- Number of video entries contributed
- Audio – Number of audio entries contributed
- Image – Number of image entries contributed
- Mix – Number of mixes created
- UGC - Number of media entries created by users that are type User (not admin)

Admin – Number of media entries created by users that are type admin- this includes all uploads via KMC.



### To display a Entry Media Source Contributions report

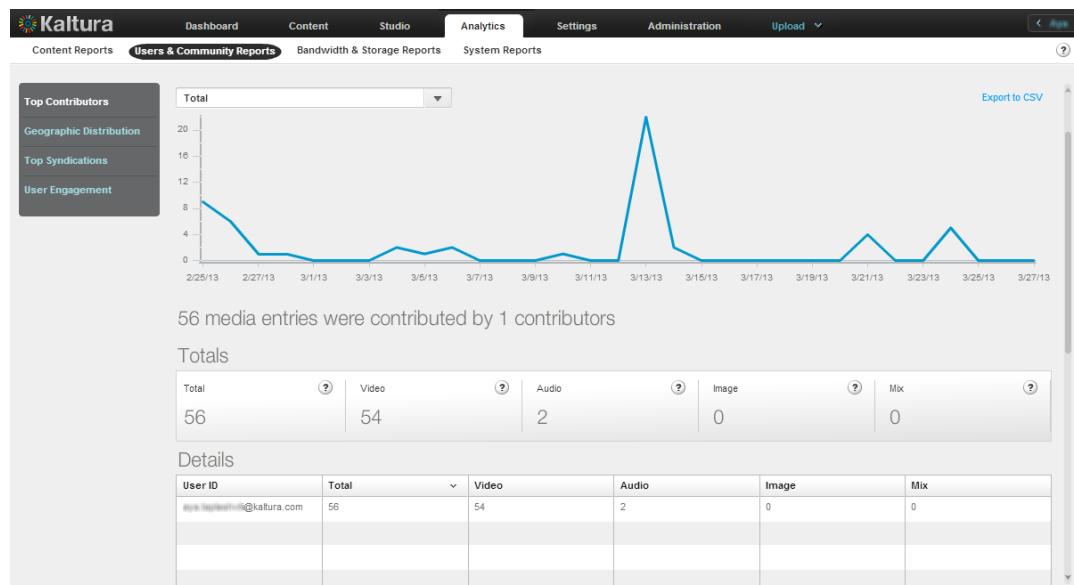
1. Create a Content Contributions report. See [To display Content Contribution Reports](#).
2. Click a video name to display the Specific Entry Media Source Contributions Report for the video.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. In the drop-down menu, select one of the data types for the line chart report.
5. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
6. In the line chart, hover over the data to display the exact data quantity for the date.

## User and Community Reports

User and Community reports display demographics and User Generated Content related reports of where content was contributed, played and shared.

- Total – The number of media entries contributed, including video, audio, image and mix
- Video – The number of video entries contributed
- Audio – The number of audio entries contributed
- Image – The number of image entries contributed
- Mix – The number of mixes created

## Top Contributors Report



### To view Top Contributors Reports

1. Select the Analytics tab and then select User and Community Reports.
  2. Click Top Contributors.
  3. Select a date range in the drop-down menu or enter dates in the Dates field.
  4. In the drop-down menu, select one of the data types for the line chart report.
  5. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
  6. In the line chart, hover over the data to display the exact data quantity for the date.
- Under the line chart, a summary is followed by reports that display total and individual contributor results.

For the individual contributor table, you can:

- Sort the table by clicking the column headings.
- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).

## Geographic Distribution Reports

Geographic Distribution reports display the following data for play-through according to the geographic location of your content viewers:

- Plays – The number of times a user clicked "Play"
- 25 per cent play-through – The number of plays that reached 25% of the video
- 50 per cent play-through – The number of plays that reached 50% of the video
- 75 per cent play-through – The number of plays that reached 75% of the video
- 100 per cent play-through – The number of plays that reached 100% of the video
- Play-through Ratio – The percentage of completed plays. The number of 100% play-throughs divided by the total number of plays.

The screenshot shows the Kaltura Management Console interface with the 'Analytics' tab selected. Under 'Users & Community Reports', the 'Geographic Distribution' report is active. The report title is 'Geographic Distribution'. It includes a date range selector set to 'Last 30 days' from '03/03/2013' to '04/02/2013'. Below the date range, it states '1 plays came from 1 geographic regions'. A summary table shows total plays (1), 25% play-through (1), 50% play-through (0), 75% play-through (0), 100% play-through (0), and a play-through ratio of 0.00%. A detailed table below shows regional data for Israel.

| Region | Plays | 25% Play-through | 50% Play-through | 75% Play-through | 100% Play-through | Play-through Ratio |
|--------|-------|------------------|------------------|------------------|-------------------|--------------------|
| ISRAEL | 1     | 1                | 0                | 0                | 0                 | 0.00%              |

## To view Geographic Distribution reports

1. Select the Analytics tab and then select User and Community Reports.
2. Click Geographic Distribution.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

A summary is followed by reports that display total and individual regional results.

For the individual regional table, you can:

- Sort the table by clicking the column headings.
- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click a region name to display:
  - Geographic Distribution reports for the region's zones (for example, state, province, district or city)
  - The date range options for the reports. Specific Geographic Region Distribution Report

Specific Geographic region Distribution reports display the following data for play-through for a specific geographic location of your content viewers:

- Plays – The number of times a user clicked "Play"
- 25 per cent play-through – The number of plays that reached 25% of the video
- 50 per cent play-through – The number of plays that reached 50% of the video
- 75 per cent play-through – The number of plays that reached 75% of the video
- 100 per cent play-through – The number of plays that reached 100% of the video
- Play-through Ratio – The percentage of completed plays. The number of 100% play-throughs divided by the total number of plays.

## To display a Specific Geographic Region Distribution report

1. Create a Geographic Distribution report. See [To display Geographic Distribution Reports](#).
2. Click on Region name to display the [Specific Geographic Region Distribution Report](#) for the video.
3. Select a date range in the drop-down menu or enter dates in the Dates field.

## Creating and Tracking Analytics

The screenshot shows the Kaltura Management Console interface. The top navigation bar includes 'Dashboard', 'Content', 'Studio', 'Analytics' (which is selected), 'Settings', 'Administration', and 'Upload'. Below the navigation is a secondary menu with 'Content Reports', 'Users & Community Reports' (selected), 'Bandwidth & Storage Reports', and a user icon. The main content area is titled 'Geographic Distribution >> ISRAEL'. It displays a summary: '1 plays came from 1 geographic regions'. A table shows play-through percentages: 25% Play-through (1 play), 50% Play-through (0 plays), 75% Play-through (0 plays), 100% Play-through (0 plays), and a 'Play-through Ratio' of 0.00%. An 'Export to CSV' button is at the bottom right.

## Top Syndications

Top Syndications reports display the following data for the most popular syndicators of your content:

- Plays – The number of times a user clicked "Play"
- Minutes Viewed – The sum of minutes that were viewed
- Average View Time – The average time calculated by dividing the minutes viewed by the number of views
- Player Impressions – The number of times the video player was loaded
- (Not included in the line chart) Player to Impression Ratio – The number of plays divided by the number of impressions.

The screenshot shows the 'Top Syndications' report. The top navigation bar and secondary menu are identical to the previous screenshot. The main content area is titled 'Top Syndications'. It features a line chart showing 'Plays' over time, with a peak around March 12, 2013. Below the chart, it says '605 plays came from 6 websites'. A table summarizes total data: Plays (605), Minutes Viewed (146.55), Avg. View Time (00:00:14), Player Impressions (1,691), and Play to Impression Ratio (35.78%). An 'Export to CSV' button is at the bottom right. The 'Details' section below lists individual syndicators with their play counts, minutes viewed, average view time, player impressions, and play-to-impression ratios.

### To display Top Syndication reports

1. Select the Analytics tab and then select User and Community Reports.
2. Click Top Syndications.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. In the drop-down menu, select one of the data types for the line chart report.
5. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

For the individual syndicator table, you can:

- Sort the table by clicking the column headings.
- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click on a Syndicator to display the [Specific Syndicator Reports](#).

## Specific Syndicator Reports

Specific Syndicator reports display the following data for the most popular syndicators of your content:

- Plays – The number of times a user clicked "Play"
- Minutes Viewed – The sum of minutes that were viewed
- Average View Time – The average time calculated by dividing the minutes viewed by the number of views
- Player Impressions – The number of times the video player was loaded
- (Not included in the line chart) Player to Impression Ratio – The number of plays divided by the number of impressions.

| Syndicator                                   | Plays | Minutes Viewed | Avg. View Time | Player Impressions | Pay to Impression Ratio |
|----------------------------------------------|-------|----------------|----------------|--------------------|-------------------------|
| www.kaltura.co.il/index.php/kmc/mc4center    | 22    | 1.20           | 00:00:02       | 410                | 5.28%                   |
| www.kaltura.co.il/index.php/kmc/preview/part | 20    | 5.90           | 00:00:15       | 25                 | 80.00%                  |
| www.kaltura.co.il/index.php/kmc/mc4center    | 20    | .75            | 00:00:02       | 87                 | 22.99%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 20    | 1.83           | 00:00:04       | 26                 | 76.92%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 14    | 2.67           | 00:00:11       | 21                 | 68.67%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 12    | 3.13           | 00:00:15       | 14                 | 85.71%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 9     | 1.38           | 00:00:09       | 9                  | 100.00%                 |
| www.kaltura.co.il/index.php/kmc/preview/part | 8     | 1.13           | 00:00:08       | 8                  | 100.00%                 |
| www.kaltura.co.il/index.php/kmc/preview/part | 7     | 1.50           | 00:00:12       | 9                  | 77.78%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 7     | .50            | 00:00:04       | 9                  | 77.78%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 6     | 5.80           | 00:00:18       | 6                  | 100.00%                 |
| www.kaltura.co.il/index.php/kmc/preview/part | 5     | .88            | 00:00:10       | 5                  | 100.00%                 |
| www.kaltura.co.il/index.php/kmc/preview/part | 5     | 0              | 00:00:00       | 6                  | 83.33%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 5     | 1.25           | 00:00:15       | 6                  | 83.33%                  |
| www.kaltura.co.il/index.php/kmc/preview/part | 5     | 2.13           | 00:00:25       | 6                  | 83.33%                  |

### To display a Specific Syndicator report

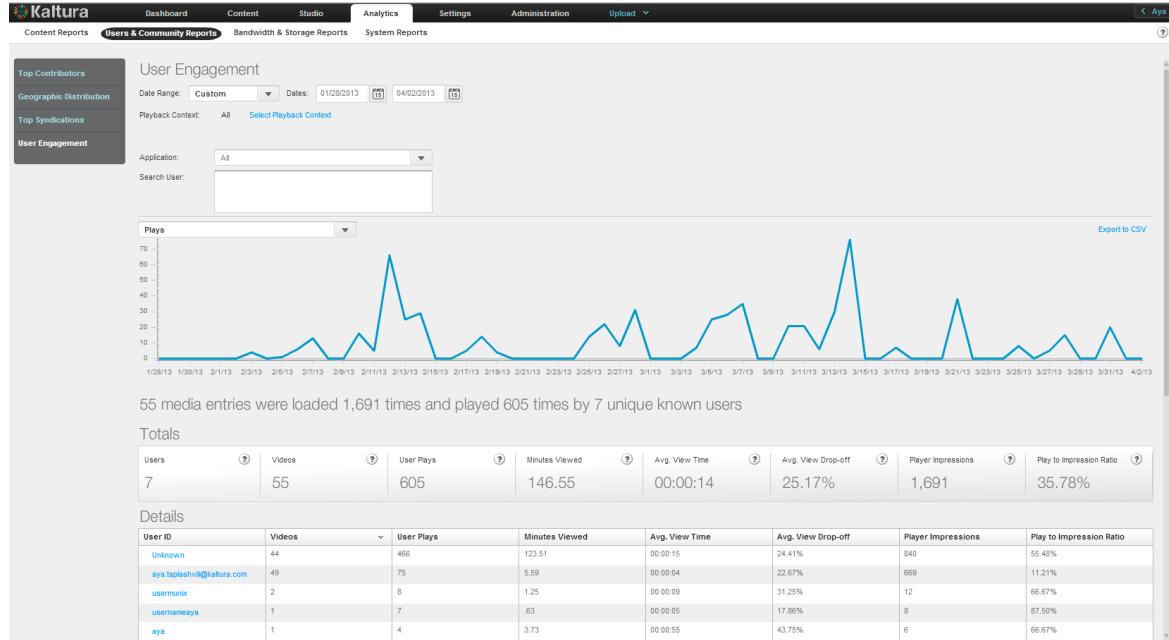
1. Create a Top Syndication report. See [Top Syndication Reports](#).
2. Click on a syndicator to display the Specific Syndicator Reports.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## User Engagement Reports

User Engagement reports display the following data for the most:

- Unique Known Users - - Sum of unique users, for which a user ID was passed from the publisher
- Unique Videos - - Sum of unique entries that had at least 1 player impression or 1 play in the given timeframe
- Plays – The number of times a user clicked "Play".

- Minutes Viewed – The sum of minutes that were viewed.
- Average View Time – The average time calculated by dividing the minutes viewed by the number of views.
- Player Impressions – The number of times the video player was loaded.
- Player to Impression Ratio – The number of plays divided by the number of impressions.



### To display User Engagement reports

1. Select the Analytics tab and then select User and Community Reports.
2. Click User Engagement.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Select one of the following for the Playback Context:
  - All (default) – uses all the categories defined in your account
  - Select Categories – uses selected categories in your account for filtering report data
    - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
    - Click Filter.
    - To clear the category filter, click All.
5. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks.
6. (Optional) In the Search User field, enter text that appears in content Names, Tags or Descriptions, and click Apply.  
The filter description is displayed above the report.  
To clear the filter, delete the text from the Search Filter field and click Apply.
7. In the drop-down menu, select one of the data types for the line chart report.
8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
9. In the line chart, hover over the data to display the exact data quantity for the date.  
Under the line chart, a summary is followed by reports that display total and individual user engagement results.

For the individual video table, you can:

- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click a Unique Known User to display the [Specific User Engagement Report](#) for the video

## Specific User Engagement Report

The Specific User Engagement report displays the following data for a specific user.

- Plays – The number of times a user clicked "Play"
- Minutes Viewed – The sum of minutes that were viewed
- Average View Time – The average time calculated by dividing the minutes viewed by the number of views
- Player Impressions – The number of times the video player was loaded
- (Not included in the line chart) Player to Impression Ratio – The number of plays divided by the number of impressions.

### To display the Specific User Engagement Report

1. Create a User Engagement Report. See [To display User Engagement](#) reports.
  2. Click on a Unique Known User.
  3. Select a date range in the drop-down menu or enter dates in the Dates field.
  4. Select one of the following for the Playback Context:
    - All (default) – uses all the categories defined in your account
    - Select Categories – uses selected categories in your account for filtering report data
      - In the Categories window: Select the name of a category. Use the CTRL key to select multiple categories.
      - Click Filter.
- To clear the category filter, click All.
5. (Optional) export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## Bandwidth Usage Reports

Bandwidth usage reports include helpful information about resources the publisher has been using for their account

### Publisher Bandwidth and Storage Report

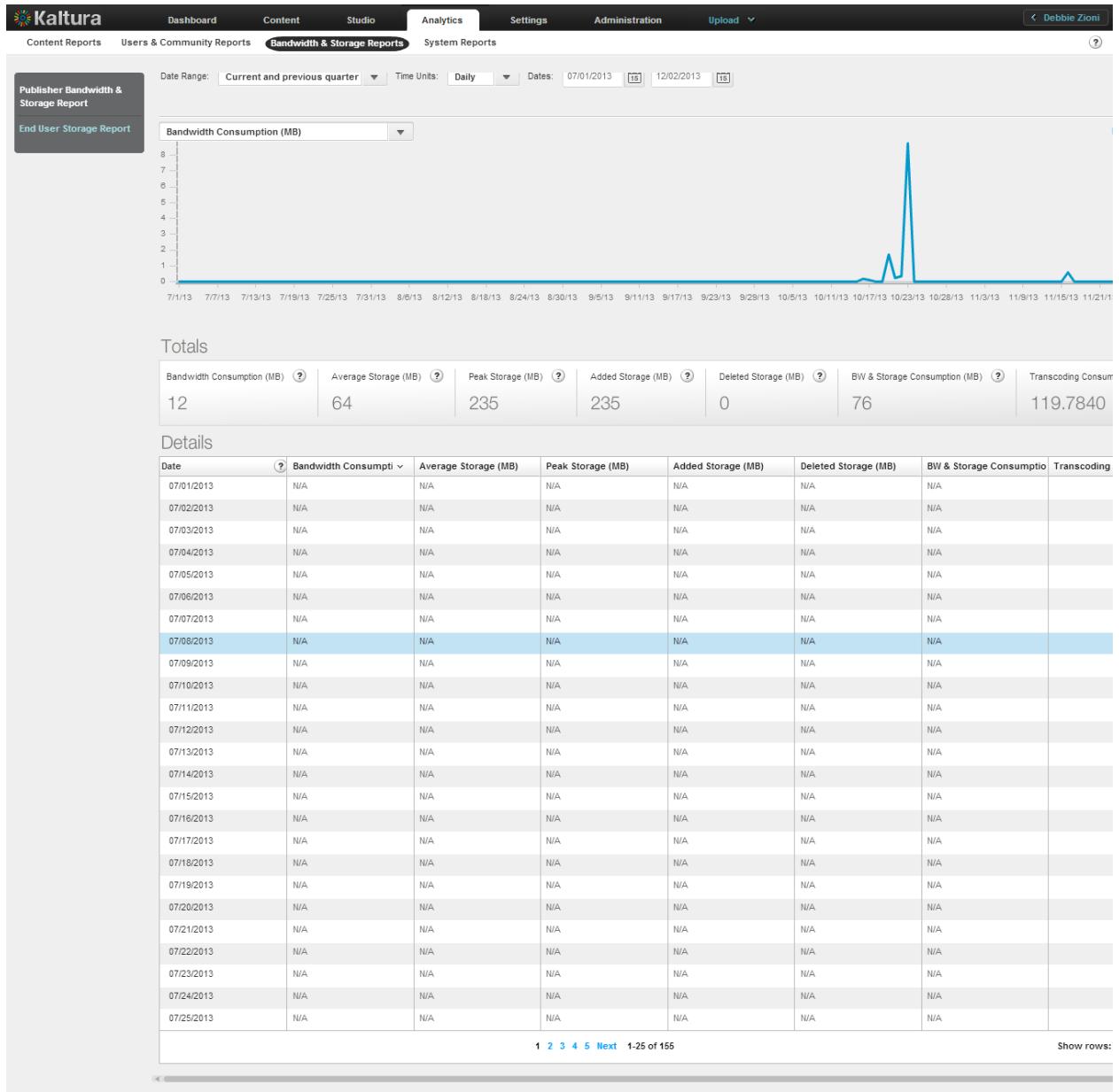
The Publisher Bandwidth and Storage report presents the bandwidth and storage used in the account level.

The report displays the following data:

- Bandwidth Consumption – the amount of consumed bandwidth in the given timeframe.
- Average storage – the average storage used in the given timeframe.
- Peak Storage – the highest storage consumed in the given timeframe.
- Added storage – the storage change (added or removed) in the given timeframe.

## Creating and Tracking Analytics

- Combined Bandwidth and Consumption – the sum of the average storage and bandwidth consumption.



### To display the Publisher Bandwidth and Storage report

- Select the Analytics tab and then select Bandwidth Usage Reports.
- Click Publisher Bandwidth and Storage Report.
- Select a date range in the drop-down menu or enter dates in the Dates field.
- Select the Time Units: Monthly or daily.

The report displays the total amount of bandwidth in gigabytes used on each day of the month you selected, or the total amount of bandwidth in gigabytes used in each month of the year you selected.

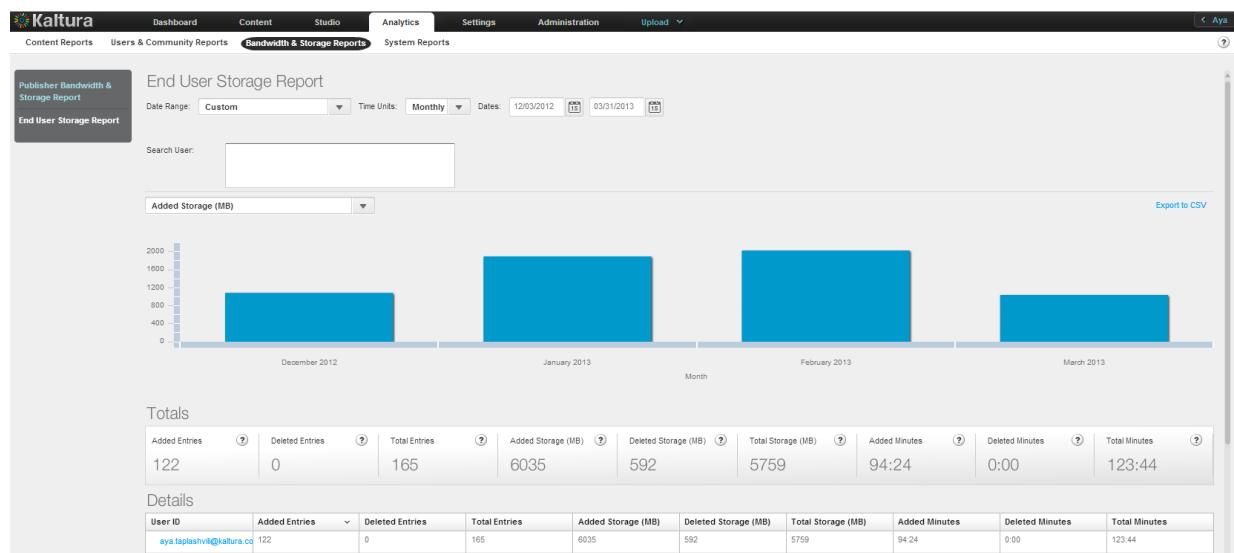
5. Hover over a day's or month's data to display the exact usage for the day/month.
6. In the drop-down menu, select one of the data types for the line chart report.
7. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## End Users Storage Report

The End Users Storage Report displays the amount of storage end-users used.

The report displays the following data:

- Added entries - Sum of added entries owned by the user in the given timeframe.
- Total Entries - Sum of entries owned by the user.
- Added Disk Space - Total added disk space of the user owned entries in the given timeframe.
- Total Disk Space - Total disk space of the user owned entries.
- Added Minutes - Total duration of the entries owned by the user that was added in the given timeframe.
- Total Minutes - Total duration of the entries owned by the user.



### To display the End User Storage report

1. Select the Analytics tab and then select Publisher and Bandwidth Usage Reports.
2. Click End Users Storage Report.
3. Click on a user name to display the [Storage Report for a Specific User](#).
4. Select a date range in the drop-down menu or enter dates in the Dates field.
5. Select the Time Units: Monthly or daily.

The report displays the total amount of bandwidth in gigabytes used on each day of the month you selected, or the total amount of bandwidth in gigabytes used in each month of the year you selected.

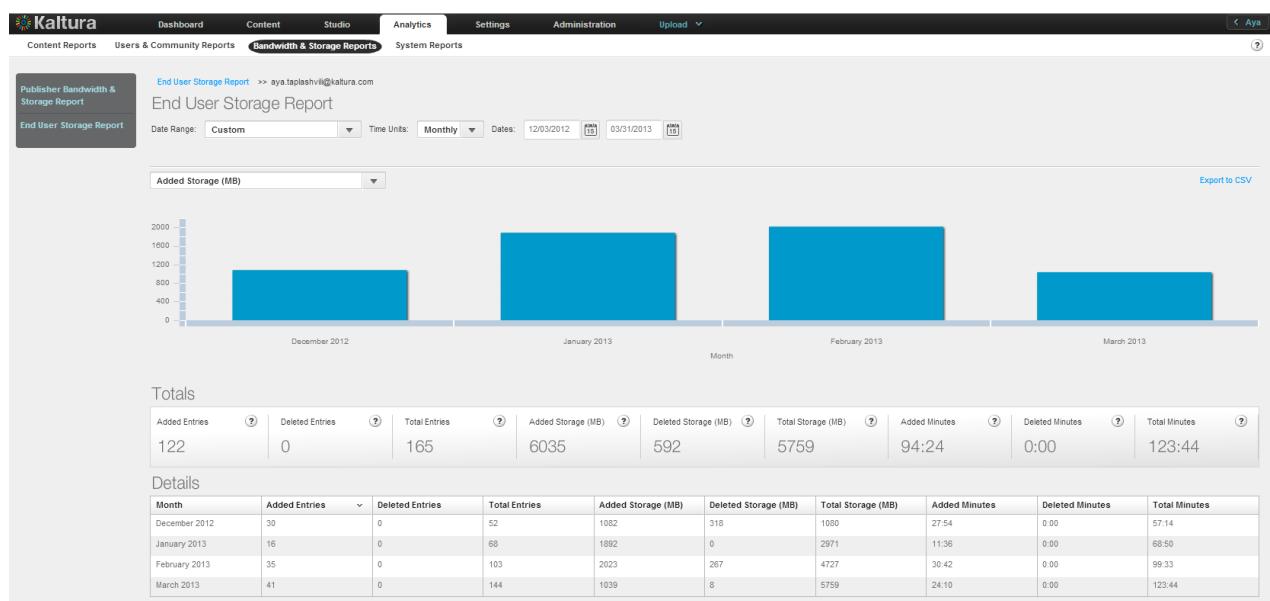
6. Hover over a day's or month's data to display the exact usage for the day/month.
7. In the drop-down menu, select one of the data types for the line chart report.
8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## Storage Report for a Specific User

The Storage Report for a Specific User displays the amount of storage a specific user used.

The report displays the following data:

- Added entries - Sum of added entries owned by the user in the given timeframe
- Total Entries - Sum of entries owned by the user
- Added Disk Space - Total added disk space of the user owned entries in the given timeframe
- Total Disk Space - Total disk space of the user owned entries
- Added Minutes - Total duration of the entries owned by the user, that were added in the given timeframe
- Total Minutes - Total duration of the entries owned by the user.



### To display the Storage Report for a Specific user

1. Select the Analytics tab and then select Bandwidth Usage Reports.
2. Click End Users Storage Report.
3. Click on a user name to display the [Storage Report for a Specific User](#).
4. Select a date range in the drop-down menu or enter dates in the Dates field.
5. Select the Time Units: Monthly or daily.

The report displays the total amount of bandwidth in gigabytes used on each day of the month you selected, or the total amount of bandwidth in gigabytes used in each month of the year you selected.

6. Hover over a day's or month's data to display the exact usage for the day/month.
7. In the drop-down menu, select one of the data types for the line chart report.
8. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## Date Ranges for Analytical Reports

You can specify the date range for each analytical report you generate.

## Creating and Tracking Analytics

The date ranges are:

- Yesterday
- Last 7 days
- This week
- Last week
- Last 30 days (default)
- This month
- Last month
- Last 12 months
- This year
- Custom: Click the calendar icons to specify a range.

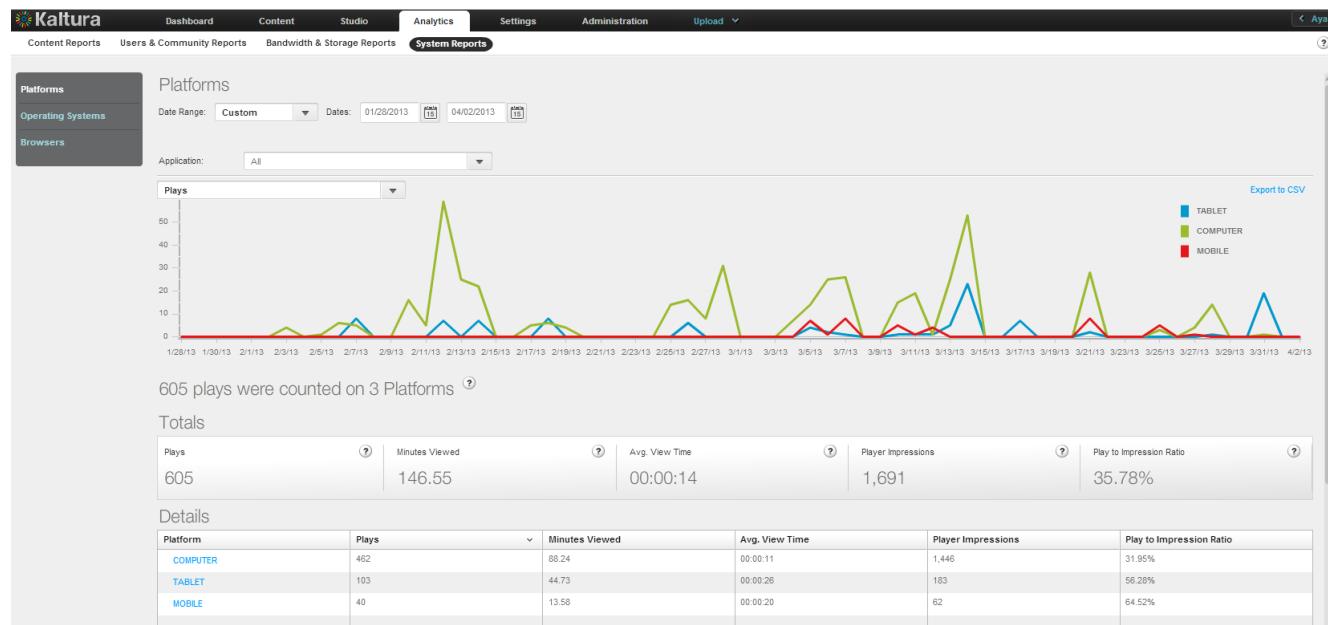
# System Reports

The following system reports are available:

- [Platforms Report](#)
- [Operating Systems Report](#)
- [Browsers' Report](#)

# Platform Reports

The Platforms Reports compares the different media delivery systems by the volume of video playing on each one.



### To display the System Reports

1. Select the Analytics tab and then select System Reports.

2. Click Platforms.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks. The applications listed are for all accounts.
5. In the drop-down menu, select one of the data types for the line chart report.
6. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).
7. In the line chart, hover over the data to display the exact data quantity for the date.  
Under the line chart, a summary is followed by reports that display total and individual system results.  
For the individual video table, you can:
  - Scroll through the pages at the bottom of the table.
  - Select the number of rows to display per page (10 to 500).
  - Click on Platform to display the specific plays for the platform selected.

## Analytics Data Types

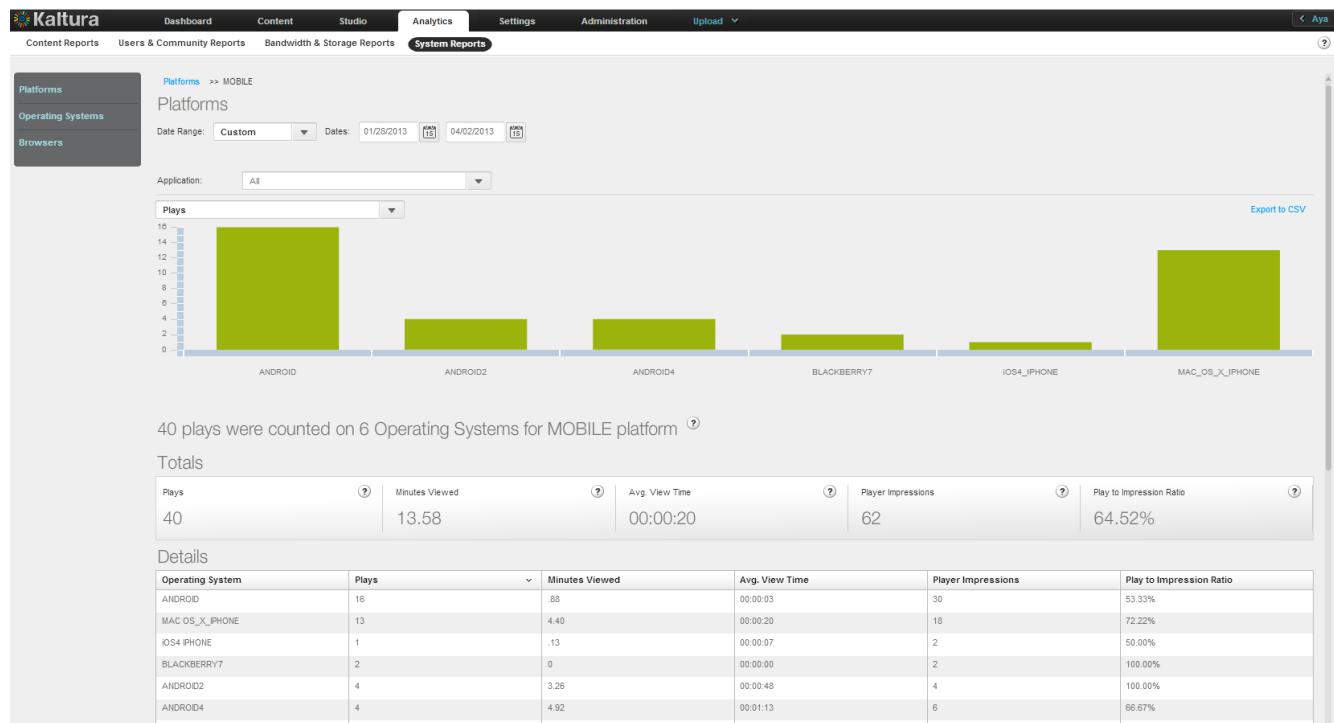
The following data may be displayed:

- Plays - Sum of the plays action done in the given timeframe.
- Minutes Viewed – The sum of minutes that were viewed in the given timeframe.
- Average View Time – The average time calculated by dividing the minutes viewed by the number of views in the given timeframe.
- Player Impressions – The number of times the video player was loaded in the given timeframe.
- Player to Impression Ratio – The number of plays divided by the number of impressions in the given timeframe.

Each platform available displays a link to a drill down screen that opens the Operating Systems report. The Operating System report is filtered for the specific platform it was directed from. See [Platforms Drill-Down Report](#).

## Platform's Drill Down Reports

The Platform's Drill Down Report compares the different Operating Systems by the volume of video playing on each one, for the specific platform it was directed from.



### To display the Platform Drill Down Report

1. Select the Analytics tab and then select System Reports.
2. Select the Platforms tab
3. In the Details Section click on an Operating System.
4. Select a date range in the drop-down menu or enter dates in the Dates field.
5. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks. The applications listed are for all accounts.
6. In the drop-down menu, select one of the data types for the line chart report. . See [Analytics Data Types](#).
7. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).  
For the individual video table, you can:
  - Scroll through the pages at the bottom of the table.
  - Select the number of rows to display per page (10 to 500).
  - Click on Platform to display the specific plays for the platform selected.

## Operating Systems Report

The Operating Systems report compares the different Operating Systems by the volume of video playing on each one. The Operating Systems Report is identical to the [Platforms Drill Down Reports](#), and displays results as if all platforms were filtered.

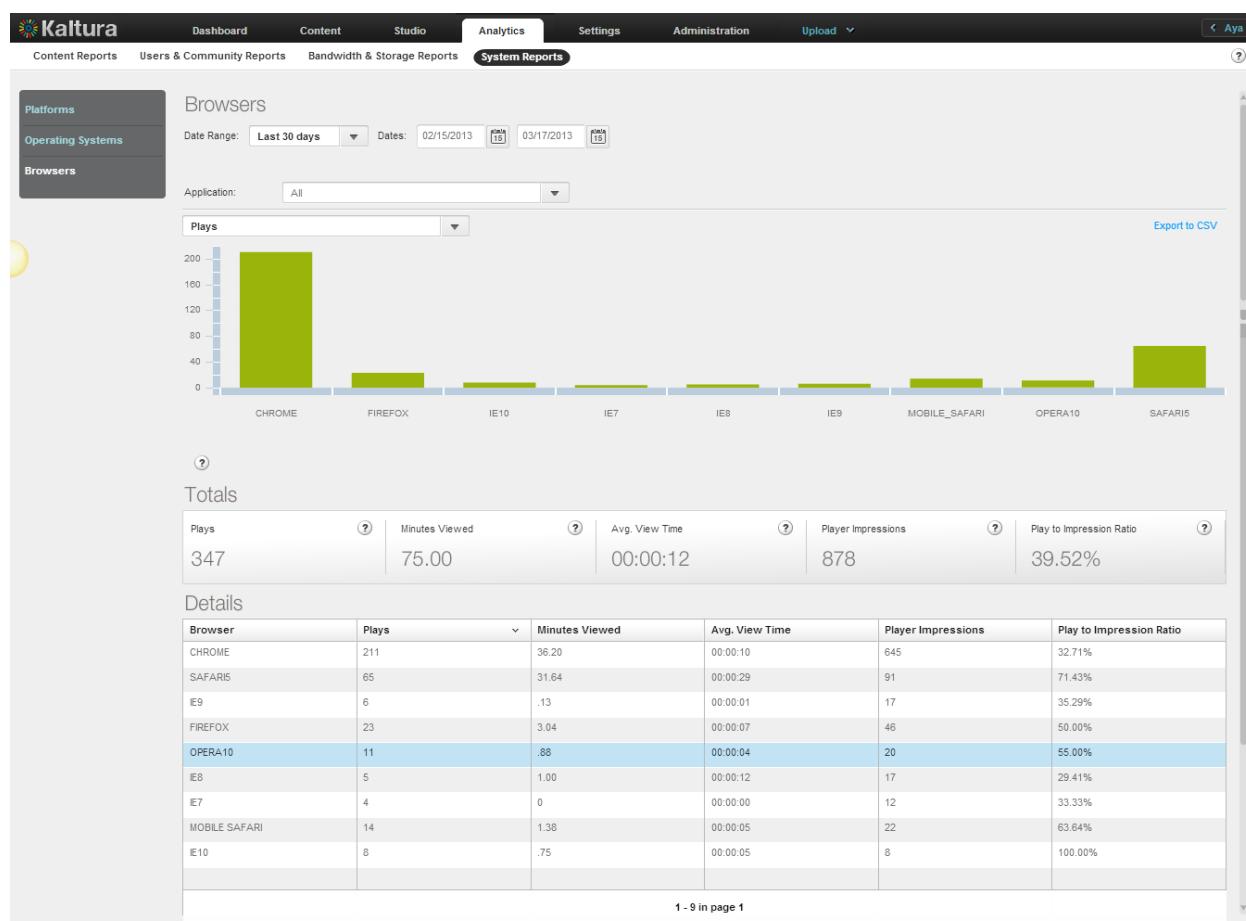
### To display the Operating Systems Report

1. Select the Analytics tab and then select System Reports.
2. Select the Operating Systems tab.

3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks. The applications listed are for all accounts.
5. In the drop-down menu, select one of the data types for the line chart report. See [Analytics Data Types](#).
6. Click on a platform.
7. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

## Browsers' Report

The Browsers' Report compares the different browsers by the volume of video playing on each one.



### To display the Browsers' Report

1. Select the Analytics tab and then select System Reports.
2. Click Browsers.
3. Select a date range in the drop-down menu or enter dates in the Dates field.
4. Select the Application from the drop-down menu. The choices presented are the applications delivered by the publisher during playbacks. The applications listed are for all accounts.
5. In the drop-down menu, select one of the data types for the line chart report. See [Analytics Data Types](#).

**Types.**

6. (Optional) Export the line chart report to a CSV file. See [Exporting Analytics to a CSV File](#).

For the individual video table, you can:

- Scroll through the pages at the bottom of the table.
- Select the number of rows to display per page (10 to 500).
- Click on Platform to display the specific plays for the platform selected.

## Live Reports

The Live Reports tab is enabled in the Analytics section for each KMC account that has **Live** enabled

Live Reports display how many plays were counted for live entries. The Live Report's display is similar to all the other Kaltura analytics reports.

Plays (for all type of live entries - Kaltura, Akamai, Manual) that are played through the Kaltura player are counted and displayed at a 1 hour granularity (for example, number of plays at 2pm, number of plays at 3pm, etc.), and are updated every few hours as all of Kaltura analytics are.

The total number of plays is also displayed in the 'Content > Entries' tab, and is updated every 24 hours.

|  | Thumbnail | ID         | Name | Type | Plays | Created On     |
|--|-----------|------------|------|------|-------|----------------|
|  |           | 1_d6utw7lv | sadf |      | 0     | 02/25/14 14:59 |

## Real time and Historic View of Full Analytics Suite - 3<sup>rd</sup> party Akamai Media Analytics

You may request to enable the Akamai Media Analytics (AMA) plugin on your player. The information that the AMA plugin facilitates is both real-time and contains a historical view of engagement data (for example, plays, visits, etc.) and QoS data (bitrate, buffering, etc.). This information is displayed in the Akamai's Luna console.

The AMA setup may be configured through Kaltura Support. Contact your Account Manager to enable this feature.

To obtain analytics for a specific event, the AMA setup should be done prior to the event.

## Live Analytics Reports

Live Streaming Analytics is a management tool that provides powerful information about live streams in a user-friendly KMC interface – informing real-time decision-making through interactive dashboards that visualize trends and track quality metrics for both current and past live events.

- Includes **Status-at-a-Glance**: See and share Kaltura Live session utilization and status (what's popular, trending, and going viral, etc.)
- Assists in **Resource Planning**: Monitor utilization and plan for the future (increase video engagement, monetization, etc.)
- Simplifies **Troubleshooting**: Quickly identify problems / root causes related to live streaming errors (and find solutions)

- Deployment-wide service intelligence for customer's Kaltura administrators, IT staff, senior management, etc.
- Real-time and historical information about Kaltura live events activities and quality metrics, including interactive dashboards to visualize trends such as -
  - real-time information on live events that are taking place right now
  - detailed information about live events after they have taken place
- Kaltura Live Analytics enquire those events by presenting audience behavior and live playback characteristics such as the stream bitrate, buffer time or audience geo-locations and others.

## What type of data is collected, analyzed and presented in aggregated form?

The Kaltura Player collects real-time player data about the audience experience for any given viewer watching a "Kaltura Live Streaming" or non Kaltura such as - Universal (Akamai), Flash and mobile / Manual URL/ multicast (RTP) event:

- Start/Stop of live stream playback (including DVR playback, if available)
- Buffering time (latency of live stream's loading time on viewer's device)
- Bitrate played (actual quality of live stream sent to the viewer's device)
- Geo-IP data (viewer's city location)
- Hosting pages (one or more website URLs where the live stream's player is embedded)

The information is captured and analyzed every **10 seconds** throughout the duration of a Kaltura Live Streaming event. Data is aggregated and summarized to include measurements of partner's current live or past live events in the last **36 hours**.

## Kaltura Live Analytics Report Views

Kaltura Analytics for live streaming include several views to support the different stages and use-cases for live events.

The following live real-time reports are available:

- [Live Content Dashboard Report](#)
- [Specific Entry for Live Content Detailed Report](#)

You can also export your data to a CSV file. See [Exporting Kaltura Analytics to a CSV File](#).

Live Content Dashboard Report

The Live Content Dashboard Report displays:

- **Currently broadcasting live events** ("Kaltura Live Now Only")
- **Entries that were live in the past 36 hours**. ("All Viewed Live Entries")

The following three data elements are presented:

- Summarized information reflecting 'All Viewed Live Entries' or 'Kaltura Live Now Only' filtered in the dashboard.
- Entries that are 'Kaltura Live Now Only', where a live session is taking place in real-time.
- Entries that were live in the past 36 hours:
  - Entries that were recorded and now have a VOD asset for them.
  - Entries that were not recorded.
  - Entries which are currently live and viewed by at least one viewer

- Kaltura Live Streaming (HDS / HLS / DASH)
- Other live streaming event types: Universal Streaming, Legacy Flash Streaming [RTMP], or Manual Live Stream URLs

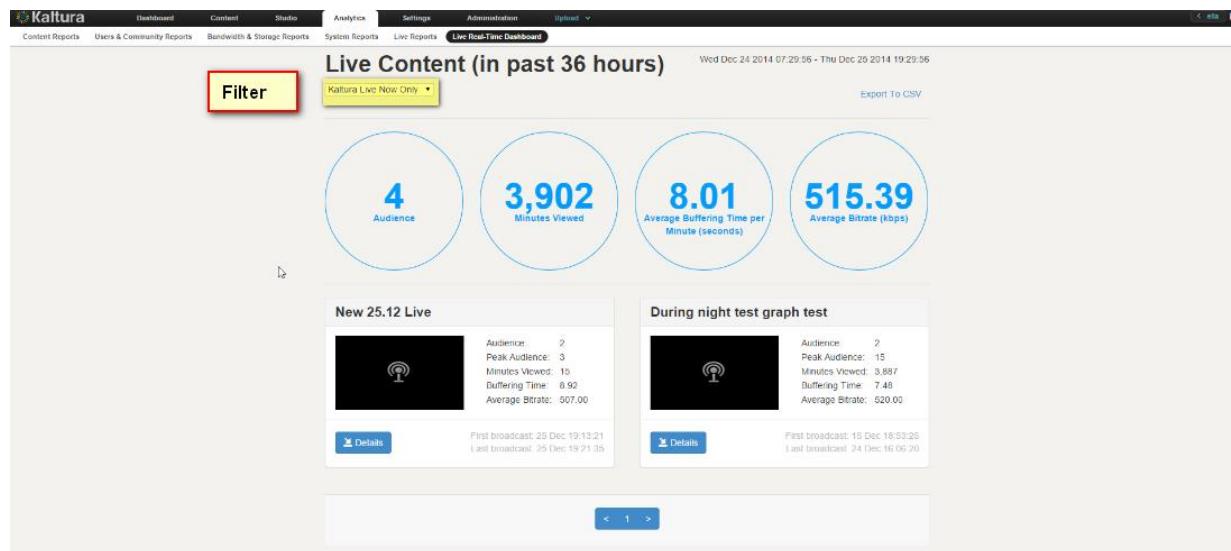
You can access the Specific Entry Live Content detailed report (per entry) through the Live Content Dashboard Report, where you can choose an entry to display detailed information about it.

### To view the Live Content Dashboard Report

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select Kaltura Live Now Only or All Viewed Live Entries from the dropdown menu

## Filtering Kaltura Live Analytics

The Live Content Dashboard Report filter is used to select how to display analytics for ‘live now’ entries only, or for all live entries in the past 36 hours. The summarized information that is shown in the report shows information based on the filter.



## Live Content Dashboard Report Display

The Live Content Dashboard Report contains the entry name and the time range. The report is divided into the following areas:

1. The filter drop down - used to specify the type of report (Kaltura Live Now Only or All Live Viewed Entries).
2. Statistics (audience and DVR or plays, minutes viewed, buffering time, bitrate)
3. A list of filtered live entries (up to 10 items may be displayed per page).
4. An Entry’s specific data: Plays (or Audience for live now), Peak Audience and DVR, Minutes Viewed, Buffering Time, Average Bitrate, First and Last broadcasting time (re-broadcasting).

## Live Content Dashboard Report Summarized Information

### To display analytics for current Kaltura live events

1. Select the Analytics tab and then select Live Real-time Dashboard.
2. Select Kaltura Live Now Only from the filter drop down menu.

The following statistics are displayed in the Live Content Dashboard Report summary:

- **Kaltura Live Now Only**
  - Audience - how many people are watching the broadcast right now
  - Minutes viewed – sum of the minutes viewed by all users from the start of broadcasting. Information is aggregated for the past 36 hours.
  - Average buffering time per minute – average time (in seconds) per minute that users experienced buffering
  - Average bitrate (KBPS) – the average bitrate users consumed during the event (kbps)

### To display analytics for all live viewed events

1. Select the Analytics tab and then select Live Real-time Dashboard.
2. Select All Viewed Live Entries from the filter drop down menu.

The following statistics are displayed in the Live Content Dashboard report summary. All information is calculated from within the past 36 hour window.

- **All Viewed Live Entries**
  - Plays (sum of plays on ended streams and plays on 'live now' streams)
  - Minutes viewed – sum of minutes viewed by all users
  - Average buffering time per minute – average time (in seconds) per minute that users experienced buffering
  - Average bitrate (KBPS) – the average bitrate users consumed during the event (kbps)

## Refresh Rate

The Live Content Dashboard Report is refreshed with each user action or automatically. If there is no user action, the page content is refreshed every 30 seconds.

## Specific Entry for Live Content Detailed Report

The Specific Entry Live Content Detailed report is a drill down from the Live Content Dashboard Report and presents the following five data elements:

- Statistics for a specific entry.
- A graph that shows the views there were in the last 36 hours.
- A map that shows views in a geographical location, in a specific point in time (available for the last 36 hours).
- Player - only if the entry is live now or has been recorded.
- Top 10 referrers list.

All information is calculated from within the past 36 hour window.

### To view the Specific Entry for Live Content Detailed Report

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select Kaltura Live Now Only or All Viewed Live Entries from the dropdown menu.

The screenshot shows a summary of live content statistics. On the left is a black video player placeholder with a white antenna icon. To its right are five data points:

- Plays: 107
- Peak Audience: 164
- Minutes Viewed: 965
- Buffering Time: 5.91
- Average Bitrate: 901

Below this summary are two buttons: a blue 'Details' button and a timestamp '10 Dec 13:37:55'.

The Specific Entry for Live Content Detailed Report is displayed.

This screenshot displays detailed analytics for a specific live content entry. At the top, it shows the entry name 'Live Content > New 25.12 Live' and the date range 'View Date: 24 Dec 2014 00:05:47 - Thu Dec 25 2014 20:05:47'. Below this are four circular metrics:

- 3 Audience
- 162 Minutes Viewed
- 1.21 Average Buffering Time per Minute (seconds)
- 508.00 Average Bitrate (Mbps)

Below these metrics is a section titled 'Audience per Time Graph' with a red border, featuring a step-line chart showing audience over time. To the right of the chart is a 'Location Map' showing viewer locations on a world map with a red border. Other sections include 'Player Preview' (with a video thumbnail), 'Top Referrers' (with a table), and 'Entry ID: 0\_55039p01'.

## Specific Entry for Live Content Detailed Report Summarized Information

The report contains the entry name and the time range.

The report is divided into five areas.

1. **Statistics** for both live now and for ended live. (audience or plays, minutes viewed, buffering time, bitrate)
2. **Audience Timeline Graph**
  - o current live stream (audience in past 36h, showing total viewers per 10 seconds intervals)

- past live stream (entire audience since first play till end broadcast, showing total viewers per 10 seconds intervals)
- 3. **Player Preview**– displays the live broadcast (on air) content or the VOD content. There may be entries without recordings that display a message that the event was not recorded.
- 4. **Location** – shows the audience size in a geographical location at the city level, at a specific point in time (last 36 hours). If you are looking at the map for information about a live or an ended broadcast, a tooltip is displayed showing the name of city and number of audience for the 10 seconds intervals. The user can use the map horizontal scroll thumbnail (or left/right keyboard cursors) to display historical (up to past 36 hours) data. There is also a thumbnail tooltip to help locate a specific time in the past.
- 5. **Top 10 Referrers** – a list of URLs that hosted the live stream's embedded player (sorted by # of visits)

## Investigation Reports

There are 3 different entry types, each has a report:

- **Entries that are ‘live now’, live session is taking place in real-time.**
  - The preview player in this report displays the live session as it is played for the end-user.
  - The graph displays information for the entire 36 hours.
- **Entries that were live in the past 36 hours that were recorded and now have a VOD asset for them.**
  - The graph in the investigation screen displays only the recorded section that was saved from the start of broadcast until it ended
  - The player scrollbar moves simultaneously to right minute of recorded entry, when you click on the audience specific graph dot
  - The location map scrollbar moves to matching time in full sync, providing interesting snapshot of viewers map for any broadcasting minute.
- **Entries that were live in the past 36 hours and were not recorded.**
  - Graph / location behave like ‘live now’ entry, no player preview.

## Statistics - Summarized Information

Statistics for both current live and past live events (per Partner ID / specific entry) includes:

- **Audience** - how many people are watching in real-time (for current live events)
- **Plays** - sum of unique plays on past live events. Users who played the content multiple times are eliminated from this count, however, plays that resulted from users who refreshed/re-opened the browser with the player hosting page are counted as new plays
- **Minutes viewed** – sum of minutes viewed by all users in aggregate
- **Peak audience and DVR** – the maximum number of real-time and DVR viewers combined
- **Buffering time** (per minute) – average time that viewers experienced buffering during the entirety of their viewing. (“0” = ideal playback experience, “60” = worse scenario, full buffering usually means bad network conditions)
- **Average bitrate** (kbps) – the average bitrate users consumed during the event.

## Graph and Map Benchmarks

- For ‘Kaltura Live Now’ entry, both graph and map display information over past 36h.
- For ended entry, both graph and map display information from start of broadcast as long as it is not exceeded 36h, as currently the maximum given time range is 36h.
- Both the graph and map display number of audience per time, while total number of ‘circles’ will not exceed 1,000 (cities) per each interval view. Top 1000 “big audience cities” will be shown. (sort by descending audience)
- Map displays circles by size, and color according to the viewer’s audience/DVR counts and ratio, quick glance allow to differ between interesting population groups, detect trends and overhaul behaviour.

## Plays VS Audience

**When a viewer presses “play” on the Kaltura player** - it is counted as a play. A play is included in audience analytics only if the content is viewed over 10 seconds. A play represents a viewer “join”, and is therefore counted only once into aggregation. If a viewer refreshed the page, and presses play, it will be considered as a new “join” and therefore a new play.

## Live Audience vs. DVR Audience

- **The DVR audience (current live stream):** viewers watching in real time (but not the live point in time) are presented in separated “DVR” graph audience when the live streaming entry is active
- **The DVR audience (ended live stream):** viewers who watched in real time but not the live point in time) are presented in separated “DVR” graph audience (live now) once live stream has ended “DVR” graph audience will include extended part representing timeline of “DVR” viewers watching the stream after the actual live event stream ended (DVR timeline > recorded stream timeline). Extended part is synchronized with the location map, but not with the player preview.
- Location Map shows Live and DVR audience with varying colours representing the ratio of “live to DVR” count (the tooltip shows both counts).

## Refresh Rate

The Live Content Detailed Report is refreshed with each action of the user or automatically (in case no action took place) every 30 seconds. Only the statistics are updated.

### To view the audience at different resolutions

- Use the scrollbar to view the audience data at different intervals.  
The point in time in the audience graph is synchronized with the player timeline.  
This feature is only available for past live broadcasting events that are not rebroadcasted.  
The time indicates the time interval selected.

### To preview the broadcast

- Click on the player.  
You can see whether the entry is on air.

### To view the location

- Zoom into the location for the Geographical IP to location.

The location tooltip indicates the number of plays at that location.

- Use the scroll bars to see snapshots in different time intervals.

## Exporting Live Analytics Reports to CSV

The Live Content Dashboard Report displays all live entries that are from the last 36 hours. You can export Kaltura Analytics live streaming reports to a CSV file. CSV reports can be created on the partner id level or on the entry id level.

You can create CSV files based on the filters you have chosen from the Live Content Dashboard Reports.

- [All Entries](#)
- [Live Now](#)

You can display analytics from the Live Content Dashboard Report as well as from the Specific Entry for Live Content Report.

The filename consists of the following information:

- Report type
- Status: All or live-now
- time range of YYYYMMDD – HHMMSS\_Entry ID (for entry level reports)

The drill down CSV filename includes:

- Status: all or live-now
- Type of Report: location/referrers/audience/
- Specific entry id
- Entry name
- Time range

The CSV structure includes statistics about the entry.

### Location CSV

Aggregation for the location analytics is on the second level descending in time, starting from the point you selected to create the CSV and no more than the last 36 hours.

The location CSV report indicates the city and country, the longitude and latitude and aggregated data in 1-minute window with following columns:

- **Plays** – contains the sum of plays in that specific minute.
- **Average audience** – contains the sum of the audience known in that minute, divided by the number of known events
- **Min audience** – the minimal audience known in that minute.
- **Max audience** – the maximal known audience in that minute
- **Average, Min, Max DVR Audience** – the minimal, maximum and average of DVR audience in that minute
- **Seconds viewed** – will be the sum of seconds viewed
- **Buffer time** –The average buffer time per minute.

The location statistics start from the first point of available data in the past 36 hour interval.

The following use case provides an example:

10:30 – plays: 1 audience: 0

10:40 – plays: 0 audience: 1

10:50- plays: 0 audience: 1

The report will show plays: 1 audience: 2/3 min audience: 0 max audience: 1

## Audience CSV

The audience CSV report indicates the number of viewers at specific 10 second intervals.

Aggregation is on a 10 second, level descending in time, starting from the point you selected to create the CSV.

If DVR is enabled for the entry, another DVR column will be included with similar behavior as in the audience column.

## Referrers CSV

The Referrers CSV includes the list of host sites and the number of visits from the host sites sorted in descending order for the past 36 hours.

## Show All Entries Filter

Export to CSV - downloads all related entries for a specific partner and includes ALL available entry data (entry name, entry id, Plays, Peak Audience, Minutes viewed, Average buffering time, Average bit rate, first broadcast time and last broadcast time).

### To export analytics to a CSV for all entries

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select All Viewed Live Entries from the dropdown menu
3. From the Live Content Dashboard Report, click Export to CSV.  
The following message is displayed.



4. Click OK.

## Show Kaltura Live Now Only Filter

Kaltura Live Now only - downloads all related entries for a specific partner and includes ALL available entry data (entry name, entry id, Plays, Peak Audience, Min viewed, average buffering time, average bit rate, first broadcast time, last broadcast time).

### To export analytics to a CSV for actual live entries

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select Kaltura Live Now Only from the dropdown menu.
3. From the Live Content Dashboard Report, click Export to CSV.

The following message is displayed.

Your download request is being processed. A download link will be sent to  
@kaltura.com once processing is completed.



OK

4. Click OK.

## CSV Drill Down Report (for All Viewed Live Entries)

### To export analytics to a CSV for a specific entry (including ended broadcasts)

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select All Viewed Live Entries from the dropdown menu.
3. Click on Details to display the Specific Entry Detailed Report.
4. Select an option from Export to CSV drop down.
  - **Audience** - downloads all audience. (This is represented as the sum of views on ended streams and views on 'live now' streams for the past 36 hours or from the start of the broadcast, with at least 10 sec interval).
  - **Location** – downloads one minute intervals (averaging every six "10 second" samples in the one minute interval) including time, total plays, IP to location fields, country, city, latitude and longitude (at the city level).
  - **Referrers** - downloads ALL (not just top ten) URLs (for the past 36 hours or from the start of broadcast), each referrer contains the URL, the total number of visits sorted by visit totals in ascending order.

## CSV Drill Down report (for Kaltura Live Now Only Entries)

### To export analytics to a CSV for a specific entry

1. Select the Analytics tab and then select Live Real-Time Dashboard.
2. Filter the live entries. Select Kaltura Live Now from the dropdown menu.
3. Click on Details to display the Specific Entry Detailed Report.
4. Select an option from Export to CSV drop down.
  - **Audience** - downloads all audience analytics (for the past 36 hours or from the start of broadcast) with at least a 10 second interval.
  - **Location** - downloads one min interval (averaging 6 to 10 second samples), including time, total audience, IP to location fields, country, city, latitude and longitude (at the city level).

- **Referrers** - downloads URLs (for the past 36 hours or from the start of broadcast), each referrer contains the URN, the total number of visits sorted by visit totals in ascending order.

## Verifying and Viewing the CSV Files

You should receive a notice that your CSV file was created successfully or whether it failed. Kaltura Customer Care will notify you when the file is ready and provide a link to the CSV file location. The link is valid for three days.

## Exporting Analytics Reports to a CSV File

### To export a report to a CSV file

1. Click Export to CSV on the top right of the line chart.  
A message is displayed: "The file is ready for download".
2. Click OK to proceed.
3. Select a location and file name for the CSV file, and click Save.

## Sending Analytics Events to Third Parties

After you create a Kaltura Player, you can configure [third party plug-ins](#) to view analytics information.

## Kaltura Player Supported Plug-ins

The following Analytics options are supported:

- [Akamai Media Analytics](#) - Supports sending player analytics events to Akamai.
- [Google Analytics](#) - Supports sending player analytics events to Google.  
For full implementation guide see Google Analytics in the Knowledge Center.
- [comScore](#)- Supports sending player analytics events to comScore
- [Nielsen Combined](#) - Supports sending player analytics events to Nielsen Combined
- [Omniture on page](#) - The Omniture s\_code config version of the plugin allows you to connect the Omniture plugin to your existing s\_code.js configuration for easy integration of video analytics into an Omniture site.
- [Kaltura Analytics](#)- (Statistics) Use Kaltura analytics to [tracking Kaltura player events](#). Statistics are enabled by default. Configuration consists of adding additional tracking info.



**NOTE:** When you create a player through the **Studio** tab in the KMC, the Kaltura Analytics configuration is automatically included.

All other plug-ins must be added manually. To learn how to implement a player plugin that sends Analytics data to third-party servers, contact Kaltura.

# Account Information

This section describes the following topics:

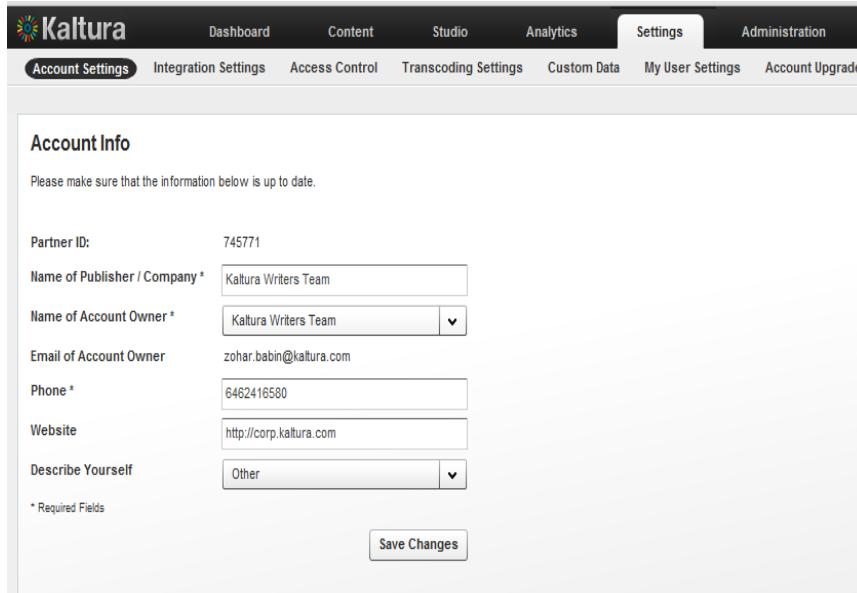
- [Account Settings](#)
- [Integration Settings](#)
- [Access Control](#)
- [Transcoding Settings](#)
- [Custom Data](#)
- [My User Settings](#)
- [Account Upgrade](#)

## Account Settings

The Account Settings information includes the data you submitted during the registration process and is accessed through the **Settings** tab. You can change or update any of the details in this section. Multiple content categories can be selected by holding down the CTRL key.

### To view your account information

- Select the Settings tab and then select the Account Settings tab.



**Account Info**

Please make sure that the information below is up to date.

|                               |                         |
|-------------------------------|-------------------------|
| Partner ID:                   | 745771                  |
| Name of Publisher / Company * | Kaltura Writers Team    |
| Name of Account Owner *       | Kaltura Writers Team    |
| Email of Account Owner        | zohar.babin@kaltura.com |
| Phone *                       | 6462416580              |
| Website                       | http://corp.kaltura.com |
| Describe Yourself             | Other                   |

\* Required Fields

**Save Changes**

The following table describes the fields for account information.

| Field      | Description                                                     |
|------------|-----------------------------------------------------------------|
| Partner ID | Your Kaltura Publisher Account id. This id is required in every |

| Field                      | Description                                                                                                                                                                                                                                                                                                                                               |
|----------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                            | call to the Kaltura API.                                                                                                                                                                                                                                                                                                                                  |
| Name of Publisher/Company- | This field contains the name of your organization.                                                                                                                                                                                                                                                                                                        |
| Name of Account Owner      | The user who created the KMC account and is the recipient of account level email communication. The drop-down menu lists the names of all users of the KMC account who are associated with the 'Publisher Administrator' role<br><br>(Full permission to account's KMC functionalities), so it is possible to set a different account owner, when needed. |

## Integration Settings

This tab displays the Integration settings for the KMC. Integration settings contain the information that provides unique IDs to Kaltura, including your partner ID, which is your site's identification and ticket to the Kaltura platform and API. Your Partner ID enables you to connect to Kaltura, display media, upload media and experience all of Kaltura's functionality.

### Account Info

The account info displays account information. The Partner ID is your Kaltura account identification number. The Sub Partner ID is generally deprecated and kept for backward compatibility of older Kaltura based applications.

The Administrator Secret and User Secret are the API private keys used to generate authentication tokens for sessions with the Kaltura servers when using the API. Since the keys can be used to run API commands on your content in Kaltura, you should keep these secret. Usually, the user secret is enough for all activities and therefore this is the key that should be provided to parties wishing to access your Kaltura account via API. The Admin Secret can be used to login as an administrator, and therefore can be used to perform any action on your account.

For more information, please refer to the [Kaltura API documentation](#).

**Account Info**

|                              |                                  |
|------------------------------|----------------------------------|
| <b>Partner ID:</b>           | 745771                           |
| <b>Sub Partner ID:</b>       | 74577100                         |
| <b>Administrator Secret:</b> | 206ad31744fc52bd8524c581fb595c47 |
| <b>User Secret:</b>          | 5b773e230dd12426342a51fa02bc4f20 |

[Advanced Settings](#)

 To view additional low-level account settings information

- Click **Advanced Settings** to open the advanced Account Settings display. Changing the advanced settings will take effect only for new content ingested (from the moment changes have been saved) and is not retroactive.

## Entitlement Settings

Entitlement settings may be added to categories integrated in applications to support content entitlement.

From the Integration Settings page you control to which categories in your account, entitlement settings are added and enforced. See [Managing Content Entitlement](#) for more information.

The Entitlement Settings option in the Integration Settings page is available with entitlement account configuration only.

### Adding Entitlement to Categories

Use the "Privacy Context" to add entitlement to categories.

Privacy Context is a free text label that indicates to which application the entitlement settings apply, for example, "MediaSpace". The Privacy Context label is used for specific indexing of categories and content associated with it, and should also be configured in the application session (KS) itself. The Privacy Context configuration for an application guarantees the following:

- User's entitlements to content in the application are determined based on the specific categories the application is integrated with.
- Categories that are not directly integrated with the application can be used for any content organization and applicative classification purposes. A content item can be shared with such categories with no impact on their visibility to end-users through the application.

In the common case, a single Privacy Context should be set to an entire 'branch' within the category-tree, and indicate the application integrated with it.

In more complex scenarios, multiple privacy contexts can be set to categories to enable access to content shared between multiple applications within the account, and under the same organizational context.



**NOTE:** The Privacy Context is set to categories as part of the MediaSpace installation process. Following this configuration, the MediaSpace categories can be edited to include entitlements settings.

For any other purposes, entitlements and privacy context can be added to categories from the Integration Settings page in the KMC.

#### To add entitlements to categories

1. Select the Settings tab and then select Integration Settings.

In the Entitlement Settings sections click Add Entitlements to Categories.

## Entitlement Settings

The Entitlement Settings are set as part of the MediaSpace installation. For other purposes: To add entitlement settings for categories select the root category integrated with your application and label it below.

**Note:** The Privacy Context Label of each category defined here, will be automatically applied to its sub categories. The same label should be set as part of the application's session (KS) privileges. [Read More](#)

| Application's Root Category | Privacy Context Labels | Actions                                       |
|-----------------------------|------------------------|-----------------------------------------------|
| MediaSpaceRootCategory      | MediaSpace1            | <a href="#">Change</a> <a href="#">Remove</a> |
|                             |                        |                                               |
|                             |                        |                                               |

[+ Add Entitlements to Categories](#)

2. Enter the name of the root category integrated with your application/s.
3. Enter the privacy context label. Multiple labels can be separated by commas. In MediaSpace, the privacy context label is visible through the MediaSpace configuration panel.

### Add Entitlements To Categories

Category Name  
MediaSpaceRootCategory

Privacy Context Labels  
MediaSpace1

[Save](#) [Cancel](#)

4. Click Save.

Following this action the categories tree is updated in the Kaltura backend, and the privacy context is gradually propagated into all sub categories. This operation may take a few minutes.



**NOTE:** If entitlement enforcement is enabled by default in your account, after you complete this step, all content under the category that was set with entitlements (including all sub-categories) will only be accessible through an application that was updated to work with Kaltura's entitlement services and that is set with the defined privacy context label as part of its session privileges.

## Notifications

When creating Kaltura applications or integrating various Kaltura features into existing applications or

## Account Information

sites, it is often required that the application be notified of various actions that occurred in Kaltura. For example: When a user on your site uploads a new video file, you might want your site code to be notified of when Kaltura has finished processing the video file and made it ready for publishing.

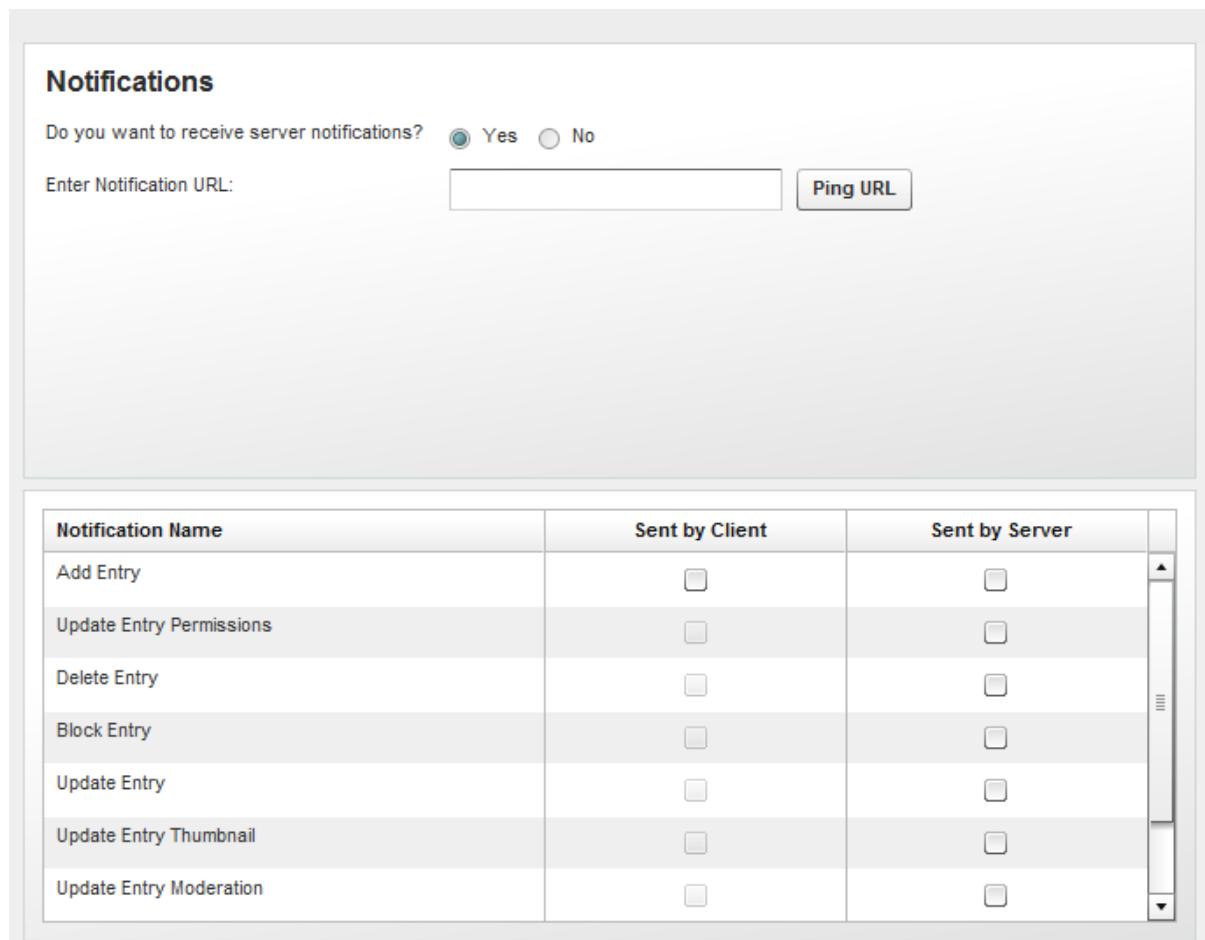
While it is possible to easily query the Kaltura API periodically, Kaltura's API Notifications utilize a "push" methodology where a code on your site will be called automatically by Kaltura whenever a certain actions occur like video upload or media status changes.

Kaltura provide two types of Notifications:

- **Kaltura Client Notifications** – Notifications that are sent from the Kaltura widget (e.g. Kaltura Contribution Wizard) when a user performs an action like uploading a new video file. The notification will be called from the Kaltura widget directly to the publisher's notification handler code hosted on the publisher's server.
- **Kaltura Server Notifications** – Notifications that are sent from the Kaltura server to the publisher's server using http post requests. The publisher is expected to host a notification handler script on his server, to which the Kaltura server will call providing information about the actions that occurred.

### To setup client and/or server notifications

1. Enter the Notification URL.
2. Select the type of notifications from the displayed list.



The screenshot shows the 'Notifications' configuration page. At the top, there is a question 'Do you want to receive server notifications?' with 'Yes' (selected) and 'No' radio buttons. Below this is a text input field labeled 'Enter Notification URL:' with a 'Ping URL' button next to it. The main area contains a table titled 'Notifications' with columns 'Notification Name', 'Sent by Client', and 'Sent by Server'. The table lists several actions: Add Entry, Update Entry Permissions, Delete Entry, Block Entry, Update Entry, Update Entry Thumbnail, and Update Entry Moderation. Each row has checkboxes in the 'Sent by Client' and 'Sent by Server' columns.

| Notification Name        | Sent by Client           | Sent by Server           |
|--------------------------|--------------------------|--------------------------|
| Add Entry                | <input type="checkbox"/> | <input type="checkbox"/> |
| Update Entry Permissions | <input type="checkbox"/> | <input type="checkbox"/> |
| Delete Entry             | <input type="checkbox"/> | <input type="checkbox"/> |
| Block Entry              | <input type="checkbox"/> | <input type="checkbox"/> |
| Update Entry             | <input type="checkbox"/> | <input type="checkbox"/> |
| Update Entry Thumbnail   | <input type="checkbox"/> | <input type="checkbox"/> |
| Update Entry Moderation  | <input type="checkbox"/> | <input type="checkbox"/> |

For more information about the various notifications and how to implement a notification handler script on your server, refer to: [http://www.kaltura.com/api\\_v3/testmeDoc/index.php?page=notifications](http://www.kaltura.com/api_v3/testmeDoc/index.php?page=notifications)

## Access Control

See [Access Control Profiles](#) for more information.

## Transcoding Settings

See [Editing and Creating Transcoding Profiles](#) for more information.

## Custom Data

See [Kaltura Custom Metadata Functionality](#) more information.

## My User Settings

All KMC admin users can change their personal details - name, email address (KMC login) and password from the My User Setting page.

### To change personal details

1. Select the Settings tab and then select My User Settings.
2. Click on Edit to modify the information.

For authentication purposes, you will need to provide your current password before being able to make any changes in the system.

### To change your password

1. Select the Settings tab and then select My User Settings.
2. Click on Change KMC Password to modify the information.

## Account Upgrade

To learn more and upgrade your account, fill in the online form and our Sales Team will contact you.

### To upgrade your account

1. Select the Administration tab and then select Users.
2. Click on “Click Here” or go to <http://site.kaltura.com/Request-Users.html> to upgrade your account.